

# MY NEW LIFE WALKTHROUGH

Version 1.4 (written by ballzak)



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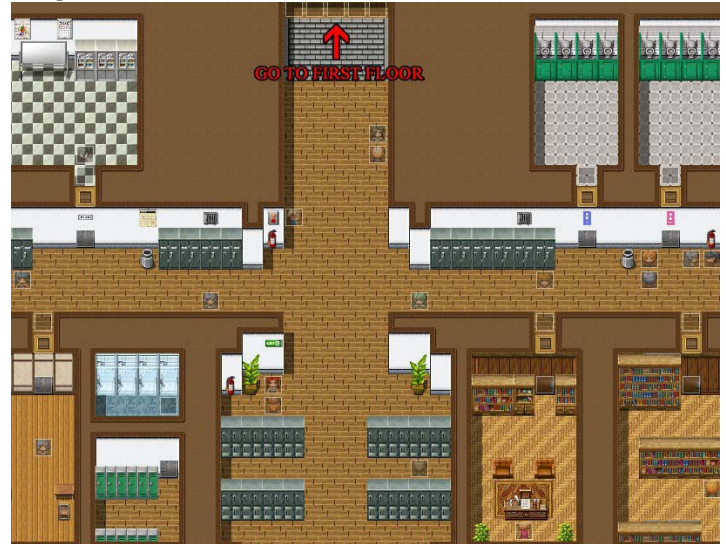
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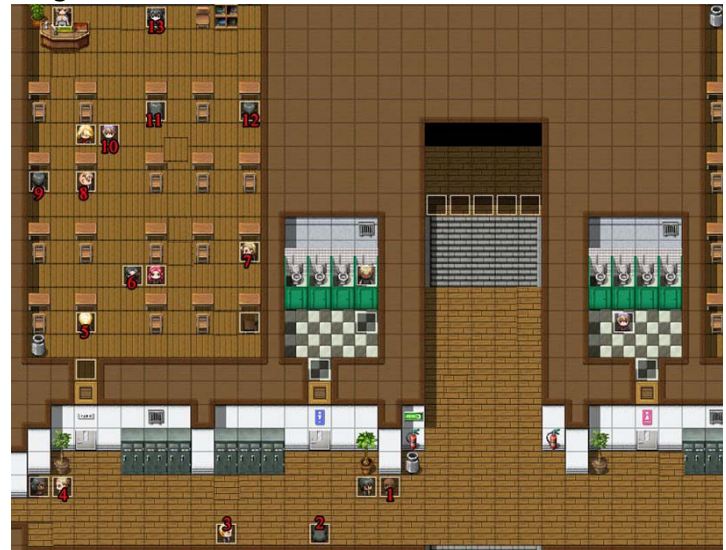
## Introduction:

- Enter your name.
- Select if you want to see the Intro or not.
  - TIP: You want to select yes because your relationship with Laura and Maria will not improve if you skip.
- Once the introduction is complete, you are transported to school.
- Go up to the First floor. [Image 1]
- Talk to all classmates. ( Morgan, Tyna, Jason, Tom, Daisy, Nadine, Ronald, Christian, Charles, Sandra, Brenda, Phil and Rachel) [Image 2]
  - Marckus will give you Milf's Hentai Magazine.
  - Answer to Tyna : Nothing
  - Answer to Christian: No.
- After talking to all of your classmates, walk to the chair in front of your desk and click to attend class.
- At recess you will transport to the courtyard and speak with Rachel, choose the option; "Throw a Compliment.", this will increase your relationship with Rachel
- Christian will walk to you and you will fight, you will be taken to the infirmary, watch the scene, your relationship will improve with Ms. Gyna and Rachel
- After the scene you will automatically attend the second class and leave school. (This begins the Rachel Quest [Section 1])
- Go back to Old Quarter.
- Go back home. Look at the small tutorial in your house.

**Image 1**



**Image 2**



*From this point forward in the guide, unless otherwise indicated, any item with a new number can be done at any time. Items as sub bullets must all be completed as a group before progressing.*

## Section 1: Rachel

1. Visit Rachel at home during the afternoon (on weekends you can also visit in the morning). She lives in building 5 in Old Quarter.[Image 3]
  - a. Watch the Scene
  - b. Leave her House
2. Go to the Food Store in New Neighborhood and buy chocolates. [Image 4]
3. Go to School.
  - a. In class talk to Rachel. She will be upset with you.
  - b. Give her the Chocolates.
  - c. Rachel will forgive you and ask you to call her for a date.
  - d. You can now use the phone in your items to call her on dates. (You can only date in the Afternoon or Evening. )
4. Call Rachel for your first date.
  - a. After the date Rachel will invite you to the alley
  - b. Maria will catch you in the alley. (You can now begin the Maria Quest [Section 3])
  - c. You must complete Maria Quest item 1 (see Section 3) before progressing further.
5. Go to School
  - a. Talk with Rachel in the classroom. She will ask you to change the answers on her exam, you have to sneak into the teachers area and don't let them see you.
  - b. See [Image 5] for references:

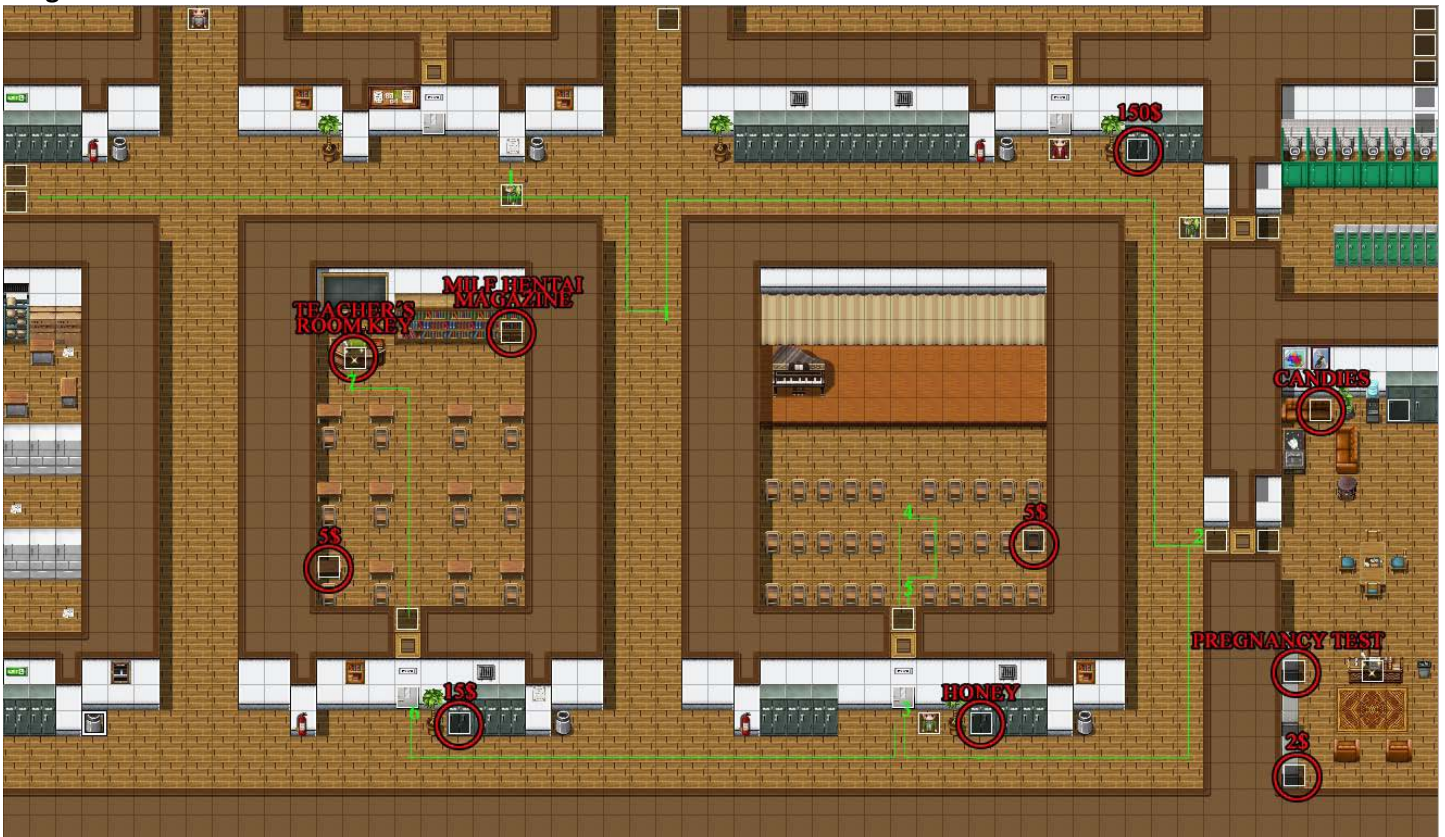
Image 3



Image 4



Image 5



- i. Walk the green line and hide down the hallway at 1
- ii. A teacher will pass you, once she stops run past and over to the right and collect the \$150
- iii. Go down along the path but make sure not to go too fast and run into the teacher walking the same direction.
- iv. Stop at the door marked by 2 and check it out (if you don't the keys won't be in the desk later on)
- v. Continue to follow the teacher and then grab the honey from the locker then go in the door marked 3.
- vi. Grab the \$5 from the desk and wait till the teacher you were following turns around and goes back the other way.
- vii. Exit the door marked 5 after she passes
- viii. Continue to the left and grab the \$15 from the locker and quickly get in the door marked 6 (you may have to backtrack and hide if you don't get there before the next teacher comes)
- ix. Grab the \$5 and the Milf's Hentai Magazine and then go to the desk to get the teacher's room key marked 7.
- x. Walk back to the door marked 2 while avoiding teachers.
- xi. Grab the Candies, Pregnancy Test and \$2 then go to the desk and change the answers.
- xii. Your character will go to leave and notice Ms. Taylor's coat. You'll get her house key and \$5 then the character will move to exit from a side window
- c. You need to go to the weapon store in Old quarter to make a copy of her keys. You have 1 min 30 sec to get to the store, make the copy, and then get back to the side of the building where you came out of the window.
  - i. If you arrive on time: You will have a copy of the keys to Ms. Taylors House
  - ii. If you don't arrive on time: WARNING: Ms. Taylor will change the locks at her house and you will not be able to do the Ms. Taylor quest line.
- d. Once you're back inside the teachers room there will be no more teachers in the area. Walk back to the exit on the North-West and when you exit you will transport to attend the second class. (You can now begin the Ms. Taylor Quest [Section 4] if you choose)
6. Visit Rachel in her house. She will finish what you started in the alley. When you are about to finish you have a choice to warn her.
  - a. Warn her: More love.
  - b. Don't Warn her : Less love
7. You can visit Rachel at home during the afternoon on weekdays, morning and afternoon on weekends. You can date her in the afternoon and evening any day. Do either of these to increase your love with her. I recommend visiting her whenever you can and save dates until the evening to maximize your love. (See Appendix E for more details)
8. When your love level is high enough if you talk to Rachel at her home she will ask you to recover her comics. (You can now begin the Jason Quest [Section 19] if you choose)
9. Talk to the beggar next to her house and retrieve the comics for a fee of \$50.
10. Go back to Rachel's house and enjoy a new scene
11. Continue dates and visits to increase your love with Rachel.
  - a. TIP: At this point you should be able to do paizuri when you visit her at home and get a repeat of the scene where you have a choice to warn her (point #6). This is the best option because you get the most love. You can save your game before speaking to her and then restart if you don't get this special. Continue this restart trick every time to maximize your love the fastest
12. When your love level is high enough if you talk to Rachel at her home she will ask you for a favor, you have to go to Beth's house to pick up some of Rachel's things.



13. Visit Beth at her home in the afternoon time. Beth lives in house number 4 in High Neighborhood. [Image 6].

- a. Enter in Beth's House
- b. Talk with Beth's mom
- c. Go upstairs
- d. Enter in Beth's room and talk with her.
- e. She will return Rachel's stuff.

14. Go to Rachel's house. Give her stuff back and watch another new scene

15. Continue dates and visits to increase your love with Rachel. (Paizuri trick recommended)

16. When your love level is high enough if you talk to Rachel at her home she will ask to have sex with you.

- a. Sex will not go well the first time.

17. In the afternoon you can visit Morgan at his home. Morgan lives in house number 5 in High Neighborhood.[Image 7]

- a. Enter Morgan's house
- b. Talk to Morgan and he will tell you that in the East Town bookstore you will be able to train to increase your sexual skills. (You can now begin the Jet Quest [Section 9] and the Marge Quest [Section 11] if you choose)
- c. Leave Morgan's House.

18. Continue dates and visits to increase your love with Rachel. (Paizuri trick recommended)

19. When your love level is high enough if you talk to Rachel at her home she will ask to have anal sex with you.

- a. Despite what the official walkthrough says and the dialogue you do not need lubricant for anal sex. In fact the scene will start automatically and you can't leave to go buy it. If you already have it in inventory it never gets used.

Image 6



Image 7



**BUG ALERT:** When you have anal with Rachel the first time, the clock will not progress forward and the event will not register. If you go back to visit her another time you will get the same message from her about trying anal. You must go back on a different day and have anal with her a second time before the event will register and you can visit her and have a choice of what to do again. Even then you still won't be able to have anal on demand until you increase your love some more.

20. Continue dates and visits to increase your love with Rachel. (Paizuri trick recommended) Continue until you are able to have anal with her whenever you choose. (This ends the Rachel quest)

- a. When you raise your love up to 1500 or above through home visits and/or dates, if you speak with Rachel at recess she will have sex with you in the bathroom at school

## Section 2: Sarah

1. Visit the News Stand in Old Quarter and buy the first Tinymon card for \$20 [Image 8]
2. Go to Sarah's room in your home during the afternoon and give her the card then watch the scene. [Image 9]
3. Check out the vending machine near the beach in Old Quarter [Image 10]
4. Go to the construction site in Old Quarter and speak with the foreman. He will tell you he thinks his wife is cheating and will offer to help if you can find out. He'll give you the keys to his house to find evidence. [Image 11](You can now begin the foreman's wife quest [Section 8])
  - a. You must complete foreman's wife quest items 1 - 3 (see Section 8) before you can progress with Sarah

Image 8



Image 9

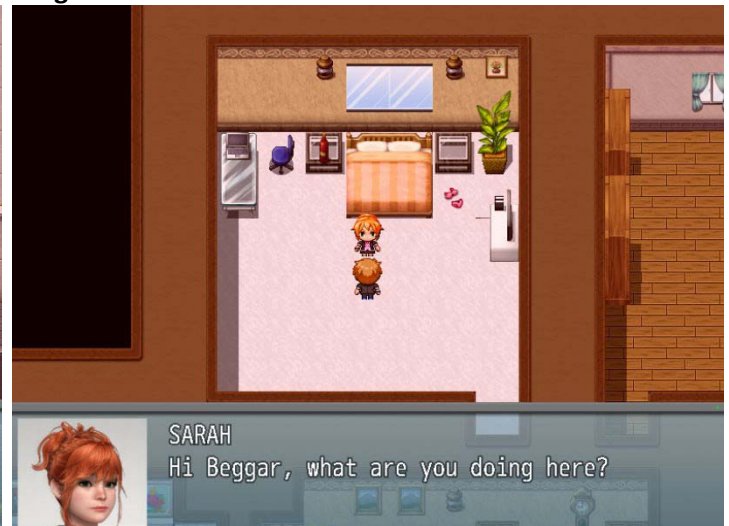


Image 10



Image 11



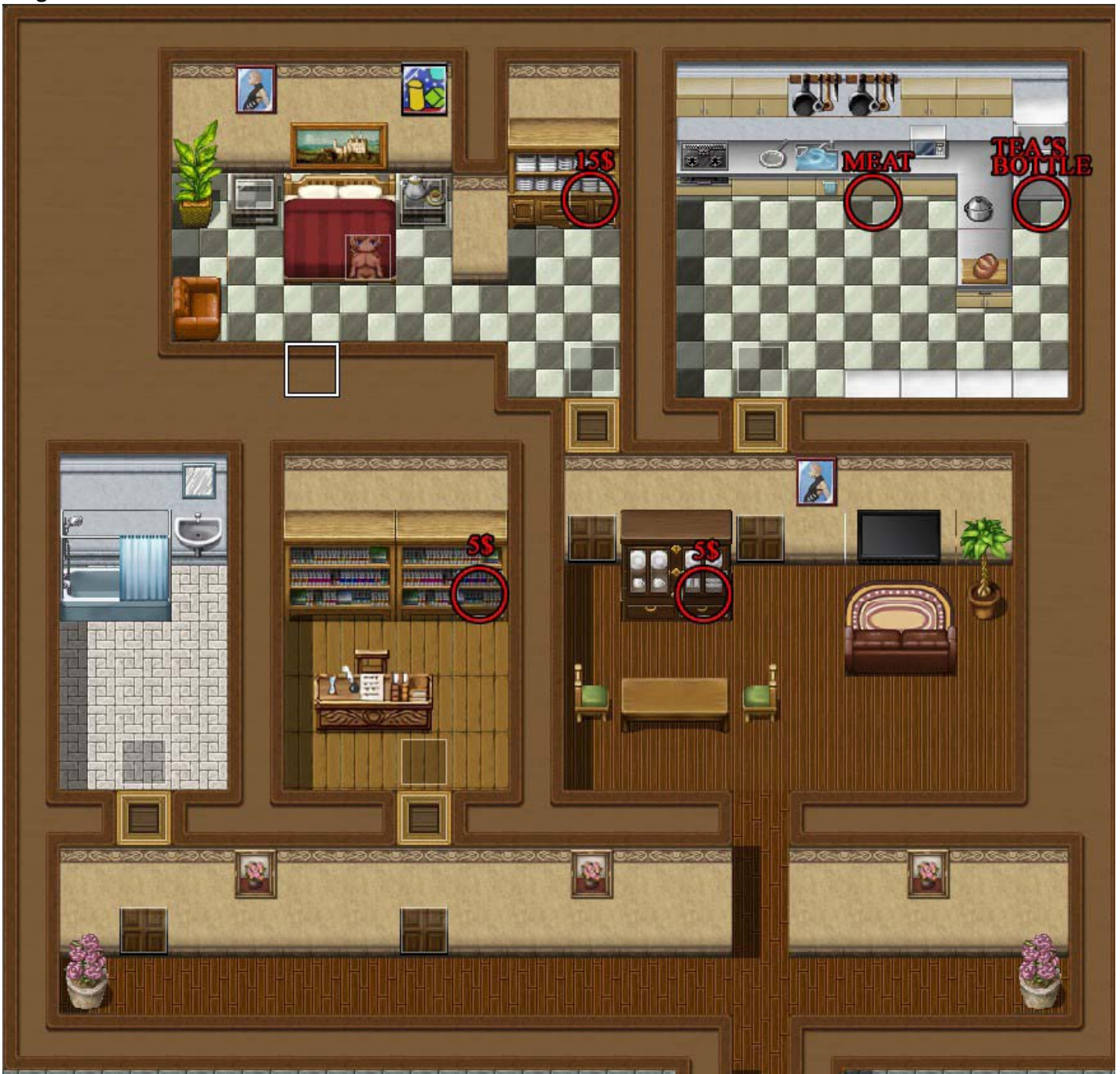
5. Go to Sarah's room in your home during the afternoon and give her the second card from under the vending machine then watch the scene. You have two options to choose from . (These options do not change the story)
  - a. Cum on her ass. - Less Love
  - b. Cum in your hand. - No love lost
6. You must complete point #5 in Rachel quest (see Section 1) to continue. After midnight (dawning) use the copy of Ms Taylor's key to enter into her house. Ms. Taylor lives in house 4 of Old quarter. [Image 12]
  - a. Take all objects [Image 13] and put the sleeping pills you found during the foreman's wife quest into the tea bottle in the refrigerator.

- b. Go into Ms. Taylor's room and take a picture of her boobs.
  - c. You will have a choice to jerk off on her or leave. Neither decision influences the story.
7. Go to school. In the classroom speak with Ronald. He will be in front of Ms Taylor. Give him the picture and receive the third Tinymon card
8. Go to Sarah's room in your home during the afternoon and give her the third card you received from Ronald. You have two options to choose from. ( WARNING: This decision does influence the development of the story)
- a. **Leave Card:** When you go to sleep at night (must go to bed before midnight)

Image 12



Image 13



Sarah will come in to your room and give you a surprise scene

- b. **Leave Her:** When you go to sleep at night (must be before midnight) Sarah will come in to your room and steal the card. (WARNING: If you choose this option your story line with Sarah ends.)
9. In the morning before 09:00 talk to Sarah in the kitchen of your home. She will tell you that herself and Shasha need to speak with you at school.
10. Go to School and speak with Sarah and Shasha on the right side of the main hall of the School. They will tell you about another Tinymon card you may be able to get from Shasha's boss at the comic book store.
11. Any day in the afternoon visit Shasha in the comic store (Commercial Neighborhood). Shasha will bring you to talk with Jazmine. Talk with Jazmine and she will ask you to do a job for her boyfriend to get the card.
12. At night time visit the Hornet Pub in Old Quarter and talk with the barman.
  - a. Enter in the door next to the bar.
  - b. Talk with Nesrot. He will ask you to block a window in the school.
13. Go to school in the morning.
  - a. Enter in the school and see the instructions.
  - b. From the main hall head down the West path and go to the Men's bathroom to block the window. You will see stars in the correct spot.
14. At night visit the school.
  - a. Talk with Jacqueline. She will be just outside the gate to the school grounds.
  - b. After you hop the fence go to the west side of the school yard to find Jacqueline by the window you blocked. Talk with her and enter the school.
  - c. Take Jacqueline to the Director's Office. It is in the main hall on the East side.
  - d. Watch the scene
  - e. You will transport back to Hornet Pub. Speak with Nesrot and then choose the girl you want to have sex with as a reward.
    - i. Maggie - Raises your Ability
    - ii. Yalena - Raises your Endurance
    - iii. Miko - Raises your stealth
    - iv. Chloe - Futanari
15. In the afternoon time go back to the comic store in commercial neighborhood. Enter in the office and talk with Jazmine. She'll give you the fourth Tinymon card
16. Go to Sarah's room in your home during the afternoon and Shasha will be there with her. Speak to Sarah and give her the fourth card and enjoy.
  - a. You must complete the Jet quest through number 7 (See Section 9) to find the next card (Xorlax) before you can progress with Sarah
17. Once you have the Xorlax card go to Sarah's room in your home during the afternoon and give her the card. She will tell you she wants to put a stop to what you are doing because she has a boyfriend now.
18. Go to School and talk with Shasha in the main hall. She will tell you Sarah is in the library with Roger
  - a. Go to the West side of the school and visit the library.
  - b. Walk far enough west in the library and you will see Sarah with Roger. You will hear them talking about a party on the weekend.
  - c. Either exit the library or talk to the librarian and he will interrupt Sarah and Roger. Neither decision impacts the game.
  - d. Go to the first floor of the school.
    - i. First talk to Jason for an opportunity to raise your relationship with him. Ask him about the party and when he asks if you want to get together for a private party choose "we'll get together soon". This will raise your relationship with Jason to 10. This can only be done once while you are trying to find out where the party is.

- ii. Now talk to Morgan, Pam, Daisy, Brenda, Tyna and finally Rachel in the Girls Bathroom.
  - e. Enjoy the scene with Rachel
  - f. Go to the men's bathroom and talk with Beth to have her invite you to the party.
19. Any night before the party, ensure you are at home at 20:00 when Sarah takes her daily bath. Spy on her in the bath. When she is finished, enter the bathroom after her. You will find her Diary in the bathroom. Read all pages.
- a. On the same day wait until after midnight when Sarah has gone to sleep. Walk to her door and you will notice it is open. Enjoy the scene. (Note: this has to happen on the same day you read her diary or you will miss your opportunity to view the scene)
20. Wait until the weekend and at night, after 20:00, visit Beth's house in High Neighborhood. (House number 4)
- a. Speak with Beth outside to enter the party
  - b. At the party you must prevent Sarah from having sex with Roger. You must avoid Emily because she will distract you and waste time. If Emily catches you three times she will rape you and you will lose the possibility to stop Sarah.
  - c. Use the path indicated in the photo [Image 14a, Image 14b] to minimize distractions (You must have less than 9 distractions to make it on time).

Image 14a



Image 14b



- i. First wait where you spawn in the house until just after Emily passes you. Then follow her to the left down the lowest path then turn right to go up to the other room. You should run into Pam here for your first distraction.
- ii. Continue heading north and around the table to the right. You will run into Jason. He will distract you for a second time but also give you a stink bomb.
- iii. Go South from Jason and then turn left to the central hall and another quick left toward the upstairs.
- iv. When you get upstairs make sure you stop on the square in front of the door just to your left to see Beth and Tom having sex for distraction number 3.
- v. Continue from there north up the hallway. You will get stopped by Rachel and Tyna. Distraction 4.
- vi. Next continue up the hall. As soon as you pass the next two people go to the right and walk against the wall until you hit the opening to the piano room on your right. Enter this room and walk along the south wall of the room until you come to the first door. Check the door to see Christian and Daisy. Distraction 5.

- vii. Walk back to the left the way you came along the south wall for about 2-3 squares and then turn to go north. Once you get to the top turn left and go through the opening back to the hallway and you'll run into Shasha. Distraction 6.
  - viii. After talking to Shasha go to the door straight in front of you on the left wall where Sarah and Roger are inside.
  - ix. You will be given a choice of how to stop them. Anything other than the stink bomb will result in a loss of love with Sarah.
  - x. You will be transported outside the party
21. The first weekday morning following the party you will run into Sarah and Roger when you leave your house.
- a. Talk to them
  - b. Shasha will come around the corner and offer to be your date if you help her.
  - c. DO NOT GO TO SCHOOL !!!!
  - d. Go to Beth's house in High Neighborhood (house number 4) and sneak in the window indicated by the flashing arrow.
    - i. Check the computer on her desk. It will need a password that you don't know. The dog will bark and Beth's mom comes in. Watch the Scene. When it asks if you want to record the scene, do it. This video may come in handy in a future release. After the scene you will have the password
    - ii. On Beth's computer click the webcam to sync her webcam to yours. Then click the video to delete it for Shasha.
    - iii. Once you leave a car will pull up and it will be Marckus. Go with him to his house.
    - iv. Talk to Marckus and you will have to go to the bathroom while he tries to find something.
    - v. Talk to Marckus' mother in the hallway. Help her in the kitchen.
    - vi. Get out of the kitchen and look at the sister's room to spy her.
    - vii. Return to Marckus' room and he will give you Xpowder.
  - e. Wait until you transport to your room at 22:00. Sarah will be in your room and you will leave for your double date. (WARNING: This is your last chance to save before you have to make a choice that will impact the story line. I recommend you save on two different slots to cover both choices)
  - f. On the date choose the correct drinks for each person.
    - i. SHASHA: Vodka with Limon
    - ii. ROGER: Beer
    - iii. SARAH: COLA
  - g. Choose to put the Xpowder in SHASHA's drink. Other choices will ruin your chances with either girl
  - h. Watch the rest of the date scene and in the end you will be given a choice to go with Sarah or Shasha ( WARNING: The adventure line will be finished with whichever girl you don't choose. Unless you edit your save file. If you want to do both choose Shasha and see Appendix D for how to continue with Sarah)
    - i. Choose Shasha - You will go with her and watch a scene with Shasha in the train. (Most likely this will begin a Shasha quest in future updates but for now this scene is as far as you can progress with Shasha)
    - ii. Choose Sarah - Continue on with Task 22 in Sarah Quest
22. After the date you will transport back home and speak with Sarah. She will invite you into her room.
- a. You have 2 choices of what to do with her. Neither impact the story but they will give you different scenes to watch.
  - b. Sarah will give you the keys to her room, with the keys you can start to do the Sarah nighttime events described in Appendix A of this guide.

23. Go to school in the morning and speak with Marcus or Morgan outside the entrance. Find out that Richard has a Tinymon card.
  - a. Walk up to the second floor and find Richard just to the right of the stairs
  - b. Speak with him and he'll ask you to meet at his house in midtown
24. Visit Midtown (Midtown is just north of Commercial Neighborhood) in the afternoon and go to Richard's house (number 2)
  - a. Speak with Richard and he will ask you to destroy some pictures from your Aunt Maggie.
  - b. You can also just buy the card from him for \$3000 if you refuse. (if you choose this skip to point 27)
25. Visit Aunt Maggie's house in Midtown you can only enter in the afternoon during the week or on the weekend in the morning and afternoon. Aunt Maggie lives just to the left of Richard's house in the same building
  - a. Speak with Maggie and she'll ask you to sit for a snack
  - b. You will have 1 minute to try to ruin the snack to get her to leave the house.
    - i. Go to the kitchen and check the refrigerator to find the soda.
    - ii. Take the soda to the sink and dump it
    - iii. Return the empty bottle to the refrigerator.
  - c. If you succeed Maggie will go to the store to buy more soda. You will have 5 minutes to destroy the photos for Richard
    - i. Search the house and get all items (\$5, Wine, \$50)
    - ii. Go Upstairs
    - iii. Enter Maggie's bedroom in the Northwest of the map
    - iv. Find the keys to her office next to the bed
    - v. Go to the second bedroom across the hall in the Southwest corner
    - vi. Find a note on the floor with the PC password
    - vii. Enter the office just to the right of the second bedroom
    - viii. Check the Chest in the room to find the camera and get rid of one of the pictures
    - ix. Check the Printer to find a printed copy and destroy it
    - x. Go to the PC and enter the password 4578
    - xi. Click on the webcam icon and enter the password 5824 to sync her webcam to yours (No content yet in this update)
    - xii. Check all of the pictures except for the one on the bottom row just to the right of the video
    - xiii. After checking all others then click on the picture just to the right of the video.
    - xiv. once you destroy this last piece of evidence Maggie will return
  - d. Enjoy a snack with her and transfer out of the house.
26. Return to Richard's house in the afternoon
  - a. Speak with him
  - b. You will obtain the Lunario card
  - c. Xorlax card will be removed
27. Visit Sarah in her room in the afternoon and talk with her about the gift you have for her
  - a. You will now play as Sarah for a short while.
  - b. You will need to get money from your dad. (Do the following to maximize the money he gives you)
    - i. Choose to wear pajama 3
    - ii. Walk downstairs and speak with Dad in the TV room
      1. Choose to turn around
      2. Choose to sit on his lap or not doesn't matter
      3. Give him a kiss
      4. Choose show your ass
      5. Choose pretend you are sleeping
  - c. Go to the Bathroom and check the door

- d. Return upstairs into Sarah's room
- e. Dad will give you money.
- f. Return downstairs and try to exit your home. You will choose how you want to travel to the mall.
- g. In the mall visit all three stores and choose what you want to buy for your date. After all three exit the mall and return home.
- h. Enter into the bathroom and do the following in order
  - i. Take a shower
  - ii. Go to the bathtub
  - iii. Go to the sink
  - iv. Go to the clothes on the floor next to the shower
- i. You will now play as mike again and transfer directly to Midtown
- j. You will see Sarah and go to the restaurant for your date. Make the following choices to ensure a successful date
  - i. Ratatouille
  - ii. Risotto
  - iii. Wine
  - iv. Problems
  - v. Tinymon
- k. If the date is successful you will transfer outside.
- l. Walk to your right and see Shasha. Speak with her and watch the drama.
- m. Enter into the hotel where you transferred in front of after the date. Enjoy the scene. (This ends the quest of Sarah)
  - i. Once you complete this point in the Sarah's quest you can now obtain a repeatable interactive sex scene with her at home when you visit her in her bedroom at night.

### **Section 3: Maria**

1. You must complete Rachel quest up to #4 (see Section 1) before beginning with Maria. After the first date with Rachel, you and Maria come back to your house
  - a. You will transport to your room and she comes in to yell at you.
  - b. The next morning go downstairs and Maria will be waiting. She say's you need go to Terracotta fashion store to pick up a package for her. She give you \$5 and her keys.
  - c. Go to the weapon store in old quarter and make a copy of her keys
  - d. Go to New Neighborhood and enter in Terracotta Fashion Store
  - e. Talk to the shop girl and she gives you Maria's package.
  - f. Leave the store, go back to Old Quarter, enter your house.
  - g. Maria is waiting you in front of the door. Give her the package and you will transport to her room, enjoy the scene and when it's finished you will transport out in front of her room.
  - h. Use the copy of her keys to go back into Maria's room and take the copy of your keys off of her bookshelf. [Image 15]
2. After midnight, go to Maria's room. Try to touch her while she sleeps. The first time she will awake.

**Image 15**





- a. You can do this on any night. As you increase your stealth you can progress further.
- b. The next morning (after your first attempt) leave your house.
- c. A girl will run into you and steal \$5 of your money (You can now begin stealth training [Appendix B] if you choose)
3. On the weekend in the morning find Maria on the beach in Old Quarter and talk with her.
  - a. She will ask you to join her on the beach
  - b. Go back home and into your room and in the closet next to the computer take your swimsuit
  - c. Go back to the beach and talk to Maria. Enjoy the scene.
  - d. On the same day at night while you sleep, Maria will wake you up
4. On the first weekday morning, after you spend time with Maria on the weekend, talk to her downstairs in the exit doorway of your home before the afternoon arrives

- a. She will take you to her job
- b. You have to go into the computer of Maria's rival Dr. Robson. [Image 16]
- c. Grab the money from the office.
- d. Look on the north wall at the calendar and then on the whiteboard. (If you can't figure out the puzzle the password is 1998)
- e. Go to the PC and enter the password
- f. Once inside the computer visit the following in this order: Recycle Bin, Photos folder, and Documents / Erenipeltol.
- g. Get out of the office and talk to Maria. You will transport back home. Enjoy the scene.

**BUG ALERT:** You MUST do this mission with Maria before Day 45 in the game. If you do not then a flag will be set for Dad to return home which will wipe out your chance to complete this mission. Also, if you didn't complete this mission then Dad will not return home and you will kill both quest lines.

Image 16



5. Advance in the Dad's quest to point 8 (See Section 10) before you can continue
6. When you are in your room after midnight Maria will come and confront you about what happened in the kitchen. (WARNING: You will be given a choice, you must tell Maria the truth or your storyline with Maria will end)
  - a. Tell the truth
  - b. You will have sex with Maria. (Maria is very good in bed so she will deplete your stamina faster than other girls. Make sure your endurance is maxed. )
  - c. You will talk some more and she will leave the room
7. Advance in the Dad's quest to point 9 (See section 10) before you can continue.
8. In the morning when you go to school Maria will be waiting for you outside the school
  - a. She wants you to come and see her boss. (If you saved the girl locked in the house of Annie Garrison during the recovery of Jet's documents (see Section 9) Aiko will be there, if not she will not appear again)
  - b. The meeting with the boss will end outside Otter Laboratories, Maria will leave (This ends the Maria Quest. More content in future Updates)

#### Section 4: Ms Taylor

1. You must complete up to point #7 in Sarah's Quest (see Section 2) before you can continue with Ms Taylor. Once you have given the picture to Ronald (Sarah #7) if you have placed the Sleeping

Pills in the Tea bottle when you took her picture (Sarah #6) you can return to Ms. Taylor's home after midnight. If you have not completed these two steps Ms. Taylor will always be awake.

- a. You will see Ronald assaulting Ms Taylor
  - b. Choose to Intervene
  - c. Select call police
  - d. When you leave to get the police you will drop Ms. Taylor's keys in her mailbox.
  - e. Watch the scene
  - f. The police will interrogate you. The correct answers follow:
    - i. Willing collaborate.
    - ii. Follows Ronald
    - iii. Ronald left the door open.
    - iv. Collaborate.
    - v. No
    - vi. Class companions
2. Go back to Old Quarter and retrieve the keys you dropped in Ms. Taylor's mailbox.
  3. The next time you go to school in the morning Ms Taylor will be waiting for you in front of the door to your class. Speak with her. She will take you to the teachers room and offer to tutor you after class.
  4. In the afternoons you can visit Ms. Taylor (also mornings on weekends) in her house. Do classes with her and give her gifts to increase your love with Ms. Taylor. (See Appendix E for more details)
  5. When your love is high enough she will ask you if you can go to pick up a wine bottle. She will give you \$10
    - a. go to the food store and buy wine with the \$10
    - b. Go back to Ms. Taylor's house and give her the wine bottle
    - c. Watch a new scene
  6. The next time you go to class in the morning speak with Ms. Taylor at her desk.
  7. Continue to visit Ms. Taylor at her home to increase your love.
  8. When your love is high enough she will do a hand job scene
  9. Continue to visit Ms. Taylor at her home to increase your love.
  10. When your love is high enough she will do a Blow job scene.
  11. Continue to visit Ms. Taylor at her home to increase your love.
  12. When your love is high enough she will ask you to pick up something from the pharmacy.
    - a. Go to the Pharmacy in Old Quarter and talk with Laura. She will give you Ms. Taylor's package.
    - b. Go back to Ms. Taylor's house and give her the package
    - c. Have Sex with Ms. Taylor.
    - d. When you leave Ms. Taylor's house Laura will call you on the phone (This begins Laura's quest [Section 5])
  13. Continue to visit Ms. Taylor at her home to increase your love.
  14. When your love is high enough she will ask you to fuck her ass
    - b. **BUG ALERT:** The same bug that exists for Rachel's interactive sex also exists with Ms. Taylor. When you have anal with her the first time, the clock will not progress forward and the event will not register. If you go back to visit her another time you will get the same message from her about trying anal. You must go back on a different day and have anal with her a second time before the event will register and you can visit her and have a choice of what to do. Even then you still won't be able to have anal on demand until you increase your love some more.

15. Continue to visit Ms. Taylor at her home to increase your love. Continue until you are able to have anal with her whenever you choose. (This is the end of the Ms. Taylor quest. There may be more content in future updates)

### Section 5: Laura

1. You must complete up to point 12 in the Ms Taylor Quest (see Section 4) before beginning with Laura. When you receive the phone call from Laura after leaving Ms. Taylor's house, she will ask you to come to the pharmacy to talk with you.
  - a. Go back to the pharmacy and she will ask you about Ms. Taylor's package.
  - b. She will leave and go downstairs to change
  - c. Collect all items on the top floor [Image 17a] (\$300, Pharmacy keys, Viagra)
  - d. Go down the stairs and collect more items [Image 17b] (Aphrodisiac, Sleeping Pills)
  - e. Go to the gate and spy Laura getting changed.
  - f. Go back up stairs. See sequence. You will Transport back to Home.
  - g. At home watch the sequence with her.
  - h. When she leaves you, go out of the house and go back to the pharmacy
  - i. Go back downstairs and into the changing room and check her locker.
  - j. Explore her tablet.
    - i. Look at her mail
    - ii. look at all pictures in her Gallery
    - iii. Look at her Internet
  - k. Leave the pharmacy
2. The following morning at 06:00 go to the shower when Laura is inside
  - a. select peek
  - b. select enter
  - c. see scene.
3. In the afternoon go to New Neighborhood. Laura will call you on your phone. (IMPORTANT: This has to occur on the same day you entered her shower. If not you will miss your opportunity)
  - a. She will ask you to come to Terracotta fashion store. You will transport there automatically
  - b. talk with her
  - c. search in the store for a sexy swimsuit. It will be behind the counter to the right of the register girl. [Image 18]
  - d. When you find it you will transport to the female dressing room. You can peek on Laura and another customer while you wait.
  - e. when she is ready she will come out and ask you how the swimsuit looks
  - f. after the conversation you will transport to a date with her at the pool, enjoy the scene.
4. In the morning when Laura takes a shower at 06:00 enter the bathroom. Enjoy the scene.

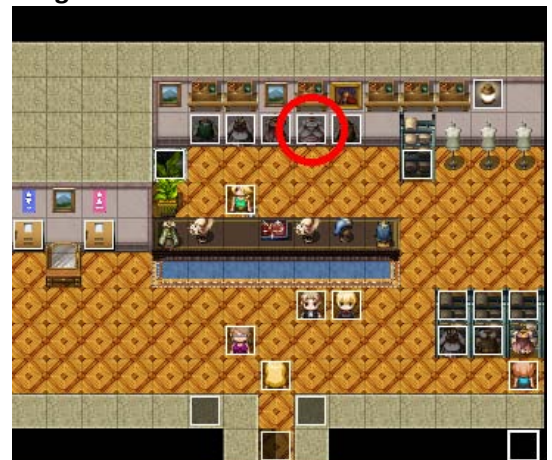
Image 17a



Image 17b



Image 18



5. Visit the Pharmacy and talk to Laura. She will ask you to get a copy of her pharmacy keys from her bedroom. She will give you her bedroom keys.
  - a. Go to the Weapon store and make a copy of Laura's keys.
  - b. Return home and go into Laura's room and grab the pharmacy keys off of the table in her room. While you are in the room sync her webcam with yours.
  - c. Return to the pharmacy and give the keys to Laura before the pharmacy closes at night.
    - i. This ends the Quest of Laura, possibly more content in future updates
    - ii. Now you will have Laura's room key copy and can do the Laura night time side quest. (See Appendix A)

## **Section 6: Amy**

1. You cannot begin Amy's quest until you have spent 35 days in the game. You must also complete item 3 in Jet's Quest (see Section 9). Once it's been at least 35 days, visit the Hornet Pub in Old Quarter during the evening (after midnight is too late). Next to the bar, you'll find Amy's boyfriend Derek sitting with Chloe. [Image 19]
  - a. Walk to them and they will enter the private door next to the bar.
  - b. Follow them in and you will find Nesrot inside.
  - c. If you have completed the task in Sarah's Quest to get the Zoodra card, Nesrot will try to help you. Otherwise I believe the story line with Amy ends.
2. In the afternoon find Amy in the basement of your house. Try to talk to her.
  - a. When she leaves the room a bag will appear where she was standing, inspect the bag and find her keys
  - b. Go to the gun shop and make a copy then return to the basement and put her key back in the bag before the time is up. You have 1 min 30 sec.
  - c. Amy will return to pick up the bag. If you fail she will catch you and you will lose both keys. The quest can continue either way.
  - d. As a side note once you have her key you can enter her room at night and sync her webcam with yours. You can also start the Amy night time side quest described in Appendix A.
3. At night return to speak with Nesrot at his office in Hornet Pub, (WARNING: Save your game before entering. You will have multiple options with different scenes and only one chance. You can restart and explore them all.)
  - a. He'll ask you to help him by performing a service for one of his clients.
  - b. Select which client you want to help.
  - c. After you transport out of the office go to house number 7 in New Neighborhood. [Image 20]
  - d. Go back to Hornet Pub and talk to Nesrot, he will offer one of his girls as a reward. (This is another option to raise your stats)
    - ii. Maggie - Raises your Ability
    - iii. Yalena - Raises your Endurance
    - i. Miko - Raises your stealth

Image 19



Image 20



- e. After you finish Chloe will go with you to Derek's house to help you find evidence for Amy.
- f. When you arrive outside Derek's house she will ask you to pay her. You can give her \$200 or have sex with her.
- g. Once inside Derek's house collect all of the items [Image 21] (\$15, Expensive Book, Suspicious Package, Whiskey, \$5, \$5, \$15, 10 bullets) and then click on the door at the top right of the room. (This ends Amy's Quest. More Content in future updates)

Image 21



## Section 7: Sandra

1. Once you have completed the recess side quest with Sandra (see Appendix A) she will be standing next to the bus stop in front of school on weekday mornings. Speak with her and she will run away.
  - a. During recess follow Christian to the Toilet. Watch the scene and you will have three choices (WARNING: The decisions will impact the progression of the story line in the future)
 

**INTERFERE.**

    - i. Christian will hit you
    - ii. You will be taken to the infirmary and Ms. Gyna will speak with you. Enjoy the scene.

- iii. You will be transported to the second class. (This decision will continue the Sandra Quest but there is no more content in the current release. More content in future updates)

**RECORD IT WITH THE CELL PHONE**

- i. When you leave school, call Daisy with your cell phone.
- ii. She will reject you. (This will start the quest with Daisy but currently there is no content for this quest. More content in future updates)

**WATCH**

- i. When you leave school speak with Christian just outside the school entrance door in the playground (There is no content after this in the current release. More content in future updates)

**Section 8: Foreman's Wife (Sharon)**

- 1. You must complete the Sarah quest up to #4 (see Section 2) before you begin this quest. Go to the foreman's house during the day to spy on his wife. The foreman lives in building 5 of New Neighborhood [Image 22]

Image 22



- a. Enter in house and take all items [Image 23]
- b. Go upstairs
- c. Discover the Foreman's wife with her lover.
- d. After talking Sharon will give you three options: (the options do not change any outcome of the story)
  - i. 100\$: She gives you \$100
  - ii. 1000\$: She gives you \$100 and a Blow job
  - iii. Fun with that body: fuck her and finish with a Blow job.

Image 23



- 2. Go to talk with the Foreman at the construction site in Old Quarter
  - a. You have two options: ( CAUTION This decision does influence the development of the story)
    - i. Betray the wife
    - ii. Cover the wife:
  - b. CHEAT OPTION: If you edit your save file you can cheat and make both choices to progress both storylines simultaneously. See Appendix D for details.
- 3. Return to the vending machine and talk to the man standing next to it. He will help you retrieve the card underneath. [Image 24]

Image 24



**Option 1: Betray the wife**

- 4. On the weekend travel to East Town, The yoga teacher

is waiting for you, he will approach you and steal your money. \$100

5. Go to Old Quarter. Speak with the foreman at the construction site. He wants you to discover where the yoga teacher lives.
6. Travel to New Neighborhood. See where he lives
7. Go back to Old Quarter. Speak with the foreman again. He will give you \$300
8. You want to alert the yoga teacher about the danger from the foreman
  - a. More content in future updates.

### **Option 2: Cover the wife**

4. On the weekend go to the beach in Old Quarter. Sharon is on the beach. Speak with her. She thanks you and asks for your telephone number and say's she will call you.
5. Wait until at least Day 25. After this day when you enter the school map Sharon will call you and tell you to come to her house and visit some time.
6. Go to the food store in new neighborhood and buy wine.
7. Go to the Foreman's house any day in the morning and bring her the wine. She will have sex with you.
  - a. You can repeat this event whenever you want but make sure you bring wine each time.
  - b. End of Sharon Quest. Possibly more content in future updates

### **Section 9: Jet**

1. You must complete the Rachel quest up to #17 (see Section 1) before beginning. After you have sex with Rachel the first time and then visit Morgan you can go to the bookstore in East Town [Image 25] to give Jet the ticket and take special classes from her to improve your sexual abilities. (See Appendix D to speed up this process)
  - a. You can raise both your endurance and ability a maximum of 20 points. You receive 1 point each time you take a class.
  - b. Classes cost \$60 each.
  - c. In total it will cost you \$2400 to max out your stats and 40 visits.
2. You must complete the Sarah quest through number 16 (Section 2) before you can continue Jet's Quest. When you do this and have completed all of Jet's lessons. Visit the bookstore at night.
  - a. Watch the scene
  - b. Go to Hornet Pub in Old Quarter (go straight there, if you pass too much time you will fail and end your quest with Jet.)
  - c. Talk to Jaqueline next to the Bar, she will give you a gun.
  - d. Hurry back to the library. (Don't take any detours, if you pass too much time and arrive late at night in the dawning you will fail and end your quest with Jet)
  - e. Watch the scene and you will transport to the hospital.
  - f. Watch the next scene and you will transport back home to your room.
  - g. Watch the scene with Sarah and then you will go to sleep.

Image 25



Image 26



3. Check your Inventory and use the Jet photo you have in the inventory. Jet will invite you to visit her at home some time.
4. At night (before 00:00) visit Jet at home. Jet lives in building number 1 of East Town [Image 26] watch the scene and Jet will ask you to help her.
5. At night (before 00:00) go to Annie Garrison's house in High Neighborhood, house number 7 [Image 27]
  - a. Talk to the guard out front and you will need to find another way in.
  - b. Go to the back of the house by the water and find an old man, he will ask you to steal panties for him.

6. On the same night or a different night if you choose, visit the houses 1, 2, 4, 5, 6, 8 in High Neighborhood. Click on the arrows at each house. You will need to have a stealth level of at least 12 to complete this task. (See Stealth Training). You also will need a rope in your inventory. You can buy this at the Gift shop in commercial neighborhood.

- a. SECRET: If you didn't get the rope before you went all the way to high neighborhood and don't feel like back tracking, you can check the mailbox in front of house number 8 in High Neighborhood (Daisy's house) and you will silently get a rope in your inventory.
7. Talk to the old man behind Annie Garrison's house again. (If you decided not to do this on the same night when you steal the panties, remember he will only be there at night before 00:00)
    - a. Enter the house (WATCH IF THE GUARDS SEE YOU, YOU WILL BE KILLED) (See [Image 28a] for all items and reference)
    - b. Once inside the house follow the guard south down the hallway and enter the big room to find \$15 in a bookshelf.
    - c. Go back from where you came and turn right down the center (West-East) hallway. Visit the second office and pick up the password.
    - d. Walk to the room with the computer and you can find \$15 in one of the cabinets. (The image which comes from the official guide say's sleeping pills are in this room too, but this appears to be bugged.)
    - e. Walk to the PC and enter the password (3542). Touch the PC again and activate the statue.
    - f. Go back to the statue near where you first transported into the house. Activate the Button.
    - g. Travel back to that middle hallway and go all the way to the right to the end of the hallway and turn left to go north. You will see stairs. Go down to the basement.
    - h. Pick up all the items in the basement [Image 28b] (\$150, Pineapple PC (you can only have 1 PC in inventory so if you have a better one already, don't take this), Expensive Perfume, PC Game, \$75, Bullets). Talk to the girl in chains and free her. You will transport near the window where you first came in.
    - i. Walk south back to that center (West-East) hallway and walk to the third room.
    - j. Get the Whiskey from one of the dressers and then touch the girl sleeping. You will find the 5th Tinymon card (Xorlax) for Sarah's Quest.

Image 27



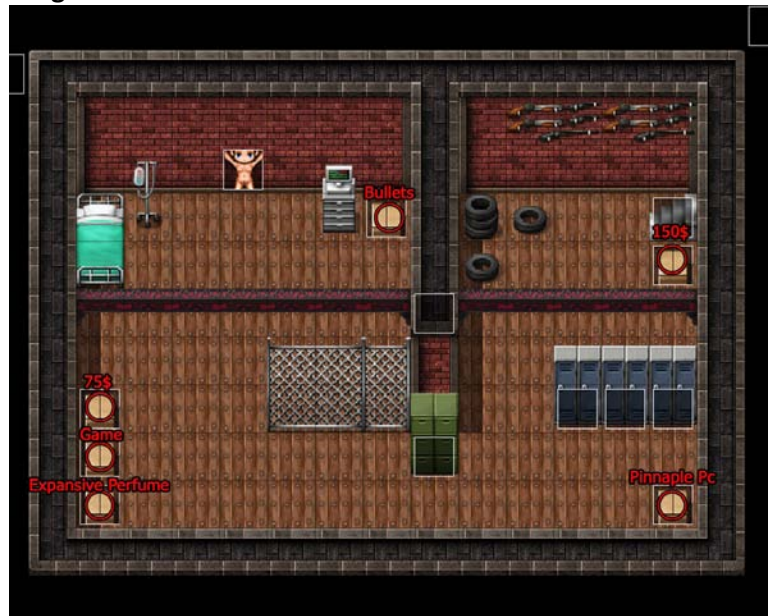


Image 28a



- i. SECRET: If you touch the clock on the wall it will tell you a number. This number is your stealth level. Each time you touch the clock it will increase your stealth by 1 allowing you to instantly max your stealth.
- k. Go out of the room and head to the right down the hall, turn left and then left again toward the center of the room toward the stairs to the top floor.
- l. When you go far enough a scene will trigger. Watch the scene and go upstairs.
- m. On the top floor walk to your left and turn down the hallway [Image 28c]. At the end turn right toward

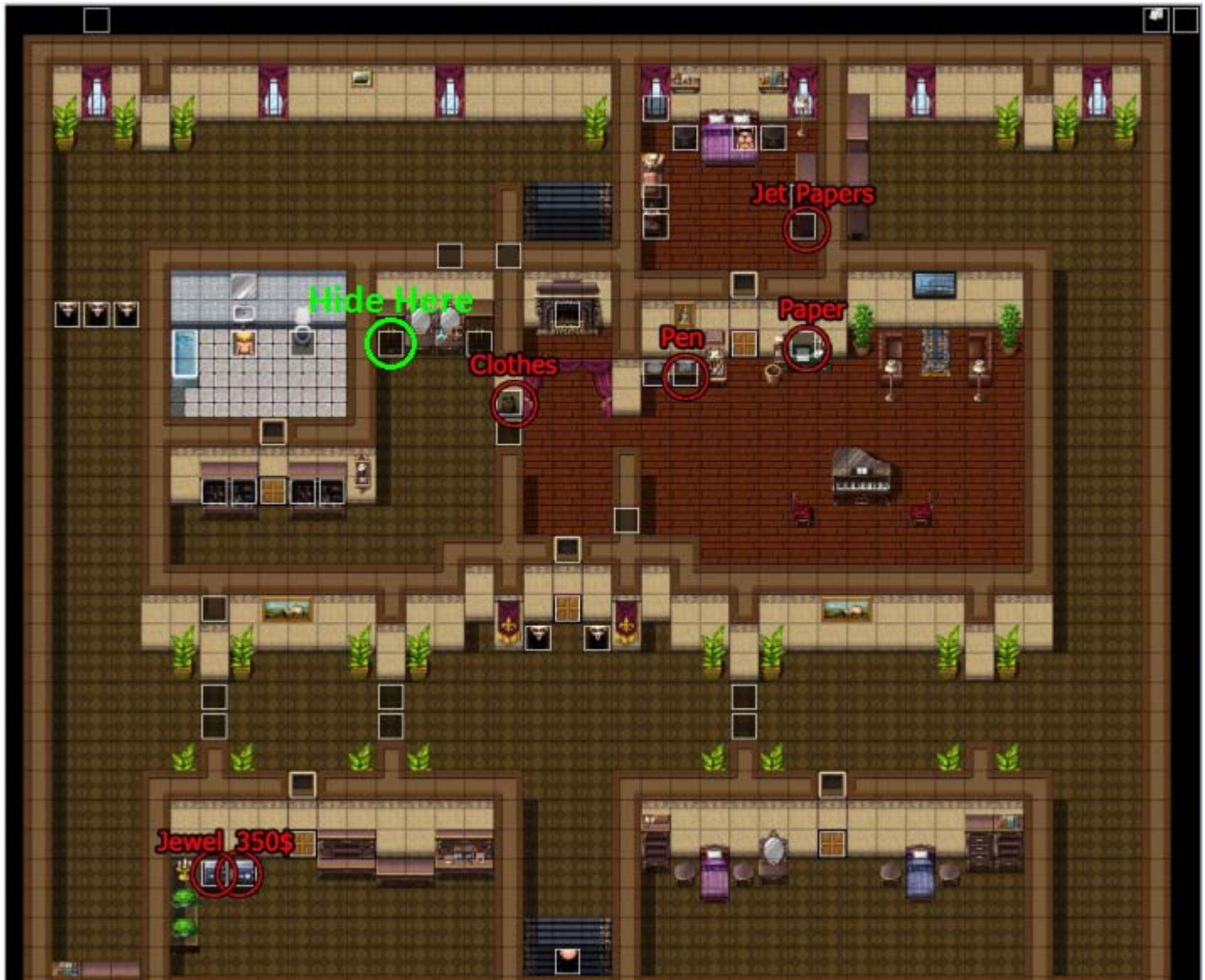
Image 28b



the center of the room. Enter the first room on your right with two safes inside. Open the safes to get an Ultra Rare Jewel and \$350.

- n. Exit the room and head to the left from where you came. When you get far enough another scene will trigger. Watch the scene

Image 28c



- o. You will be inside Annie Garrison's room. Leave the jewel in the clothes hanging in the center of the room. You will hear the guards and need to hide.
  - p. Just to the left of the clothes in between the fireplace and the bathroom are two closets. Hide in the left one. And watch the scene.
  - q. Walk toward the room to the right of the fireplace and enter the room. Enjoy the scene with Annie.
  - r. When finished look in one of the bookshelves to the right to find Jet's Papers then exit the room.
  - s. Try to leave Annie Garrison's bedroom and you will be stuck because the guards have returned outside.
  - t. Walk to the desk to the left of the room where you met Annie and find a Pen. On the desk just to the right of the same door you can find Paper. Your character will write a note to the guards. Walk to the door where the guards are and slip it under the door to escape.
8. Return to Jet's house at night to bring her the registry. Enjoy the scene.

- a. WARNING: You will be faced with a choice that impacts the progression of the story line.

### BETRAY JET

- 9. You will transfer to Warren's house. Speak with him to tell him about Jet's plan.
- 10. Return to East Town in the morning and find Jet outside her home and you will be transferred to Mr. Gibson's house

- a. Walk into the woods where you enter.  
[Image 54]
- b. Go right when you get to the well and follow the path to find a man in goggles
  - i. The man will rob you of \$100
  - ii. I'm not sure what the purpose of this is, but this interaction will set a new variable that will probably be used in a future release
- c. Go back to the well and head north to find the cave. Enter
- d. Warren will be waiting inside with his guards. He will take Jet and give you a reward
- e. This ends this quest line for the current release

Image 54

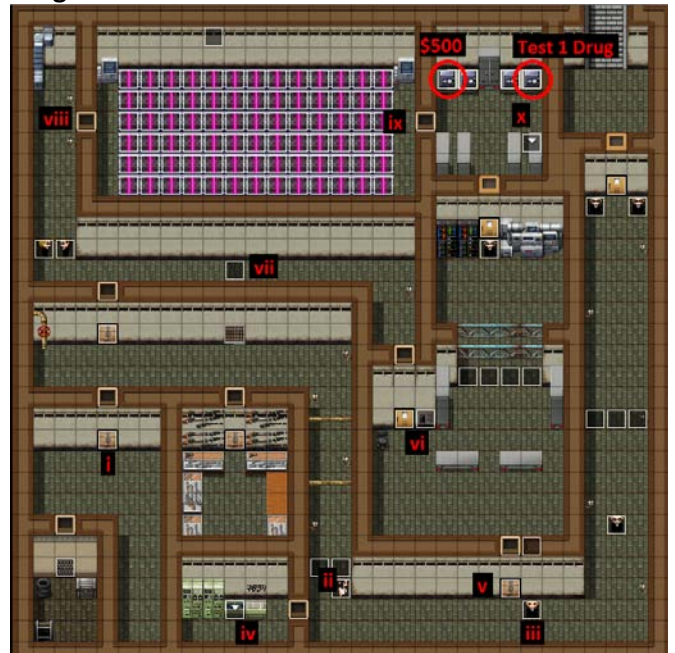


### HELP JET

- 9. Return to East Town in the morning and find Jet outside her home and you will be transferred to Mr. Gibson's house

- a. Walk into the woods where you enter.
  - i. Go right when you get to the well and follow the path to find a man in goggles
    - 1. The man will rob you of \$100
    - 2. I'm not sure what the purpose of this is, but this interaction will set a new variable that will probably be used in a future release
  - ii. Go back to the well and head north to find the cave. Enter
- b. Make your way to the Northeast corner of the map and climb the ladder
- c. You will appear in a small room in the basement. [Image 55]
  - i. Exit the room and then go to the next door north into the hall.
  - ii. Walk to the right and then head south down the hall. Walk far enough and you will see a dialogue
  - iii. Walk to the sleeping guard and check him to get a key
  - iv. Go to the door on your left and click the arrow to unlock a door. Take note of the passcode written on the wall.
  - v. Return to the sleeping guard and walk through the door next to him.

Image 55



- vi. Go to the door in this room to the northwest and check the panel on the wall next to it. Enter the passcode 7834 to unlock the door and walk through.
- vii. Walk to your left and then you will hear guards talking and they will leave.
- viii. Continue to the next door.
- ix. Don't move when you enter this room. When the security system turns off IMMEDIATELY run to the other side on the right. And enter the door. You need to use the dash button to make it on time.
- x. Grab the items from the safes and then click on the arrow (it's hard to see) to climb into the vents. Continue to walk upstairs

- d. You will now be on the first floor. [Image 56] Follow the path to avoid running into guards. You will be following a guard so don't walk too quickly.

Image 56



- i. Wait at this spot until the guard passes
- ii. Enter in the room and grab the whiskey and the wine
- iii. Enter in this room and grab Test 2 Drug and Cinnamon. WARNING: don't walk any further right than where the Test 2 Drug is found or the guard behind the wall will see you.
- iv. Check this door to see Christian and a woman
- v. Walk up the hallway to hear the guards talk about the elevator
- vi. Enter the room with the elevator and switch puzzle
- vii. Throw the switches in the following order: Red, Blue, Yellow, Green. Enter the elevator.

- e. Now you are on the final floor. [Image 57]

Image 57



- i. Walk until you see Dialogue with Chloe
- ii. Enter in the room to your left, be careful here because there is a guard, avoid him seeing you.
- iii. Enter the room on the Southwest and speak with Chloe
- iv. You will transfer into the hallway, watch the scene and wait.
- v. Enter the door in front of you and go to the computer.
- vi. Walk to the left and check the door to see Chloe and Jet
- vii. Continue left and check the panel on the wall next to the big door. You will need to solve a puzzle.
  1. Top Row - Yellow

2. 2nd Row - Green
  3. 3rd Row - Blue
  4. Bottom Row - Red
- viii. Enter the big door and grab all the items.

**WARNING:** make sure to grab the birth certificate last or you will miss out on the other items.

- f. You will be transported outside the mansion in the woods. Speak with Jet and enjoy the scene. You will transport to High Neighborhood (This ends the mission of Jet)
  - i. Once you have completed Jet's mission you can now visit her at her home in the evening and replay the interactive sex scene whenever you like.

**TIP:** You will want to go back and have sex with Jet at least once so you can initialize your love with Jet. This is necessary if you want to choose Jet as an option in the Charles quest later on.

## **Section 10: Dad**

1. You must spend at least 45 days in the game and have completed the mission of stealing data in Maria's laboratory (Section 3: Maria Quest point 4). When you wake up on the day after accomplishing both of these, Dad will come home and give a gift to each member of the family.
  - a. you will be transported to school (do not enter the school)
  - b. Return home and visit Maria and Dad's room, enjoy
2. The next weekday morning when you wake up you will see Dad in the hallway talking on the phone.
  - a. Watch the scene and then follow him outside of the house, do not get too close (keep about 4 boxes away)
  - b. Follow him through New Neighborhood into Commercial Neighborhood and into the alley.
  - c. Watch the scene
3. The next day you go to school. The director will stop you when you enter and have a conference with you and Dad.
  - a. When you leave the meeting go up to the first floor and head over to the east wing. [Image 29a]
  - b. Travel to the room on the bottom left of the map and go inside to find a screwdriver
  - c. From there exit the door and near the door to the right you will see a ventilation shaft. (You can't miss it there is a big arrow blinking on it.) use the screwdriver to open the shaft and climb inside.
  - d. Refer to [Image 29b] to see the path and location of all interesting events.
    - i. Spy Brenda
    - ii. Spy Carol
    - iii. Spy Ms. Gyna
    - iv. Spy Pam and Nadine

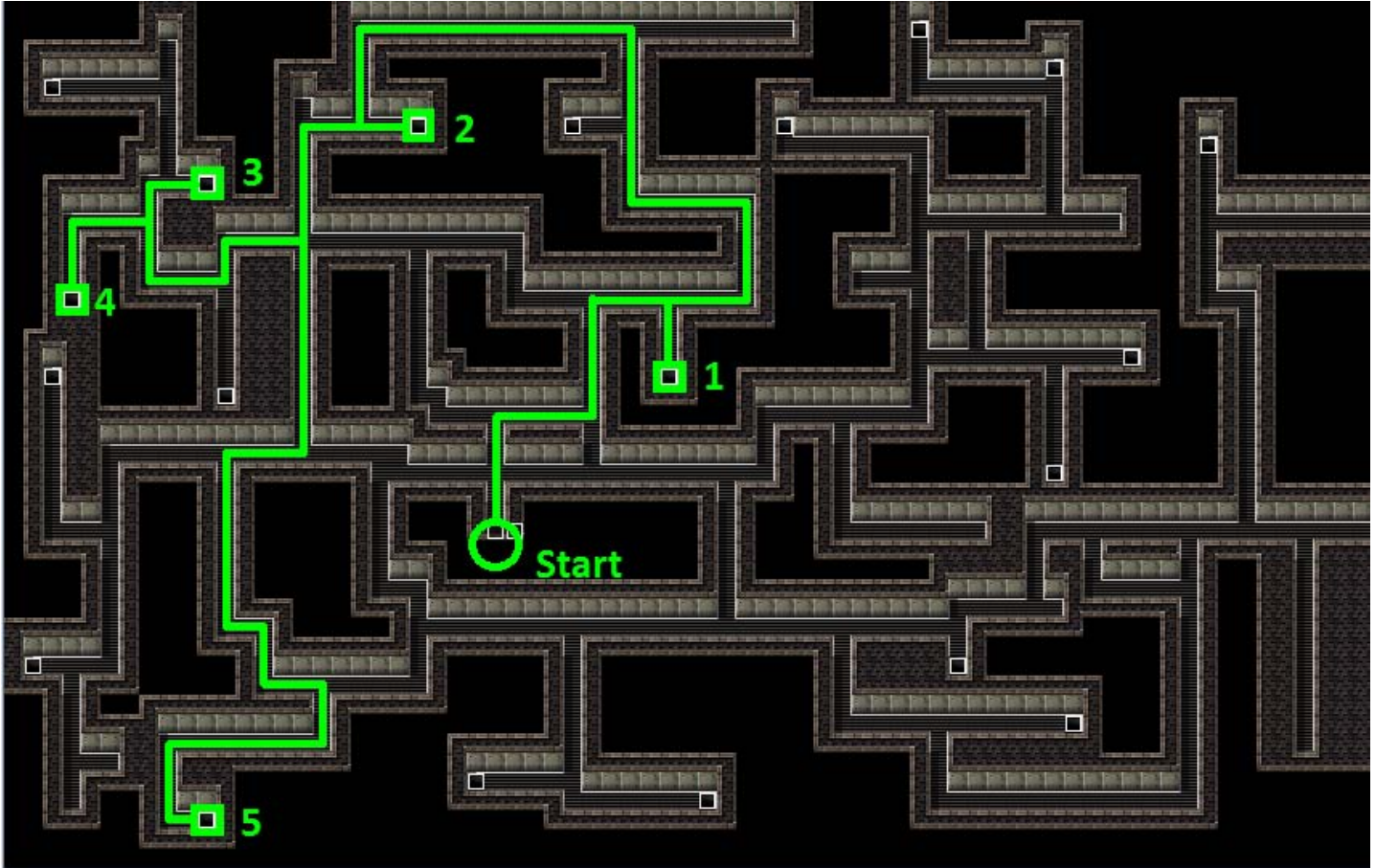
**Image 29a**



v. Spy on Dad

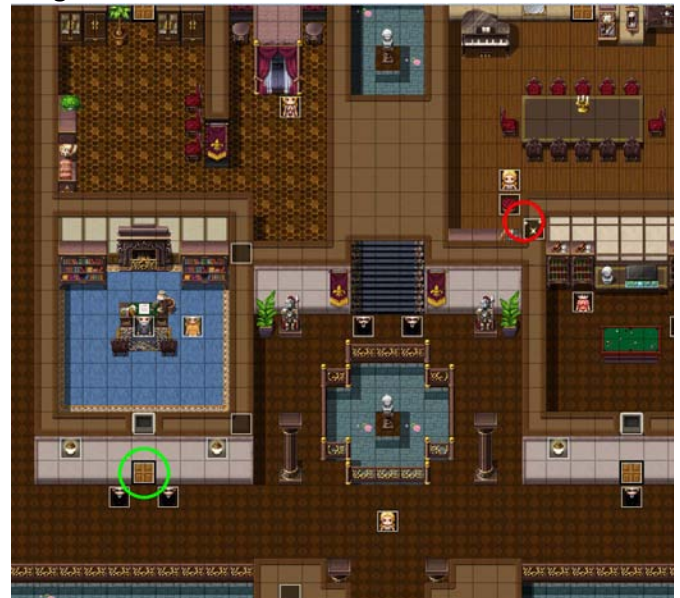
4. After class go to your house and Dr. Robson will be outside. Talk with her.
5. On the same day go to your home at 18:00 and speak with Maria in the kitchen for another scene. (IMPORTANT: This must occur on the day you talk to Dr. Robson, once your father speaks to you at night the opportunity is gone)

Image 29b



6. When you transport to your room at night Dad will come to your room to talk to you
7. The next morning go to school. Dad will come to pick you up at the school after class finishes. He will take you to meet Warren
  - i. Warren will talk to you, he will offer to give you something. You have three options (women, money, luxury)
  - ii. Women: sex with warren's whore.
  - iii. Money: \$500
  - iv. Luxury: Alienmecha PC
- b. After your choice Warren will ask your Dad to go pick up his niece. You will go with Dad.
- c. You will meet Kayla. In the car let her do what she wants.
- d. Upon arriving at Warren's house, Steve will talk to Dad and the two will

Image 30

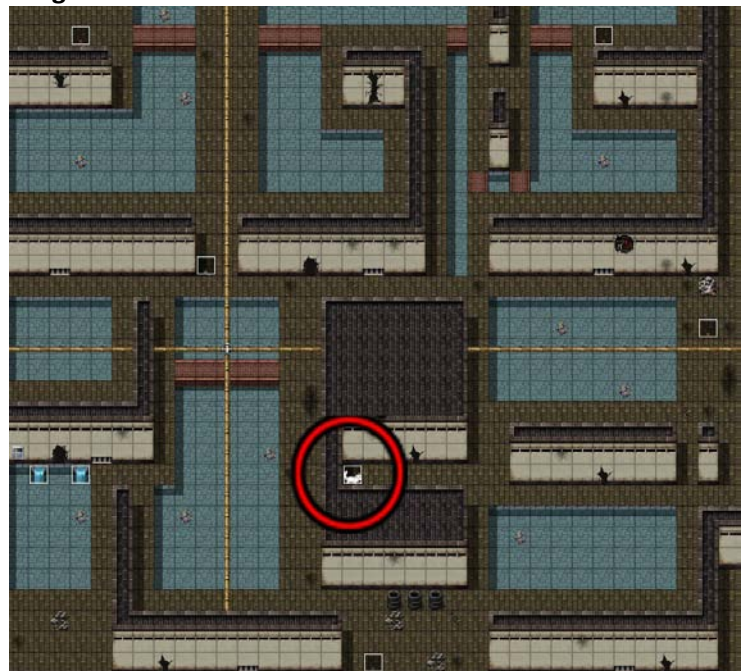


- leave. You will have to attempt to listen to their conversation.
- e. Walk to your left and check the door to Warren's office to see another scene. (Green Circle on [Image 30])
  - f. Enter the room on the upper right of the map and you will see the stars for where to go. (Red Circle on [Image 30])
  - g. Push the chair over to this spot to climb up and listen.
  - h. When the scene ends Kayla will catch you. She will ask you to take her to buy clothes. (IMPORTANT: Save your Game. You can lose the driving mission and get a game over. Also you will need to save to see one scene with Daisy just after the mission)
  - i. In the car she will make advances at you. In this scene press the buttons that appear on the screen before they disappear. If you fail 3 times, you will die and the game will end.
  - j. Once in the store watch the scene and then you will transport to the dressing room.
  - k. You can spy on the women in the rooms. (Daisy, Ms. Robson, Kayla)
    - i. **BUG ALERT:** When you spy on Daisy she is supposed to give you a hand job if you have completed the penis size contest with Beth in the recess side quests. This does not work. You need to have a relationship of 50 with Daisy for the scene to trigger and the max relationship you can get in the current version is 23. See Appendix D for how to trigger this event.
    - l. Choose the dress you like best on Kayla
    - m. Return to Warren's house.
8. From here you must accomplish point 6 in the Maria quest (see Section 3) before continuing.
9. The next night, Dad will come and find you in the room.
- a. Watch the scene in the alley
  - b. Now you can continue Maria Quest from point 8
  - c. This ends the Dad quest. More content in future updates

## Section 11: Marge

1. You must complete the Rachel quest up to point 17 (see Section 1) in order to begin. Go to Morgan's house, Morgan lives at house 5 in High Neighborhood [Image 7]
  - a. Go Upstairs and look for Marge at the top of the stairs.
    - i. If she is not there then you will need to improve your relationship with Morgan. Go to his room and speak with him and choose one of the options to improve your relationship.
      1. Talk: Increase relationship by 5
      2. Play Video Games: Increase relationship by 10
      3. Watch Porn: Increase relationship by 15
    - ii. Repeat until you see Marge at the top of the stairs.
  - b. Talk with Marge and she will ask you to search for her cat.

Image 31a



- c. Go to Morgan's room and he will tell you where you might find the cat.
2. Enter the sewers of High Neighborhood (Entrance is to the right of Morgan's house) look for the cat [Image 31a]. The cat will run away.
  3. Go to one of the food stores and buy fish.
  4. Go to the sewers of East town and find the cat. [Image 31b]

Image 31b



5. Come back to Morgan's house talk to Marge, enjoy
6. Afterwards Morgan will ask you for an aphrodisiac. You actually need 2.
7. Go to the Sex shop in East town and buy 2 aphrodisiacs (one if you already have one from Laura's pharmacy)
8. Return to Morgan's House. Talk to him in his room and he will ask you to distract his father.
9. At this point you won't be able to continue until your Dad arrives home after day 45 (see Section 10). Return to your house and at night talk to Dad in the dining room when he is next to Maria. You will call Morgan and he will ask you to meet him.

- a. Go to New Neighborhood and talk to Morgan in front of the police station. Enjoy
- b. Once in the office choose any psychopath for your mission (choice does not affect the game flow)
- c. When you arrive at the home of the psychopath you will be asked if you want to activate a tutorial, activate it to indicate how to solve the puzzle.
- d. Push the barrel marked with the flashing arrow (red circle in [Image 32a]) and bring it to the window that has no tree in front of it. It will have an arrow flashing as well.
- e. Then you see the pile of garbage (blue circle in [Image 32a]) next to the garage with an arrow flashing on it. Check the pile and receive a crowbar.
- f. return to the barrel you pushed in front of the window
- g. Once inside the house refer to [Image 32b].
- h. Travel north a few steps and then turn left down a hallway. You should pass a door on your characters right. Check the door and you will find it is locked.

Image 32a





- i. Continue walking to the left of the screen and you'll enter a big room with a carpet in it. Check the carpet to find the door key. pick up the key and go back to the locked door and open it. Check the envelope on the desk to find part of a pass code.
- j. Leave this room and go all the way to the left of the screen past the big room with the carpet. Just after the big room you will see another door on your characters right that is open. Enter the room and check the notebook on the desk to the left and find the second part of a pass code.
- k. Go back to the large room with the carpet and go to the far northeast corner of this room and use the statue to the right of the stairs. Put the password 47895631. This will activate a switch.
- l. Go back south and turn right to go past the open door with the desk where you got the second pass code. Keep walking till you reach the far northwest corner of the house. There will be some drawers that opened when you hit the switch. Check to find a Mirror Decoration.
- m. Travel across the house to the far northeast corner of the house and find a large mirror. Check the mirror and a secret passage will open. Go down the stairs.
- n. once inside you can check the door but it will be locked. Pull the lever on the left hand side and something else in the house will move.
- o. Go back upstairs to the house and go to the room where you read the notebook to get the second pass code. Check the small cabinet with the open drawer to the right to find the basement key. Go back through the mirror and now open the door.
- p. In the basement refer to [Image 32c]. Travel north through two doorways then turn left and travel west for two doorways. In this room you should see a message on the wall with another pass code.
- q. Go back to the east through two doorways and turn to your characters right and go south through the west most doorway to the south (if you go south through the doorway on the east side of the room you'll go back to where you entered the basement). Continue south past one more doorway and turn to the west. You should see a metal gate to your characters right in this room. Enter the pass code 3124.
- r. Continue to follow the path until you come across the psychopath. You will have 2 choices.
  - i. Kill it (Karma decrease)
  - ii. Leave it (Karma Increase).

Image 32b



Image 32c



- s. You will transport back to Morgan's home. Enjoy the scene at dinner.
- t. Once outside Marge will be waiting for you. She will ask you to come see her sometime. (This ends the quest of Marge. More content in future updates.)

## **Section 12: Carol**

1. To begin you must first increase your relationship with Carol at recess by answering the questions correctly until your relationship no longer improves. The max relationship you can get through recess is 15.
  - a. WARNING: It's highly recommended that you at least get to the point of where Carol see's you and Rachel in the bathroom stall before you complete maxing your relationship.
2. Once you have raised your relationship to 15 wait until Monday of the next week (if it is already Monday when you hit 15 you won't have to wait.) On Monday after recess, Ms. Turner will assign a book to read and a group project. You will be assigned to work with Carol.
  - a. When you exit school Carol will be waiting for you and you will talk with her.
  - b. In your inventory you will have a workbook for the school project, use it, do it before it is Friday or you will fail and your story line with Carol will end.
3. The next day after you've read the book go to school and you will talk to Carol in class.
4. In the afternoon, visit Carol at her house. Carol lives at house number 6 in New Neighborhood.

[Image 33]

- a. WARNING: If Carol did not see your penis in the toilet when you were trying to find the location of Beth's party, Do not go to Carol's home. Make sure to find out about the party first.
  - b. WARNING: visit Carol before Friday or you will fail and end the storyline with Carol
  - c. When she leaves the room go to her PC on the desk she left and activate her webcam
  - d. Go to the bathroom to speak with her then watch the scene.
5. Wait until it is Friday, the teacher will give the grades for your project. When leaving school Carol will be waiting for you outside. From now on you can have dates with Carol. You also will now be able to visit Carol at home. See Appendix A and Appendix E for dating Carol and home visits. This ends the Carol quest.
    - a. When you raise your love up to 1500 or above through home visits and/or dating, if you speak with Carol at recess she will have sex with you in the bathroom at school

Image 33



## **Section 13: Crime Bosses**

1. You must complete up to Point 9 in Dad quest (see Section 10) and Point 3 in the Amy Quest (see Section 6) before starting the Crime Bosses Quest.
2. Travel to East Town at night (before midnight). When you enter the map, Jacqueline will pull up in a car and take you with her.
  - a. When you wake up Jacqueline will tell you Nesrot wants to speak with you
  - b. If you chose to have sex with Chloe as payment for help finding proof about Derek, Chloe will come in and ask to have sex with you one last time. Otherwise skip to 2c.

- c. Nesrot will enter the room and talk to you about your family. In the end he will ask you to steal Maria's computer.
3. Enter into Maria's room in either the morning or the afternoon and click on her computer [Image 62]. You will need to make a major branch decision of how your game will play out from now on.

a. **Warn Nesrot**

- i. If you choose to warn Nesrot at this point you are making the first decision to enter either Warren's mafia or Nesrot's mafia.
- ii. Leave your house and travel to Hornet Pub in Old Quarter. Speak to the man outside to get him to let you in to see Nesrot
- iii. After speaking with Nesrot you will return home with Jacqueline e to copy files from Maria's computer.
- iv. After copying the files you will enter your room to verify all the files are good. Your dad will walk in and see you with one of his rivals and take Jacqueline away.
- v. Once Dad takes Jacqueline away you have to make your final choice of which mafia you want to become a part of.
  - 1. **Warn Nesrot** - You will become a part of Nesrot's mafia. Continue the walkthrough in section 13A: Nesrot's Mafia
  - 2. **Go with your Dad** - You will become a part of Warren's mafia. Continue the walkthrough in section 13B: Warren's Mafia

Image 62



b. **Warn Maria**

- i. If you choose to warn Maria you are making the first decision to enter either Mr. Chang's mafia or the Russian mafia.
- ii. When you choose you will automatically leave the house. You will be picked up by a mysterious limousine when you leave by the head of the Russian mafia named Nina.
- iii. Nina will tell you about the Russian mafia and ask you to think about joining her, she will then drop you off at Otter Labs where you can meet up with Maria.
- iv. When you warn Maria you will be given your choice of how to help her, either talk with Mr. Chang or see if the Russian's can help.
  - 1. **Go with Chang** - When you choose Chang one of the Russian's will show up and offer to help Maria. She will choose the Russian's and tell you that this is where your story together ends. You will have one last chance to chose to go with her.
    - a. **Go with her** - You will become a part of Nina's mafia. Continue the walkthrough in section 13D: Nina's Mafia
    - b. **Go with Chang** - You will become a part of Chang's mafia. Continue the walkthrough in section 13C: Chang's Mafia
  - 2. **Go with Nina** - You will become a part of Nina's mafia. Continue the walkthrough in section 13D: Nina's Mafia

**Section 13A: Nesrot's Mafia**

- 4. When you choose Nesrot you will automatically transport to his office and warn him about Jacqueline. Dakota will offer to help get her back
  - a. You will transport with Dakota to Warren's hideout.

b. Walk along the opening in the trees to your left and follow the path to find a cave. [Image 63]

c. Enter the cave and you will need to find the correct set of stairs that leads up into Warren's hideout. Choose the ladder that is the second one from the left. [Image 64, Nesrot]

d. Leave the room you start in from the door on the right and then walk straight up and then into the door on your left. You will find a TV remote. [Image 65]

e. Leave this room and go to the right and turn up the hallway into the room with no door. You will use the TV to distract the guards.

f. Walk behind the guards walk into the room on your left before you check the computer to see Lady X and one of her lovers.

g. Walk to the computer and check it to unlock one of the doors.

h. Walk past the computers to a switch on the North wall. Throw this switch to disable the security sensors. If you don't you will die on your way to the next door unlock.

i. Walk through to the next area on the right of switch where you will see some boxes. Check them to find a suspicious package.

j. Head south from the package until you go through a gate and then turn East to the next door you see. This was the locked door. Enter it and check the computer to unlock door 2.

k. Go back the way you came all the way past the guards watching TV until you hit the bottom of the screen and turn East and enter the room next to you to find a switch which will open door 3.

l. Walk back again behind the guards and back to where you found the room that unlocked Door 2. This time walk past the room a little further to find another door which you just unlocked. Enter.

m. Make your way to the section of the room just to your right where there are a bunch of boxes. Check the sack of flour for a suspicious package.

n. To your North there should be three doors. Between the Left and Center doors there is a row of wall lockers. Check the middle locker for another Suspicious package.

o. Enter in the Middle door and rescue Jacqueline.

p. You will transport back to Nesrot's hideout. Nesrot will bring you in as a member of his mafia. You will automatically follow Jacqueline around as she shows you the hideout where you will eventually end with a reward. Enjoy.

Image 63



Image 64



### Section 13B: Warren's Mafia

4. When you choose to go with your Dad you will automatically transport to the Garage of your house and tell your dad you want to go with him. From there you head to Warren's hideout.
  - a. Warren will talk for a long time about how awesome he is and eventually he'll invite you to be a member of his mafia and will leave you with Bliss.
  - b. Bliss will take you to the Brothel section so you can get a reward for your good work.
  - c. While you shower to prepare for your reward Kayla shows up in your room and will ask you to come with her.
  - d. You will transport outside with Kayla to a shack in the woods. Enjoy.
  - e. Nesrot catches up with you in the cabin in the woods and kidnaps you and Kayla.
  - f. When you awake Nesrot will call Warren to let him know he has Kayla and wants to swap for Jackie. He'll talk some more and leave.
    - i. If you have had sex with Chloe already she'll offer to have sex with you one last time.
  - g. Nesrot will come back and you will transport to a lighthouse where a swap is made to get Jackie back.
  - h. You arrive back at Warren's hideout where he will welcome you in as a member of his mafia. You will automatically follow Bliss around the hideout while she shows you where everything is.

Image 65



### Section 13C: Chang's Mafia

4. When you choose to go with Chang you automatically transport to Chang's office and tell him about Maria. After a long conversation you will go with DV to steal data from Warren and Nina.
  - a. When you arrive at Nina's go south through a break in the trees and follow the path to a cave. [Image 66]
  - b. Enter the cave and you will need to find the correct set of stairs that leads up into Nina's hideout. Choose the ladder that is on the far right of the map. [Image 64, Chang 1]
  - c. When you enter the hideout in a small room exit out the north door and you will see a hallway with three doors on the north wall.
  - d. Avoid the guards and go into each door to see several computers. Five of them will have information to steal, the rest do nothing. See [Image 67] for the correct computers.

Image 66



Image 67



- e. After you steal all of the information you will automatically transport outside of Warren's hideout.
- f. Walk along the opening in the trees to your left and follow the path to find a cave. [Image 63]
- g. Enter the cave and you will need to find the correct set of stairs that leads up into Warren's hideout. Choose the ladder that is the second one from the left. [Image 64, Chang 2]
- h. Leave the room you start in from the door on the right and then walk straight up and through the room with a TV in it. [Image 68]
- i. Walk into the room on your left before you check the computer to see Lady X and one of her lovers.
- j. Walk to the computer and check it and a guard will come DV is captured.
- k. After they leave walk past the computers to the right up to a switch on the North wall. (You can ignore the computer with the stars on it to your left, it will open a door you don't need to enter). Throw this switch to disable the security sensors. If you don't you will die on your way to rescue DV.
- l. Walk through to the next area on the right of switch where you will see some boxes and head South until you go through a gate and then turn East. Walk past the first door you see and go in the second one on the North wall.
- m. To your North there should be three doors. Between the left and center doors there is a row of wall lockers. Enter the center door (to the right of the lockers) and rescue DV.
- n. You will transport back to Chang's hideout. Chang will welcome you as a member of his mafia. You will go with DV to get a reward. Enjoy.
- o. When you leave the room you will automatically follow Sayuki around as she shows you the hideout.

Image 68



### Section 13D: Nina's Mafia

4. When you choose to go with Maria you automatically transport to Nina's office. After a conversation you will go with Mila to steal data from Warren.
  - a. When you arrive at Warren's Walk along the opening in the trees to your left and follow the path to find a cave. [Image 63]
  - b. Enter the cave and you will need to find the correct set of stairs that leads up into Warren's hideout. Choose the ladder that is on the far left of the map. [Image 64, Nina]
  - c. Leave the room you start in from the door on the right and then walk straight up and through the room with a TV in it. [Image 69]
  - d. Walk into the room on your left before you check the computer to

Image 69



see Lady X and one of her lovers.

- e. Walk to the computer and check it and a guard will come, Mila is captured.
  - f. After they leave walk past the computers to the right up to a switch on the North wall. (You can ignore the computer with the stars on it, it will open a door you don't need to enter). Throw this switch to disable the security sensors. If you don't you will die on your way to rescue Mila.
  - g. Walk through to the next area on the right of switch where you will see some boxes and head south until you go through a gate and then turn East. Walk past the first door you see and go in the second one on the North wall.
  - h. To your North there should be three doors. Between the left and center doors there is a row of wall lockers. Enter the center door (to the right of the lockers) and rescue Mila.
  - i. You will transport back to Nina's hideout. Nina will welcome you as a member of her mafia. You will go with Mila to get a reward. Enjoy.
  - j. When you leave the room you will automatically follow Svetlana around as she shows you the hideout.
5. Once you are a member of one of the Mafia's and have gotten the tour you can begin training for pussy fights if you have completed up to point 5 in Tyna's Quest (See Section 15).
- a. You can leave the mafia hideout by exiting the front door and asking the driver to take you home. You will be dropped off near the bus stop in Old Quarter. From now on the driver will always be near the bus stop and you can get a ride to the hideout whenever you like.

## **Section 14: Nadine**

1. Before you begin the quest of Nadine you must first raise your relationship with Nadine to 15. You can do this by doing the recess side quests described in Appendix A. You also must have talked to the Beggar outside of Rachel's house and unlocked his shop (see Appendix E).
2. After you have raised your relationship to 15 and opened Beggar's shop, go to Chinatown at night and visit the strip club. You will find Nadine working there. She will ask you to help her recover some stone statues.
3. In the afternoon go to the school and look for Nadine to the left of the bus stop by her motorcycle. [Image 50] She will take you on a ride over to visit the Beggar to find information on the statues.
  - a. Talk with Beggar and he will tell you that someone named Alfred had them.
  - b. You will travel to East Town with Nadine.
  - c. Find Alfred next to the sex shop in East Town. [Image 51] He will ask you for Whiskey, Cake and Meat in exchange for the statue.
  - d. Go to the food store in East Town and buy whatever items you don't have in inventory.
  - e. Return to Alfred and give him the items and you'll get the first statue.
  - f. Alfred will tell you that Beggar may know where the rest are.
  - g. Nadine will thank you, time will pass to night and Nadine will leave.
4. In the afternoon go to the school and look for Nadine on her motorcycle again. She will take you back to the Beggar.
  - a. Talk with Beggar and he will tell you a woman named Margareth has one of the statues.
  - b. You will travel to New Neighborhood.

Image 50



- c. Margareth live in house Number 7. Visit her there.
  - d. She will tell you she has not had sex in a very long time.
  - e. Have sex with her and receive the second statue.
  - f. Nadine will thank you, time will pass to night and Nadine will leave
5. In the afternoon go to the school and look for Nadine on her motorcycle again. She will take you back to the Beggar.
- a. Talk with Beggar and he will tell you a man named Robert has two of the statues.
  - b. You will travel to the Port.
  - c. Robert will be in front of the only building at the Port.
  - d. Speak with him and he will ask you and Nadine to put on a show for him.
  - e. Watch the scene and receive the third and fourth statue.
  - f. Nadine will thank you, time will pass to night and Nadine will leave
  - g. Walk North to Chinatown to exit the Port. When you get to Chinatown, Nadine will send you a message on your phone.
6. In the afternoon go to the school and look for Nadine on her motorcycle again. She will take you back to the Beggar.
- a. Talk with Beggar and he will tell you that he can get you one from some guys if you transport some weed for him.
  - b. You will have to complete a mini game running from the cops in order to deliver the weed.
    - i. TIP: The best way I've found to pass this mini game is to immediately crash through the center wall over to oncoming traffic. Once there just ride down any of the dashed lane separators for the whole way. No cars travel on the lane markers on that side of traffic.
  - c. After you complete the game you will deliver the weed and then get the fifth statue.
  - d. Nadine will thank you, time will pass to night and Nadine will leave
7. In the afternoon go to the school and look for Nadine on her motorcycle again. She will take you back to the Beggar.
- a. Talk with Beggar and he will tell you that a man named Carl has another statue in Chinatown.
  - b. You will travel to Chinatown
  - c. Carl will be standing in front of the Gym.
  - d. Speak with him and he will tell you that he hid the statue somewhere in Chinatown but has forgotten where. If you find it you can keep it.
  - e. Walk to the lower right hand corner of the map past the Strip club to find an alley at the far right of the map. Head north up the alley and you will see the stars indicating where to look. [Image 52] Grab the sixth statue.
  - f. Nadine will thank you, time will pass to night and Nadine will leave

Image 51



Image 52





8. Go to your home and stay up until after midnight. Go to your room and try to sleep and Nadine will text you.
  - a. Watch the scene
  - b. Follow Amy to the bathroom and check the door
  - c. Enjoy the scene

NOTE: Before advancing forward you probably will want to ensure you have completed the Maria quest line up to point #6. If you do not you will miss out on one of the better scenes involving Maria.
9. In the afternoon go to the school and look for Nadine on her motorcycle again. She will take you back to the Beggar.
  - a. Beggar will tell you that Rachel's mom has one of the statues.
  - b. Rachel will exit her house and see you with Nadine and get jealous. Your relationship with Rachel will drop.
  - c. Nadine will leave and then you can enter Rachel's house to speak with her mom.
  - d. Rachel's mom will ask you to find her a date.
  - e. Speak with Beggar outside of Rachel's house and offer to clean him up to be Rachel's Mom's date.
  - f. Take Beggar to your house and he will get in the shower.
  - g. Go into the Laundry room to find him some clothes.
  - h. Talk with Maria. Enjoy the scene.
  - i. Check the closet with the stars on it to find the clothes for Beggar.
  - j. Go into the bathroom and bring him the clothes.
  - k. Return to Rachel's house and bring Beggar in for the date with Rachel's mom.
  - l. She will ask you to stay and watch her cat while she is on the date
  - m. Check Rachel's computer to sync her webcam with yours. (Make sure you do this first, you only have about 40 seconds to check the house before the game will go auto on you)
  - n. After some time you will go to get something to eat and they will return. On your way to leave you will feel sick and go to the bathroom.
  - o. When you leave the bathroom, enjoy the scene.
10. In the afternoon go to the school and look for Nadine on her motorcycle again. Give her the statue you received from Rachel's mom and then go with her back to the Beggar.
  - a. Speak with Beggar and he will tell you he has the last statue.
  - b. Enjoy the Scene.
  - c. You will now be able to visit Nadine at her home (house 4 in New Neighborhood). This ends the Nadine Quest. (more content in future updates)
    - i. When you raise your love up to 1500 or above through home visits, if you speak with Nadine at recess she will have sex with you in the bathroom at school
    - ii. When you max out your love with both Pam and Nadine you will have a 25% chance that both Pam and Nadine will be at Nadine's home when you visit. Enjoy the special scene.

## **Section 15: Tyna**

1. In order to begin the quest with Tyna you must first take the job at Amaria's goods and then work on that job for 50 days. See Appendix A for information on Jobs and Appendix D for skipping this requirement.
2. Once you have worked the 50 days when you enter Amaria's goods you will hear Tyna and Amaria arguing over something. Amaria will tell you that Tyna is involved in an underground fight club and she is afraid Tyna will be hurt. She asks you to help her.

3. Go to Chinatown and visit the building to the left of the Gym with a guard standing in front of the door. Speak to the guard and he will not let you in.
  - a. Wait a few minutes and Warren's car will pull up next to the building.
  - b. If you have already gotten to the point where your Dad has introduced you to Warren you will be able to speak with him and he will bring you inside
  - c. If you have not met Warren, wait another minute or so and Nesrot's car will pull up. If you have gotten to the point where you have to break into the school for Nesrot you can speak to him and he will take you inside.
  - d. Once inside watch the fights.
  - e. After the fights are over speak with Tyna and you will offer to help her
4. Visit Tyna at school. you can either speak to her in the recess yard or in front of the school in the afternoon. She will tell you where you can go to train your strength. See Appendix E for strength training.
5. Visit Amaria's goods again and Amaria will give you a reward for helping Tyna.
6. At this point you must complete the Crime Bosses Quest (Section 13) up to the point where you become a member of one of the Mafia's to continue with Tyna.
7. No matter which Mafia you choose to be a member of they will all have a gym in their hideout where you can train.
  - a. Visit the gym at the hideout (not in Chinatown) every day and speak with Silvia near the ring to train for the fight. (See Appendix B for training information.)
  - b. You can only train once per day and you will become tired and have to come back the next day. (The exception to this is on any day after the first day where you train on a maze. These won't tire you out so you can speak to Silvia again a second time to train that day.)
 

**\*BUG ALERT** - Not sure if this is a bug or bad design, but the flag that is set to say you are no longer tired only gets set when you transport back to your home at night. So if you sleep before 22:00 then when you return to the gym it will still say you are tired.
  - c. After you complete 10 training sessions when you speak to Silvia she will say you are ready for the fight and you will be able to convert your training points you earned into stats for your fighter.
  - d. See Appendix D to avoid the grind and max out your stats.
8. After you have completed your training you can return to Tyna outside of the schoolyard and tell her you completed the training.
 

**\*BUG ALERT:** When you go back to visit Amaria at Point 5 of this section the Quest variable for Tyna is set to 20. In order to continue it must be set to 17. There is a man in a blue shirt standing next to Tyna outside of school. If you speak to him and tell him which Mafia you belong to he will set your quest variable to 17. Do not speak to this man if you have not completed up to point 5 in Tyna's quest.

  - a. Tyna will ask you to show her your skills
  - b. You will transport back home with her and listen to her talk and find out you need financing for the fight.
  - c. You will transport with Amaria and Tyna to the office of the Mafia leader you are aligned with to ask for money. The boss will tell you that if you can beat their second fighter you are in.
    - i. Warren - Fight Christian
    - ii. Nesrot - Fight Dakota
    - iii. Chang - Fight Mao
    - iv. Nina - Fight Svetlana
  - d. When you win the boss will tell you to return to him/her whenever you are ready to go to the fights.
9. Return to your hideout and head up to the bosses office to travel to the Pussy Fights.

- a. Details about Pussy Fights can be found in Appendix E
10. Once you have won the competition you can visit both Tyna and Amaria at their home
- a. As you visit either of the girls your love will increase and you can have more and more interactions of a sexual nature with her.
    - i. You will need to bring wine every time you visit Amaria.
  - b. When you have completed all of the interactions with one of the girls you can continue to visit her and at this point you can choose whatever sexual interaction you want to have with her.
    - i. It takes 5 visits for each girl before they will let you choose what you want.
  - c. This ends the quest of Tyna.

## **Section 16: Brenda**

1. Visit Brenda at school during recess and offer to help her. She will ask you to find an Aruna flower in the woods for her.
2. Find the entrance to the woods by traveling to New Neighborhood and take the exit out of the Southwest corner of the map. (See Appendix G for Maps) This will take you to the cemetery. Once in the cemetery travel to the left and you should see a small path in the trees. Follow this path to the Ethel Forest.
  - a. Once inside the woods take the first right and follow this path North past a large tree. Continue north (walk past the path on your right) until you pass some animal bones (you will need to come back for these later). You should come to a section where you can continue to go North or go left to head to the West. Take the left path and you should see a man in a gas mask by the fire.
  - b. Talk with the guy in the gas mask and he will steal your money and run. This gas mask guy has appeared before and will probably have significance in a future part of the story so run into him when you can.
  - c. After the gas mask guy steals your money, continue going West along the path. Past the next large tree until you run into a river with a bridge. Cross the bridge and then turn right to head north from the bridge. Continue following this northern path until you find the Aruna flower.
3. Visit Brenda again at school during recess and give her the flower. She will then ask you to get her Anir Root.
4. In order to obtain the Anir root you must have opened up the Beggar's shop during the Sarah quest line which is described in Appendix E. Once you have opened the shop you can go there and buy the Anir root.
5. Visit Brenda again at school during recess and give her the Anir root. She will then ask you to get her bones from a dead animal.
6. You will have to return to the Ethel forest and retrieve the bones you walked past on your way to get the Aruna flower. Review item #2 of the Brenda Quest (Section 16) if you can't remember how to get there.
7. Visit Brenda again at school during recess and give her the bones. She will then ask you to get her Mare's milk.
8. To get the Mare's milk once again enter the Ethel forest and return back to the bridge that you crossed when finding the Aruna flower. See Appendix G for World Maps. Once you cross the bridge continue going West out to an exit of the forest.
  - a. You will then enter an area where you will see a home and stables. If you have entered this area and it is not night time the farmer will tell you to get out and you will be warned to return at night.

- b. At night time the farmer should be inside the home. The home has two windows with lights on. If you check each window you have a 1 in 3 chance to view a CG image of action going on inside. There is only one scene per window.
  - c. Go to the barn and click on one of the horses and your character will say he needs a bottle to get the milk.
  - d. Check the box on the right side of the home to find a bottle to put the milk in. This box will only have a bottle in it at night.
  - e. Go back to the horses with the bottle and collect the milk for Brenda.
9. Visit Brenda again at school during recess and give her the Mare's milk. She will then ask you to get her Saracen flour.
10. Go to Amaria's goods in Commercial Neighborhood and speak with Amaria to ask for the flour. Amaria will ask you to give her something for the flour. If you have completed the Tyna quest up to point #5, enjoy the scene. If not she will ask you to pay her \$30.
11. Visit Brenda again at school during recess and give her the Saracen flour. She will then ask you to get her Ketamine.
12. To get the Ketamine go to the Pharmacy and visit Laura. She will ask you to come downstairs to help her. If you have completed point #5 in Laura's quest she will give you a surprise, enjoy the scene. If not she will ask you to help her arrange boxes.
  - a. After you help her she will ask you to go upstairs and see if there are any customers. When you are upstairs alone grab the Ketamine.
13. Visit Brenda again at school during recess and give her the Ketamine. She will then ask you to get her Hair from a mother.
14. You will get the hair from Maria while she sleeps. Enter her room at night and click on her as if you were doing the night time stealth game and you will get her hair.

WARNING: If you do this after dad returns on Day 45 you will need to buy a sleepy time candle from the beggar and place it in Maria and Dad's room in the morning before you can enter the room at night.
15. Visit Brenda again at school during recess and give her the Mother hair. She will then ask you to get her Semen from a Virgin.
16. To find the Virgin semen you must have a relationship with Jason that is above 8. See Appendix A for information about building your relationship with Jason. When your relationship is high enough speak with Jason in the school yard. He will offer to give you the semen if you pay him \$500 or if you help him get it.
  - a. WARNING: If you choose not to pay Jason the scene you will be given is homosexual in nature between the MC and Jason.
17. Visit Brenda again at school during recess and give her the Virgin Semen. She will then ask you to get her hair from a female virgin.
18. Go to your Aunt Maggie's house in Midtown. You will arrive on the upstairs floor where you can find your cousin in the room on the Southwest corner. She will offer to give you a lock of her hair if you get her some cosplay costumes she wants.
19. Head to Commercial Neighborhood in the afternoon and visit the comic store. Speak with Shasha and she will sell you the costumes for \$200.
20. Return to Aunt Maggie's and tell Mindy that you ordered the dresses and they are on the way. She will then give you the hair.
21. Visit Brenda again at school during recess and give her the Virgin hair. She will then ask you for some of your blood.
  - a. You will not need to go anywhere you will give up the blood at the end of the conversation.
22. In the afternoon after school speak with Brenda just outside the school gates to the right. She will tell you why she needed all of the items you gathered.
23. Go to the cemetery at night and speak with Brenda. She will ask you to distract the guard. Speak with the guard and your character will come up with a plan.

24. Return to old quarter and find Chloe standing to the right of the hornet pub. Speak with her and secure her services. If you have completed point #3 in Amy's mission she will only charge you \$100. Otherwise she will charge \$300.
25. Return to the cemetery and speak to the guard again. Chloe will distract him.
  - a. Speak with Brenda and she will join your party
  - b. If you want to spy on Chloe and the guard click on the door of the guard shack
  - c. Walk north through the graveyard and into the building on the left.
  - d. Watch the scene and Brenda will invite you to come to her home to help her become more extroverted.
26. Before visiting Brenda at home go to Commercial neighborhood and buy Hair Dye and Make-up from the Gift shop. Then go to Terracotta fashion store in new Neighborhood and Buy Brenda's clothes and Brenda's Panties.
27. Visit Brenda at home and give her a makeover to help her feel more confident. You will have to visit 5 times to complete the transformation.
  - a. On the first visit you will need \$80 to take Brenda to the hairdresser to get a new hair style.
  - b. On the second visit you must bring her the Hair Dye in order to complete her new Hair look.
  - c. On the third visit you will need to bring her the make-up
  - d. Visit 4 requires you to bring her new clothes
  - e. On the final visit you need to bring Brenda new panties.
28. From now on you can visit Brenda at home and make different choices with her to raise your relationship and to watch bonus scenes. See Appendix E for more information about home visits with Brenda. This ends the quest of Brenda.
  - a. When you raise your love up to 1500 or above through home visits, if you speak with Brenda at recess she will have sex with you in the bathroom at school

## **Section 17: Pam**

1. To begin Pam's quest you need to raise your relationship to 15 with her at recess. See Appendix A for information on how to increase your relationship with Pam.
2. Once your relationship is high enough, speak with Pam outside the school near the playground in order to begin her quest. Pam will tell you she has a stalker and ask you to help her find who it is.
3. Meet Pam on the West side of the beach in Old Quarter. Once you speak with her follow her to the left into the Coast.
4. Walk around the beach clicking on random guys. After you have checked out seven of them your player will transport close to Pam and discuss what you've found.
5. Go to school and meet Pam in the entrance just after you enter the door.
6. Walk to the east side from the school entrance and enter the East area of the school. You will need to find 10 pieces of evidence of who is stalking Pam.
  - a. Check the bloodstained locker just after you enter
  - b. Check the trashcan just after the locker which should have stars signaling you.
  - c. Continue walking East until you see a blonde girl standing by a crack in the wall and speak to her.
  - d. From the blonde girl go North up the hallway and find broken glass.
  - e. Go back south from the glass and turn East past the blonde girl and check the door to the girls shower room
  - f. Continue walking East until you find a wall locker with stars indicating something is here
  - g. continue East and check the chair at the end of the row of lockers.
  - h. Go back west and south of the blonde girl to enter the men's locker room. Check the footprints on the ground in front of you

- i. Check the jacket hanging on the locker 1 step south and 1 step west of the footprints
  - j. Head East from there and check the bag on the floor just before the showers.
7. Go to recess and talk with Pam she will ask you to meet her in the restroom. Talk with Pam, and you will come up with a plan to have her shower the next morning in the locker room.

**BUG ALERT:**

If you have already completed the Beth recess side quest then you will see a repeat of the final dialogue from this mission when you enter the bathroom the first time. This will not prevent you from completing the Pam quest line but is annoying. One bonus though it will increase your relationship with Daisy by another 8 points.

8. Go to school the next day and return to the East side of the school and check the women's locker room door to confirm Pam is there.
- a. Go up to the first floor and check the air vents on the southwest side of the teacher's lounge area to enter the vents.
  - b. Navigate to the far west of the vents and you will find the stalker.
  - c. Return to Pam at recess and give her the camera she'll tell you to visit her at home.
  - d. This ends the quest of Pam, you can now visit her at home as often as you like, see Appendix E for details.
    - i. When you raise your love up to 1500 or above through home visits, if you speak with Pam at recess she will have sex with you in the bathroom at school.
    - ii. When you max out your love with both Pam and Nadine you will have a 25% chance that both Pam and Nadine will be at Pam's home when you visit. Enjoy the special scene.

**Section 18: Rosalva**

1. Speak with Rosalva in recess and she will ask you to watch the door for her for any teachers.
  - a. You will follow her into the shed.
  - b. Randomly you will see footprints in front of 1 of 8 doors. Check the door with the footprints. If you choose the wrong door three times you will fail.
  - c. You will take a picture of Rosalva for each correct door.
  - d. You will transfer outside and increase your relationship with Rosalva by 1 point each time you are successful.
2. Once you have increased your relationship 15 times, speak with Rosalva just outside the school near the play area
  - a. Choose to blackmail her with the pictures. At this time the choice to give her the pictures has not been implemented.
  - b. She will ask you to meet her at home.
3. Go to the sex shop in East town and buy the Maid's dress before you visit Rosalva at home. (She lives in the house next to Amaria's goods in Commercial Neighborhood)
4. Speak with Rosalva at her home. This ends the quest of Rosalva, you can now visit her at home whenever you like, see Appendix E for details about visiting Rosalva at home.

**Section 19: Jason**

1. To begin Jason's quest you need to raise your relationship to 15 with him at recess. See Appendix A for information on how to increase your relationship with Jason.
2. Once your relationship is high enough, speak with Jason outside the school near the playground in order to begin his quest. Jason will tell you he needs a date for a family dinner so his parents won't suspect he is gay.

3. Exit the school area out to the street and walk to the right as if you were leaving to go to Old Quarter. Rachel will be there just before you leave. Speak with her.
  - a. **NOTE:** You must complete up to Point 8 in Rachel's quest (see Section 1) before you can continue with Jason.
  - b. Rachel will ask you to buy her a Modern dress in order to go out with Jason
4. Travel to New Neighborhood and buy the Modern dress from Terracotta store.
5. Return to the school where you met Rachel in the afternoon on a weekday. Give her the dress and she will agree to go to Jason's house for the family dinner on the weekend.
6. In the afternoon on the following weekend travel to East Town and find Rachel outside of Jason's house (House number 1) and speak with her. Enjoy the scene.
7. Return to school and speak with Jason either outside of the school in the afternoon or just outside of the classroom during the morning class time.
  - a. He will ask you for another favor to pretend you are him to trick his parents.
8. At night time between (19:00 and 23:00) return to Jason's home and speak with him outside. He will give you the keys and you can go in and pretend he is sleeping in his bed.
  - a. **WARNING:** There is an optional gay scene at this point in the game. If this is not to your liking you can skip the scene. When Jason returns he will try to take advantage of you when you sleep you can choose to either let him do it or wake up. Neither choice impacts the future.
  - b. Jason will now invite you to come over and hang out with him when you want.
    - i. You will need to do this to continue to build your relationship.
9. Repeatedly visit Jason to build your relationship up to at least 70 points.
  - a. At this point your relationship with Jason should start at 20.
  - b. When you visit him you have a choice to Talk, Play Video Games or Watch Porn (later on if you optionally choose to have sex with him, you will get a new menu item to have sex again as well when you visit.)
  - c. Each choice will increase your relationship with Jason by 5 points if you visit during the morning or increase by 10 points if you visit in the afternoon.
10. After your relationship with Jason has increased to 70 points visit him at home again and his dad will be standing near the entrance.
  - a. Speak with him.
  - b. After the conversation continue to Jason's room and tell him about what happened with his dad.
  - c. Jason will take you to go see a friend named Peter and you will transport from the home.
  - d. Speak with Jason's friend and formulate a plan and you will go inside to wait for Jason's dad.
 

**WARNING:** There is a second optional gay scene at this point in the game. If this is not to your liking you can skip the scene by choosing to help or choosing to leave. Either of the watch options will trigger the scene. If you choose to leave you will decrease your Karma, if you choose to help Karma will increase.
11. Return to Jason's house and confront him about leaving you by yourself at his friend Peter's house. Jason will apologize and offer to do something to make amends. You are given two choices:
  - a. *Have sex with him* - You will watch another gay scene at this point and the Jason storyline will end. It's possible that in the future this will branch off into another path where your character is homosexual but for now this ends the quest.
  - b. *Have sex with his mother* - Jason will agree and ask you to meet him at the church in midtown to discuss another plan. (Continue on to point 12 of this quest)
12. During the weekend travel to Midtown during the morning and find Jason outside of the small church in the far Northwest of the map.
  - a. Speak with him and enter the church.

- b. Enter in the door on the Northeast corner of the church and speak with the priest.
  - c. You will transfer outside the church to wait for Jason.
  - d. After about 30 seconds or so Jason will exit the church and you can speak with him and he will tell you to meet him at his home.
13. Make sure you have wine in your inventory and then return to Jason's home during the afternoon.
- a. Go to his room and choose to hang out and then instead of transporting out of the home, you will stay inside after night begins.
  - b. Go to the living room and speak with his mother. Give her the wine and spend some time with her.
14. From now on you can continue to visit Jason's house to progress your relationship with his mother.
- a. You will need to visit Jason first in the afternoon and choose to spend time with him so the clock progresses to night time while you are in the house. Then you can visit his mom, Dory, in the living room.
  - b. As you visit Dory your love will increase and you can have more and more interactions of a sexual nature with her.
  - c. When you have completed all of the interactions you can continue to visit Dory and at this point you can choose whatever sexual interaction you want to have with her.
  - d. This ends the quest of Jason

## **Section 20: Charles**

1. To begin Charles' quest you need to raise your relationship to 15 with him at recess. See Appendix A for information on how to increase your relationship with Charles.
2. Once your relationship is high enough, speak with Charles outside the school near the playground in order to begin his quest. Charles will ask you to get him a fake vagina he can use.
3. Go to the sex shop in East Town and buy Charles the fake vagina for \$100 .  
\*NOTE: It is recommended that you save your game before speaking to Charles in step 4 so you can return and try all of the choices presented.
4. In the afternoon return to Charles in the school yard and bring him the fake vagina. He will tell you that he is a virgin and your character will feel bad and decide to do something to help Charles out. You will be given a choice of which girl you would like to get to help him out:
  - a. *Jet* - This is an available choice if you have completed point 9 in Jet's Quest (see section 9) [Take note it is important that you return to Jet's home and visit her once after you complete her birth certificate mission]
    - i. Travel to East town in the afternoon and speak with Jet outside of the book store.
    - ii. Pay her \$500 and she will help you
    - iii. You will transport back home
  - b. *Marge* - You will have this available choice if you have completed point 5 in Marge's quest (see Section 11)
    - i. Travel to High Neighborhood in the afternoon and speak with Marge outside of Morgan's house.
    - ii. Pay her \$400 and she will help you
    - iii. You will transport back home
  - c. *A Prostitute* - This option is always available.
    - i. Travel to Old Quarter in the afternoon and speak with the prostitute outside of Marckus' house.
    - ii. Pay her \$300 and she will help you
    - iii. You will transport back home



5. In your room you will call Charles to come over. Watch the scene you selected and then Charles will thank you and invite you to come hang out at his house whenever you like and that he wants you to destroy his sister Lizzy.
6. From now on you can visit Charles' house (he lives in house #1 of Old Quarter) to progress your relationship with his sister.
  - a. When you visit you must first speak to Charles and spend time with him. Then speak with Lizzy to progress your relationship.
  - b. In order to progress your relationship you must increase your popularity on YouTV. (See Appendix E for bypassing this grind)
    - i. As you increase popularity you can go back and visit Lizzy periodically and advance to the next sexual interaction with her.
    - ii. You must have a popularity of above 100 on YouTV before Lizzy will speak to you.
    - iii. Once you have achieved a popularity of 1100 you can progress through all of the sexual interactions. However, you will still need to visit her one time for each interaction before you can move on to the next.

**NOTE:** Unfortunately the popularity meter on YouTV is an image and does not give you a true numeric indicator of where your progress is. See images below for what the popularity indicator should look like at values of 100 (Image 60a) and 1100. (Image 60b)

Image 60a



Image 60b



- c. When you have completed all of the interactions you can continue to visit Lizzy and at this point you can choose whatever sexual interaction you want to have with her.
- d. This ends the quest of Charles.

## **Section 21: Phil**

1. To begin Phil's quest you need to raise your relationship to 15 with him at recess. See Appendix A for information on how to increase your relationship with Phil.
2. Once your relationship is high enough, speak with Phil outside the school near to the left of the entrance in order to begin his quest. Phil will tell you that he collects insects and needs your help to find some rare insects. He will tell you the location of the first insect.
3. Go to Commercial Neighborhood and enter the gift shop to buy the insect net for \$75.
4. Travel to the Ethel Forest and look for the yellow butterfly with blue wings in the Southwestern section of the forest. (See Ethel Forest World Map)
5. Return to Phil in the afternoon in front of school and bring him the yellow butterfly and he will tell you where to find the next insect.
6. Travel to High Neighborhood and look for a tree stump which has flashing stars on it behind Annie Garrison's house. Check this stump to find the nix spider. (See High Neighborhood World Map)
7. Return to Phil in the afternoon in front of school and bring him the nix spider and he will tell you where to find the next insect.
8. Travel to Old Quarter and enter the sewers in the northern end of the map. (See the Old Quarter Sewers World Map)
  - a. From the entrance go to your right and find a Yellow switch on the wall at the end of the map. Flip it to cause a bridge to open on the southeast section of the map.
  - b. Cross the bridge on the southeast section of the map and follow the path to the left.

- c. You will come across the suspicious guy again and he will steal some of your money.
  - d. Behind the suspicious guy is another switch flip it to open another bridge this time on the far southwest of the map
  - e. Travel back across the first bridge and go north to the next pathway leading to your left. Follow it all the way west until you come to the new bridge. Cross it and find the new cockroach running around in this small section of the map.
9. Return to Phil in the afternoon in front of school and bring him the new cockroach and he will tell you where to find the next insect.
  10. Travel to the cemetery and look for sparkling stars near a tree in the northeast corner of the map to find the new grasshopper. (See the Cemetery World Map)
  11. Return to Phil in the afternoon in front of school and bring him the new grasshopper and he will tell you where to find the next insect.
  12. Travel to Commercial Neighborhood and look for the stars indicating where the krio grasshopper can be found in the small park on the east side of the map near the entrance to other labs. (See the Commercial Neighborhood Map)
  13. Return to Phil in the afternoon in front of school and bring him the krio grasshopper and he will tell you where to find the final insect.
  14. Travel to the coast through the southwest section of Old Quarter near the beach
    - a. Find the jaw cricket on the far west side of the map near some trees marked by the shining stars. (See the Coast World Map)
  15. Return to Phil in the afternoon in front of school and bring him the jaw cricket and he will thank you and tell you to come visit him some time at his home after school (He lives in house #2 of New Neighborhood). You will need to do this to continue to build your relationship.
  16. Repeatedly visit Phil to build your relationship up to at least 50 points.
    - a. on the first visit your relationship with Phil should start at 20.
    - b. When you visit him you have a choice to Talk, Play Video Games or Watch Porn
    - c. Each choice will increase your relationship with Phil by 5 points if you visit during the morning or choose to talk during the afternoon. If you choose to play video games or watch porn during the afternoon you will increase the relationship by 10 points.
  17. After your relationship with Phil has increased to 50 points, instead of transporting out of the home you will stay inside after night begins.
    - a. Go to the kitchen and speak to Phil's mother. She will thank you for being friends with her son.
    - b. At this point you must not go to Phil's home to visit for 5 straight days. (See Appendix D to shortcut the days waited)
      - i. A counter will track how many days in a row you haven't visited, any time you return to his home the counter resets to zero
  18. After 5 straight days of not visiting Phil, his mother will show up outside of your school after class has ended in the afternoon. You will find her outside of the school wall on your way out to Old Quarter. Speak with her and she will offer to come to an agreement with you if you continue to be friends with her son.
  19. From now on you can continue to visit Phil's house to progress your relationship with his mother.
    - a. You will need to visit Phil first and choose to spend time with him so the clock progresses to night time while you are in the house. Then you can visit his mom, Claire, in the kitchen.
    - b. As you visit Claire your love will increase and you can have more and more interactions of a sexual nature with her. (See Appendix D to shortcut the visits)
    - c. When you have completed all of the interactions you can continue to visit Claire and at this point you can choose whatever sexual interaction you want to have with her.
    - d. This ends the quest of Phil

## Section 22: Aunt Maggie

1. To begin Aunt Maggie's quest you must first raise your relationship up to 15 with her by visiting her at home and chatting over snacks. You also must have completed up to point #8 in Maria's Quest (see Section 3) before Aunt Maggie's quest will trigger.

**NOTE:** You receive 3 points to your relationship with Aunt Maggie each time you snack and chat with her. So you have to visit her 5 times. If you have already visited her during the Sarah quest to destroy the pictures for Richard then you should begin with a relationship of 3 or higher when you get to this point.

2. Visit Maggie at home in the afternoon in Midtown. If you have satisfied the criteria she will tell you she thinks Maria is cheating on her brother (your Dad). She'll ask you to help her find evidence and take you to Otter Labs in a car.
  - \*\***BUG ALERT:** If you are playing the game using a save file from a version prior to 1.3 you may enter Maggie's house and it will continue to replay the mission where you have to destroy the pictures for Richard. There was a switch left on in the older versions which is now turned off if you were to begin from scratch. If you run into this problem speak to the cat sitting outside of the building between Richard's and Aunt Maggie's houses. This will reset the switch and allow you to enter Maggie's correctly.
- a. You will arrive outside of otter labs and talk with Aunt Maggie about your past. Eventually you will see Maria. Just continue following along with the scenes until eventually you will go with a mobster to help him on a job. There are no diverging paths and you just have to keep following along.
- b. At this point you will open up the Gigolo job which you can learn more about in the Appendix A.
- c. After opening up the job you will transport out to commercial neighborhood at 20:00 and find a clue of what to do next.
3. In the afternoon go to Commercial Neighborhood and visit Martinia Press. Enter into the room on the far northeast corner where Aunt Maggie usually works. She will not be there
  - a. Check the desk on the far Northeast corner to find what Aunt Maggie is working on. You will find you have to go to Otter Labs to do some detective work for her.
4. Skip school and take the bus to Otter Labs in the morning.
  - a. Enter the labs and talk to the receptionist. She will give you a guest badge since you are Maria's son.
  - b. Use the guest badge to take the elevator up to the second floor.
  - c. Once on the second floor head to the exit path to the right side of the map to go to the office area.
    - WARNING:** DO NOT enter the room on the far Northeast corner. Maria works in there and if she sees you she will send you back to school and you will fail the mission.
  - d. When in the East part of the labs check the first door you pass above you which looks like it is marked as a ladies room. Maria will come in with a coworker to take showers and you will hide to avoid being seen.
  - e. After they enter the shower check the locker Maria's coworker stood in front of to find a lab coat you can wear to blend in better.
  - f. Check the shower doors for some fun.
  - g. Now again travel East and you will find a hallway with a guard standing in front of it. If you have the badge and the lab coat you can walk right through him to the other side.
  - h. Enter into the lab in the Northwest corner of this map. You will see stars indicating something of importance but a scientist is blocking your path. Speak to him and he will say he needs coffee.

- i. Exit this lab and go straight across to the lab in the Northeast corner. Go south until you get close enough to two scientists having a conversation. When one leaves you will find Laxatives in his desk. Take them.
  - j. Exit the lab and take the hallway all the way south until you find the blue vending machine. Check this to get a coffee and you will put the laxatives in the coffee.
  - k. Bring the coffee back to the scientist in the Northwest corner room and wait for him to go to the bathroom. Then check the star area to find a true Lab ID.
  - l. Head back to the hallway and go north to the elevators to go to the next floor.
  - m. You will find a big office protected by guards. Go to the East side and push the pot under the HVAC vent to climb up and sneak in.
  - n. You will find that a secret shipment is coming into the ports tonight and you must be there to find out what it is. When the scene is done you will automatically transport to the port at night time.
  - o. You will see four circles on the ground in the port area. You must make it to each of these circles without being spotted by guards to take a picture at each.
  - p. Once you get all four pictures watch the scene that ensues and eventually you will rescue Aunt Maggie. She will ask you to come over some time for snacks again then you will transport outside of Maggie's house in midtown. It will be too late to visit.
5. From now on you can continue to visit Aunt Maggie's house to progress your love level with her.
- a. You will need to bring Aphrodesiac each time you visit in order to progress with Aunt Maggie. Each time you give her the Aphrodesiac your love will increase by 1.
    - i. **WARNING:** Do not try to show Aunt Maggie your dick until after you have increased your love with her to above 12. If you do she will get angry and you will get a -2 for your love. You will know when you are high enough because during the snack scene she will be sitting much closer to you.
  - b. As you visit Aunt Maggie your love will increase and you can have more and more interactions of a sexual nature with her. (See Appendix D to shortcut the visits)
  - c. When you have completed all of the interactions you should be able to continue to visit Aunt Maggie and at this point you can choose whatever sexual interaction you want to have with her.
 

**\*\*BUG ALERT:** It appears that the trigger for this was not implemented properly and if you continue to visit Aunt Maggie you will always be shown the last Anal scene and you won't be given a choice to do what you want with her.
  - d. This ends the quest of aunt Maggie

### Section 23: Cousin Mindy

1. To begin Mindy's quest you must first complete the recess side quest for Brenda. This is up to point #21 in Brenda's Quest (see Section 16) before Mindy's quest will trigger.
2. Go to Midtown and you will find Mindy standing outside of her house (Aunt Maggie's). Speak with her and she will tell you the cosplay costumes you bought for her were stolen and she needs your help to find them. She will give you a list of suspects for you to check out to see if they have her stuff.
3. The list will have several houses on it which you can break into and check for Mindy's stuff. You must do this mission at night and it requires different levels of stealth for each house.
  - a. The costumes are only ever in one house so no need to check any others. Go to Chinatown and check the house that is in the northeast corner of the map. You will need to climb on some oil drums to get in.
  - b. If your stealth is above 7 then you will successfully break in.
  - c. Check the middle closet in the row of three and you will find the costumes.

4. Return to Mindy's house in the afternoon and you will find her upstairs in her room with Sarah. Return the costumes and enjoy watching them model the costumes for you.
5. When you return home and go to sleep in your bed, the scene will cut over to Sarah and Mindy returning to your home after the contest. You can't do anything but watch and follow along with the story.
6. In the morning go to school and attend class. When you go to recess you will receive a phone call from Mindy asking you if you would like to come over and watch TV with her some time.
7. If you visit Aunt Maggie's home at night you will find Mindy is there and Aunt Maggie is not at home. (Do not visit after midnight or it will be too late and they will both be in bed). She will ask you if you would like to watch some TV with her.
  - a. You will be able to visit Mindy each night and watch TV with her to increase your love with her. As you visit Mindy your love will increase and you can have more and more interactions of a sexual nature with her. (See Appendix D to shortcut the visits)
  - b. When you have completed all of the interactions you will be able to continue to visit Mindy and at this point you can choose whatever sexual interaction you want to have with her.
  - c. This ends the quest of Mindy

### **Section 24: Daisy**

1. To begin Daisy's quest you need to raise your relationship to 15 with her at recess. See Appendix A for information on how to increase your relationship with Daisy.
2. Once your relationship is high enough, speak with Daisy outside the school in the small playground area to the right side. She will ask you for help finding her cheerleader uniform that someone stole.
3. You will transport into the East side of school with Daisy into the women's locker room.
  - a. Check the lockers in the room you are in to find a clue and some dirty panties.
  - b. Exit the locker room and go straight South into the Men's locker room.

WARNING: There is a still screen shot of two gay men if you continue. This may be important for the Amy quest line in the future based on the dialogue but currently it does nothing. Skip at your own risk.

- c. Enter the men's locker room and go to the right to See Amy's boyfriend with another man. The dialogue will talk about a picture being useful later but you do not receive any picture in inventory. You do however get a strange liquid (which does nothing from what I can tell)
- d. Exit the men's locker room and travel West then go into the first door you see to the North. Enter here and talk to the teacher and she will tell you to go home.
- e. Leave the classroom and continue West into the next door you see on the South wall.
- f. Enter this room and head East to find a water cooler with stars shining. Check this cooler and you will dump the strange liquid inside the water.
- g. Leave this room the way you came and continue West and talk to Marckus.
- h. Follow Marckus out the West hallway to the main area of the school and walk to the principal's office. The second door on the South wall as you walk West. Check her desk to find a video.
- i. Leave the office and head back to the Women's locker room to check out the suspects locker.
- j. When you get there you will get a message that you need to find something to open it. Go all the way back out the West door to the Main hall.

- k. As you walk West check the first door on the South wall just to the East of the principal's office. Enjoy.
- l. Continue going to the West until you see a wall locker with stars shining on it outside of the nurses office. Check here for a tool to open the locker.
- m. Head back to the Women's locker room to open the locker.

**POSSIBLE BUG:** Checking the available CG files in the games image directory it appears as if you can catch the teacher masturbating. When you return to the Women's room the first time after viewing the video if you look you will see the teacher at the water cooler you put the strange liquid into. When you return with tools to open the locker she is no longer there. I suspect that if you placed the liquid into the cooler and she drinks it you can go back into the room and catch her. Sadly though when you check there is no one there. The image doesn't appear to be used anywhere and it was probably an oversight by the developer.

- n. After you open the locker you will find Daisy's cheerleader outfit. Walk East from the locker into the shower section of the Locker room and give the clothes to Daisy.
- o. This ends the current content of Daisy. More expected in a future update.

## **Appendix A: Side Quests for hidden scenes**

### ***TV at home***

When you are at home you can click on the TV and waste an hour of time. If you do this at night (19:00 or later) you have a 20% chance that one of your family members will come in the room. In some instances if your love with the character is high enough you will get a special surprise.

#### *Amy*

Amy will just enter the room and call you a loser. You will get to look at her ass in a thong though as she walks away. There is no special scene with Amy if your love is high enough.

#### *Laura*

Laura will come in and talk to you and then grab something from the kitchen. You get a nice view of her legs in a short top. If your relationship with Laura is above 30 she will tell you she wants to play.

#### *Maria*

Maria will enter the room and ask you why you are up so late. She'll then chastise you and say you better not be watching porn. If your love with Maria is greater than 5 she offers to help you sleep.

#### *Sarah*

Sarah will enter the room and ask to sit and watch TV with you. If your love with Sarah is greater than 5 you can play with her while she sleeps on the couch next to you.

### ***Bathroom Spying***

#### *You shower*

When you enter the bathroom at home you can use the shower. You have a choice if you want to masturbate or not. If you choose to, there is a random chance that one of your family members may spy on you triggering a different image or scene.

- Sarah may spy on you any time after 16:00
- Laura may spy on you at night (between 19:00 and 23:00)
- Amy may spy on you in the Morning (between 6:00 and 13:00)
- Mariah may spy on you any time after 16:00
  - If your love with Maria is 5 or greater she will come into the room after spying on you and you'll get a special scene.

#### *Family Showers*

You can spy on all of your female family members in the bathroom at home during different times of the day. Just try to enter the bathroom door while they are in the room. They shower at the same time every day.

Laura - 06:00

Amy - 07:00

Sarah - 20:00

Maria - 23:00

### ***Jobs***

You can use the PC in your room to sign up for various jobs. The jobs are extremely easy to actually complete and I won't spend time showing maps or describing how to complete the jobs. I will only cover the hidden scenes associated with the jobs. All jobs have one special scene you can view once you have spent enough days on the job. In general this requires you to work on a job for 25 days before you can view the scene. Days are counted as number of times worked so if you work on the job twice on a weekend day this should count twice.

- **WARNING:** There appear to be some issues where the day counter isn't updated properly and it can take much longer for some jobs than the expected 25 days.
- If you leave a job to restart a new one your counter will reset to zero.
- There may be additional scenes added to jobs at different day intervals in future updates.

**GRIND ALERT** - This part of the game is a real grind. Please see Appendix D of this guide to find how to significantly shorten this grind through some cheats.

### *AMARIA'S GOODS*

This job is the easiest to get the special scene on. The days on the job counter seems to work fine and all you have to do is spend 25 days on the job. Once complete Amaria will tell you she doesn't have any money to pay you and asks you to work for free that day. Say yes and enjoy the scene. If you continue to do this job out to 50 days on the job, when you enter the shop you will see some dialogue of Amaria and Tyna arguing.

**NOTE:** You must complete this job up to 50 days before you will be able to begin the Tyna quest (Section 15) in the main section of this guide.

### *HORNET AUTO*

After 25 days Marble will tell you that a car has been stolen from the shop. She will ask you if you can find it and bring it back. At night travel to High Neighborhood and walk to the far northeast of the map near the sewer entrance. You will see the car. Inspect the car and the thief will tell you to get away from the car. Travel to East Town after midnight and speak with the hooker in front of house number 3. Pay her to distract the thief. The next day go back to where you found the car in high neighborhood at night (before 0:00). Check the trees behind the car to find the keys and then take the car and bring it back to Marble at Hornet Auto. Enjoy the scene.

You can continue to work for Marble and after you have completed 50 days Marble will tell you she needs your help again when you walk in the shop. She says the two of you need to recover a car from High Neighborhood. There is a 50% chance the car will be in High Neighborhood along the center road going North and South. If it is not there it will be in Old Quarter in the parking lot. Once you recover the car you will return with Marble to the shop. Enjoy the scene.

**BUG ALERT:** The random variable check to determine if the car will be in Old Quarter is broken so there is a 50% chance the car will be in High Neighborhood and a 100% chance you can recover it from Old Quarter. Don't even bother driving to High Neighborhood, just get it from Old Quarter.

### *HOSPITAL*

For the hospital job this appears to be the least likely job to count days correctly so even though it should take 25 visits it takes more for pretty much everyone. You should have to work 25 times on the job. After 25 when you go to see the boss she will ask you to do some treatments for an experiment. Say yes and you will get an injection. You must return for 4 more injections before you see the special scene. This will trigger on the day of the 5th injection.



The hospital also has one additional hidden image you can trigger while working. If you are asked to clean the 3rd floor, you should see a stool in the lower left corner of room number 8. If you touch this stool you will spy Nurse Sandy in the shower.

### **MARTINIA PRESS**

1. Enter Martinia press in Commercial Neighborhood after you sign up for the job.
  - a. Speak with the receptionist.
  - b. Talk to Allison about the job, she'll send you to take photos of Marie Williams
  - c. Walk to the room on the right and speak with your Aunt Maggie to get a camera.
    - i. NOTE: You can speak with the receptionist to upgrade your camera if you like and you will get more money for your pictures if you have a better camera
  - d. Speak with Aunt Maggie a second time to find information about where to find Marie
2. Walk to New Neighborhood after midnight and you will find a flashing arrow outside the bar. Take a picture from here.
3. Return to Martinia Press and return the photo to Allison.
  - a. Speak with your Aunt again for the next clue to find Marie
4. Go to the Chinatown armory in the afternoon and find Marie to take another photo
5. Return to Martinia Press and return the photo to Allison.
  - a. Speak with your Aunt again for the next clue to find Marie
6. Go to East Town during the evening and you will find Marie on the far Southeast corner of the map
7. Return to Martinia Press and return the photo to Allison.
  - a. Speak with your Aunt again for the next clue to find Marie
8. Travel to High Neighborhood in the afternoon and you will find Marie in the park on the Southwest section of the map.
9. Return to Martinia Press and return the photo to Allison.
  - a. Speak with your Aunt again for the final clue to find Marie
10. Go to Old Quarter on the weekend and find a small boat at the beach.
  - a. Click on the Boat and you will be taken out on the water where you can see Marie for the last shot
  - b. After you take the picture Marie's security will stop you and tell you she wants to speak with you.
  - c. She asks for the photo back and give you a choice of what she can do to get it. The decision does not influence the story.
  - d. At this point the mission ends, you cannot return the photo to Allison and there is nothing more to do.

### **GIGOLO**

This job is different from all of the others in that you do not need to sign up for the job through your PC. You can also maintain this job while you are also holding one of the other legitimate jobs at the same time. You will be able to begin this job once you progress to point #2 in the Aunt Maggie quest (see section 22). After you go with the mobster to have sex with one of his clients he will offer you more work as a male prostitute. From this point you can visit him at the strip club in Chinatown and get new job assignments. The club is open at night and after midnight. At any time when it is open you can find him here. He will give you a random job assignment and you will automatically transfer to that location to enjoy the scene. When you finish you will be paid for your effort.

### **Ms. Taylor Masturbation**

After you have entered Ms. Taylor's home at night and found Ronald then spoken to her at school (point 3, Section 4: Ms. Taylor Quest), if you enter her home after midnight you can check her door to her room again. You have a 10% chance that when you check the door you will catch her masturbating. The chance is random so you can save your game before checking the door and continue to reset until you see it.

### ***Female Family Member Bedroom Keys***

Throughout the course of the Quests you will be able to make copies of the room keys of each of your female family members. If you have the spare key you can enter each of their rooms at night for some night time events. See the quests sections in this guide for how to obtain the keys.

#### ***AMY***

Once you have Amy's key you can enter her room and try to play with her while she sleeps. There are various different options to choose from and each better option requires you to have a higher stealth level (see Appendix B: Stealth Training). In order to see all of the events you need a Stealth level of 22 or higher.

#### ***LAURA***

Once you have Laura's key you can enter her room and try to play with her while she sleeps. There are various different options to choose from and each better option requires you to have a higher stealth level (see Appendix B: Stealth Training). In order to see all of the events you need a Stealth level of 22 or higher.

#### ***MARIA***

Once you have Maria's key you can enter her room and try to play with her while she sleeps. There are various different options to choose from and each better option requires you to have a higher stealth level (see Appendix B: Stealth Training). In order to see all of the events you need a Stealth level of 22 or higher.

- If Dad has returned home after Day 45 you can still have fun with Maria at night. You will need to purchase a Sleepy-Time Candle from the beggar (See Beggar Section of Appendix E) each time you want to enter the room. Place the candle in Maria's room next to the bed in the morning or afternoon and you will be able to enter at night.

#### ***SARAH***

There are several different Night quests with Sarah all with different tasks to complete in order to activate the special scenes. One of these require you buy items from the Beggar outside of Rachel's Apartment. (See Beggar Section in Appendix E)

- **Blowjob in Bed** - This is the simplest scene to trigger. After you receive her key, simply enter her room after she is asleep and touch her on the bed. She will ask if you want to sleep with her. You have a 20% chance she will wake you up in the middle of the night and give you a blowjob.
- **Spanking** - Buy the Tinymon toy from the beggar. Place it on the table in your room during the morning. Check back at night and the toy will be gone. Enter her room after midnight. As you walk in you will ask her if she stole your toy. You can chose to punish her. This will trigger a spanking scene which will make her more submissive. You can repeat this scene.
  - GRIND ALERT: You must increase her submissiveness to 5 (meaning spank her 5 sessions) before you can get her to wear the butt plug. You can limit this to 1 time and avoid the grind by checking out Appendix D.

- Dildo - Buy a dildo from the sex shop. Enter Sarah's room at night (but before midnight when she is there to sleep) and leave it on her bed. Enter her door after midnight and you will watch her use it. You can repeat this.
- Xtra Size Dildo - Go to the Sex Shop and buy the Xtra Size dildo. You can enter Sarah's room during the morning and place it on the table next to her bed. If you return to her room at night she will try to get it in her ass. She won't get it in. After the first attempt you can buy another Xtra size dildo but this time also buy lubricant. Again place both the Dildo and the Lubricant on her table in the morning. The second time she will get it in a little further. Continue to buy the Xtra size dildo and the lubricant and repeat this another 2 times. After your fourth attempt she will get it all the way in. Once she has gotten it all the way in, you will no longer be able to leave the Xtra Size dildo on her table. So you cannot repeat this one.
- Butt Plug - This one almost isn't worth the effort because it is a decent amount of work and the scene is bugged. First you have to make sure you do the spanking scene multiple times to lower her submissiveness. You will need to buy the butt plug from the Sex Shop and then you can place it next to the TV in Sarah's Room at night (before she goes to sleep at midnight). after midnight enter her room and she will ask if you want to sleep with her. In the morning you will tell her you have a surprise for her. You will tell her to wear the butt plug in her ass. If her submissive level is less than 5 she will say no. (You need more spanking sessions). If greater than 5 she will put it in her ass. When you go to school in the morning once you sit in your chair to attend class you will get a shot of Sarah with no panties on wearing the butt plug.
  - **BUG ALERT:** In this scene you are supposed to see several images of your character putting the butt plug in Sarah's ass and her showing it off to you before you go to school. There is a bug in here where the picture of Sarah lying on the bed asking you to sleep with her never leaves the screen. The image is never erased and all the new images appear behind it. If it weren't for the school scene you would see nothing for your work to get Sarah to wear the butt plug.
- Blow Job - First enter the bathroom of your house and check out the sink. You will take a picture of your dick and send it to Sarah. If you enter her room after midnight you will catch her masturbating to the picture. When she see's you she will give you a blowjob.
  - NOTE : This is not a new scene. If you choose to go home with Sarah after your date with her and Roger you will see this same blowjob when you choose to play with her ass.

### ***Laura Hentai Magazine(s)***

You will receive the item *Milf's Hentai Magazine* from Morgan on the first day of school. You can find a second one in the room where you find the teacher's lounge key during the Rachel Quest when you need to change her grades. You can also randomly find more of these in the treasure chests after you defeat one of the enemies in the AIM Training side quest.

Once you have the item, you can place it in the bookshelf in your house to the left of the TV [Image 35]. Place it in the shelf in the morning or in the afternoon. The next time you return home after midnight you will get a surprise seeing Laura masturbate looking at the magazine. This is repeatable as long as you have the item.

Image 35



## ***Recess Side Quests***

### ***BETH***

Speak with Beth in the recess yard and she will begin a competition to see who has the biggest dick in your class. You must go and find competitors each day to see who is biggest. You will have 2 min to speak with the competitors and then go back and speak to Beth to begin the challenge. If you are not one of the competitors you can bet on who will win and earn some extra cash. After the first 4 days you will no longer need to find competitors, just talk to Beth and the challenge will continue bracket style with whoever is remaining.

Day 1 - Talk with Morgan and Marckus (Bet on Morgan)

Day 2 - Talk with Tom and Phil (Bet on Tom)

Day 3 - Talk with Charles and Christian (Bet on Christian)

Day 4 - Talk with Jason

Day 5 - Morgan and Tom (Bet on Tom)

Day 6 - Christian and Your Character

Day 7 - Tom and Your Character

**WARNING:** If you do the side quest with Beth before Daisy's then you can only get a max relationship of 15 with Daisy. When you complete Beth's side quest your relationship with Daisy will increase by 8. If you did Beth's side quest first your relationship with Daisy would start at 8 but Daisy's side quest maxes out relationship at 15. Doing Daisy's quest first will result in a final relationship with Daisy of 23.

**NOTE:** It is a good idea to finish Daisy and Beth's quest before day 45 when your dad gets home so you can find the scene of Daisy in the women's dressing room during the Dad quest line.

### ***CAROL***

Speak with Carol in the recess yard and she will ask you to help her study. She will ask you 4 questions and if you can get 3 out of 4 correct you will increase your relationship with Carol by 1 point. Less than that will decrease the relationship by 1. The max relationship you can build in this quest is 15.

**NOTE:** You must complete this recess side quest before you will be able to begin the Carol quest (Section 12) in the main section of this guide.

### **History**

1. G. Washington
2. 1492
3. A. Einstein
4. 1939

### **Biology**

1. Feline
2. Remains of a living being
3. Arachnid
4. Living things

### **Geography**

1. Washington DC
2. Russia

3. Everest
4. Paris

#### Math

1. 5
2. 3h10m
3. 315
4. 150km

#### Sports

1. Messi
2. Bill Russell
3. Ferrari
4. Chicago Bulls

#### Art

1. da Vinci
2. The Netherlands
3. Picasso
4. Spain

#### Music

1. Austria
2. Justin Bieber
3. The Rolling Stones
4. Violin

Once you have progressed Carol's quest far enough you are able to visit her at home and you can build up your love with her. See Appendix E for details. When you raise your love to above 1500 you can speak with her at recess and she will offer to have sex with you in the bathroom.

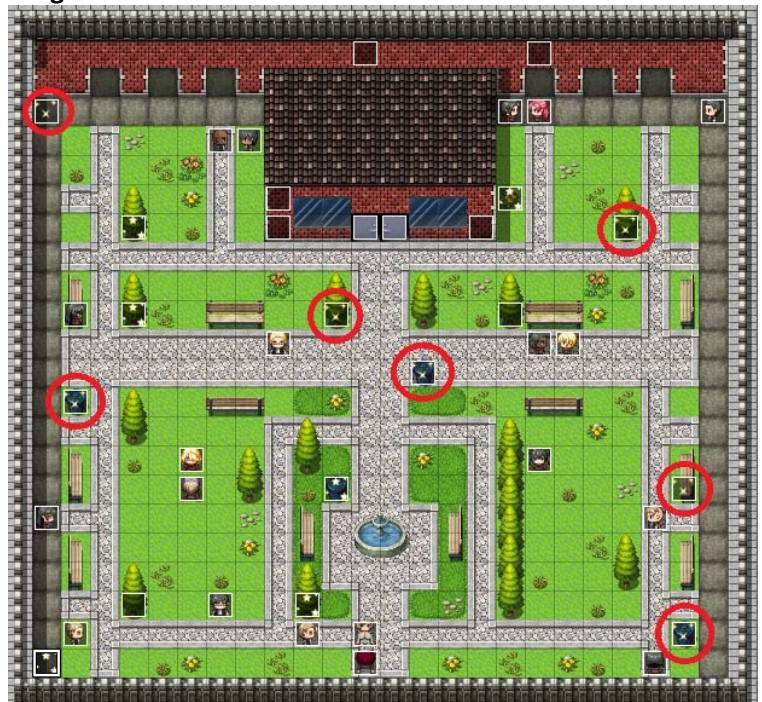
#### CHARLES

When you speak with Charles he will be playing Tinymon Go. He will tell you there is a Tinymon somewhere nearby and ask you if you can find it. You will have 40 seconds to find it. The Tinymon can be found in 1 of the 7 locations shown on [Image 36a]. It should be easy to spot because the tell tale stars will be in the spot you need to look. If you find it in time your relationship with Charles will increase by 1, if not it will decrease by 1.

**NOTE:** You must complete this recess side quest before you will be able to begin the Charles quest (Section 20) in the main section of this guide.

#### DAISY

Image 36a



When you speak with Daisy she will tell you that she heard a rumor and ask you to find out who the rumor is about. you will have 1 min 35 sec to talk with the right person to find out who the rumor is about and then return to talk to Daisy and choose the right answer. Each correct answer builds your relationship with Daisy by 1 point. A wrong answer decreases by 1 point. The max relationship you can build through this event is 15.

**WARNING:** If you do the side quest with Beth before Daisy's then you can only get a max relationship of 15 with Daisy. When you complete Beth's side quest your relationship with Daisy will increase by 8. If you did Beth's side quest first your relationship would start at 8 with Daisy and you would essentially skip the first 8 times of finding rumors and the rumors will end when you get to 15. Doing Daisy's quest first will result in a final relationship with Daisy of 23.

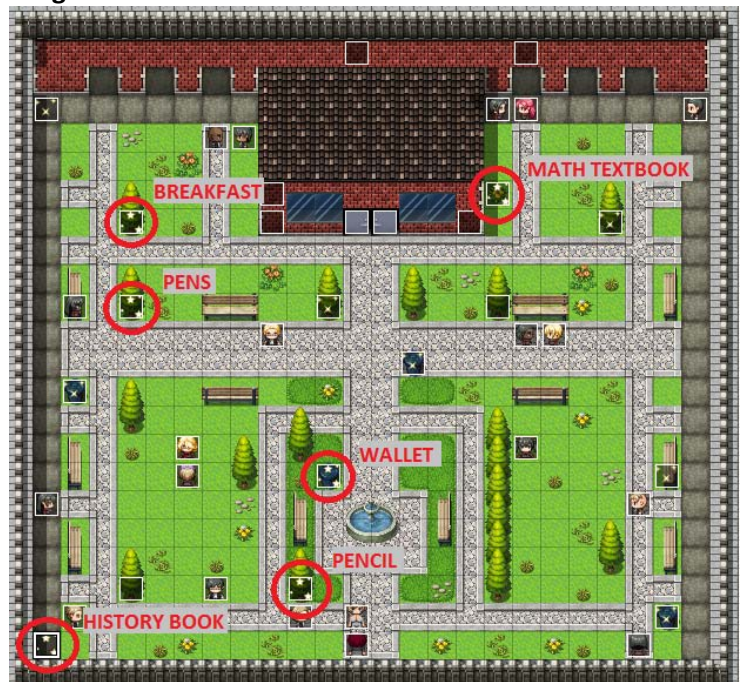
**NOTE:** It is a good idea to finish Daisy and Beth's quest before day 45 when your dad gets home so you can find the scene of Daisy in the women's dressing room during the Dad quest line.

- Student Screwing another Students Mom
  - Talk with Christian for the answer
  - Tell Daisy it is Tom
- Taking drugs to get better grades
  - Talk with Carol for the answer
  - Tell Daisy it is Sandra
- Waitress at a strip club
  - Talk with Morgan for the answer
  - Tell Daisy it is Nadine
- Stealing Money on the internet
  - Talk with Charles for the answer
  - Tell Daisy it is Charles
- Making fun of students on YouTV
  - Talk with Phil for the answer
  - Tell Daisy it is Phil
- Training to become a cop
  - Talk with Morgan for the answer
  - Tell Daisy it is Morgan
- Obscene things at a local cemetery
  - Talk with Brenda for the answer
  - Tell Daisy it is Brenda
- Underground Fight club
  - Talk with Rachel for the answer
  - Tell Daisy it is Tyna

### JASON

When you speak with Jason he will tell you that he has lost something. Randomly he will tell you a different item and ask you if you can help him find it. You have 40 seconds to find the item. It should be easy to find because the area will be marked with stars. If you find the item in time your relationship with Jason will increase by 1, if you do not it will

Image 36b



decrease by 1. For reference see [Image 36b]

**TIP:** If you talk to Jason when you are trying to discover the location of Beth's party and choose the option "we'll get together soon" your relationship with Jason will raise to 10. If you do this before you start Jason's recess missions you will only need to do it five times to max your relationship.

**NOTE:** You must complete this recess side quest before you will be able to begin the Jason quest (Section 19) in the main section of this guide.

### *MS. TAYLOR*

Once you have completed the Ms. Taylor Quest you can have sex with her in the recess yard. Just talk to Ms. Taylor near the entrance to the yard. When you speak to her (if you have completed her quest) you will have a 25% chance she will ask you to do anal with her. The chance is random so you can cancel out of your conversation with her and try again repeatedly until she asks.

### *NADINE*

When you speak with Nadine she will tell you she wants to smoke weed with Pam. She will ask you to distract Ms. Taylor. Ms. Taylor will begin to walk through the yard quickly. You must catch her and speak with her before she gets across the yard over to Pam and Nadine. If you stop her your relationship with Nadine will increase by 1, if you do not it will decrease by 1.

**NOTE:** You must complete this recess side quest before you will be able to begin the Nadine quest (Section 14) in the main section of this guide.

Once you have progressed Nadine's quest far enough you are able to visit her at home and you can build up your love with her. See Appendix E for details. When you raise your love to above 1500 you can speak with her at recess and she will offer to have sex with you in the bathroom.

### *PHIL*

When you speak with Phil he will inform you that he has been secretly taking pictures of the tits of each girl in your class. However he can't remember which picture is which girl. He will show you a picture and ask you to tell him who it is. If you get it correct your relationship with Phil will increase by 1, if you are wrong the relationship will decrease by 1. The max relationship you can build with Phil is 15. The available pictures are of Beth, Brenda, Carol, Daisy, Nadine, Pam, Rachel, Sandra, and Tyna.

**NOTE:** You must complete this recess side quest before you will be able to begin the Phil quest (Section 21) in the main section of this guide.

### *SANDRA*

When you speak with Sandra she will tell you that she needs some money. She will ask you to give her \$10. If you give her the money you will increase your relationship by 1. The max relationship you can get with Sandra is 15.

### *BRENDA*

When you speak with Brenda she will send you on a long mission to recover many different items for her. This is the basis for her quest line. Please refer to section 16: Brenda Quest for details on this specific recess side(?) quest. Once you have progressed Brenda's quest far enough you are able to visit her at home and you can build up your love with her. See Appendix E for details. When you raise your love to above 1500 you can speak with her at recess and she will offer to have sex with you in the bathroom.

## *PAM*

When you speak with Pam she will ask if you can bring her some weed to smoke. You can buy weed from the Beggar in front of Rachel's house after you have opened up his shop. (See Appendix E for details on Beggar's shop). Give Pam the weed and your relationship will increase by 1. You will complete this when you max out your relationship to 15 points.

**NOTE:** You must complete this recess side quest before you will be able to begin the Pam quest (Section 17) in the main section of this guide.

Once you have progressed Pam's quest far enough you are able to visit her at home and you can build up your love with her. See Appendix E for details. When you raise your love to above 1500 you can speak with her at recess and she will offer to have sex with you in the bathroom.

## *ROSALVA*

When you speak with Rosalva she will ask you to guard the door of a shed in the Recess yard for her while she goes inside. Your character will follow her in to find out what she is doing. When you enter the shed there will be 8 doors in the shed. Randomly one of them should have footprints leading up to it. If you check the door with the footprints you will spy Rosalva inside and take her picture. After you leave the shed Rosalva will thank you for guarding the shed and your relationship will increase by 1. If you check an incorrect door 3 times you will fail the mission and exit the shed. When this occurs Rosalva will be unhappy and your relationship will decrease by 1. You will complete this when you max out your relationship to 15 points.

**NOTE:** You must complete this recess side quest before you will be able to begin the Rosalva quest (Section 18) in the main section of this guide.

Once you have progressed Rosalva's quest far enough you are able to visit her at home and you can build up her submissiveness. See Appendix E for details. When you raise her submissiveness to the maximum (1500) return to the toilet in the recess yard. Check the stall second from the right and your character will say he has an idea if he had a saw. Go to your home and in the basement you can find a saw in the right of the two white cabinets.

**NOTE:** The saw will only be here after you have raised Rosalva's submissiveness to above 1500. before this you won't find anything in the cabinet.

Return to the bathroom in the school to prepare the bathroom door. Once the door is ready you can speak with Rosalva at recess and bring her into the bathroom for some gangbang fun.

## *RACHEL*

There is no recess side quest with Rachel however, once you have progressed Rachel's quest far enough you are able to visit her at home and you can build up your love with her. See Appendix E for details. When you raise your love to above 1500 you can speak with her at recess and she will offer to have sex with you in the bathroom.

## ***Webcams***

Currently you can sync the webcams of Carol, Beth, Amy, Laura, Pam, Nadine, Maggie, Mindy and Rachel to your webcam during the course of the game. Any time you go home and check your pc and click the webcam button there is a random chance each girl may be online. When you see a green dot over a girls picture click it and you will see a picture of that girl through the cam. The chance of a girl being online is random but if you close the PC and re-open it, it will re-initialize the random number and you can continue to do this until someone comes online without wasting any hours in the day. Once you view the girls image though, 1 hour will pass.



You sync the webcam one of two ways. If the PC you click on actually changes the screen to show you the desktop of the PC, then you must click on the cam icon. For others it will just sync when you click on the PC. Here is a quick guide of when to Sync the webcams.

*Carol* - sync it when she runs to the bathroom after you embarrass her during your school project.

*Beth* - when you sneak in her house to delete a video from her PC for Shasha.

*Amy* - any time after you have her room key copy and enter her room.

*Laura* - when you go into her room to get the pharmacy storage keys for her or any time after you have her room key copy.

*Rachel* - when you wait at her home during her mother's date with the Beggar.

*Pam* - Any time after you are able to visit Pam at home.

**WARNING:** You are only allowed to enter Pam's bedroom one time. You must make sure you sync her webcam this time when you go in. Otherwise the door will not open again.

*Nadine* - any time after you are able to visit Nadine at home.

*Maggie* - You can sync her webcam when you go into her PC to destroy the files for Richard but you must enter the passcode 4578. If you don't do it and destroy the PC during the Richard mission, you will get another opportunity when you are able to visit with Maggie later on. However, the PC will remain broken until after you complete Sarah's quest up to where you have sex with her in the Hotel.

*Mindy* - Any time you have a opportunity to get into her room. It doesn't matter if she is in there or not.

**BUG ALERT:** There are several bugs with the web cams in this release. Pam's Cam will not work and instead will show you Carol's cam instead. The picture that displays Nadine is available will not appear because the value is incorrect. It's also possible that when Nadine is online her light will not display properly. And finally there is a possibility that if you click on the upper section of the area where Nadine's picture should appear, you may see Pam's webcam.

### ***Carol Date Scenes***

Once you are able to date Carol there are various scenes you can access during different dates. There is a counter which tracks how happy Carol is on the date based on where you go, how you get there and correct answers. Refer to the dating section in Appendix E for the details. If you score above a 5 in this happiness counter you will have a 33% chance that you will unlock a special scene at the end of the date. 3 of the 4 dates have two scenes back to back if your relationship level is high enough.

The available scenes are:

Library - Tit job plus blowjob

Ruins - Foot job plus blowjob

Forest - Go down on her

Royal Throne - Hand job plus blowjob

## Appendix B: Stats Training

### *Stealth Training*

To begin stealth training you have to first attempt to touch Maria while she sleeps after midnight. The morning after your first attempt a thief will rob you and run away. If you travel to East Town at night on the far South East of the map you will find a small alley (see [Image 37]). The thief will be hanging out in there. When you confront her she will offer to teach you to be stealthy if you can recover suspicious packages for her. (See Appendix C for suspicious package locations). For each suspicious package you bring her she will make you go through one test. If you complete the test your stealth increases by 1.

There are six tests chosen at random so you won't know which one she will ask you to do. Currently there are 29 suspicious packages so the most you can train your stealth is to 29. It's a good idea to save before you talk to the thief to give her a suspicious package. This way if you fail you can restart the game and begin the test again.

Image 37



**GRIND ALERT:** This part of the game can be a grind with collecting all the packages and repeating tests. See Appendix D for how to increase your stealth without the grind.

#### *AVOID DOGS*

- You need to reach the goal without the dogs seeing you before the time runs out. If a dog sees you, you will return to the start. You have 90 seconds to reach the finish.
- You must travel from the start at the South straight to the end of a street to the North. Dogs will walk across your path East or West.
- The dogs will spot you if you are closer than 2 spaces away North or South or if you are closer than 3 spaces away East or West.

#### *AVOID MICE*

- You need to reach the goal without the mice seeing you before the time runs out. If a mouse sees you, you will return to the start. You have 90 seconds to reach the finish.
- Travel the path indicated in [Image 70]. Mice will walk North and South across your path.
- The mice will spot you if you are closer than 3 spaces away in any direction.

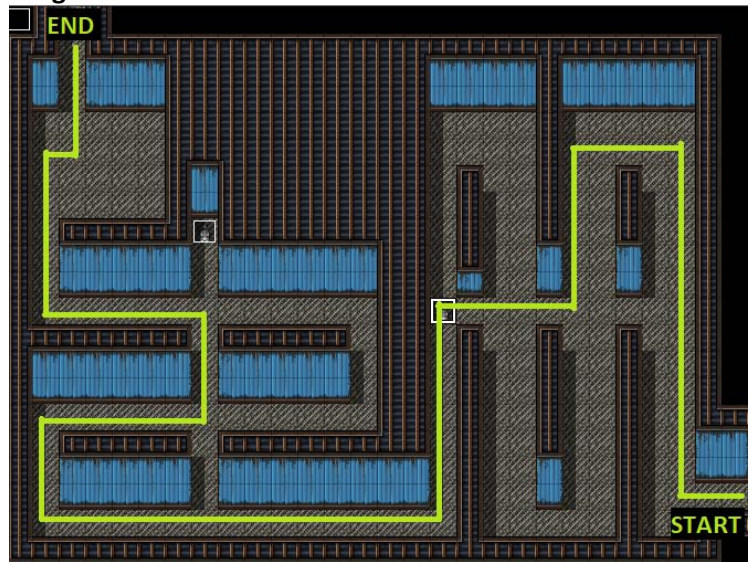
Image 70



### AVOID CATS

- You need to reach the goal without the cats seeing you before the time runs out. If a cat sees you, you will return to the start. You have 90 seconds to reach the finish.
- Travel the path indicated in [Image 71]. Cats will walk across your path to the exit.
- The cats will spot you if you are closer than 3 spaces away in any direction.

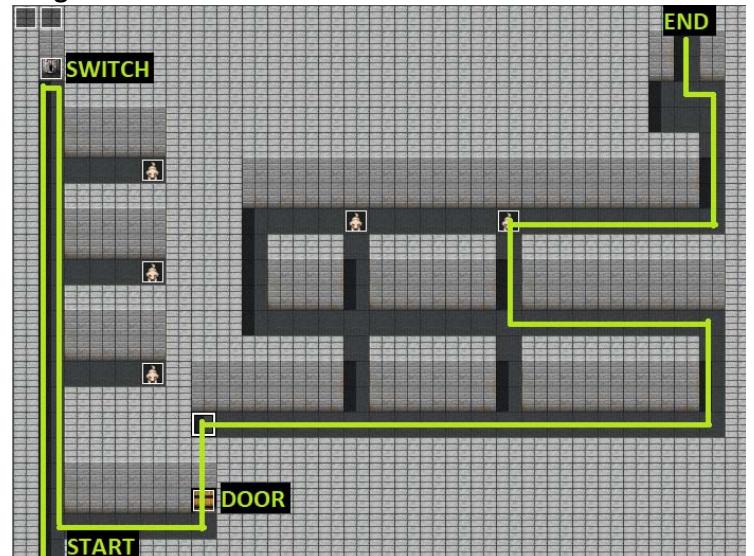
Image 71



### AVOID DOGS 2

- You need to reach the goal without the dogs seeing you before the time runs out. If a dog sees you, you will return to the start. You have 90 seconds to reach the finish. [Image 72].
- This room is trickier than the other avoid Dogs. When you begin you will be on the West side of the map and you will see a door just to your East. This door will be locked.
- Travel North to a switch on the wall to unlock the door and then back South again to the door without being spotted by the dogs.
- The dogs on the west side of the room will spot you if you are closer than 2 spaces away in any direction.
- Once through the door You will travel to the North East corner to exit.
- The dogs on the East side of the room will spot you if you are closer than 3 spaces away in any direction.
- If you get spotted on the East side of the room you will not return to the start but instead back to where you exited the door.

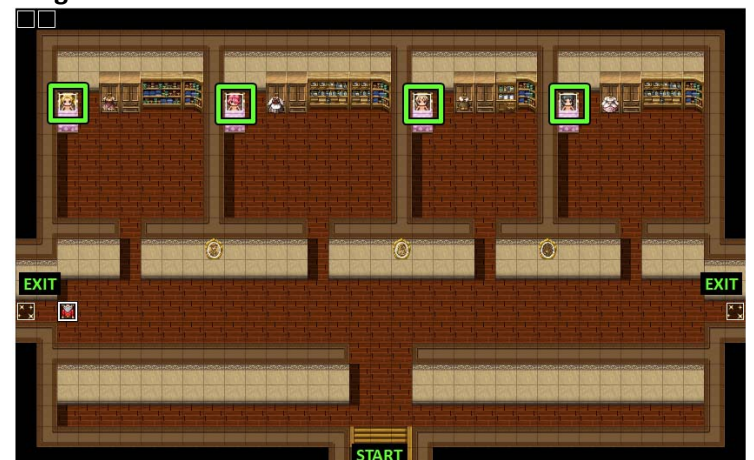
Image 72



### SNEAKY SEX

- You will begin in a house at the top of the stairs to the south. You must enter into each of four girls bedrooms and have sex with them without the father catching you. You have 90 seconds to have sex with all of the girls and then exit the house. [Image 73]
- The father will walk back and forth along the central hallway East and West.

Image 73



- The father will spot you if you are closer than 4 spaces away in any direction.
- There are two exits of the house on both the East and West ends of the center hallway.

**BUG ALERT:** There is a bug in this mini game. The first time you have complete this mission all should work fine. However, when you exit the house the switches that indicate you had sex with each of the girls do not get turned off. However, the counter of these switches which is needed to exit the room is reset to zero. This means the second time you enter you can't interact with the girls and there is no way to increase the counter so you are stuck in the room. To avoid this, save before you start any stealth training and restart your game if you get stuck. The mini game is random so when you restart there is a good chance you will get a different game.

### *AVOID MICE 2*

- This course is the exact same course as the 'AVOID DOGS' course except now there are mice walking the paths. You need to reach the goal without the mice seeing you before the time runs out. If a mouse sees you, you will return to the start. You have 90 seconds to reach the finish.
- You must travel from the start at the South straight to the end of a street to the North. Mice will walk across your path East or West.
- The mice will spot you if you are closer than 2 spaces away North or South or if you are closer than 3 spaces away East or West.

### ***Strength Training***

After you have completed the Tyna Quest up to point 4 you will be able to begin strength training. Visit the gym in Chinatown and speak with the trainer on the left. You will pay a fee for various levels of training. When you begin the session you will see a lift bar on the left side of the screen. Push the 'Q' key as fast as you can to fill the bar before the time runs out. If you are successful you will increase your strength by 1.

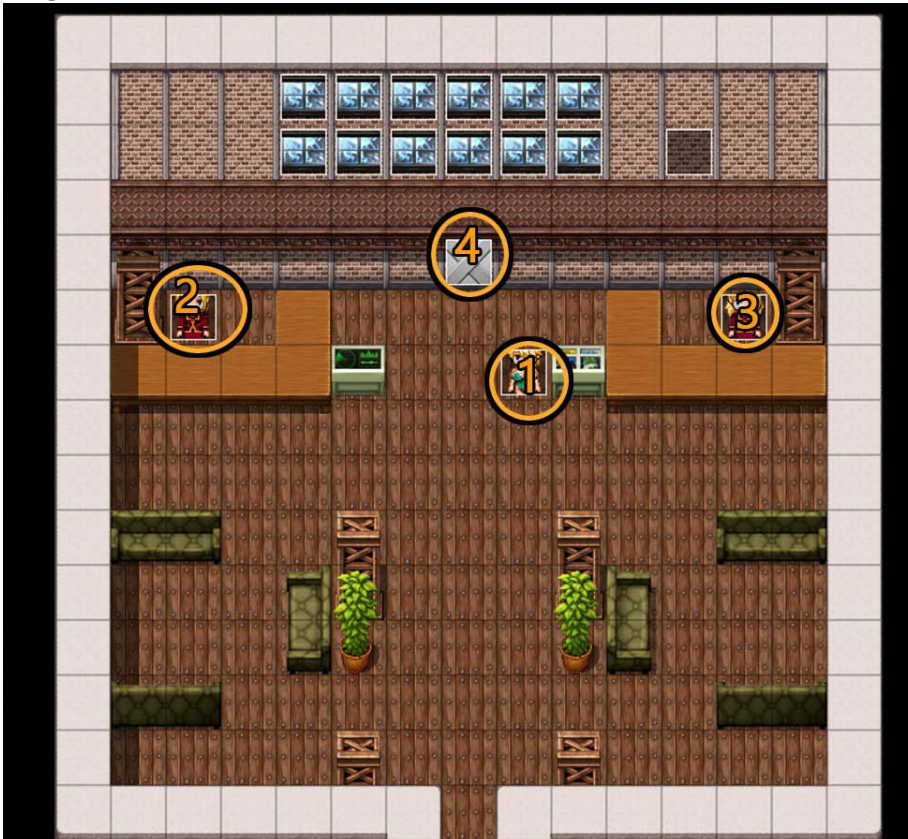
Once you have completed the Crime Bosses quest and joined a mafia you can train at the gym in that Mafia's hideout as well to increase your strength. At the hideout there is no mini game to play to increase your strength you simply pay the fee and you will increase your strength by 1.

Regardless of where you choose to train the maximum you can increase your strength at this point is up to 10.

### ***AIM Training***

Visit the armory in Chinatown and talk to the clerk then pay the registration fee of \$500. Enter the metal door on the top left and once inside talk with the clerk [Image 34] to start the tests. When you complete the tests you will increase your AIM stat by 1. You also will be taken to a room with 3 chests to select from. All three chests are random and have the same items in them with the same percentage of getting a specific item. (why on earth do you need three then?) Within these chests you have a 2% chance to receive a test drug. If you defeat enemy 1 you can possibly get test 1 drug, enemy 2 you could get test 2 drug, and so on. Once you have the correct Test Drug corresponding to the correct girl you can go in through the gateway and repeat the test against that girl. If you win with the test drug in your inventory the girl will lose control and let you fuck her. You will lose the Test Drug and have to get another one if you want to repeat the scene.

Image 34



**GRIND ALERT:** This is by far the worst grind of this game. With a 2% chance of getting the drugs it's nearly impossible to get one let alone all four. See Appendix D for how to avoid this grind and just see the scenes.

1. Player: To participate in the events of the tournament.
2. Weapon Shop: You can buy weapons here
3. Bullet Shop. Buy Bullets for the test.
4. Gateway: You can repeat the tests once they have been completed for \$100

Starting with Version 1.0 you can find three of the four Test Drugs (Drugs 1-3) during the Jet Quest line. Refer to section 9 for maps of where to find them.

Starting with Version 1.4 you can train your Aim without visiting the armory in Chinatown. You will be able to see the Aim trainer in the mafia hideout gym to train your Aim stat without playing the mini game. You simply pay the fee and you will watch a short animation of your main character firing a gun and will receive 1 point of aim. It is also now possible to buy all of the Test Drugs from the mafia hideout store after you have chosen a mafia and proved yourself to them. In order to see the special scenes at the armory, you will still need to go there and train with each girl to use the test drugs on them.

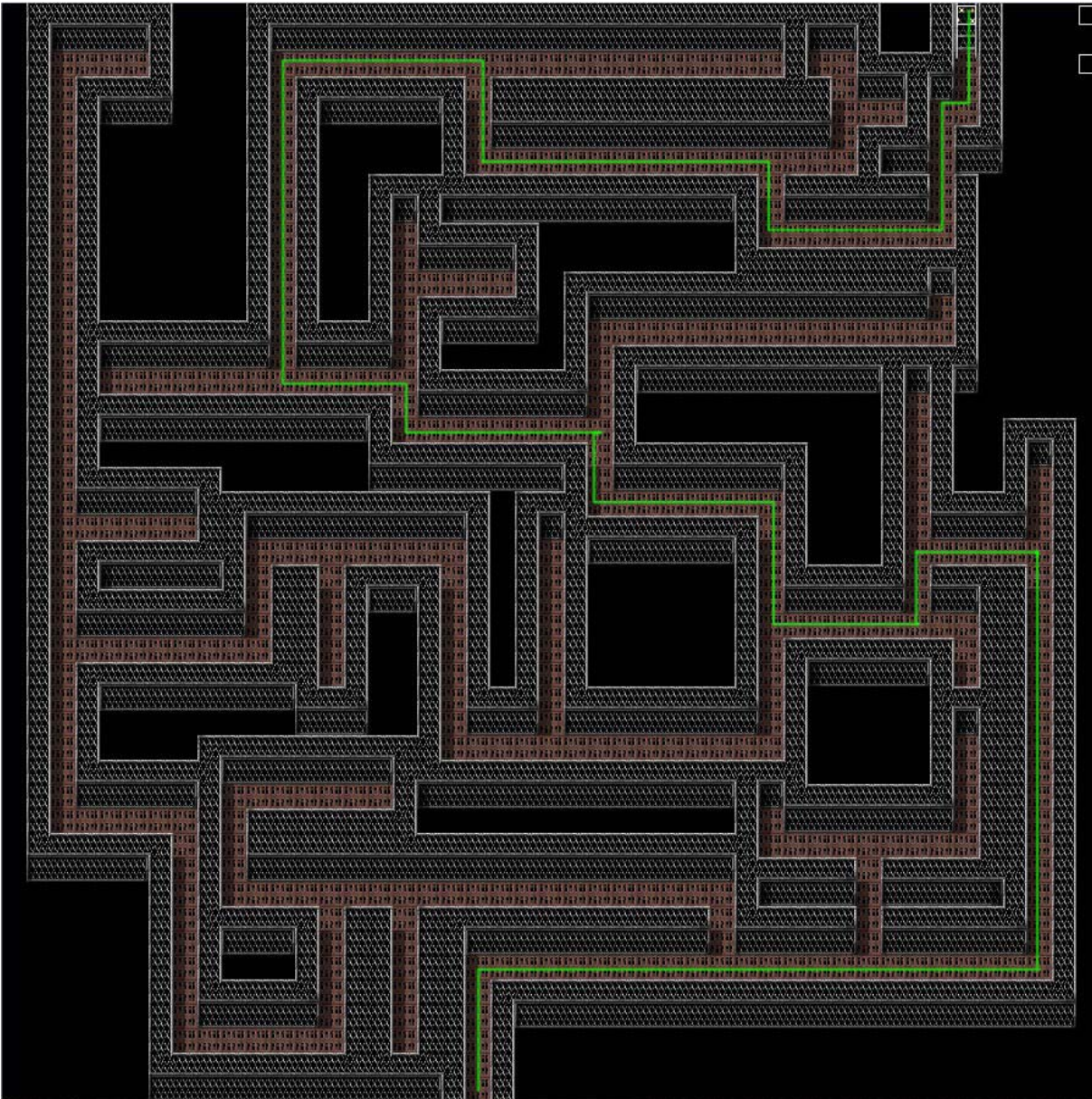
## ***Fight Training***

Once you have completed up to point in Tyna's Quest (section 15) and you have chosen a mafia during the Crime Bosses Quest (section 13) you will have the opportunity to train for the Pussy Fights tournament. This fight training consists of various different mini games which are meant to increase your concentration, skill and agility. You must complete a total of ten trainings before you are considered ready to fight in the tournament. You will only have the opportunity to train one time per day and then you must sleep before you try again.

### ***MAZE 1***

- Find the way out before time runs out
- See [Image 39] for the path through the maze

Image 39



### *GYM TRAINING*

- Your character will be in a gym setting punching and kicking a heavy bag. Arrows will appear on the bottom right of the screen indicating which arrows you must click on your keyboard to attack the bag.
- Press the corresponding keys and complete the pattern before time runs out.
- This training will occur 4 times during your ten training sessions with different patterns for each. You have 40 seconds the first time, 30 seconds the second, 20 seconds the third and 10 seconds the fourth time.

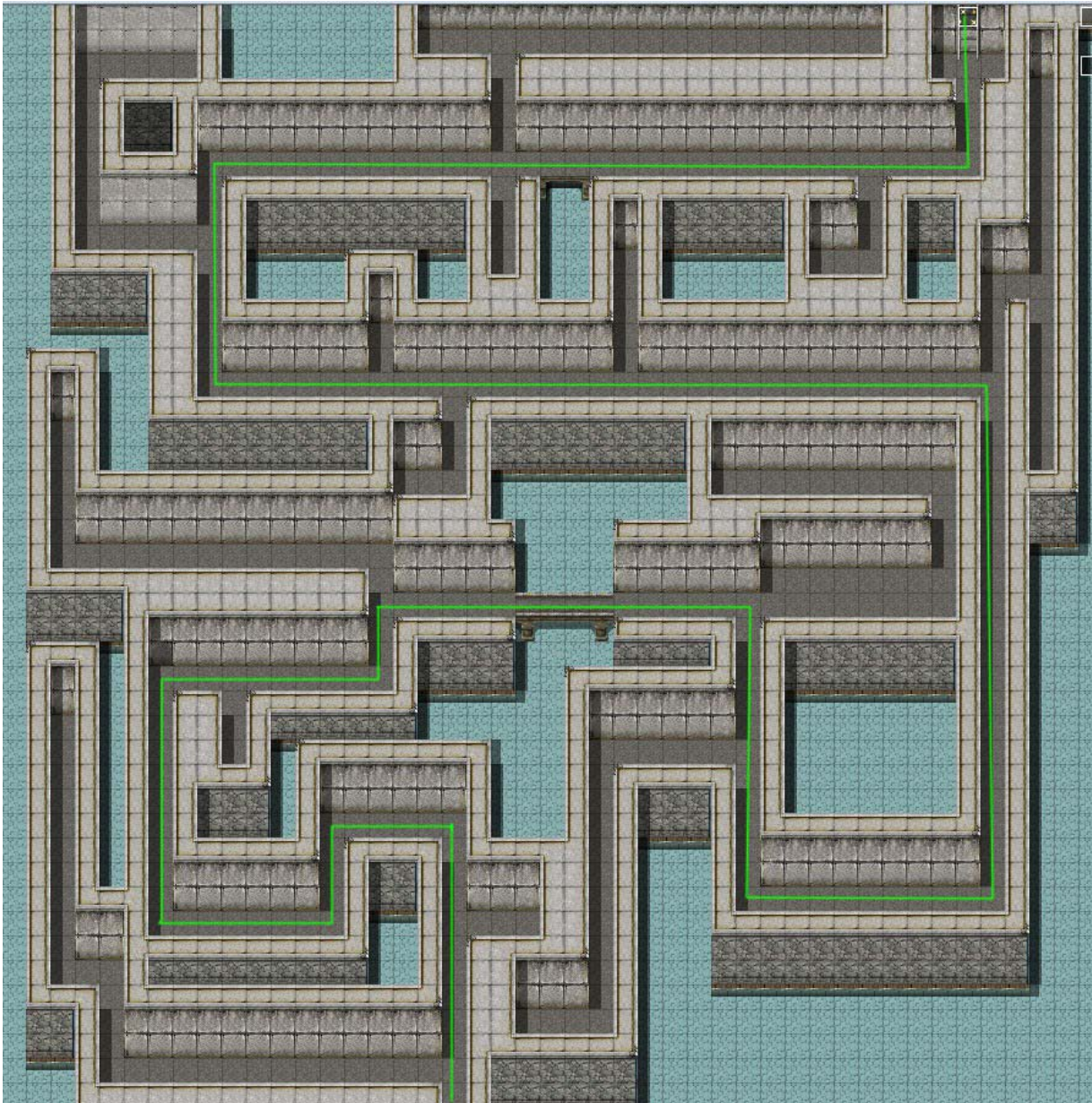
### *WASPS*

- You have to survive 30 seconds, without the wasps hitting you too many times.
- If you get hit by a wasp 5 times you lose.
- Just walk back and forth and try to stick to the path's of the slow wasps.

### *MAZE 2*

- Find the way out before time runs out.
- See [Image 38] for the path through the maze

**Image 38**



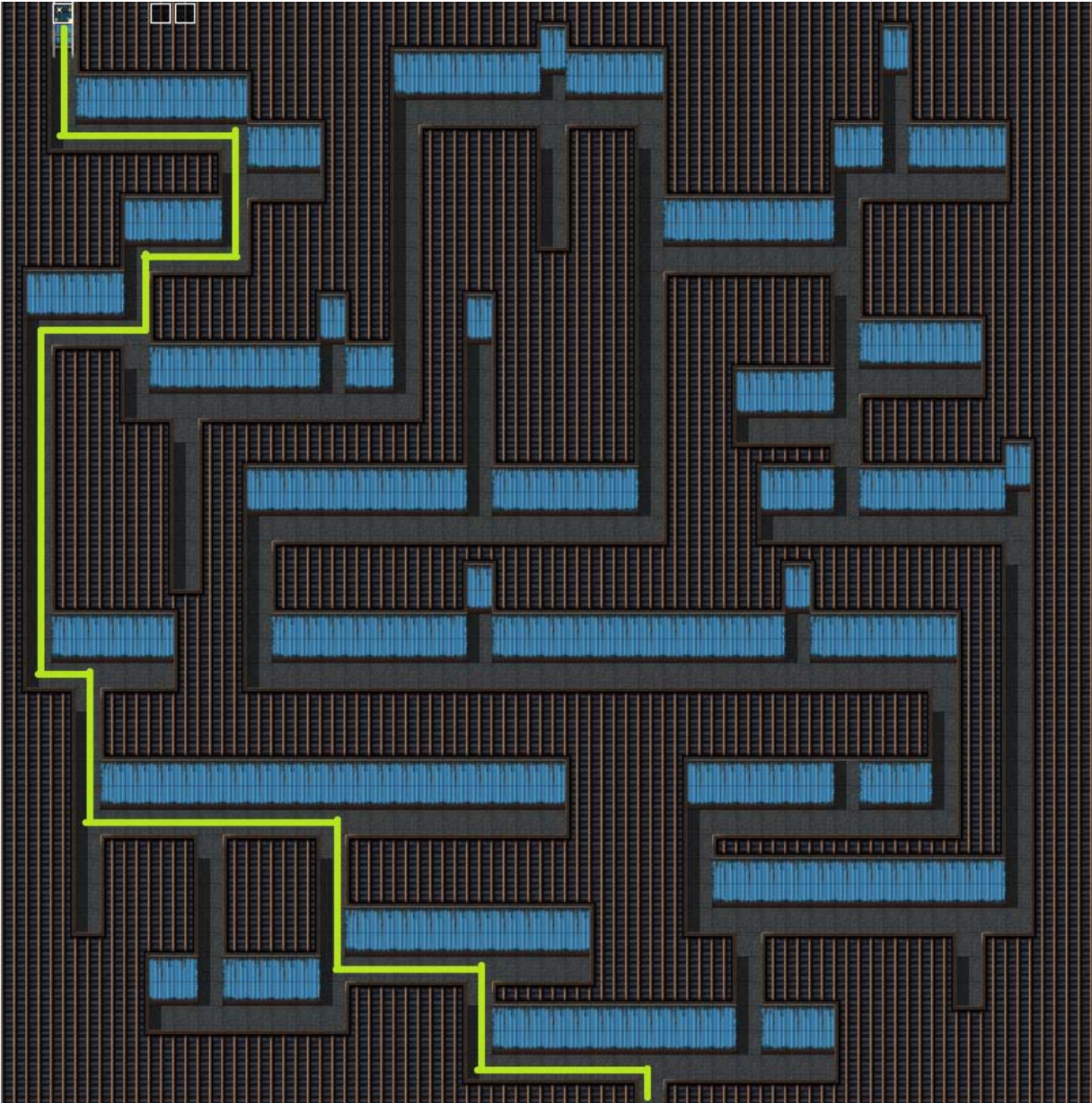
### *CARS*

- You have to survive 30 seconds, without the cars hitting you too many times.
- If you get hit by a car 5 times you lose.
- Just walk back and forth and try to stick to the path's of the slower cars.

### *MAZE 3*

- Find the way out before time runs out
- See [Image 74] for the path through the maze

Image 74



### *CATCHING CATS*

- You have to catch all the cats before the time runs out. You have 90 seconds.
- Press the action button (space bar or left mouse click) when you are next to a cat to catch it.
- If you catch one you will hear a cat sound and the cat will disappear.

### ***The Lost Training***

In previous versions of the game there was an additional stealth training mini game which was removed from the game with version 1.4. The source code for this mini game still exists in the game but there is no way to access it. I only mention it here in case the developer puts it back in the game at a later date.

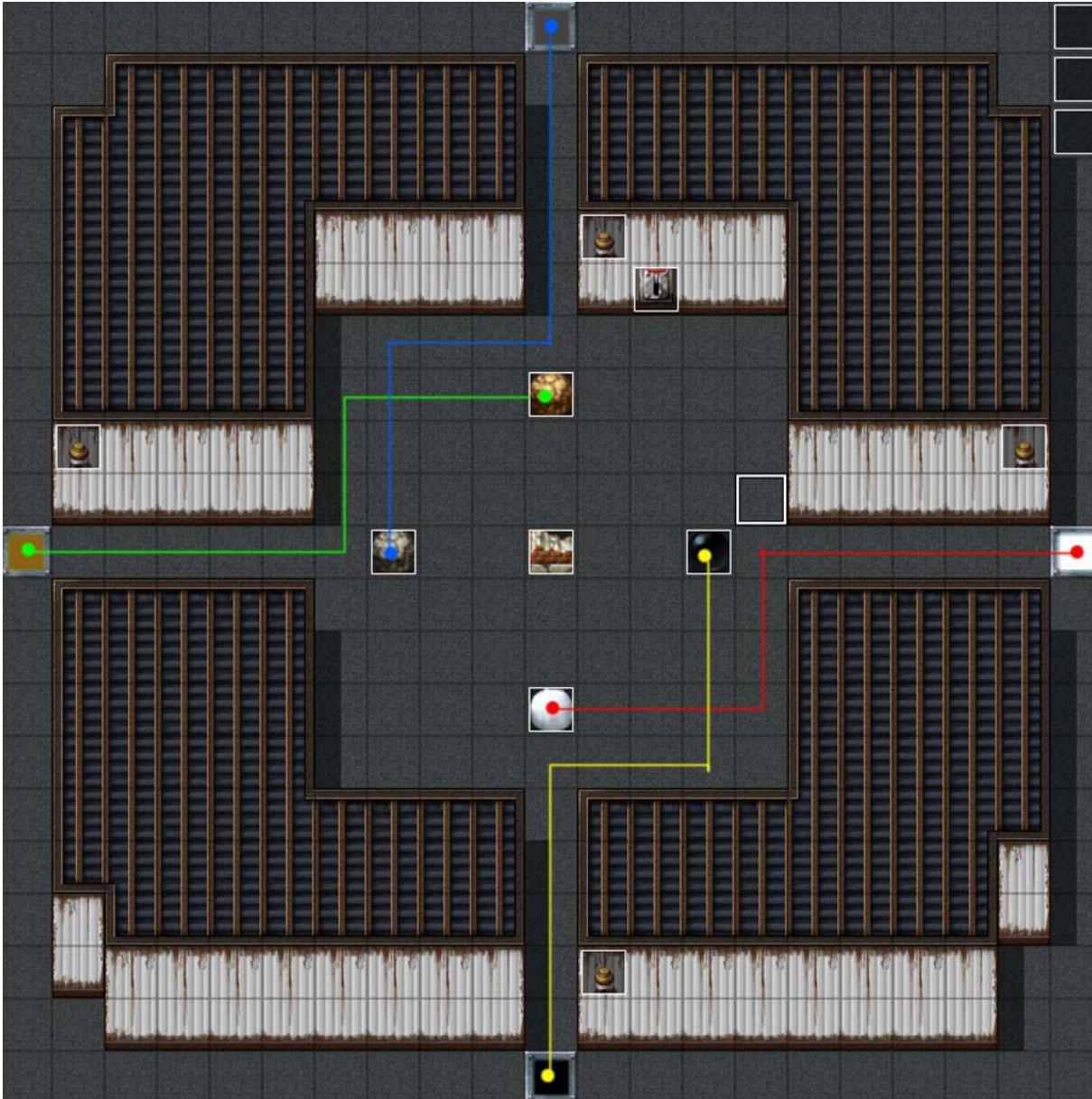
### *ROCKS*

- You need to put the rocks in the right spot and exit before the time runs out. If you are stuck push the switch on the wall to reset the rocks. See [Image 40]



- The wall in the center of the room will disappear revealing the exit once all of the round rocks are moved into the correct position.

Image 40



## Appendix C: Suspicious Packages

Suspicious packages are needed in order to do stealth training. Give them to the thief girl in the alley and for each package you can attempt one stealth mission. You can find them in various locations around the city shown in the screenshots below. These packages will not be locatable until after you have been robbed by the thief girl and caught up with her in East Town. The packages can only be found at specific times of the day, indicated on the maps. There are a total of 26 suspicious packages.

- Four of the suspicious packages hidden throughout the game are not found on the neighborhood maps. These packages can be retrieved even before you speak with the thief girl the first time.
  - School - On the second floor of the school you can find a Suspicious package in one of the three lockers on the left as you come off the stairs. [Image 41]
  - New Neighborhood - During the Morning there is a package hidden in the red trash can in the southwest parking lot near the New Neighborhood sewer entrance. [image 42]
  - Commercial Neighborhood - During the Amy Quest you can find a suspicious package in Derek's house when you enter in to find evidence of him cheating with Chloe. It will be in one of the bookcases near his bedroom door.[Image 43]
  - Gibson House - During the Jet quest you can find a suspicious package in the room full of safes where you recover Jet's birth certificate. [Image 58]

Image 41

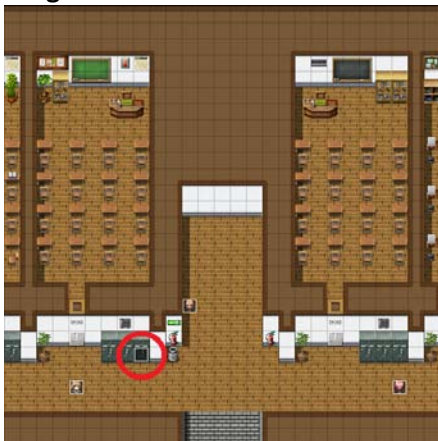


Image 42



Image 43

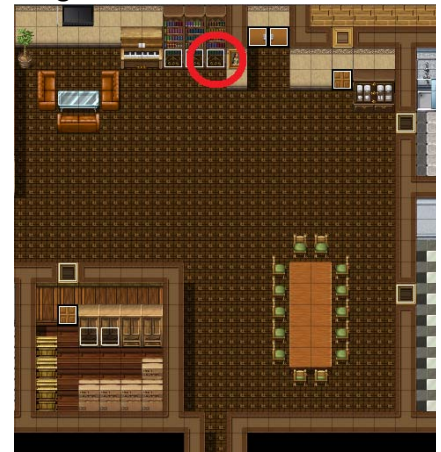


Image 58



Image 75



The Remaining suspicious packages can be found on the world maps in Appendix G . On the world maps, the packages are circled but not labeled. The color of the circle correspond with the time of day you can find them. Blue = Morning, Yellow = Afternoon, Purple = Night, Black = Dawning, Green = Weekend Only

As of version 1.4 you can get an additional 3 suspicious packages if you choose to side with Nesrot in the Crime Bosses section. They are found during the mission to rescue Jacqueline. See [Image 75] for locations.

## **Appendix D: Avoiding the Grind (Cheats)**

There are several parts of this game that can be a real grind. For the most part these are side quests and have one scene to watch when you finish the grind making them almost not worth it. This section of the guide provides cheats that you can use to minimize the grind and see the scenes you want.

The biggest help in avoiding grinds is using a save editor to change the variables that control how far along you are. There are different options out there to edit save files from RPG Game Maker but the one I use most and recommend is:

<http://www.saveeditonline.com>

Regardless of what Save editor you use you will be presented with a bunch of variables and/or items that you can edit. The following section will tell you what items to change to make certain areas simpler.

NOTE: saveeditonline does not allow you to add new variables that don't already exist in your save file so you will need to initialize the variables, usually by doing a repetitive task once, before you can change it. This is not the case for items. You can add items in text mode even if you never had the item.

### ***Money***

As in most games money is a pain to acquire in any large sum. With a save editor this issue is non-existent. Simply open your save file up in a save editor and you can change the value of your gold to whatever you want. For those that don't want to edit their save file there are some other bugs/developer tricks you could use to get all the money you want.

First you have to spend money to make money. If you can come up with \$50 you can go to the Game store in New Neighborhood and buy the microphone or the gaming headphones. Once you have one of these items in inventory, when you talk to the shop clerk on the left your money will increase by \$75. You can escape out of the conversation and speak with him over and over again without ever buying anything. Once you have enough money you can buy the HD Capture and the Graphics Card ENV 970. For each one of these four items you have in inventory you will get a certain amount of money credited to you when you speak to the shop clerk. You can talk with him and exit the conversation without buying anything and get the money.

The point of this is to ensure that you only have one of each item type, you shouldn't be able to have both the HD capture card and the 4K capture card for instance. So if you have both it will remove one from inventory and credit your money back for the one that is removed. The problem is there is a bug and it does this even if you don't have both items. To make a bunch of money you want to have the lower value of each item so it will credit you for the higher value item. When you have all 4 items, Microphone, Gaming Headphones, HD Capture and Graphics Card ENV970 you will receive \$1350 each time you talk to the shop clerk on the left.

Another trick which is not a bug but an Easter egg most likely left in for the developer is free money at the shooting range. Simply enter the armory in Chinatown and click on the right side of the couch at the bottom left of the room. You will get \$10,000 for each click.

### ***Stealth Training***

Stealth Training is not really needed because the end result is only to increase your stealth level. You will need to at least get robbed by the thief girl and then find her to begin stealth training before you increase your stealth. If you don't at least do that some missions won't work because they are looking for a switch that doesn't get initialized until you begin stealth training. Once you have found

her you can save your game and then use the Save editor to change variable 141 to increase your stealth. Recall you will need to do the stealth training once to initialize the variable.

If you choose not to use the save editor, you still don't have to train your stealth all the way to the max. If you do stealth training 12 times your stealth will be high enough to do the Jet mission at Annie Garrison's house. Once you are inside if you check the clock on the wall in the room of the sleeping girl your stealth will increase by 1 and it will tell you what your new current stealth is. You can click on it over and over again and it will increase your stealth each time.

If you only want to increase your stealth to the level achievable by doing stealth training, then the max you can achieve at the moment is 25. Currently there are 25 suspicious packages and each one gives you an attempt to raise your stealth by 1.

### ***Jobs***

Doing the jobs to see the hidden scenes is one of the biggest grinds in the game. For each job you must do the job 25 times before you can get the hidden scenes. What's worse is the counters don't seem to be reliable and many times when you complete a job it doesn't seem to get counted. Many people have reported it's taken them over 50 completed jobs to see the special scene at the hospital.

You can avoid this by setting your days counter to 25 so the next time you attempt a job you will see the special.

To do this go to your home and sign up for one of the jobs. The first day you will want to do the job so you can see the initial intro scenes for the jobs. In particular Amaria's goods has a good intro scene. On the second day use the save editor to change variable 702 equal to 25. Then enter into the business you are signed up to work at and you will be given the special. The next time you sign up for a new job this counter will go back to zero.

The jobs have been coded with various different tiers for different events to fire depending on what phase you are on. For now only phase 1 (days on the job 25) has been implemented for the hospital. For Amaria's goods there is another mission with Tyna at the fight clubs once you have worked for 50 days. At the Garage there is also another hidden scene after 50 days. Just use the same save editor to change your days on the job (variable 702) to 50 days after you have seen the special at 25 then enter the job again to get the new scene. In the future as new missions become available, change your days on the job using a save editor to the various tiers to avoid multiple repeats of the job.

### ***Jet Training***

While doing the sex training with Jet the scenes are pretty good. But watching them over and over again can get boring and become time consuming and expensive. The main purpose of this training is to increase your skill and endurance. You can change these variables using a save editor but you also have to be concerned with some background switches you can't change in a Save editor. If you completely want to bypass this portion you will at least have to take one class with Jet in each category to initialize the variables for Endurance and Ability before you can change them using a save editor.

Once you've completed 1 training session in both categories use the save editor to set the following variables:

1982 - Skill = 7

1981 - Resistance = 25

46 - Special Classes = 20

## 47 - Xpecial Class Ability = 20

Then once you speak with her and you enter the back room all of the background control switches should be set to the right values for completing all of Jet's training. Choose any class and view the scene then you can leave and you will have completed the training. This will leave all the switches correct so you can continue Jet's Quest. The best case scenario if you want to skip this entirely is you have to do at least 3 training sessions.

If you want to view all the scenes but not repeat them you could do the following:

- After you have completed at least one session for each category, save your game before you speak with Jet in the book store (not the back room). Use a save editor to set the values of each of the relevant stats in a tier wise fashion and then go in and choose the level you want to view.
  - Variable 46 controls endurance
  - Variable 47 controls ability.
- For each level in the training there is a specific tier you must hit before going on to the next level. So you could set the relevant variable (46 or 47) to 1 below each tier and then go into the back room and choose the level you want to view and when finished you will be raised to the next level. Essentially you can watch each level once. With the exception of level 1. You will have to do the quest just to initialize the variables before you can edit them. Since level one only requires you to do the training twice, by the time you can edit your variables they will already be set to 1 below the next tier. Your best bet is just to do them again and then set the tiers as below.
  - For level 2 set the relevant variable to 4.
  - For level 3 set the relevant variable to 8.
  - For level 4 set the relevant variable to 13.
  - For level 5 set the relevant variable to 19.
- There are a total of 10 different scenes with 5 levels each for endurance and ability. Instead of watching the scenes multiple times and doing jet training missions 40 times you can cut this down to 12 times, only watching each scene once (except level 1).
  - **BUG ALERT:** In theory all of this will work however there is a bug in the game which won't allow you to view the level 4 ability scene. The code is wrong and when you try to view this scene it actually runs the level 4 endurance scene instead. This will happen if you are normally playing the game or if you are doing this cheat. If you want to see this scene just wait until after you have passed level 4 of ability and then choose to do level 4. This will not change any of your variables because any time you do a training that is below your level none of the stats get changed. However, the code correctly loads the level 4 ability scene once your level is higher than level 4. So in practice you have to do it 13 times to see all scenes, viewing level 4 endurance twice.

Here is a quick explanation of the variables you are playing with. The two variables 46 and 47 are counters that increment every time you have an encounter that will raise your skill and endurance. This also includes when you spend time with Nesrot's bitches. Maggie will increase endurance (46) by 1 and Yalena will increase ability (47) by 1.

At specific tiers of this counter (each level) the other 2 values Skill (1981) and Resistance (1982) will be changed. These 2 values are what are actually used when you have interactive sex to determine how quickly the orgasm bars fill up. The lower your resistance the slower your orgasm bar fills (counter intuitive I know). The higher your skill the faster the girl's orgasm bar fills. In theory you could change both of these values and make yourself a sex machine.

## ***Sarah Submissiveness***

Making Sarah more submissive isn't too much of a grind, but I personally hate having to repeat scenes to get somewhere in a game. And this cheat is simple enough. It requires using a save editor.

Once you have left the Tinymon toy in your room and Sarah steals it, confront her after midnight in her room and choose to spank her. Her submissiveness will increase by 1. You must get her up to a submissiveness of 5 before she will wear the butt plug. Once you've watched the spanking scene the first time, use a save editor to increase her submissiveness to 5. The variable is 1942.

If you really want to match the variables achievable in the game, you would also lower your Karma. Each time you raise her submissiveness you will lose 1 point of Karma. The variable for Karma is 1996.

## ***Recess Side Quests***

For the most part the recess side quests are only there so that you can raise your relationship with members of your class. Currently many of these relationships don't do anything because there has not been much implemented yet, but I'm sure in the future they will help with something. Many of these you can just skip and raise the relationship using a save editor and be done with it. The exceptions are noted below. For anything not in the exceptions, just use the save editor to increase your relationship. The correct variables are listed below the exceptions. Keep in mind you will have to do each person's side quest at least once to initialize the relationship variable before you can edit it.

### ***CAROL***

For Carol you can speed this up but you do want to make sure that you at least raise your last level through talking to her. Otherwise the correct switch won't occur which will trigger the school project. Without the project you can't begin the Carol quest. You can safely raise your relationship with Carol to 14 and then talk to her for the last level.

- Another word of caution here is you want to make sure you have spoken to Rachel in the bathroom about Beth's party before you go to Carol's house to do the school project. So you want to make sure you are pretty close to this point before you max out your relationship with Carol. Because once the project is assigned, you only have 1 week to complete it. I tend to max out my relationship with Carol just after I speak with Rachel in the bathroom. The relationship increase with Carol during this scene is a fixed number that brings you to 10. So if you are already above that it will bring you down. Once I speak with Rachel I save my game then use the save editor to go to 14. Then I go to class and study with Carol the last time.

### ***BETH***

For Beth's quest you really want to do it all the way through. There isn't an easy save editor way to bypass the competition and you will want to see the scene at the end. This scene not only increases your relationship with Beth to 15, but it also increases with Daisy by an additional 8. Because of this I would recommend finishing Daisy's quest or at least using save editor to bypass it before tackling Beth's quest. If you do Daisy's first you can end with a relationship of 23 with Daisy. Do it in reverse and you max out at 15.

### ***PHIL***

With Phil you can use save editor to bypass it if you want to because it is not important. However, during this mission Phil shows you random pictures of the girls tits in your school. This makes it worthwhile to actually do the quest.

## **BRENDA**

In testing it seems you can bypass all of the Brenda recess side quest and just increase her relationship using a save editor. One thing to be wary of is a switch is set each time you talk to her in order to get the next item. Since you have to do her quest at least once in order to initialize the relationship variable, one of these item switches will be left on when you bypass the rest. This doesn't seem to be an issue because I can't find it in use anywhere other than to set up the next mission. I believe it is safe to bypass but wanted to note this for clarity.

## **ROSALVA**

With Rosalva you can use a save editor to bypass this quest if you want to. However, during this mission you get to spy on Rosalva performing some perverse actions so you may find it worthwhile to actually do this quest.

No matter what quest you are doing, the max relationship you can achieve in recess with any one person is 15. (With the exception of Daisy where you can get 23 by doing her quest first and Beth's after.) The variable numbers to change to increase your relationship for each person using a save editor are as follows:

Beth - 17  
Carol - 24  
Charles - 22  
Daisy - 19  
Jason - 30  
Nadine - 20  
Phil - 25  
Sandra - 23  
Pam - 21  
Brenda - 116  
Rosalva - 118

## **Armory Special Scenes**

Getting the Armory Special scenes is by far the biggest grind in the game. In order to get each scene you have to get a specific item for each enemy combatant which can only be obtained by beating them. If you beat them you have a 2% chance to get the item from one of the chests. Then even after you get it you have to fight them again to activate it. This is absolutely ridiculous and thankfully unnecessary. You can use a save editor to add the item to your inventory. Using something like [www.saveeditonline.com](http://www.saveeditonline.com) you will only see the items that you have in your inventory and be able to change the amount. However, most of these save editors also give you the ability to view the file in text mode. In this mode you can add new items that you don't already have. This is not a walkthrough of how to use Save Editors. If you can't figure it out, look online for help or ask someone in a forum.

What you want to do is add the 4 items to your inventory before you go into the armory and fight for the first time. If you have the correct item for a given enemy, they will have sex with you after you beat them. This means you only have to fight them once.

The item numbers you want to add are as follows:

Test 1 Drug - 135  
Test 2 Drug - 136  
Test 3 Drug - 137

If you are generally opposed of using save editors you can still cheat this section. Once you beat one of the challengers save your game when you are in the room with the 3 chests. Since the item is random you can check the chest and if it is not the drug restart the game and try again. Once you get the drug you can go back and replay that challenger to get the scene.

Starting with Version 1.0 you can find three of the four Test Drugs (Drugs 1-3) during the Jet Quest line. Refer to section 9 for maps of where to find them.

Starting with Version 1.4 all of the Test drugs are available for sale in the Mafia hideouts once you choose a mafia to belong to.

### ***Daisy Blowjob***

This one is not really a grind or even a cheat so much as it is a workaround for a bug. You are meant to be able to get a blowjob from Daisy when you spy on her in the women's dressing room during the shopping trip with Kayla. There seems to be a bug here in that the relationship threshold to trigger this scene is higher than you can actually achieve in the game. When you are asked to save just before taking the car ride with Kayla, do it. Then use a save editor to change your relationship with Daisy up to 50. Take note of the original value before you change it for later. Once you see the blowjob scene in the dressing room and you have your next opportunity to save go ahead and edit the save file back to its original value. If you keep your relationship so high, you may run into some glitches when communicating with Daisy because there is placeholder code scattered in the game for things to do once you reach a certain relationship level with each character, but this code is not implemented and you could get stuck at some places.

The variable for relationship with Daisy is 19

### ***Strength Training***

After you complete the Tyna Quest up to point 4 you can begin strength training. This is another area you have to repeat over and over again. Currently the most you can do the training is 10 times but this may increase in the future. To avoid doing this over and over again use a save editor to modify the strength variable. Go to the gym the first time and complete the first level of strength training to initialize the variable. Once you have initialized the variable you can use a save editor to change the variable 1542 to increase your strength. Currently you can train your strength through training up to a max of 10.

### ***Choose Both Sara and Shasha***

You can edit your save file to continue both Sarah and Shasha's quest line at the same time. To do this it's easiest to choose Shasha, but it's not technically required. You can choose Sarah as well and still continue both but the process cannot be done using saveeditonline.com. To choose Sarah first you would need to have an unpacked version of the game and use something like RPGMaker Save Edit to add the variables to your save file (An option not available through saveeditonline.com). Another drawback to choosing Sarah is you will miss one scene with Shasha in the train.

If you choose Shasha

-----

Image 59





Watch the scene with Shasha on the train

Return to your home

Go upstairs and place your character just at the top of the stairs with one square between you and Sarah's door [Image 59] then save the game

\*IMPORTANT: The location where you save is very important for this because when you trigger the Sarah scene your character will try to move left 4 squares. If he is blocked from doing this by an object the game will hang.

Edit the following variable in your save file:

Set #70 Preparativos cita = 20

Restart the game and the scene will trigger with Sarah as if you chose her. You will get her key and be able to continue with Sarah.

If you chose Sarah

-----  
Add the following variables to your save file.

Add #57 SASHA QUEST = 1

Add #50 Relacion SHASHA. = 25

Add #187 Amor Shasha = 5

You will be able to continue the Shasha quest line when more content is available.

### ***Choose both to Betray the wife and Cover for the wife of the foreman***

When you are confronted with the choice to Betray or Cover for the foreman's wife choose either option and you can edit your save file to go back and choose the other leaving both quest lines open.

Make your choice with the foreman

Save the game

Open your save file in a save editor

Take note of the value of variable #33 Evento Cartas (Write it down)

Edit variable #33 Evento Cartas = 5

Speak with the foreman again and make the opposite choice

Save the game

Open your save file in a save editor

Edit variable #33 Evento Cartas back to the value you wrote down

You can now continue to follow both paths in the Foreman's wife quest line

### ***Phil Quest***

Getting to completion in the Phil quest can be very grindy. After you've collected bugs you first have to continue to visit him until your relationship is up to 50 before speaking to his mother. This can easily be avoided by changing the relationship variable with Phil. Edit it up to 50 and then go visit him to advance the clock while inside his house so you can talk to his mom at night. The variable is: 25

Next after you speak with his mother you will need to avoid going to Phil's house for 5 days. You can also avoid this wait by changing the wait time variable to 5 and then go to the school in the afternoon and find Phil's mom. The variable for this is: 139

Finally once you speak with Phil's mom you can begin the process of working through sexual encounters. This is particularly tedious because you have to increase the event counter 35 times before you can progress through all scenes. To avoid this you can edit the counter up to 35 and then when you speak with her you will have a choice of what encounter you want to have with her with all options unlocked. The variable is: 138

**NOTE:** The relationship and the wait time variables should be initialized through the normal story progression, so once you need to change them they should be available. For the progress counter, you must at least talk to Phil's mom the first time at night to initialize the variable before changing it.

### ***Charles Quest***

Once you get to the point in Charles' quest where you can begin a relationship with Lizzy the task becomes quite grindy. You will need to build up your popularity in stages and then visit Lizzy over and over again until you see all of the sexual experiences.

You can modify two variables to bypass this grind and then just speak with Lizzy and have a choice of what experience you want with her with all options open.

First you must edit your popularity variable up to 1100. The variable for this is: 89

Second you must increase the counter for your progress with Lizzy. This counter must be raised to 8 before you are given the choice to see all experiences. The variable for this is: 172

**NOTE:** Before you can edit your popularity variable you must upload at least one video or do one game play to initialize the variable. You must visit Lizzy one time when your popularity is above 100 before you can initialize her progress counter. I recommend you increase your popularity to 1100 right away and then go visit Lizzy the first time to initialize the counter, then increase the counter before your next visit.

### ***Jason Quest***

The quest with Jason has two parts that are a grind and can be avoided using a save editor. After you have helped Jason out by pretending to be him and sleep in his bed you will have to repeatedly visit him and increase your relationship to move on to the next part of the story. You can avoid this by editing the relationship up to 60 after you have helped him. The next time you visit you should see his dad in the hallway to progress the story. The variable for this is: 30

Secondly, the portion of the quest where you are trying to build a relationship with Jason's mother is also very grindy because you have to increase your love with her about 15 times before you can progress through all scenes. To avoid this you can edit your love with her up to 310 and then when you speak with her you will have a choice of what encounter you want to have with her with all options unlocked. The variable is: 194

**NOTE:** Before you can increase the love variable with Jason's mom you must at least visit her the first time and bring her the wine so you can initialize the variable and another background switch.

### ***Aunt Maggie Home Visits***

Once you begin to visit Aunt Maggie at home the quest becomes a real grind again to max out your love with her and see all scenes. Like other home visit missions you should be able to bypass all of this and just max your love with her and get to the point where you can choose whatever you want to see. However, there appears to be a bug in the current release where the code used to generate the dialogue for all of your choices was placed in the wrong location and is inaccessible. You can still cheat to speed this process up, but if you want to see all of the scenes you need to take a staged

approach. If you just max your relationship with Aunt Maggie then you will only ever see the final Anal scene because the code to bring up choices is broken and the last scene is just repeated.

To use a save editor to bypass this grind the best you can use the following table to know what level to set the love variable to for each scene along the way. The love variable for Aunt Maggie is 195. You do not need to initialize this variable before the first time you visit her at home because it is initialized when you save her at the port.

**IMPORTANT:** Remember to bring an Aphrodisiac each time you visit Maggie at home or you won't have the opportunity for any sexual encounters until you reach the point of sex with her. At that point you don't need the Aphrodisiac anymore.

**\*\*BUG ALERT:** You can't actually get the blowjob scene with Aunt Maggie. The threshold value for the Blowjob is exactly the same as that for the first vaginal sex scene (40). The sex scene takes priority and if you are at the same tier you will always see the Sex scene.

Love (#195 )	Scene(s)
26	Hand Job and Titjob Consecutively
34	Foot Job
40	Blow Job **
40	Vaginal Sex 1
46	Vaginal Sex 2
52	Anal Sex 1
58	Anal Sex 2
60	Your choice (if it were not bugged)

### ***Mindy Home Visits***

As with other home visits this portion of the quest where you are trying to build your love with Mindy is a grind. You have to increase your love with her just under 40 times before you can progress through all scenes. You get between plus 2 and plus 4 for each interaction and you must increase to 78 to see everything. To avoid this you can edit your love with her up to 78 and then when you speak with her you will have a choice of what encounter you want to have with her with all options unlocked. The variable is: 196

**WARNING:** There is a scene available in the game where you can take Mindy's virginity. If you decide to skip the grind you may miss this scene. This will only occur when your love with Mindy is equal to 54 or 55. If you use a save editor to bypass up to where you have a choice then the system will assume you have already viewed the virginity scene and you never see it. My advice is to set your variable to 54 at first, visit her, check out the scene and then change your variable to 78 and return back for your choice.

**NOTE:** Before you can increase the love variable with Mindy you must at least visit her the first time and watch TV with her so you can initialize the variable.

### ***Cheat Mode***

Starting with version 1.2 a cheat mode has been added to the game by the developer. You will find the cheat mode by clicking on the lantern one square to the right of the computer in your bedroom. You will be asked to provide a password. The password is 1640. From within this cheat mode you can do the following:

- raise your money in increments of 1000, 10000 or 100000.

- max out your skills for endurance, ability, stealth, strength and popularity
  - When you select to increase any of the skills you will get a confusing message that say's "You're X ability is at its maximum". This means that it has raised your skill to the max. So clicking this twice won't have any additional effect.
- raise your relationship with classmates through 2 choices
  - *complete recess quest* - when you choose this option your relationship with the person will be set at 15 if it is not already higher than that.
  - *max relationship* - currently this has not been implemented because it is not possible to max the relationship with all classmates during the normal course of the game.
- max out your grades
  - This will max out your study time variable. You get exams in school periodically and the score is determined by how high your study time variable is. After the exam your study time variable is reset to zero and you need to build it up again before the next exam.
- increase or decrease your karma by 10 points.

### ***Fighter Training***

Training for Pussy fights can be annoying because you can only train one time per day because you get tired and if you don't sleep at the right time, you may not be able to train the next day. You can of course avoid this by using a save editor and modify the proper variables and switches.

First make sure your strength training is at least to level 7. If you haven't trained with Connie in the gym in Chinatown you at least need to do it once and then you can change the strength variable 1542 to a value of 10. (WARNING: don't go higher than this unless you read about the fighter stats below)

Now go to the trainer and do the first training session which is a quick maze. Once you have initialized the variables save your game and then modify the following in a save editor.

Modify Variable 1700 and set it to 20. (see below about fighter stats so you don't set it too high)  
 Modify Variable 1724 and set to 0. (this controls if you are tired)

Next you will need to modify a bunch of switches. Change switches 1681 through 1690 to true. Each of these ten switches gets set to true when you complete a training. There are ten in total.

Now don't talk to the trainer until you have read the bit below about fighter stats. Once you have read and understand it, then talk to her and she will tell you that you are trained and ask you to set your stats.

### ***FIGHTER STATS***

At the end of training you will get a bucket of points you can use to increase your stats for the fights. The total number of points in this bucket is equal to the number of points you have in strength (variable 1542) added to the number of points you receive from training (variable 1700). It's very important that the sum of these two numbers is not greater than 50. For each stat you can only have a maximum of ten points. If you have any points in the bucket when you max them all out you can't leave the screen and will be stuck.

One other thing to note the bucket will only go as high as 30 on the screen. So if you have more than 30 points it won't change the value on screen when you use those points for skills. You will see it change once you drop below 30 left.

## *SUPERHUMAN FIGHTER*

If you want to have a superhuman fighter then follow the advice above until you clear the stats distribution screen. Once you do then you can save again and use the save editor to increase those stats as high as you want. You can also increase strength back to as high as you want if you downgraded it to pass the stats screen. I recommend this because strength is used along with power in the calculation for how much damage you do on offense. The variables for the stats are as follows:

1701 = Health

1702 = Power

1703 = Guard

1704 = Evade

1705 = Stamina

1542 = Strength

## Appendix E: Other Random Tidbits

### *Interactive Sex*



1 - Female pleasure meter: The meter indicates how much pleasure the woman has experienced. suffers. If the meter is full, the woman will have an orgasm. The meter increases faster or slower depending on your sexual ability.

2 - Girl's indicator: The indicator will light up when you are the right speed, that the girls wants. If you are not at the right speed the female pleasure meter will not increase. Change your speed.

3 - Male pleasure meter: The meter indicates how much pleasure your character has experienced. If this meter is full, you will have an orgasm and the scene will end. The meter increases faster or slower depending on your endurance.

4 - Speed Slow: You will penetrate the woman slowly. Change the speed if the girl indicator is off (black). Don't change your speed if the girl indicator is on (purple).

5 - Speed Fast: You will penetrate the woman faster. Change the speed if the girl indicator is off (black). Don't change your speed if the girl indicator is on (purple)

6 - Special button: When you get three consecutive female orgasms, you will unlock this button. Press this button to put the woman into a state of ecstasy finishing her with a definitive orgasm in her and ending the scene with her totally exhausted.

SECRET: If you want to skip the sex scenes you can press the 'Q' key and the male pleasure meter will instantly fill causing your character to orgasm.

## Basement of Your Home

### Sleeping Pills



### Old Quarter Parking Lot

\$300 dollars in the street [Image 53]

### Beggar

There is a beggar outside of Rachel's apartment [Image 45a] who will sell you rare items if you bring him some things. To unlock this you must get the keys to Sarah's room by completing up to item 22 in Sarah's quest (see Section 2). Go see the beggar. He will ask you to bring him some panties worn by Maria, Whiskey and Sausages. You can buy the Whiskey and Sausages from the food store. For Maria's Panties you will have to check the washing machine in your home. You won't be able to get them in the afternoon unless it is exactly 18:00 on a weekday (When Maria is in the Kitchen). Once you bring them he will unlock his store. You can buy various items from the Beggar. Most have no value in the current version but three are important for the side quests.

*Tinymon Toy* - Leave one of these on the table in your bedroom during the day. Sarah will steal it before night. After midnight you can enter her room and spank her for stealing it to increase her submissiveness.

*Sleepy-Time Candle* - Once Dad returns home after day 45 you can no longer enter Maria's room to touch her in her sleep. If you place this in her room during the day you will be able to enter at night because Dad will be fast asleep.

*Weed* - You will need to give this to Pam for her recess side quest.

Image 53



Image 45a



As of version 1.2 you can now also unlock the Beggar store if you choose Shasha over Sarah in the Sarah quest line. If you choose Shasha the beggar will be found both in front of Rachel's home and outside of school on the far left side of the map. [Image 45b] You must visit him in front of the school and bring him the things he asks for to unlock his shop. From then on he will sell you things from either location.

Image 45b

If you chose Sarah, you will need to bring the beggar what he asks for outside of Rachel's home to unlock the shop. However, once you have unlocked his shop he will start to appear at the school location and will sell you items from either location.

**NOTE:** The beggar is important in the Nadine quest line as he will give you all of your missions. No matter your choice on the date (Sarah or Shashes) you will still need to visit the Beggar in front of Rachel's house to complete the Nadine quest. He will not give you any missions from the school location. Also, during the Rachel quest line, you will still need to recover Rachel's comics from him at the location outside of Rachel's home.



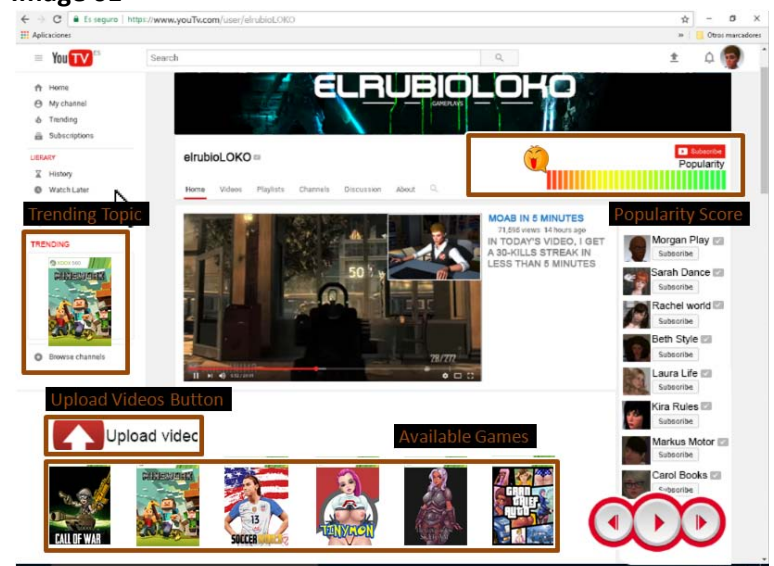
## YouTV Channel

You can use the PC in your bedroom to earn some quick cash. By clicking on the large play button on the left you will open the YouTV channel. [Image 61] Here you can upload videos or upload game plays to earn money. When you upload to YouTV you also have a popularity score as your videos become more well known. This popularity is important during the Charles Quest outlined in the main section of the walkthrough.

In order to maximize the money and the popularity score you receive you want to make sure you are always uploading videos that are trending. On the left hand side of the channel you will see an image of what is trending now. If you have the means to make this video then do it.

**TIP:** You can always close out of the PC and then reopen it and the trending topic will change if you do not have the game that is trending or the specific item needed to make that video.

Image 61



To make game play videos you must first have the game you want to make in your inventory. These can be purchased from the game shop in New Neighborhood. You will see the games you have across the bottom of the screen. For the video uploads you will have to click on the icon that says upload video just above the game on the far left hand side of the bottom of the screen and below the trending topic. You need specific items to create the video. You will need Cinnamon to do the cinnamon challenge, a webcam to do the video blog, a pen for draw my life, and a family album for 50 facts about me. You can get the cinnamon during point #9F of the Jet Quest (Section 9) when you



choose to help her. You will get the webcam when your father returns home on Day 45 to begin the Dad quest (section 10). Currently you cannot obtain the pen or the family photo album required for the other two videos.

### ***Groupies***

As you increase your popularity through the YouTV channel you will begin to get a following of groupies. These girls will show up outside of your apartment or the school and you can speak with them to get an up close shot of what they look like. I imagine that in the future there will be more interactions with these groupies but for now they are simply just there. Two girls will show up when your popularity is about half way at 650. The last two will come when you max it out at 1100.

### ***Dating Rachel***

You can ask Rachel out on a date in the afternoon or in the evening to raise your love with her. As your love increases new events will occur with Rachel. Dating Rachel during the afternoon is not the best option. You could instead visit her at home and increase your love with her much faster. At night you cannot visit Rachel at home so dates are still a good option.

You will receive the following increments to your love with Rachel based on how the date goes:

- Good Date +45
- Bad Date -5

As a side note there is one hidden picture at each location on the date. There is nothing specific you need to do to view this extra image, it is completely random. You have a 2.5% chance to see this image any time you take her to a location.

During the date you will start with 0 success points for the date. How you correspond with her will either increase or decrease the success counter. In order to have a successful date you must reach 5 points. Below is a list of the impact each action will have on your points.

How to get there:

- Walking Afternoon +0
- Walking Night -1
- Train -1
- Bus +2
- Taxi +0

Where to go:

- Park +3
- Pool +5
- Restaurant +4
- Gym +1
- Pub +2

Answer her questions:

- Correct Answer +1
- Incorrect Answer -1
- You haven't told me +0

Below is a list of all of the correct answers to Rachel's questions

- Favorite Movie - Survival Games
- Favorite Music Group - Two Directions
- Favorite Video Game - League of Kings
- Videos on YouTV - Falling Videos
- Favorite Color - Blue
- Do you know what I like my Bird? - That Sing
- How many people want to enter nursing career - 20000
- Favorite Book - The Vampires Bleed
- Car of Her Dreams - Mercedes Bins
- Addicted to a series - The Walking Zombie
- Favorite store to buy clothes - Terracota
- Worst person at school - Christian
- How many followers on Piupiu - 1000
- Best Friend - Tyna
- Prefer to sleep alone or accompanied - accompanied

### ***Rachel Home Visits***

When you visit Rachel at home you have multiple different options to increase your love with her. Whenever you can visit Rachel at home it is better to do this than date. You can increase your love faster. Save dates until night time when you can't visit her at home.

To get each special event with Rachel you must increase your love to a certain threshold.

- Finish Paizuri from the alley = 100
- Get Comics Back from Beggar = 250
- Get Rachel's stuff from Beth = 750
- Sex = 1250
- Anal = 1500

Whenever you speak with her you should try to give her a gift first and then close the menu screen and talk with her a second time and choose one of the sexual options. This will maximize the amount of love you can receive from her. If you give her a gift and don't close the menu screen, the gift may have put you over a threshold for the next event. Then doing one of the sexual events won't increase your love because it is fixed at the threshold until you complete the event, getting her comics back for example. Below is the amount your love increase with each action. It's impossible to know the starting point of your love with Rachel when you first are able to access these options because it is modified by dating Rachel.

<b>Menu</b>	<b>Submenu</b>	<b>Event</b>	<b>Required Points</b>	<b>Obtained Points</b>
Talk	Talk	N/A	0	+2
Talk	Gift	Cheap Book	5	+2
Talk	Gift	Economic Book	5	+5
Talk	Gift	Expensive Book	5	+7
Talk	Gift	Cheap Bouquet Flowers	5	+4
Talk	Gift	Economic Bouquet Flowers	5	+6
Talk	Gift	Expensive Bouquet Flowers	5	+10
Talk	Gift	Cheap Perfume	5	+10

Talk	Gift	Economic Perfume	5	+15
Talk	Gift	Expensive Perfume	5	+20
Talk	Gift	Cheap Gif	5	+17
Talk	Gift	Economic Gif	5	+25
Talk	Gift	Expensive Gif	5	+35
Talk	Gift	Cheap Jewel	5	+45
Talk	Gift	Economic Jewel	5	+100
Talk	Gift	Expensive Jewel	5	+200
Talk	Kiss	Normal	10	+15
Talk	Kiss	Passionate	100	+20
Show Me	Tits	Normal	20	+25
Show Me	Tits	Squeezed	100	+30
Show Me	Pussy	Bent Over	60	+35
Show Me	Pussy	Spread	150	+45
Touch Her	Tits	Normal	105	+40
Touch Her	Tits	With Licking	175	+45
Touch Her	Pussy	Spread	175	+50
Touch Her	Pussy	Licking	250	+55
Touch Her	Ass	Bent Over	325	+55
Touch Her	Ass	Licking	500	+65
Touch Me	Handjob	Normal	150	+55
Touch Me	Handjob	Animated Footjob	550	+65
Touch Me	Paizuri	Normal	150	+55
Touch Me	Paizuri	Animated	350	+100
Touch Me	Blowjob	Normal	550	+70
Touch Me	Blowjob	Animated	750	+75
Sex	Vaginal	Either Scene	1255	0
Sex	Anal	Either Scene	1505	0

### ***Ms. Taylor Home Visits***

When you visit Ms. Taylor at home you have multiple different options to increase your love with her. To get each special events with Ms. Taylor you must increase your love to a certain threshold.

- Get Her Wine = 100
- Hand job = 250
- Blowjob = 750
- Sex = 1250
- Anal = 1500

Whenever you speak with her you should try to give her a gift first and then close the menu screen and talk with her a second time and choose one of the sexual options. This will maximize the amount of love you can receive from her. If you give her a gift and don't close the menu screen, the gift may have put you over a threshold for the next event. Then doing one of the sexual events won't increase your love because it is fixed at the threshold until you complete the event, getting wine for her for example. Below is the amount your love increases with each action. When you are first able to access these options your love with Ms. Taylor will begin at 0.

<b>Menu</b>	<b>Submenu</b>	<b>Event</b>	<b>Required Points</b>	<b>Obtained Points</b>
Talk	Study	N/A	0	+10

Talk	Gift	Cheap Book	5	+2
Talk	Gift	Economic Book	5	+5
Talk	Gift	Expensive Book	5	+7
Talk	Gift	Cheap Bouquet Flowers	5	+4
Talk	Gift	Economic Bouquet Flowers	5	+6
Talk	Gift	Expensive Bouquet Flowers	5	+10
Talk	Gift	Cheap Perfume	5	+10
Talk	Gift	Economic Perfume	5	+15
Talk	Gift	Expensive Perfume	5	+20
Talk	Gift	Cheap Gif	5	+17
Talk	Gift	Economic Gif	5	+25
Talk	Gift	Expensive Gif	5	+35
Talk	Gift	Cheap Jewel	5	+45
Talk	Gift	Economic Jewel	5	+70
Talk	Gift	Expensive Jewel	5	+100
Talk	Kiss	On Desk	100	+20
Talk	Kiss	In Chair	200	+35
Show Me	Tits	Normal	250	+50
Show Me	Tits	On the head	350	+30
Show Me	Pussy	Sitting Clothed	450	+45
Show Me	Pussy	Spread	550	+55
Touch Her	Tits	Two Hands	400	+80
Touch Her	Tits	Underneath	550	+90
Touch Her	Pussy	Normal	575	+50
Touch Her	Pussy	Animated Face-sit	600	+55
Touch Her	Ass	Finger	600	+95
Touch Her	Ass	Licking	650	+65
Touch Me	Handjob	Normal	550	+90
Touch Me	Handjob	Animated	550	+90
Touch Me	Paizuri	Normal	751	+55
Touch Me	Paizuri	Animated	750	+60
Touch Me	Blowjob	Normal	751	+110
Touch Me	Blowjob	Animated	800	+100
Sex	Vaginal	Either Scene	1255	0
Sex	Anal	Either Scene	1505	0

### ***Dating Caroline***

Once you complete the school project with Carol you can begin to call her and take her on Dates. You can take her to various places and have to answer various questions in order to have a successful date. The reason for doing this is to get the special scenes described in Appendix A. They are dependent on your love level with Carol.

During the date you will start with 0 success points for the date. How you correspond with her will either increase or decrease the success counter. In order to have a successful date you must reach 5 points. Below is a list of the impact each action will have on your points.

How to get there:

- Walking +0

- Metro -1
- Bus +2
- Taxi +3

Where to go:

- Library +2
- Ruins +4
- Forest +2
- Royal Throne +5

Answer her questions:

- Correct Answer +1
- Incorrect Answer -1

As mentioned if your date is successful you will increase your love with Carol by +5. In order to get the special scenes you have to have a little bit of luck and a high enough level of love. For any date you go on you must answer the last question correct in order to see the scene. If you answer the last question correct and your success score on the date is above 5 then there is a 33% chance to see the special scene for that location. However, even if you get all of the above, your love with Carol must be above 500 in order to see the scene. In 3 of the locations there are 2 scenes. The first requires your love to be above 500 and for the second it must be above 800.

Library

- Scene 1 (love above 500) - Tit Job
- Scene 2 (relationship above 75) - Blow Job

**BUG ALERT:** In v1.0 Scene 2 has been broken. Previously relationship was increased with a successful date instead of love. The old code appears to still be in the game for this scene which looks at relationship instead of love. Since you no longer get increased relationship for successful dates, you can't reach the old threshold.

Ruins

- Scene 1 (love above 500) - Foot Job
- Scene 2 (love above 800) - Blow Job

Forest

- Scene 1 (love above 500) - Go down on Carol

Royal Throne

- Scene 1 (love above 500) - Hand Job
- Scene 2 (love above 800) - Blow Job

Below is a list of the correct answers to Carol's questions:

Library 1 [Image 46a]

- Not Really ...
- I'd love to Try
- Yep

Library 2 [Image 46b]

- You're the best
- No
- Yep

Image 46a



Image 46b



Image 47a

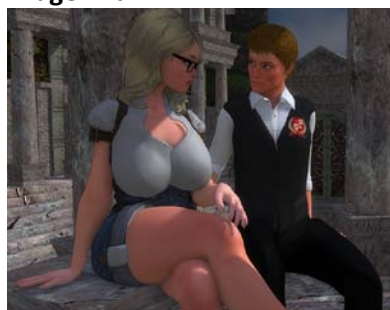


Image 47b



### Ruins 1 [Image 47a]

- That's Really Interesting.
- Worst luck ever
- I had no idea!

### Ruins 2 [Image 47b]

- You're Right
- No!
- I sure do

### Forest 1 [Image 48a]

- We connecting
- I'm sure
- That would be great

### Forest 2 [Image 48b]

- Yes
- Yes
- Absolutely

### Royal Throne 1 [Image 49a]

- Shared the Riches?
- It really is fascinating
- Nepotism?

### Royal Throne 2 [Image 49b]

- Absolutely
- Edwin was a traitor
- I love your stories!

Image 48a



Image 48b



Image 49a



Image 49b



## Carol Home Visits

When you visit Carol at home you have multiple different options to choose from to see additional scenes. You must increase your love level with Carol until you see all scenes.

Whenever you speak with her you should try to give her a gift first this will maximize the amount of love you can receive from her opening up more scenes. Below is the amount your love increase with each action. It's impossible to know the starting point of your love with Carol when you first are able to access these options because it is modified by dating Carol.

Menu	Submenu	Event	Required Points	Obtained Points
Talk	Study	N/A	0	+10 **
Talk	Gift	Cheap Book	5	+2
Talk	Gift	Economic Book	5	+5
Talk	Gift	Expensive Book	5	+7
Talk	Gift	Cheap Bouquet Flowers	5	+4
Talk	Gift	Economic Bouquet Flowers	5	+6
Talk	Gift	Expensive Bouquet Flowers	5	+10
Talk	Gift	Cheap Perfume	5	+10
Talk	Gift	Economic Perfume	5	+15
Talk	Gift	Expensive Perfume	5	+20
Talk	Gift	Cheap Gif	5	+17
Talk	Gift	Economic Gif	5	+25
Talk	Gift	Expensive Gif	5	+35

Talk	Gift	Cheap Jewel	5	+45
Talk	Gift	Economic Jewel	5	+70
Talk	Gift	Expensive Jewel	5	+100
Talk	Kiss	N/A	100	+20
Talk	Kiss	N/A	200	+35
Show Me	Tits	Normal	250	+50
Show Me	Tits	Holding underneath	350	+30
Show Me	Pussy	Spread	450	+45
Show Me	Pussy	Bent Over	550	+55 ##
Touch Her	Tits	Two Hands	400	+80
Touch Her	Tits	Hands and Face	550	+90
Touch Her	Pussy	Normal	575	+50
Touch Her	Pussy	Animated Licking	600	+55
Touch Her	Ass	Finger	600	+95
Touch Her	Ass	Licking	650	+65
Touch Me	Handjob	Animated	550	+90
Touch Me	Handjob	Normal	550	+90
Touch Me	Paizuri	Normal	751	+55
Touch Me	Paizuri	Animated	755	+60
Touch Me	Blowjob	Animated	800	+100
Touch Me	Blowjob	Normal	850	+110
Sex	Vaginal	Either Scene	1255	0
Sex	Anal	Either Scene	1505	0

**\*\*BUG ALERT:** This actually increases Ms. Taylor love.

**##BUG ALERT:** This actually increases Ms. Taylor love. It also is dependent on your love level with Ms. Taylor so if you do Carol home visits first you can't trigger this scene.

### ***Nadine Home Visits***

When you visit Nadine at home you have multiple different options to choose from to see additional scenes. You must increase your love level with Nadine until you see all scenes.

Whenever you speak with her you should try to give her a gift first this will maximize the amount of love you can receive from her opening up more scenes. Below is the amount your love increase with each action. When you first are able to access these options your love level with Nadine will be at 150

Menu	Submenu	Event	Required Points	Obtained Points
Talk	Talk	N/A	0	+2 **
Talk	Gift	Cheap Book	5	+2
Talk	Gift	Economic Book	5	+5
Talk	Gift	Expensive Book	5	+7
Talk	Gift	Cheap Bouquet Flowers	5	+4
Talk	Gift	Economic Bouquet Flowers	5	+6
Talk	Gift	Expensive Bouquet Flowers	5	+10
Talk	Gift	Cheap Perfume	5	+10
Talk	Gift	Economic Perfume	5	+15

Talk	Gift	Expensive Perfume	5	+20
Talk	Gift	Cheap Gif	5	+17
Talk	Gift	Economic Gif	5	+25
Talk	Gift	Expensive Gif	5	+35
Talk	Gift	Cheap Jewel	5	+45
Talk	Gift	Economic Jewel	5	+100
Talk	Gift	Expensive Jewel	5	+200
Talk	Kiss	Normal	10	+15
Talk	Kiss	Close Up	100	+20
Show Me	Tits	N/A	20	+25
Show Me	Tits	N/A	100	+30
Show Me	Pussy	Bent Over	60	+35
Show Me	Pussy	Laying Down	150	+45
Touch Her	Tits	Normal	105	+40
Touch Her	Tits	With Licking	175	+45
Touch Her	Pussy	Spread	175	+50
Touch Her	Pussy	Licking	250	+55
Touch Her	Ass	Dildo	325	+55
Touch Her	Ass	Licking	500	+65
Touch Me	Handjob	Normal	150	+55
Touch Me	Handjob	Animated Footjob	550	+65
Touch Me	Paizuri	Animated Side View	150	+55
Touch Me	Paizuri	Animated Close up	350	+60
Touch Me	Blowjob	Animated	550	+70
Touch Me	Blowjob	Normal	750	+75
Sex	Vaginal	N/A	1255	0
Sex	Anal	N/A	1505	0

**\*\*BUG ALERT** - If you visit Nadine in the morning on a weekend and choose to talk to her the system will check the level of your relationship with Rachel instead of Nadine. If you have finished Rachel's content then this will lead to sex with Nadine because the love level being checked is so high.

### ***Brenda Home Visits***

When you visit Brenda at home you have multiple different options to choose from to see additional scenes. You must increase your love with Brenda until you see all scenes. Below is the amount your love increase with each action. When you first are able to access these options your love level with Brenda will be at 6

<b>Menu</b>	<b>Submenu</b>	<b>Event</b>	<b>Required Points</b>	<b>Obtained Points</b>
Talk	Talk	N/A	0	+10
Talk	Kiss	Normal	10	+25
Talk	Kiss	Tongues	100	+30
Show Me	Tits	N/A	20	+35
Show Me	Tits	N/A	100	+40 **
Show Me	Pussy	Bush Flash	60	+45
Show Me	Pussy	Trimmed Beaver	150	+55



Touch Her	Tits	Normal	105	+50
Touch Her	Tits	With Licking	175	+55
Touch Her	Pussy	Animated Spanking	175	+65
Touch Her	Pussy	Licking	250	+75
Touch Her	Ass	From Behind	325	+80
Touch Her	Ass	Animated Licking	500	+85
Touch Me	Handjob	Normal	150	+90
Touch Me	Handjob	Animated	550	+95
Touch Me	Surprise	Butt Plug	750	+95
Touch Me	Surprise	Fisting	850	+110
Touch Me	Blowjob	Animated on Knees	600	+100
Touch Me	Blowjob	Animated on Bed	750	+110
Sex	Vaginal	Either Scene	1255	+70
Sex	Anal	Either Scene	1505	+70

**\*\*BUG ALERT:** This scene should show a different version of Brenda flashing where she removes her hands and shows you her tits. The covered picture is displayed twice.

### ***Pam Home Visits***

When you visit Pam at home you have multiple different options to choose from to see additional scenes. You must increase your love level with Pam until you see all scenes.

Whenever you speak with her you should try to give her a gift first this will maximize the amount of love you can receive from her opening up more scenes. Below is the amount your love increase with each action. When you first are able to access these options your love level with Pam will be at 0

<b>Menu</b>	<b>Submenu</b>	<b>Event</b>	<b>Required Points</b>	<b>Obtained Points</b>
Talk	Talk	N/A	0	+2
Talk	Gift	Cheap Book	5	+2
Talk	Gift	Economic Book	5	+5
Talk	Gift	Expensive Book	5	+7
Talk	Gift	Cheap Bouquet Flowers	5	+4
Talk	Gift	Economic Bouquet Flowers	5	+6
Talk	Gift	Expensive Bouquet Flowers	5	+10
Talk	Gift	Cheap Perfume	5	+10
Talk	Gift	Economic Perfume	5	+15
Talk	Gift	Expensive Perfume	5	+20
Talk	Gift	Cheap Gif	5	+17
Talk	Gift	Economic Gif	5	+25
Talk	Gift	Expensive Gif	5	+35
Talk	Gift	Cheap Jewel	5	+45
Talk	Gift	Economic Jewel	5	+100
Talk	Gift	Expensive Jewel	5	+200
Talk	Kiss	Pam's Head Higher	10	+15
Talk	Kiss	Pam's Head Lower	100	+20
Show Me	Tits	Normal	20	+25
Show Me	Tits	Holding	100	+30
Show Me	Pussy	Spread	60	+35

Show Me	Pussy	Holding leg up	150	+45
Touch Her	Tits	Normal	105	+40
Touch Her	Tits	From Behind	175	+45
Touch Her	Pussy	From Behind	175	+50
Touch Her	Pussy	Animated Licking	250	+55
Touch Her	Ass	Licking	325	+55
Touch Her	Ass	Dildo	500	+65
Touch Me	Handjob	Normal	150	+55
Touch Me	Handjob	Animated	550	+65
Touch Me	Paizuri	Normal	150	+55
Touch Me	Paizuri	Animated	350	+60
Touch Me	Blowjob	Animated Side View	550	+70
Touch Me	Blowjob	Animated Above View	750	+75
Sex	Vaginal	Either Scene	1255	0
Sex	Anal	Either Scene	1505	0

### ***Rosalva Home Visits***

When you visit Rosalva at home you have multiple different options to choose from to see additional scenes. You must increase Rosalva's submissiveness until you see all scenes. Below is the amount her submissiveness increases with each action. Rosalva's submissiveness should begin at 10 when you first open these options.

<b>Menu</b>	<b>Submenu</b>	<b>Event</b>	<b>Required Points</b>	<b>Obtained Points</b>
Talk	Order	N/A	0	+10
Talk	Submit	Footstool	50	+25
Talk	Submit	Bend Over	250	+30
Show Me	Tits	Standing	20	+35
Show Me	Tits	Sitting	150	+40
Show Me	Pussy	From Behind	100	+45
Show Me	Pussy	Front View	200	+60
Touch Her	Tits	Angry	150	+50
Touch Her	Tits	With Licking	225	+60
Touch Her	Pussy	From Behind	175	+60
Touch Her	Pussy	Licking	300	+70
Touch Her	Ass	Licking	325	+75
Touch Her	Ass	Dildo	500	+80
Touch Me	Handjob	Grinding	150	+80
Touch Me	Handjob	Animated footjob	550	+85
Touch Me	Punish Her	Hand Spank	750	+90
Touch Me	Punish Her	Riding Crop	850	+100
Touch Me	Blowjob	Animated Sitting Down	600	+110
Touch Me	Blowjob	Animated Laying Down	750	+115
Sex	Vaginal	Either Scene	1255	+150
Sex	Anal	N/A	1505	+150

### ***Pussy Fights***

## OVERVIEW

Welcome to the world of Pussy Fights!! Once you have completed Tyna's Quest up to point 9 you will be taken to the fights. Once you begin the fights you will be locked in the tournament for 3 days. When you arrive you will be in your room with Tyna and Amaria. You can explore the stadium but there really isn't much you can do. To begin the tournament exit your room and travel west until you reach the fight floor. Once inside an event will trigger where Tyna will show you around and then the announcements of fighters begins. After the matches are decided you are free to walk around the arena. If you want to watch the other fights and see the ending scenes, visit the counter on the NorthEast section of the room and the woman will ask if you want to bet on the fight. You can bet if you like but if you say yes or no she will then ask if you want to watch. if you click yes you will watch the fight. When you are ready to fight walk over to the stage just to the right of the ring where the blinking Arrow is to begin your fight. When you have completed your fight the round is over. You can go back to your room and sleep for the next day.

## THE FIGHT SYSTEM



The fights take a turn based approach. You will start either with an offensive move or a defensive move. Once you make your choice the opponent will make their choice which is opposite of yours. Then you will get a turn which is opposite of your first. If you were on offense you will now be on defense. Below explains the fight screen and options you have available.

*The Life Bars* - These show how much life you have left in the fight if your bar reaches zero you lose. If you take your opponent to zero you win.

*The Energy Bars* - Most of the moves you make will cost you some amount of energy. The only exceptions are when you rest (to get more energy) or you skip your turn.

## AVAILABLE MOVES



Throw a Punch - Requires 3 energy



Kick - Requires 4 Energy (does more damage)



Swap Turn - If you are on attack it will swap to defense. If you are on defense it will swap to attack. If your enemy has less than 3 Energy they will automatically rest. 3 or more and they will attack you. You will gain 1 energy



Defend - You will try to block your opponents attack. You will take less damage. Requires 2 Energy.



Evade - You will attempt to dodge your opponents attack. When successful you will receive no damage. Requires 2 Energy.



Rest - You will receive more energy. This will prevent from using an attack or defense on this turn. Does not require energy.



Heal - Will increase your life bar. This will prevent you from using an attack or defense this turn. Requires 5 Energy



Special Attack - When this is used it will throw a powerful three hit combo that cannot be dodged for large damage. You must use 7 energy for this and it is not always active.

## DAMAGE, DEFENSE AND ENERGY

How well you do in the fight is determined by the stats you added to your character during training. I won't go into the formulas used to determine how much damage you do or how much damage you take, but I will describe what stats work in which situation. The first stat is Health and it is pretty basic. The more you pour into this stat, the more available life you have in your life bar. The rest of the stats come into play depending on the situation.

When you are on attack your options are to throw a punch or kick. Kicks take more energy but do some more damage. In both cases the amount of damage done is calculated using both your strength (from strength training) and your power (fighter stats). Increasing your stats here will increase how much damage you do to the enemy.

When you are on defense you have the option to Block or Evade your opponent. When you choose to block there is a random chance you can completely block the attack and take zero damage. There is no way to increase the percentage of this. In general when you block the Guard stat is taken into account. The higher your Guard stat, the less damage you will take from the attack. The same exact scenario applies when you try to evade. The only difference is the amount of damage you take is based on the Evade stat. You can randomly entirely evade the attack for zero damage as well but again there is no way to increase this chance. Honestly, when training your stats it's probably best to pick which one you prefer and then ignore the other. If you ignore guard then pour your stats into evade and then always use the evade button or vice versa. In general if you miss a block or evade, then the amount of damage you take is based on the Stamina stat.

You also have the option to Rest, Heal or Swap turns when on attack or defense. When you rest you will obtain 3 energy back. You will have to do this quite often in the fight because almost every choice you make requires energy. Choosing to rest a few rounds will keep you in the fight. If you heal it will require 5 energy, but you will gain back 25 points to your life. The swap option is useless in my opinion. It basically just skips a turn and the enemy can still attack you. You're better of resting because at least you get 3 energy back for taking an unguarded hit.

Lastly you have may sometimes see the Special Attack option available throughout the fight. Every time you take a hit there is a variable that is increased called anger. If this counter increases high enough AND you have over 7 energy available the special attack will become available. When you use it, you will deliver an unblockable hit which will do 75 damage to your opponent.

### THE BRACKET

The brackets for the fight are slightly different depending on which Mafia you are a member of when you enter the fights. This means you can see some different scenes depending on the route you take.

#### Warren's Mafia

Round 1	Round 2	Round 3	Round 4
Lady X vs. Logan	Lady X vs. Birko	Lady X vs. NeoGenesis	You vs. Lady X
Birko vs. Alessandro			
Svetlana vs. Anabel	NeoGenesis vs. Svetlana		
NeoGenesis vs. Zelma			
Mao vs. Celine	Dakota vs. Mao	You vs. Dakota	
Dakota vs. Brianna			
Jinx vs. Rex	You vs. Jinx		
You vs. Night			

#### Nesrot's Mafia

Round 1	Round 2	Round 3	Round 4
Lady X vs. Logan	Lady X vs. Birko	Lady X vs. NeoGenesis	You vs. Lady X
Birko vs. Alessandro			
Svetlana vs. Anabel	NeoGenesis vs. Svetlana		
NeoGenesis vs. Zelma			
Christian vs. Celine	Christian vs. Mao	You vs. Christian	
Mao vs. Brianna			
Jinx vs. Rex	You vs. Jinx		
You vs. Night			

#### Nina's Mafia

Round 1	Round 2	Round 3	Round 4
Lady X vs. Logan	Lady X vs. Birko	Lady X vs. NeoGenesis	You vs. Lady X
Birko vs. Alessandro			
Mao vs. Anabel	NeoGenesis vs. Mao		
NeoGenesis vs. Zelma			
Christian vs. Celine	Christian vs. Dakota	You vs. Christian	

Dakota vs. Brianna			
Jinx vs. Rex	You vs. Jinx		
You vs. Night			

### *Chang's Mafia*

Round 1	Round 2	Round 3	Round 4
Lady X vs. Logan	Lady X vs. Birko	Lady X vs. NeoGenesis	You vs. Lady X
Birko vs. Alessandro			
Svetlana vs. Anabel	NeoGenesis vs. Svetlana		
NeoGenesis vs. Zelma			
Christian vs. Celine	Christian vs. Dakota	You vs. Christian	
Dakota vs. Brianna			
Jinx vs. Rex	You vs. Jinx		
You vs. Night			

### *PUSSY FIGHTS SPECIAL SCENES*

The premise of pussy fights is that each fighter will put up some form of Pussy as a bet for the fight. Female characters can wager their own or someone else. The winner get's the pussy for the whole crowd to see. In order to enjoy these special scenes you must go to the betting counter and choose to watch the fights. You can just fight your rounds and ignore watching other fighters if you want to skip these special scenes. When you fight though you won't be able to skip the scenes. If you win then you will claim your prize.

There are also a few other small special scenes at the tournament some depend on which Mafia you choose.

*Amaria* - In the beginning of each day before you go out to the floor for your fight you can talk to Amaria in your room and she will show you her outfit and say she is ready for the fights. This is a still shot and it is repeated each day.

*Motivation* - After you have won your fight you can stop by the rest area on the way to your room and buy pussy wine. If you bring this back to Tyna after the fight she will give you a still shot surprise to congratulate you on your win. This image is different each of the three days of the tournament.

*Sex with Anya* - If you enter the pussy fights as a member of Nina's Mafia at the end of Round 3 Birko's pussy, Anya, will be standing outside of your room. She will have sex with you for good luck in your final match with Lady X.

*Sex with Lady X* - This scene is only available if you have chosen to enter the fights as a member of Warren's Mafia. At the end of each round after your fight you can go to the rest area and talk with Lady X. She will ask you to bring her a pussy beer. Buy her one after each of the three rounds and she will have sex with you after you beat her in round 4.

*Sex with Chloe* - If you have had sex with Chloe in the past she will be standing outside of one of the upstairs Dormitory doors after Round 1. Talk to her and she will offer sex again. It doesn't matter even if you are a member of Warren's crew.

*Lost Tablet* - At the end of Round 2 you will find a girl standing to the right of the Rest Area door by a plant. Talk with her and she will tell you she lost her tablet. If you return back to the Ring Area of the stadium you can find some stars on the right hand wall North of the ring. Check here to find a random key. Take the key to the second floor of the dormitory and you will be able to enter the far right room. You will find the tablet in here on the floor. Bring it back to the girl and she will thank you the way all girls do in this game. The woman is different depending on which mafia you fight for. If Warren you will meet Brianna, if Nesrot you will meet Charlotte, If Nina you will meet Heather and if Chang you will meet Celine.

## Appendix F: Save editor mappings

This section provides a list of item numbers and variable numbers that are used within the game. This list is provided to help you identify which items or variables (examples: relationships, stealth, etc.) you can edit through a save file editor such as:  
<http://www.saveeditonline.com>

### **Items**

<u>Item #</u>	<u>Description</u>	<u>Item #</u>	<u>Description</u>
1	Phone	43	Newspaper
2	Maria Room's Key	44	Book
3	Laura Room's Key	45	Great novel
4	Sara Room's Key	46	Foreman's Keys
5	Amy Room's Key	47	Expensive Ring
6	Maria Room's Key Copy	48	Lingerie
7	Laura Room's Key Copy	49	Expensive Dress
8	Sara Room's Key Copy	50	Sleeping Pills
9	Amy Room's Key Copy	51	My Room's Key
10	Tinymon Card Xalizard	52	My Room's Key Copy
11	Tinymon Card Toroark	53	Hat
12	Tinymon Card Megagross	54	Fashion Dress
13	Tinymon Card Zoodra	55	Coat
14	Tinymon Card Xorlax	56	Shoes
15	Tinymon Card Lunario	57	Maria's Package
16	Tinymon Card Mextow	58	Teachers Room Key
17	Tinymon Card Larceus	59	Ms. Taylor House's Keys
18	Tinymon Card Gaxomp	60	Ms. Taylor House's Keys Copy
19	Tinymon Card Rikatxu	61	Special Classes Ticket
20	Pregnancy test	62	Photo of Ms. Taylor's Tits (same as 63)
21	Milf's Hentai Magazine	63	Photo of Ms. Taylor's Tits (same as 62)
22	Whisky	64	Anal Beads
23	Wine	65	G-spot Vibrator
24	Cake	66	Butt Plug
25	Honey	67	Sex Doll
26	Food	68	Dildo
27	Chocolates	69	Dildo Xtra Size
28	Candies	70	Double Dildo
29	Meat	71	Love Egg
30	Sausages	72	Hitachi Magic Wand
31	Fish	73	Strap-on dildo
32	Game- Call of War	74	Candle
33	Game- Minework	75	Whip
34	Game- Soccer World	76	Lubricant
35	Game- Tinymon	77	Lubricant Hot
36	Game- The Elder Book	78	Aphrodisiac
37	Game- Gran Thief Auto	79	Taurina
38	Pinapple Computer	80	Rachel's Comics
39	Pc Gamming	81	Rachel's Stuff
40	Pc Alienmecha	82	Suspicious Package
41	Pc Home Edition	83	Pharmacy Keys
42	Hentai Magazine	84	Viagra



Item #	Description	Item #	Description
85	Cheap Flowers	136	Test 2 Drug
86	Economic Flowers	137	Test 3 Drug
87	Expensive Flowers	138	Test 4 Drug
88	Cheap Jewel	139	Test 5 Drug
89	Economic Jewel	140	Test 6 Drug
90	Expensive Jewel	141	Test 7 Drug
91	Elite Jewel	142	Test 8 Drug
92	Cheap Book	143	Test 9 Drug
93	Economic Book	144	Test 10 Drug
94	Expensive Book	145	Tinymon Toy
95	Cheap Gift	146	Weed
96	Economic Gift	147	Sleepy-time Candle
97	Expensive Gift	148	Sexy-time Candle
98	Homemade Chocolates	149	Suspicious Cake
99	Cheap Perfume	150	Game Guy
100	Economic Perfume	151	Rope Bandage
101	Expensive Perfume	152	Suspicious Liquid
102	Ms. Taylor Package	153	Maria's Used Panties
103	Gun	154	Picture Marie Williams 1
104	Photo of Jet	155	Picture Marie Williams 2
105	Bullets	156	Picture Marie Williams 3
106	Ultra Expensive Jewel	157	Picture Marie Williams 4
107	Room Key	158	Picture Marie Williams 5
108	Jet Family Registry	159	Picture Marie Williams fake
109	False Note	160	Photo camera Nv1
110	Paper	161	Photo camera Nv2
111	Pen	162	Photo camera Nv3
112	Stolen Car's Key	163	Photo camera Nv4
113	Rope	164	Photo camera Nv5
114	WebCam	165	Bottle of soda
115	Stink Bomb	166	Empty bottle of soda
116	Video Beth's mom	167	birth certificate of Jet
117	X-Power	168	Aruna Flower
118	Client Address	169	Anir Root
119	Photo of Derek	170	Animal Bone
120	Screwdriver	171	Mare's Milk
121	HD Capture	172	Saracen flour
122	4k Capture	173	ketamine.
123	Graphics Card ENV 970	174	Mother hair
124	Graphics Card ENV 1080	175	Semen
125	Microphone	176	Virgin hair
126	HQ Microphone	177	Modern Dress
127	Gaming Headphones	178	Hair Dye
128	Beep Headphones	179	make-up
129	Cinnamon	180	Brenda's Clothes
130	Family Album	181	Brenda's panties
131	Ink Pen	182	Maid Dress
132	Crowbar	183	Yellow Butterfly
133	School Workbook	184	Nix Spider
134	Bullets Test	185	Rew Cockroach
135	Test 1 Drug	186	Prew Grasshopper

Item #	Description
187	Krio Grasshopper
188	Jaw Cricket
189	Insect Net
190	Fake Vagina
191	Lab ID
192	Scientist Coat
193	Laxative Pills
194	Bad Coffee
195	Suspects List
196	Mindy's Costumes
197	Saw
198	Fake Tinymon Card
199	Pussy Wine
200	Pussy Beer
201	Pussy Vodza
202	Pussy Malibu with pineapple
203	Dirty Panties

Item #	Description
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## Variables

Variable #	Description	Variable #	Description
1	Hours	191	Love with Brenda
2	Day of Week	192	Love with Pam
3	Days Passed in Game	193	Rosalva Submissiveness
4	Relationship Maria	194	Love with Dory
6	Relationship Sara	195	Love with Aunt Maggie
8	Relationship Amy	196	Love with Mindy
10	Relationship Laura	702	Days worked on a Job
12	Relationship Rachel	703	Days in Treatment (Hospital Job)
13	Relationship Morgan	1301	Relationship Warren
14	Relationship Mark	1302	Relationship Nesrot
15	Relationship Tyna	1303	Relationship Chang
16	Relationship Tom	1320	Suspicious Guy Encounters
17	Relationship Beth	1542	Strength
18	Relationship Ronald	1700	Training Skills Points
19	Relationship Daisy	1701	Health
20	Relationship Nadine	1702	Power
21	Relationship Pam	1703	Guard
22	Relationship Charles	1704	Evade
23	Relationship Sandra	1705	Stamina
24	Relationship Caroline	1942	Sarah Submissiveness
25	Relationship Phil	1981	Resistance
26	Relationship Ms Gyna	1982	Skill
30	Relationship Jason	1996	Karma
31	Relationship Mrs Turner		
32	Relationship Ms Taylor		
42	Days for Exams		
46	Endurance		
47	Ability		
48	Relationship Christian		
50	Relationship Shasha		
89	Popularity		
105	Relationship Aunt Maggie		
116	Relationship Brenda		
118	Relationship Rosalva		
138	Advance Claire Event		
139	Days Ignoring Phil		
141	Stealth		
146	Aim		
172	Advance Lizzy Event		
181	Love with Sara		
182	Love with Maria		
183	Love with Amy		
184	Love with Laura		
185	Love with Rachel		
186	Love with Ms Taylor		
187	Love with Shasha		
188	Love with Nadine		
189	Love with Carol		
190	Love with Jet		

## Appendix G: World Maps

The following section contains maps of the city to guide you on how to travel from area to area. The maps contain information about where buildings are located as well as interesting events and locations for suspicious packages. When viewing the following maps, use the following key to determine what the indicators on the map mean.

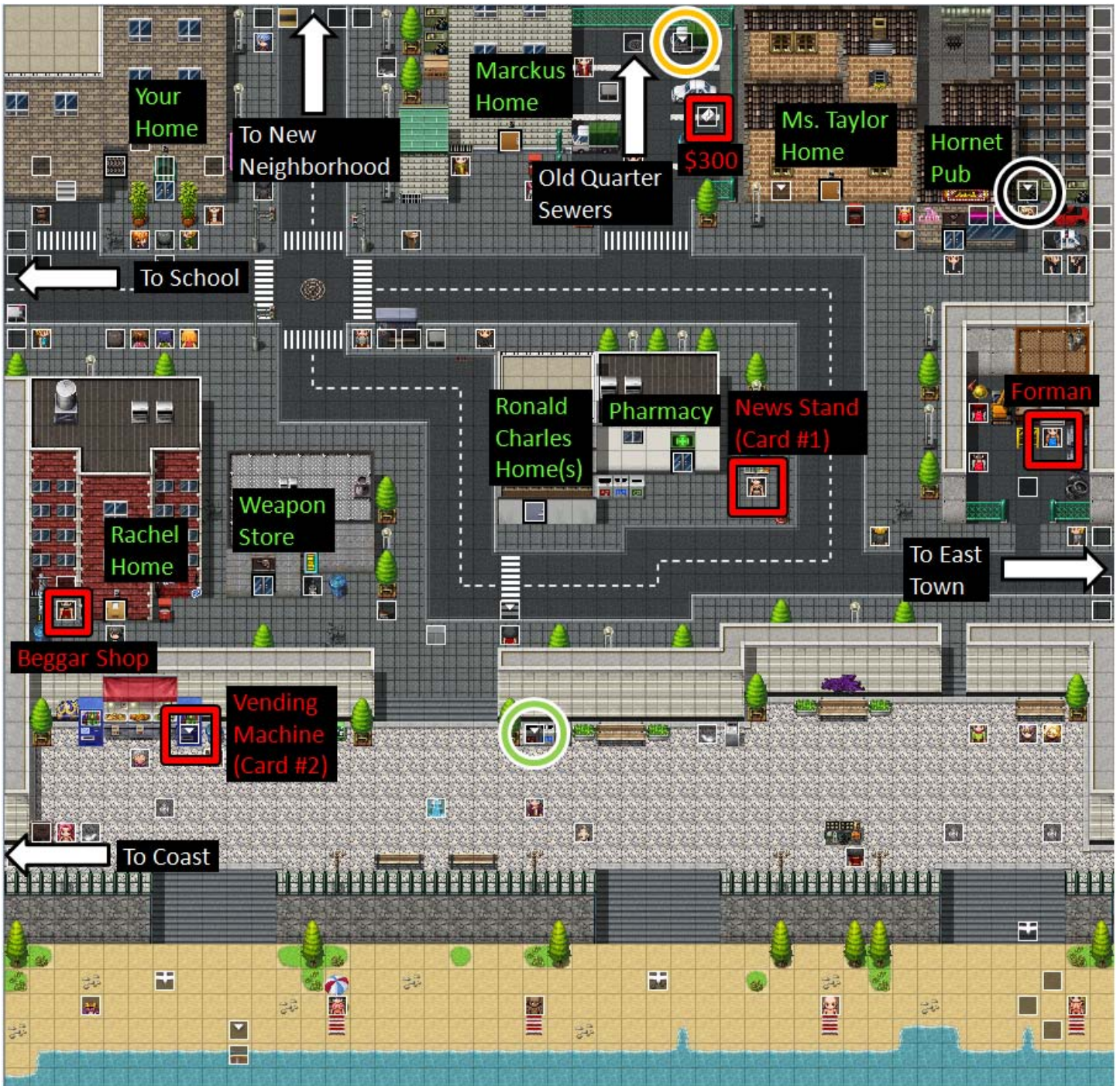
**SUSPICIOUS PACKAGE TIME**

-  Weekend
-  Morning
-  Afternoon
-  Night
-  Dawn

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-  Location
-  Event / Person
-  Change Maps

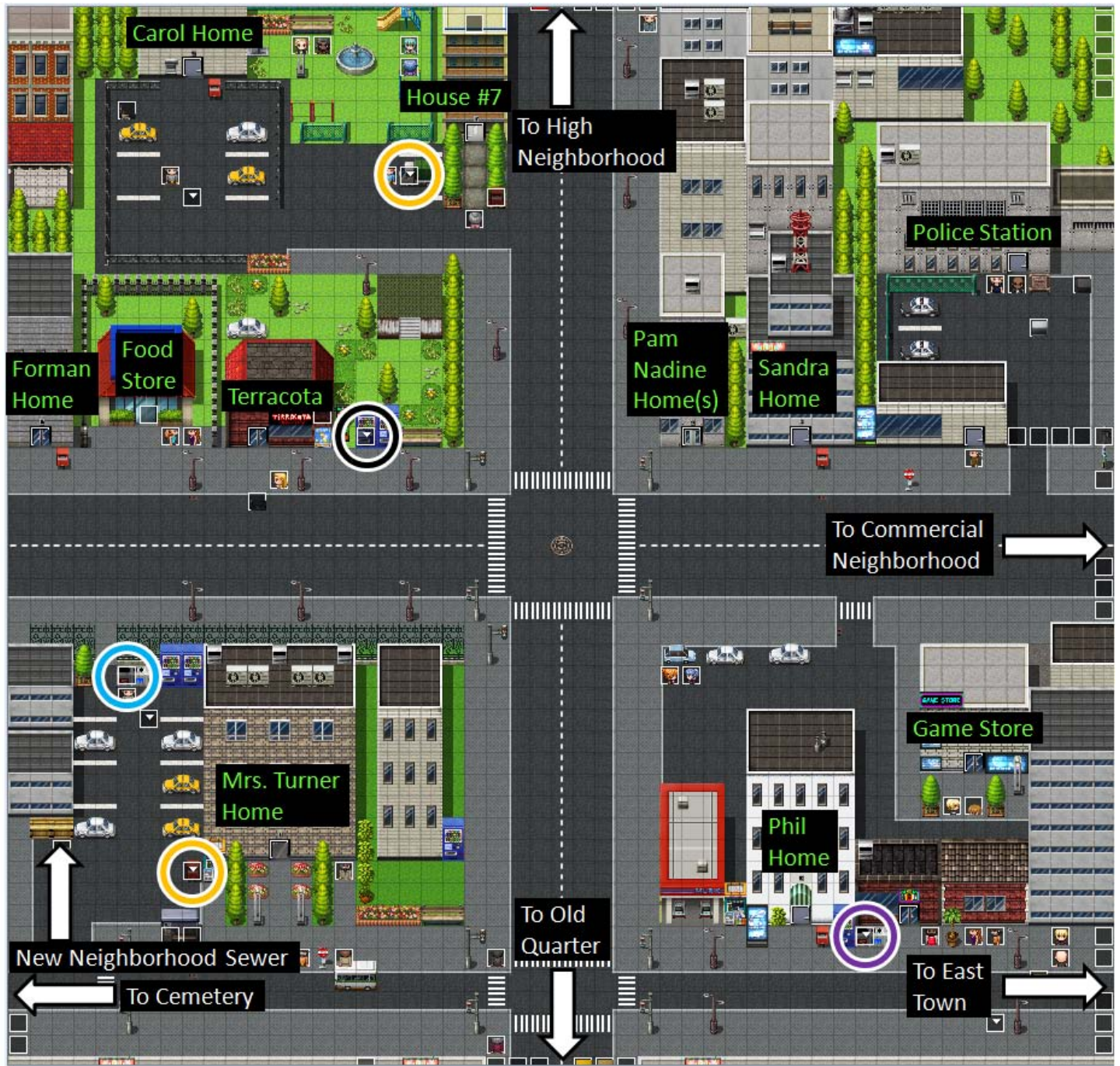
Old Quarter



# School



# New Neighborhood



East Town

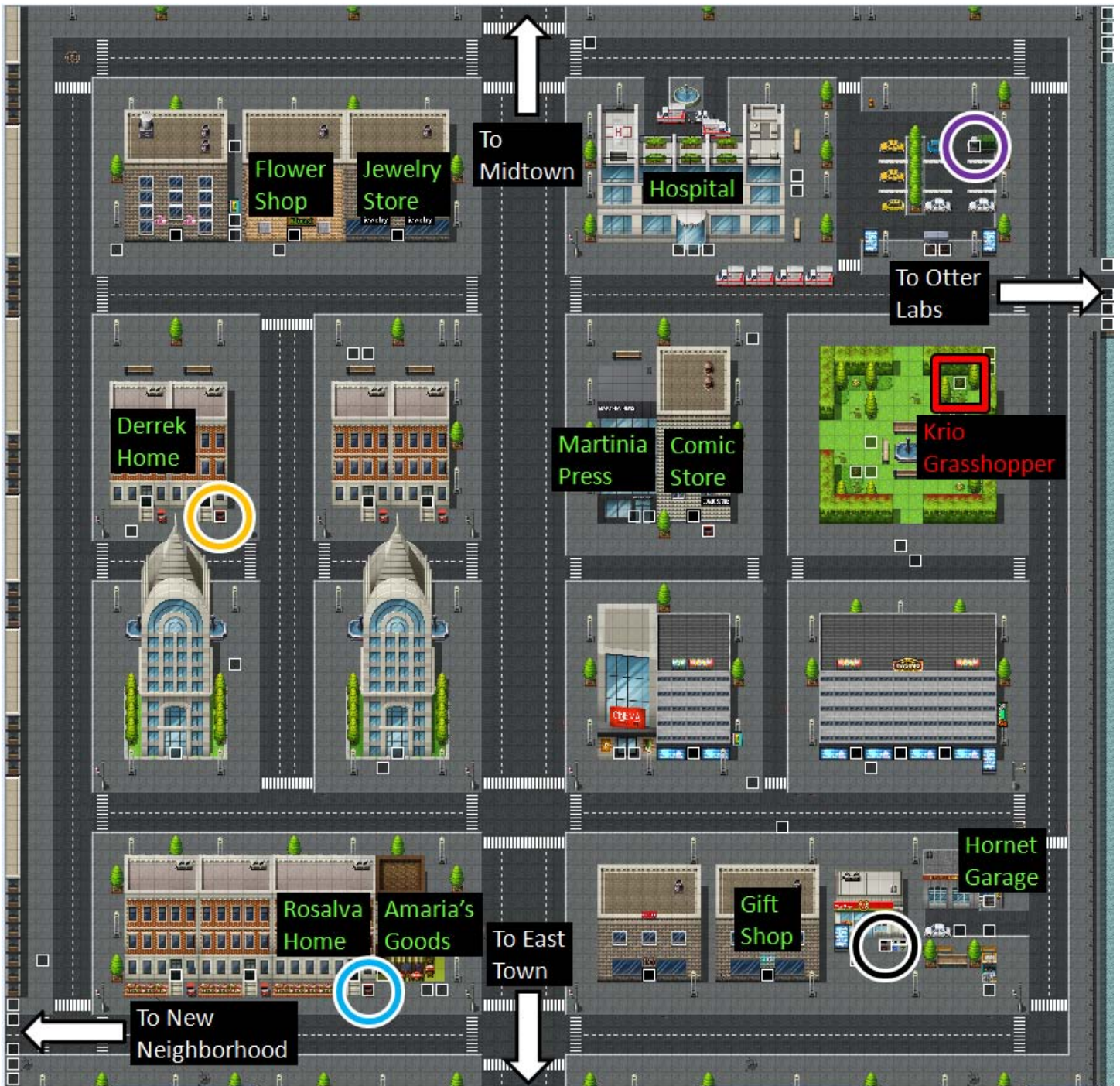




# High Neighborhood



# Commercial Neighborhood



# Chinatown



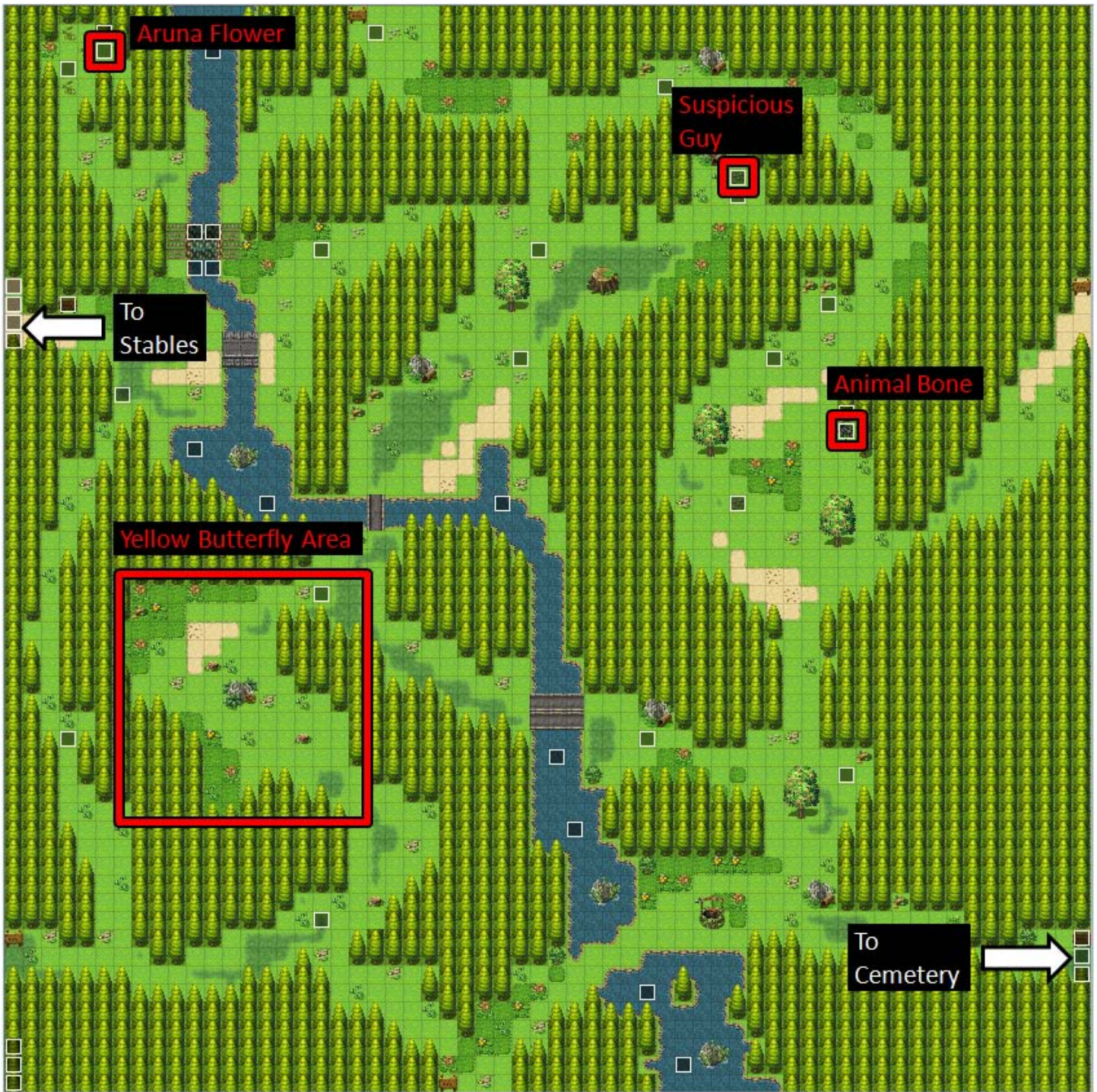
Midtown



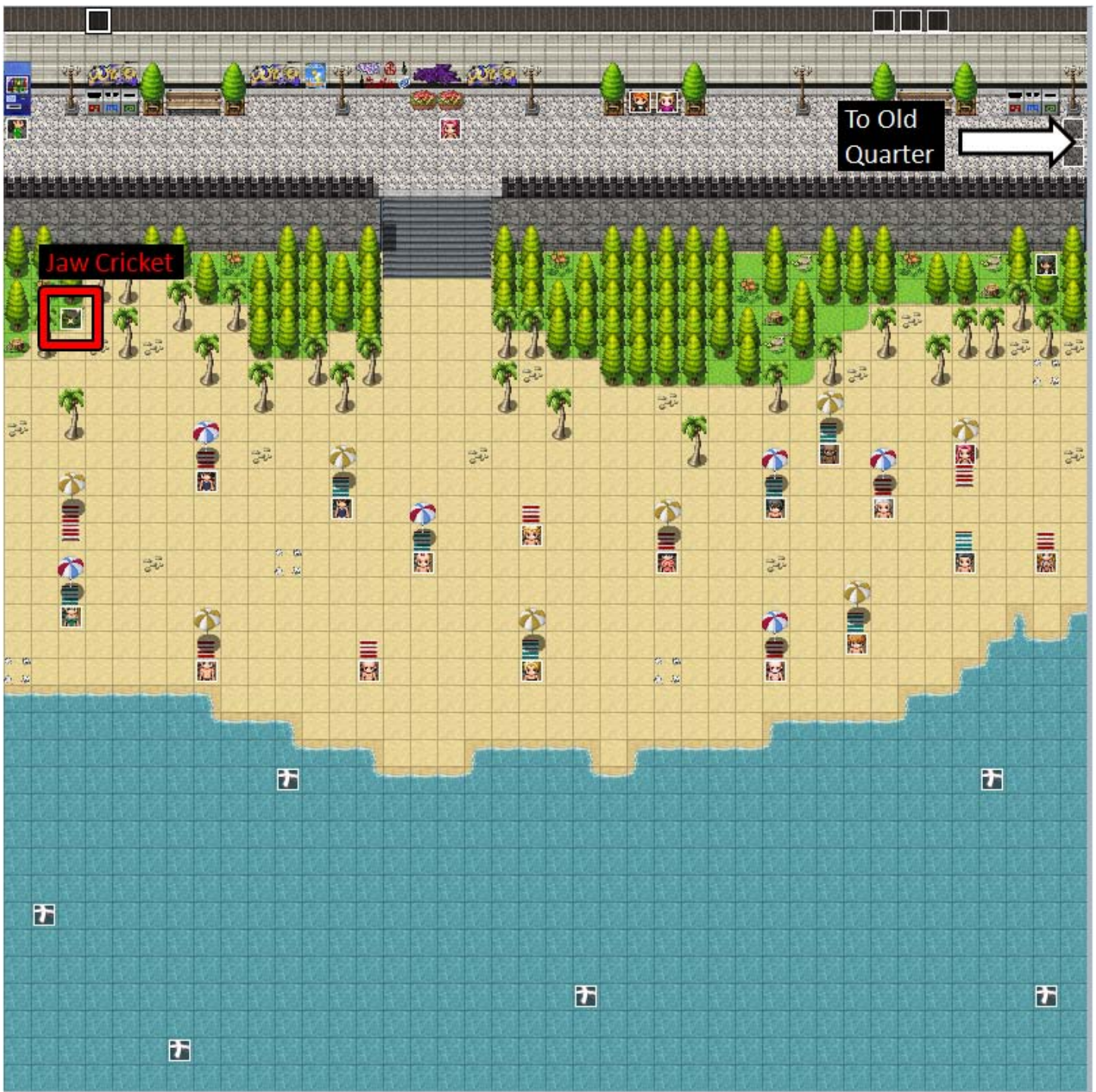
# Cemetery



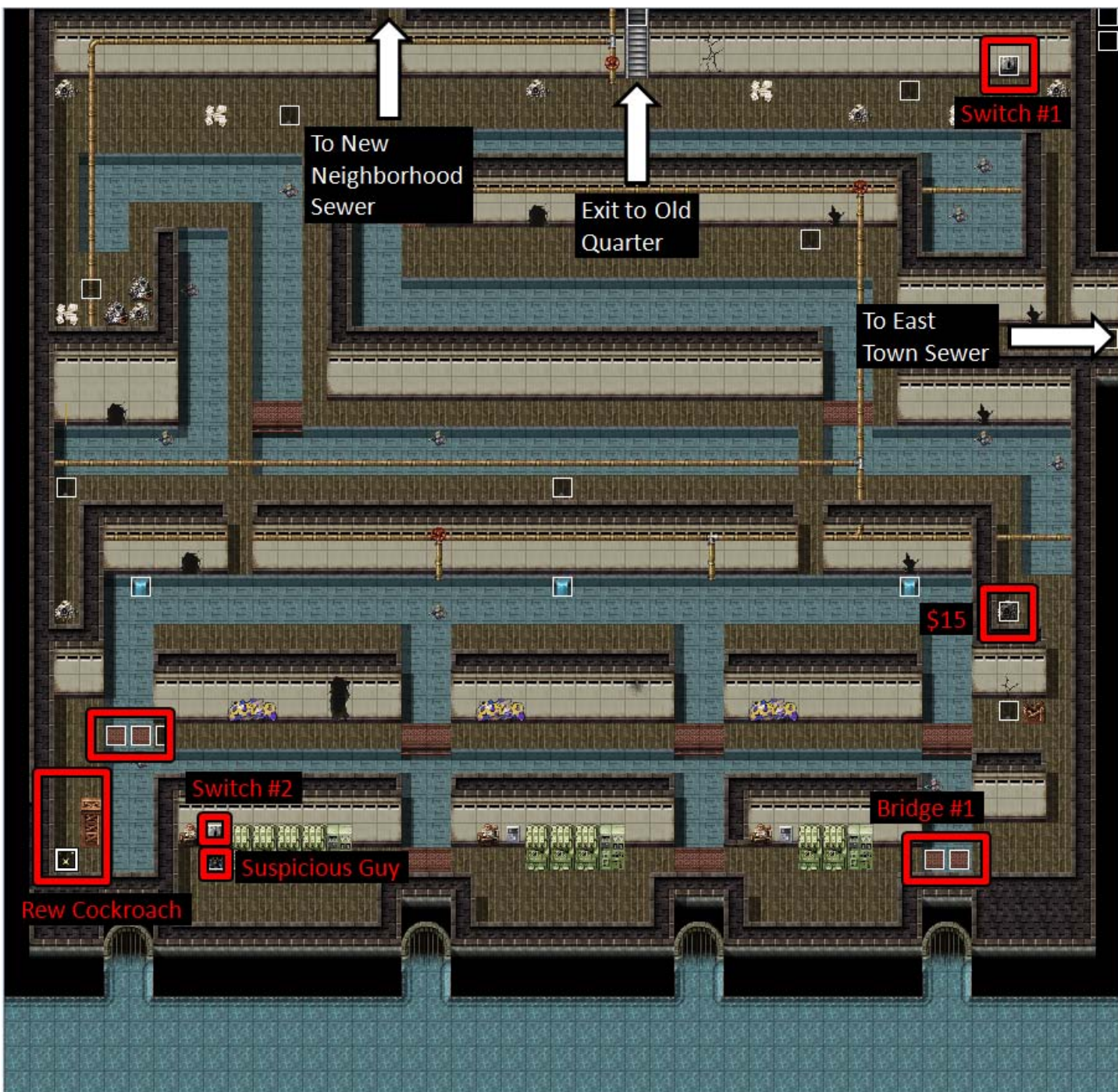
Ethel Forest



# Coast



# Old Quarter Sewer

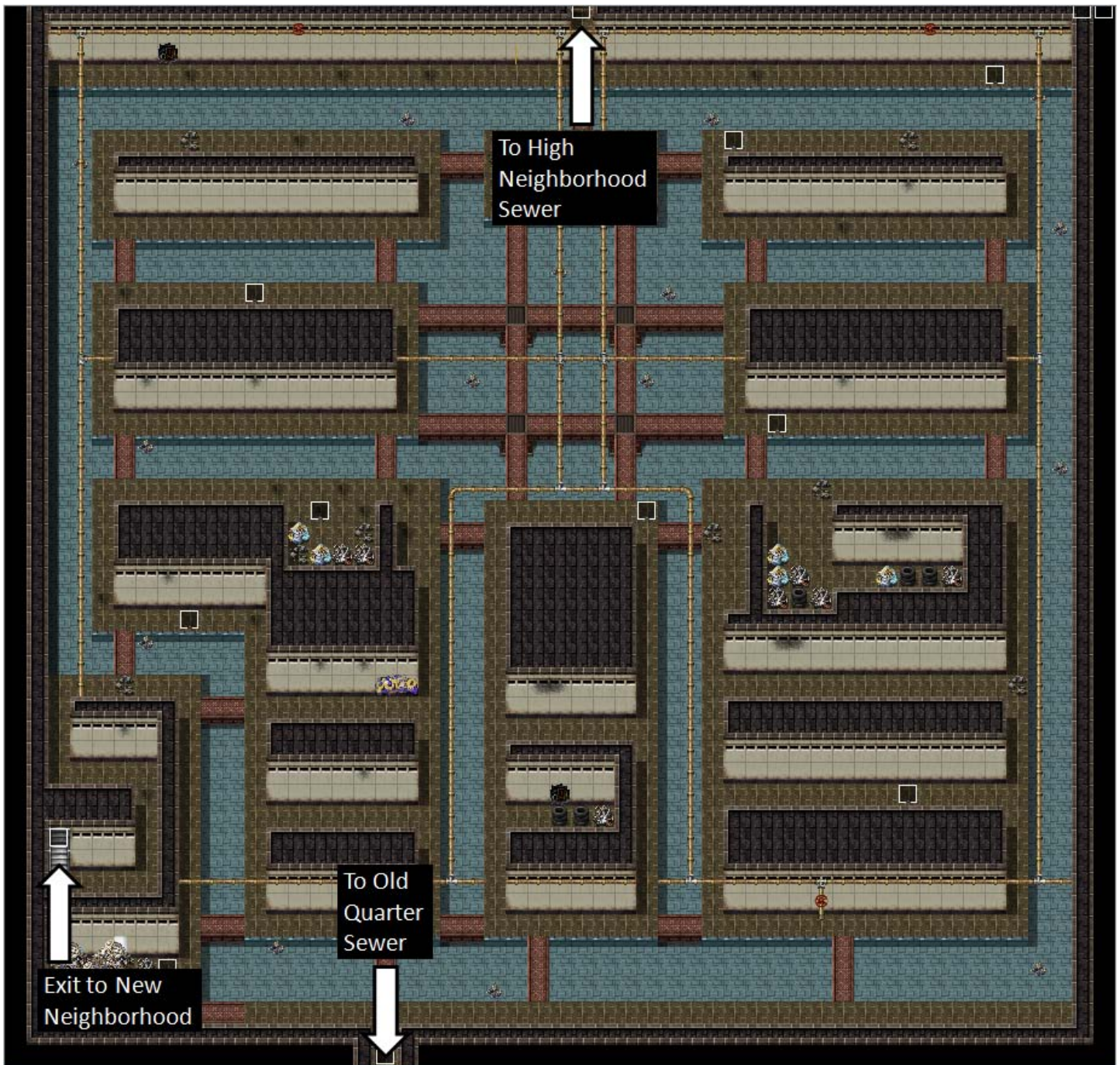




East Town Sewer



*High Neighborhood Sewer*



**New Neighborhood Sewer**

