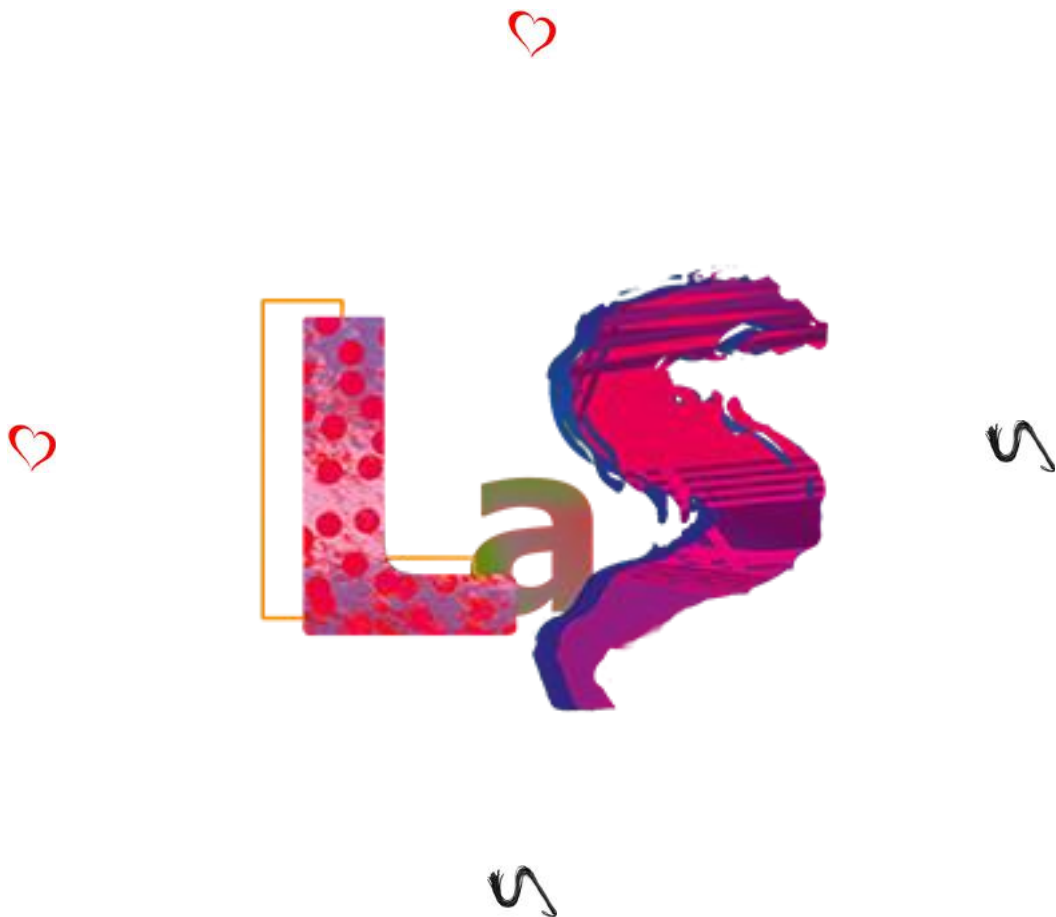




by



If you enjoyed playing Love and Submission please consider supporting veqvil on [Patreon](#) for the hard work and effort and to ensure more awesome content for the future. Thank you!



*Walkthrough for 0.5
Version 1*

Guidance

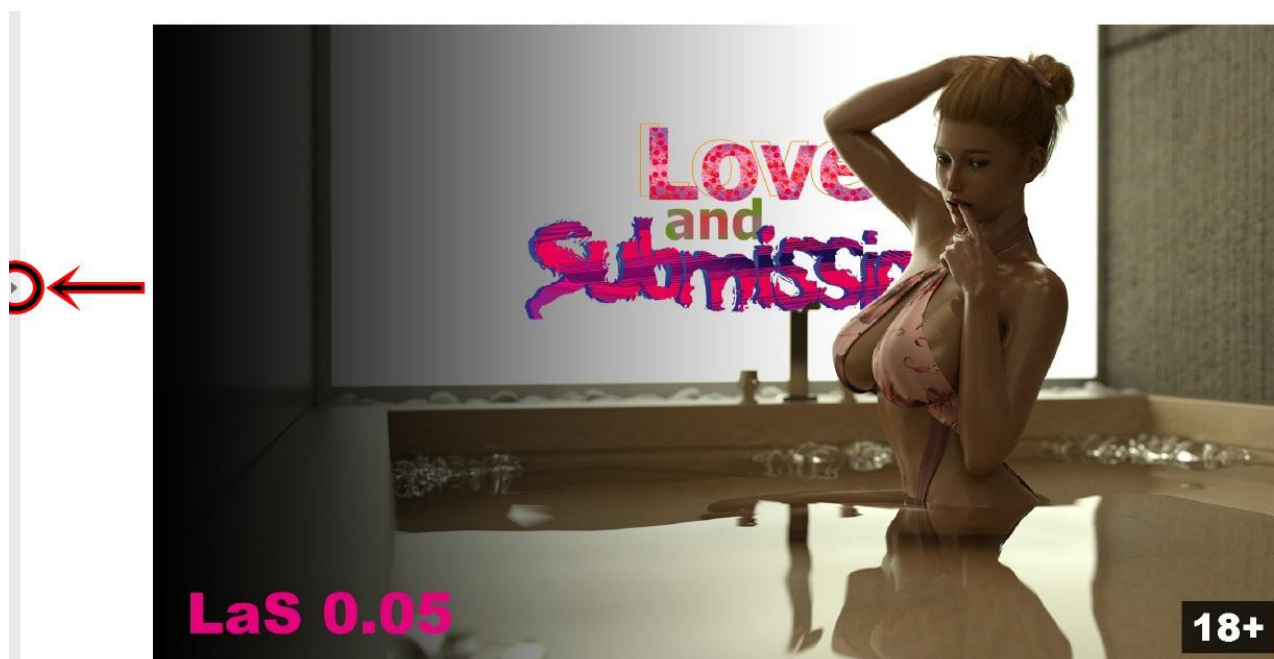
Sections

This walkthrough is organized in different sections, separated in main and sub-categories. It is recommended to follow one of the 4 main paths as these cover the whole story progression while the other sections provide you with additional information. You can find an overview of all sections in the directory.

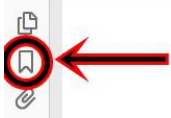
Shortcuts

The easiest way to navigate through the walkthrough is to use the 'section tree'. To open it do the following in **your Acrobat Reader**:

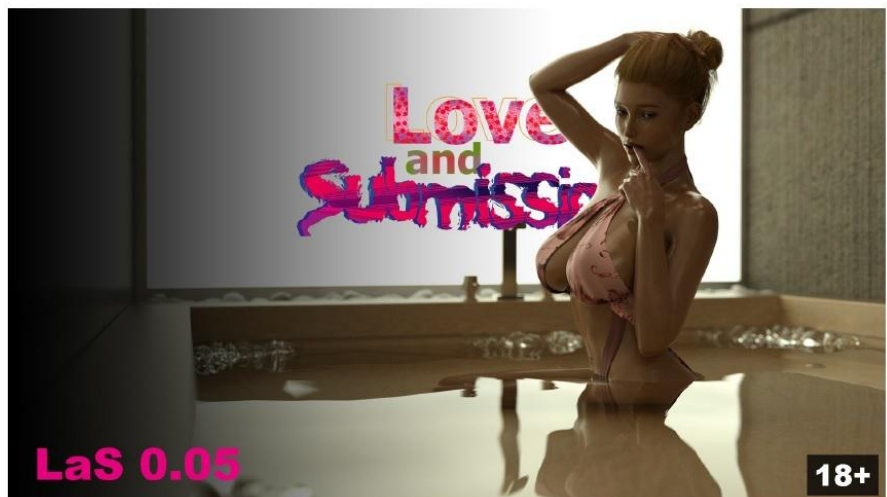
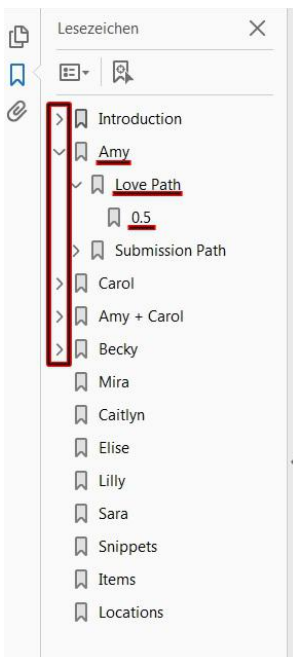
- If the left menu isn't displayed yet, click on the small arrow to expand it (see below):



- Click on the bookmarks icon (see below):



- In the 'section tree' choose the section you would like to jump to. Click on the arrow in front of a section to see all sub-sections (see below):



If you open this walkthrough via browser plugin, you can also use the section tree. Click on the icon in the upper left corner (with the small green dot) and a menu will expand. Then click on the middle icon (should also be marked with a green dot) and the section tree will open.

However, if you prefer to use the classic way of navigating through the walkthrough, you can still do it.

To quickly jump to a specific section you may click on the different categories in the directory. If you are inside of a section and want to switch to another part of the walkthrough look at the lower left corner of each side to find a link back to the directory.

Orientation

The different paths are marked with a symbol in the corners of a side to simplify the orientation. While a love section is tagged with a heart symbol, a submission segment can be identified by the whip symbol.

 = love section  = submission section

Thanks for reading, I hope you will enjoy the ride!
All the best! Barioz

! ! ! ! ! Attention ! ! ! ! !


*Old saves from 0.4 or earlier are **NOT** compatible with 0.5!
Please start a fresh, new game or you will run into severe bugs!*

Directory

Amy

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Amy

Love

- ✓ This section focuses on the love path of Amy.
- ✓ At the start follow the events until you get the first choice of the game.

✓ Decide to compliment Amy.

✓ Follow the rest of the conversation until you head inside and Amy & Carol come to say good night.

✓ Afterwards you take a shower and then go to bed.

✓ Watch the dream sequence.

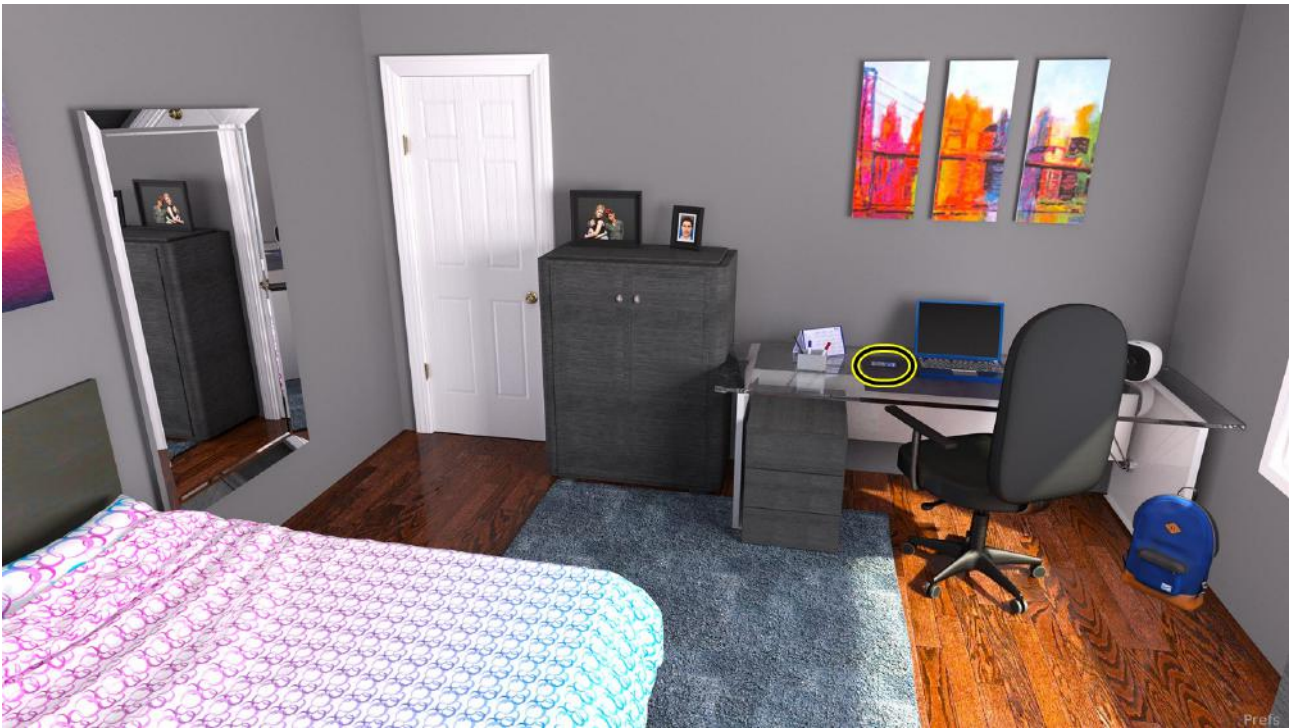
✓ The next morning Amy wakes you up.

✓ Pick to compliment her.

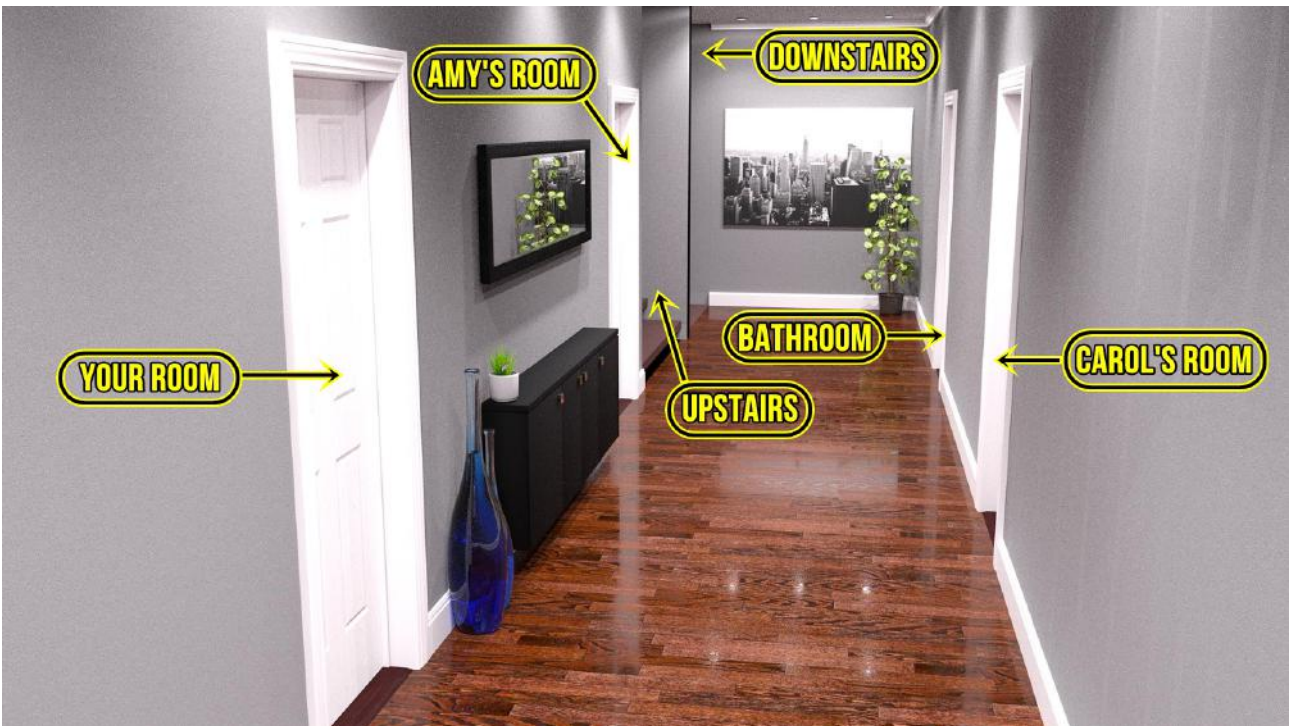
✓ Afterwards you get up and can now roam through the house, interact with objects and collect items.

✓ Click on the mobile phone on the desk and decide to recharge it (see below):



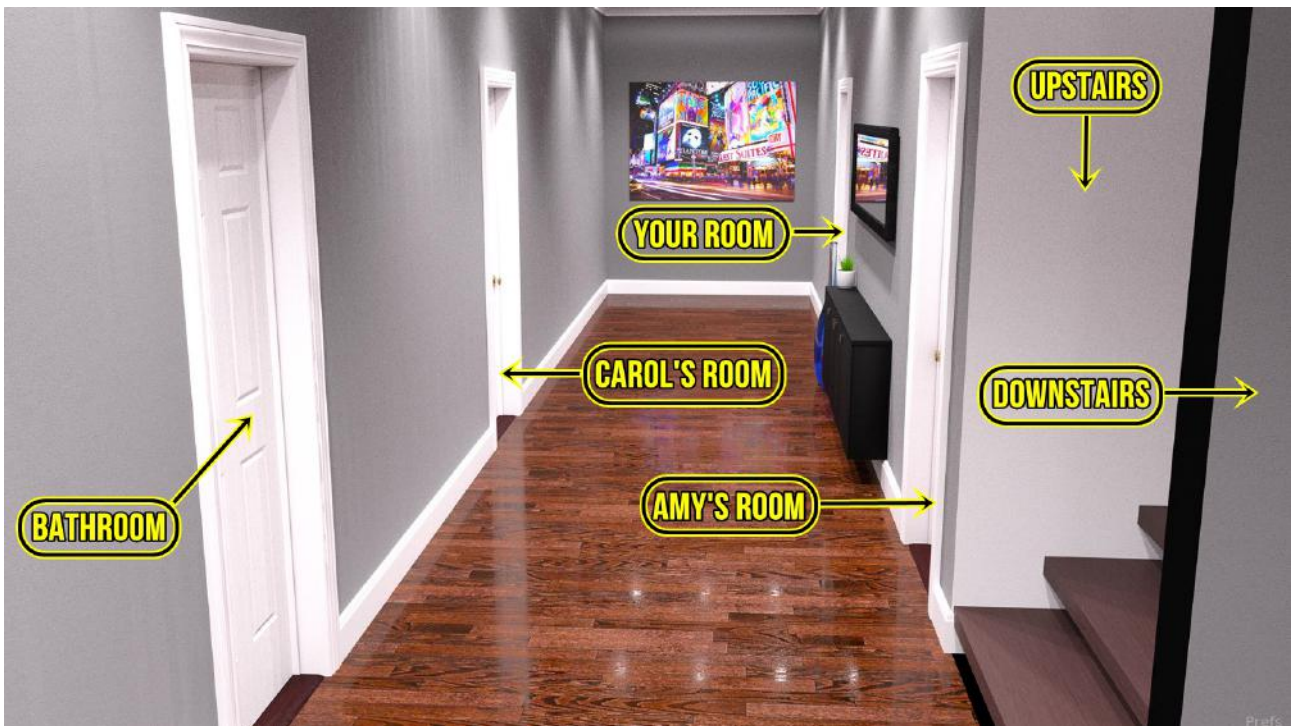


- ✓ Optional: click on the picture frames on top of the cupboard to gain more information about the family.
- ✓ Leave the room via clicking on the door. You enter the hallway with multiple exits (see below):





- ✓ Choose to go downstairs.
- ✓ Follow the conversation at the breakfast table.
- ✓ You are asked to give your opinion on Carol dating.
- ✓ Choose as you wish as it's irrelevant for Amy's path.
- ✓ Shortly after you head upstairs to satisfy your urge.
- ✓ Before you enter the bathroom go back to your room (see below):



- ✓ There pick up your phone from the desk.
- ✓ You automatically head to the bathroom afterwards.
- ✓ After releasing the pressure choose to hide the phone inside the bathroom.





✓ Back downstairs you help Amy with the dishes.

✓ Choose to compliment her.

✓ Follow the conversation and tell her you would ask her out because of who she is.

✓ Carol returns and you get the chance to comment a second time on her having a date.

✓ Decide as you wish as it's irrelevant for Amy's path.

✓ After the conversation is finished you find yourself in the hallway upstairs again.

✓ First head to the bathroom to get your phone back.

✓ Then go back to your room.

✓ After plugging in the phone click on it to see the results of your observation idea.

✓ Next task is to use the laptop on the desk.

✓ Follow the sequence.

✓ NOTE: if you have clicked on the picture frame of your father before, you also start to research more about him and his work in this scene.





- ✓ At the end you stop to find out who has used your laptop while you were abroad.
- ✓ Leave your room and click on Amy's door.
- ✓ You can now choose how to enter.
- ✓ Optional: if you decide to open the door slowly, you get a small scene here, but lose the possibility to speak with her, so saving before or using the scroll back function (mouse wheel up) is recommended.
- ✓ Knock on her door and after you are inside, you can use your mouse to click on objects in Amy's room or Amy herself (ATTENTION: clicking on Amy, her bed or her laptop leads to a different dialogue).

✓ Search for her dildo (see below):





✓ After picking it up choose to confront her.

✓ You get different options how to react. Take the one which is tagged with (LOVE) and be understanding.

✓ Follow the sequence with Amy and you head back outside to the hallway.

✓ Go back to your room and click on the laptop.

✓ Make your decision about Becky's mail.

✓ Afterwards you hop into the shower and hear some noise from downstairs.

✓ Optional: you can go and check downstairs to see a scene with Carol (varies depending on your earlier decisions) or you can head straight to your room.

✓ Back in your room click on the bed and go to sleep.

✓ Follow the dream sequence.

✓ The next morning Amy wakes you up again.

✓ Afterwards click on your phone on the desk.

✓ Then head downstairs and follow the conversation with Amy until you get a choice.

✓ Pick to compliment her for the breakfast.





- ✓ Follow the rest of the morning talk and you return to your room upstairs.
- ✓ You now have to pick a specialization.
- ✓ For this path choose as you like.
- ✓ The next scene varies depending on your decision.
- ✓ Afterwards you hear the door bell ringing and head down to check who's paying a visit.
- ✓ Follow the conversation until you and Jason stand alone in the hall together.
- ✓ Optional: you can start a conversation with Jason here which gives you some options, e.g. setting up a sharing route for Amy (not in the game yet).
- ✓ Click on the white door and choose to leave.
- ✓ At 'La Veqvila' make your decision about Mira.
- ✓ Follow the conversation until Becky shows up and make your choice about her (if you didn't agreed).
- ✓ Watch the rest of the scene (varies depending on your spec and decisions about Becky).
- ✓ Back at home go to your room after the short talk.





- ✓ Click on the bed for a short nap.
- ✓ Amy wakes you up right in time for the movie night.
- ✓ Leave your room and head downstairs.
- ✓ There follow the discussion until you have to make your decision which movie to watch.
- ✓ Choose 'Games of Hunger'.
- ✓ Watch the movie sequence until Carol leaves and you get a choice of how to proceed.
- ✓ Pick the option tagged with (LOVE).
- ✓ Follow the scene and both you and Amy head to her room upstairs and lay down.
- ✓ The dream sequence varies depending on your decisions with Becky earlier on.
- ✓ Make your choice to help her or not.
- ✓ The follow up is also based on your choices.
- ✓ The next morning starts with the usual ritual of Amy waking you up.
- ✓ Afterwards leave your room and go to the bathroom.





✓ Follow the events until you have to decide how to react on Caitlyn's approach.

✓ Choose as you wish (options varying on your spec).

✓ Watch the long breakfast sequence until you are able to roam free again through the house:



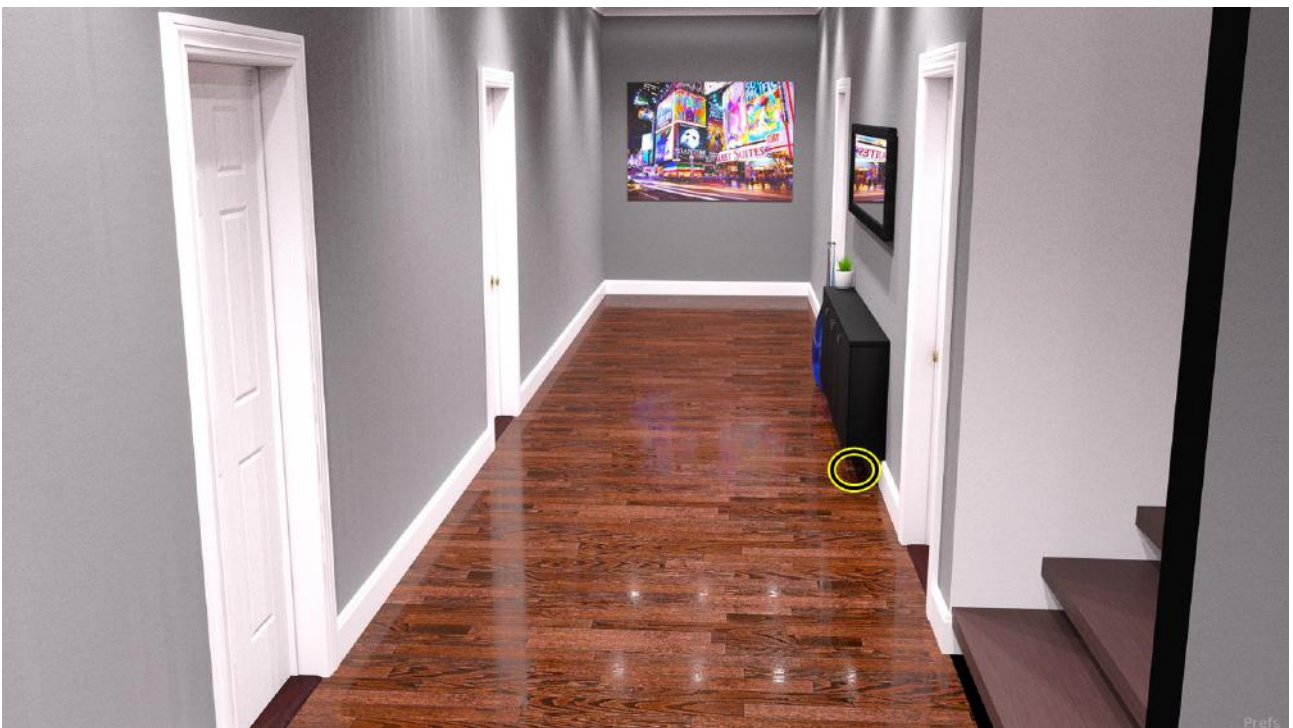
✓ Depending on your spec you need to collect the running shoes for a scene with Mira (fitness) or the package (technology) to progress.

✓ Both items can be found in the garden (see below):





✓ You can find more items but only Amy's notebook upstairs is important for her love path (see below):



✓ After picking it up click on the door of Amy's room and choose to leave it there.





- ✓ Then head back to your room.
- ✓ Follow the phone sequence and the chat with JJ.
- ✓ The next scene is dependent on your spec:
 - ▶ If you chose fitness and picked up the running shoes, you go for a jog with Mira.
 - ▶ If you chose technology, you do some research on your laptop.
 - ▶ If you chose psychology, you go upstairs and try to find some old work scripts of your father (yellow boxes). To progress further you need to investigate the door in the background:





- ▶ You can also investigate the box at the right end of the bookshelf and find some red and blue pills inside. Choose as you wish, but they have no purpose as of 0.5.

- ✓ Independent from the scene you had you should head downstairs afterwards.

- ✓ Follow the conversation until you get a choice.

- ✓ Decide to help Amy with proofreading.

- ✓ You automatically go to her room upstairs.

- ✓ Follow the conversation until you get a choice.

- ✓ Tell Amy that you want this relationship.

- ✓ Watch the romantic sequence.

- ✓ Afterwards you and Amy head out to buy some new swimming clothes for the cocktail night.

- ✓ Follow the events at the fashion store.

- ✓ After you leave the shop watch the dramatic scene outside until you pass out (start of 0.5).

- ✓ You come back to your senses in a hospital, hearing Mira talking to some other woman named Sara.





✓ Choose to look to the left to catch a glimpse at Mira.

✓ Watch the conversations and events until you get the good news and a choice.

✓ The decision here is up to you as both options lead to the same outcome.

✓ You leave the hospital together with Mira and she drives you back home.

✓ After arriving make your decision how you want to progress with her.

✓ Then you head inside and pass out for the night.

✓ Shortly after waking up Becky comes over for a quick visit and food delivery.

▶ This only happens if you didn't completely refused her earlier on.

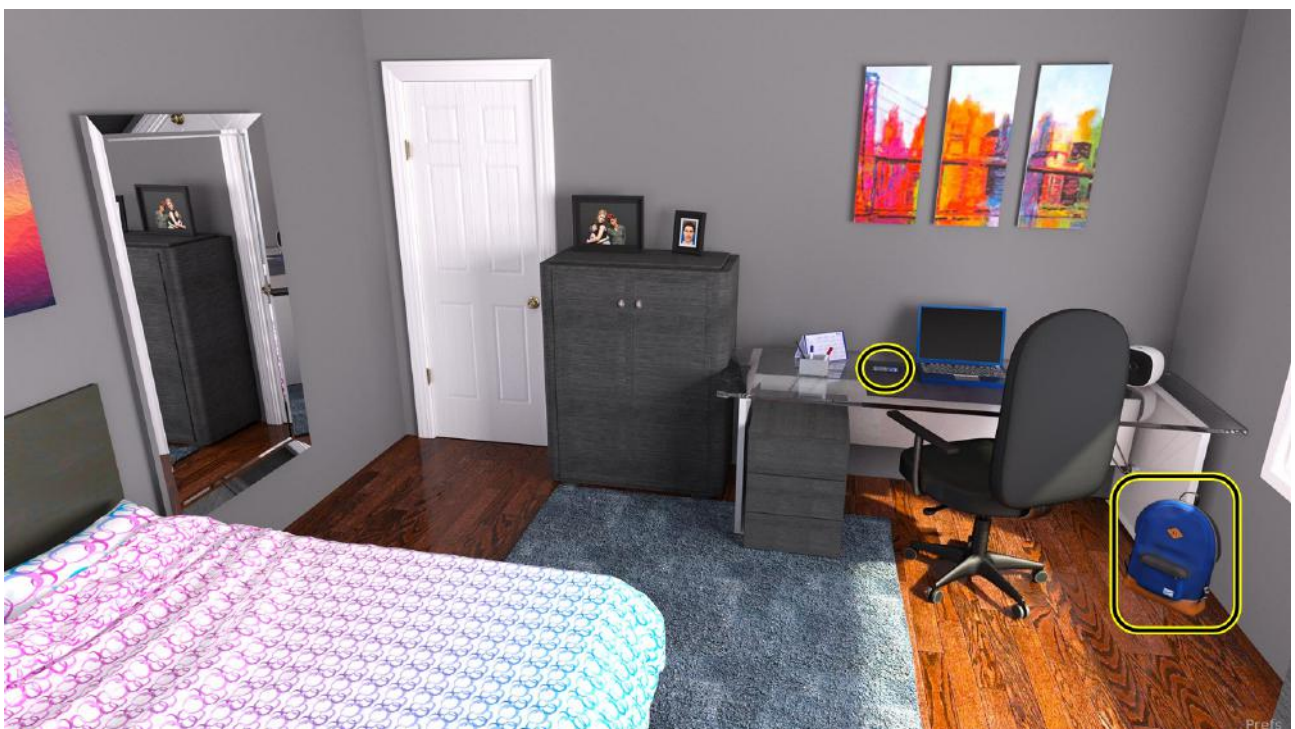
✓ You enjoy your good breakfast and are then free to roam through the house (see below):





✓ Your first task is to get your phone.

✓ Head upstairs and then through the hallway to your room and click on it on the desk (see below):



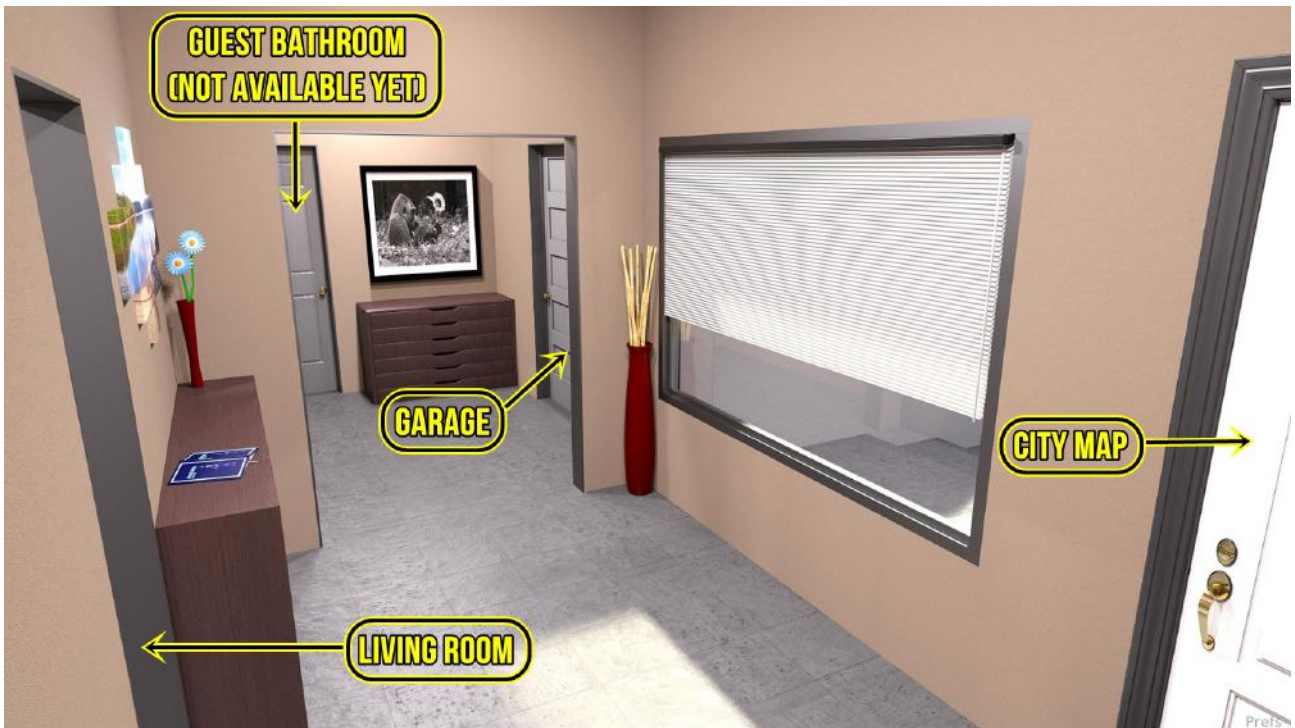


- ✓ Carol wrote you a message to bring some clothes to the hospital which you can find upstairs.
- ✓ Before you leave your room pick up the backpack from the floor on the right side (see above).
- ✓ Then head upstairs via the hallway.
- ✓ Collect the clothes from the couch (see below):



- ✓ Your next task is to bring them to the hospital.
- ✓ Go back to the hallway and then downstairs again.
- ✓ In the living room use the passage in the background between the two paintings.
- ✓ You enter the hall and can access the city map via the white door on the right side (see below):





✓ On the city map click on the hospital in the north:



✓ After entering the hospital click on the counter in the lobby (see below):





- ✓ Follow the conversation with the receptionist.
- ✓ Decide how to say goodbye (no follow up as of 0.5).
- ✓ Afterwards click on the big dark door on the right.
- ✓ You head through the hallways to Amy's room and bump into Caitlyn in front of it.
- ✓ After the short talk you enter the room.
- ✓ Inside you can click on Carol in the back and on Amy in the bed. Then leave via trigger on the right side.
- ✓ The next task for you is to find the hat of Elise.
- ✓ In front of Amy's room use the trigger on the left side to go back (see below):



✓ In the next hallway collect the hat (see below):



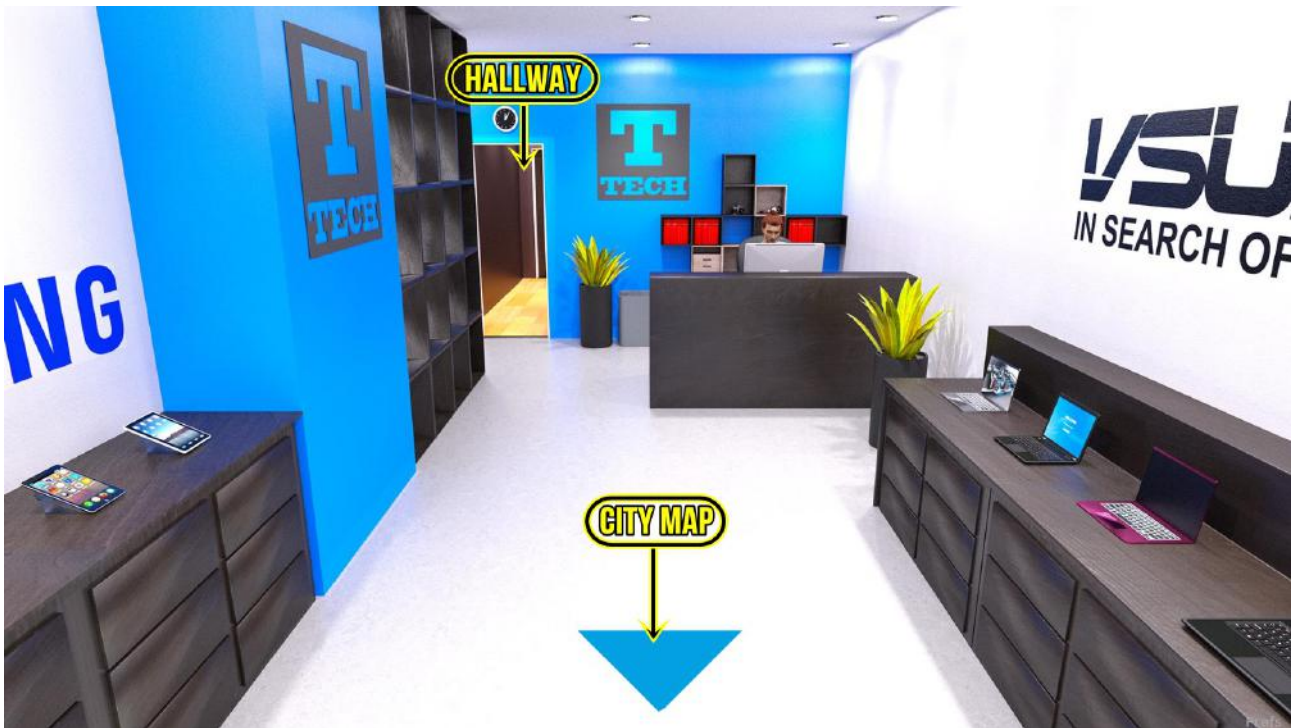
✓ Then leave to the left side through the lobby and enter the city map.





- ✓ Click on the Baron's house in the east of the map.
- ✓ Watch the scene with Mira and her parents.
- ✓ After she stormed out decide how you want to progress with her.
- ✓ Follow the rest of the scene.
- ✓ You get an invitation for a move night and think about bringing some wine as a little gift.
- ✓ Note: the wine is not mandatory to start the event, but it is recommended to collect it as you gain access to the basement of your house. Also, the event can be started any day.
- ✓ Back on the map click your house in the east.
- ✓ You bump into your pal JJ who offers you a job to earn some money at the store of his family.
- ✓ Afterwards you are inside of your house. Enter the city map again via the white door on the right.
- ✓ Click on JJ's store west of the hospital.
- ✓ Follow the scene and decide how to progress with Lilly. Then follow the conversation again.
- ✓ You can now roam through the store. Click on the passage in the background (see below):





✓ In the hallway click on the left door to enter the storage room (see below):



✓ Follow the scenes with Lilly and later the returning JJ. Afterwards you automatically head out.





- ✓ You find yourself on the city map at night.
- ✓ Click on your house in the east and you are transported to your room.
- ✓ Click on the bed and choose to sleep.
- ✓ The next morning leave your house via hallway, living room and hall and head to the hospital.
- ✓ Make your way to Amy's room.
- ✓ Follow the short scene with Carol.
- ✓ Your next task is to get her some coffee.
- ✓ Go back to the city map again and click on the coffee shop right below the hospital (check map above).
- ✓ Afterwards return to Amy's room in the hospital.
- ✓ Watch the scene with Carol.
- ✓ Since your massaging skills are pretty poor and you want her to come back home, your next task is to get better and give her a proper treatment.
- ✓ Leave the hospital and return to your house.
- ✓ There go to your room and click on the laptop.
- ✓ After you are done with your lessons click on the bed and choose to go to sleep.





- ✓ The next morning make your way to the city map.
- ✓ Before you go to visit Carol and Amy, click on the coffee shop to get a fresh new one.
- ✓ Then head to Amy's room in the hospital.
- ✓ Watch the scene with Carol and she agrees to come home the next day for a full massage.
- ✓ Leave the hospital and go to JJ's store.
- ✓ Optional: after arriving there, head to the hallway in the back and click on the bathroom door on the right side. Inside you can find the picture frame Lilly quickly took away from you when you helped her the day before. Check below where to spot it. Afterwards go back to the store.





✓ Click on the counter to start a conversation with JJ.
Then choose to start your first lesson.

✓ Afterwards JJ tells you some details about Lilly and the plans of his family for her.

✓ Decide how you want to progress with Lilly.
Afterwards you head out to the city map.

✓ Since it is already night click on your house.
Back in your room use the bed and go to sleep.

✓ The next morning your hear that Carol came home.

✓ Your task is to find her keys while she is in the shower to gain access to the basement.

✓ Leave your room and go downstairs. In the living room check the kitchen table:





- ✓ Then head left towards the garden.
- ✓ In the niche with the painting on the wall click on the left door to open it with the keys (see below):

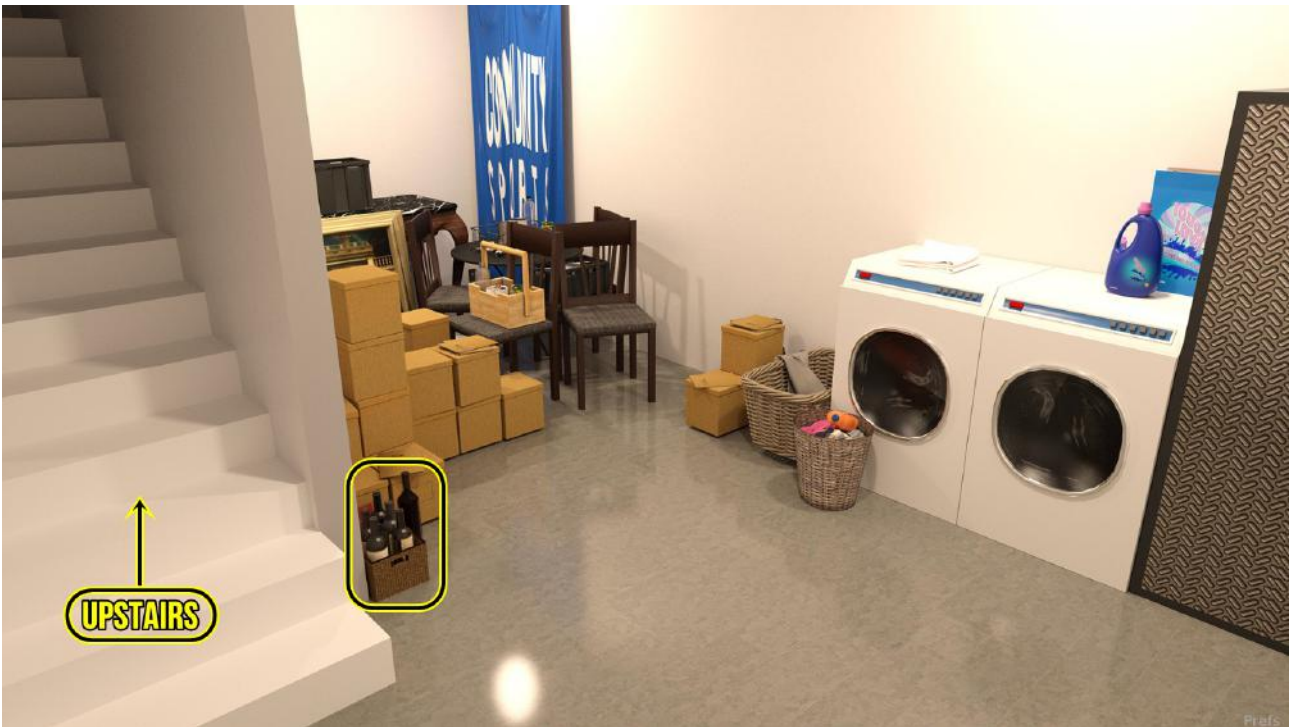


- ✓ Right after Carol calls you and you both head upstairs for the full massage treatment.
- ✓ Follow the scene.
- ✓ Afterwards you follow Carol to the kitchen.
- ✓ Watch the conversation until she leaves.
- ✓ When you can roam freely again, head left to the niche in the living room with the painting.
- ✓ Click on the left door and enter the basement.





✓ Collect a bottle of wine (see below):



✓ Head back upstairs and leave the niche to the living room via trigger on the left (see niche pic earlier).

✓ Then make your way to the city map.

✓ Click on the Baron's house in the east.

✓ Follow the events at the movie night until you get a choice of continuing to drink or not.

✓ Depending on your decisions with Mira and Caitlyn each option unlocks a scene with one of the girls.

✓ Keep drinking lets you continue with Caitlyn alone.

✓ Stop drinking lets you progress with Mira alone.





- ✓ Note: as mentioned before this only applies if you made 'positive' decisions earlier on with them. Otherwise they will just head to bed with no scene.
- ✓ However you chose, you will find yourself on the map after the movie night is over.
- ✓ Click on your house and then go to sleep via bed.
- ✓ On the next day your task is to visit the Barons again who invited you over for dinner.
- ✓ However, since dinner is in the evening you need to skip time until then.
- ✓ To do this click on your bed and choose to chill.
- ✓ In the evening leave your room and make your way through the house to the city map.
- ✓ Click on the Baron's house in the east.
- ✓ Follow the conversation at the dinner event.
- ✓ You get a choice how to ask Caitlyn about your observations on the photos.
- ✓ Choose as you wish here as your reaction quickly becomes irrelevant due to some breaking news.
- ✓ This ends version 0.5 of Love and Submission.



Submission

- ✓ This section focuses on the submission path of Amy.
- ✓ At the start follow the events until you get the first choice of the game.

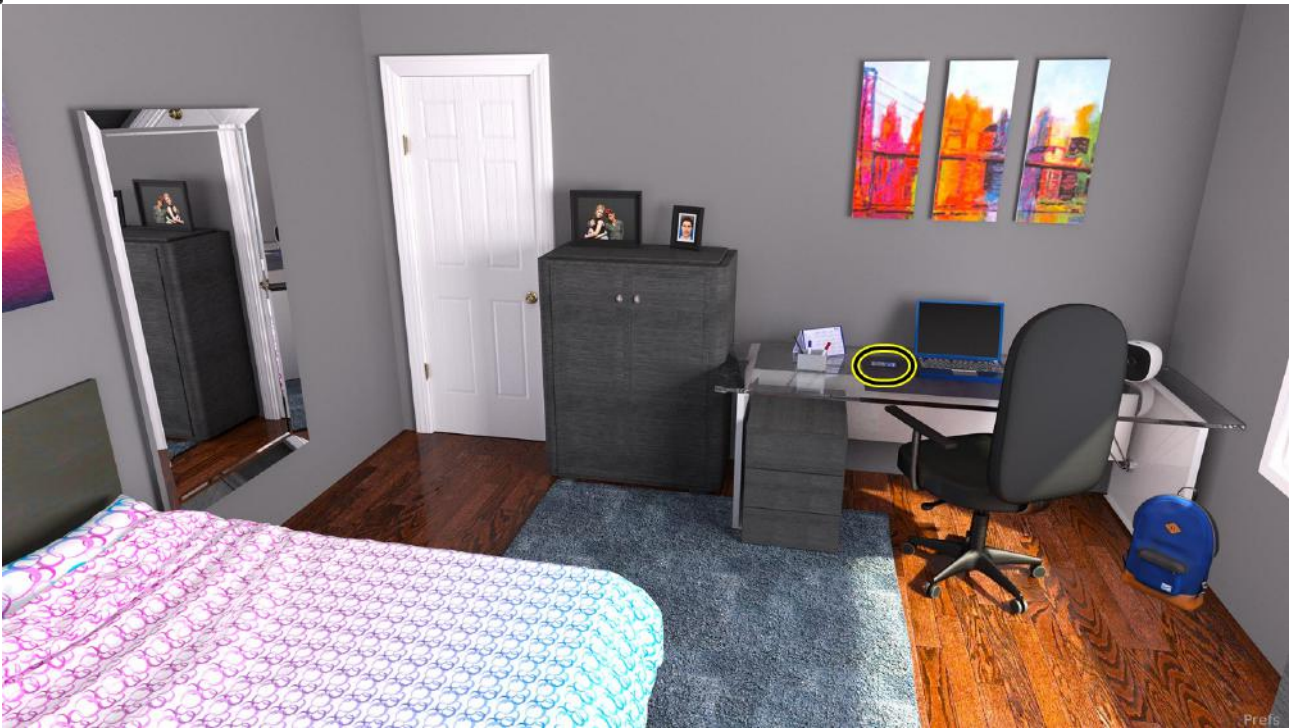
✓ Decide to compliment Amy.

- ✓ Follow the rest of the conversation until you head inside and Amy & Carol come to say good night.
- ✓ Afterwards you take a shower and then go to bed.
- ✓ Watch the dream sequence.
- ✓ The next morning Amy wakes you up.

✓ Pick to compliment her.

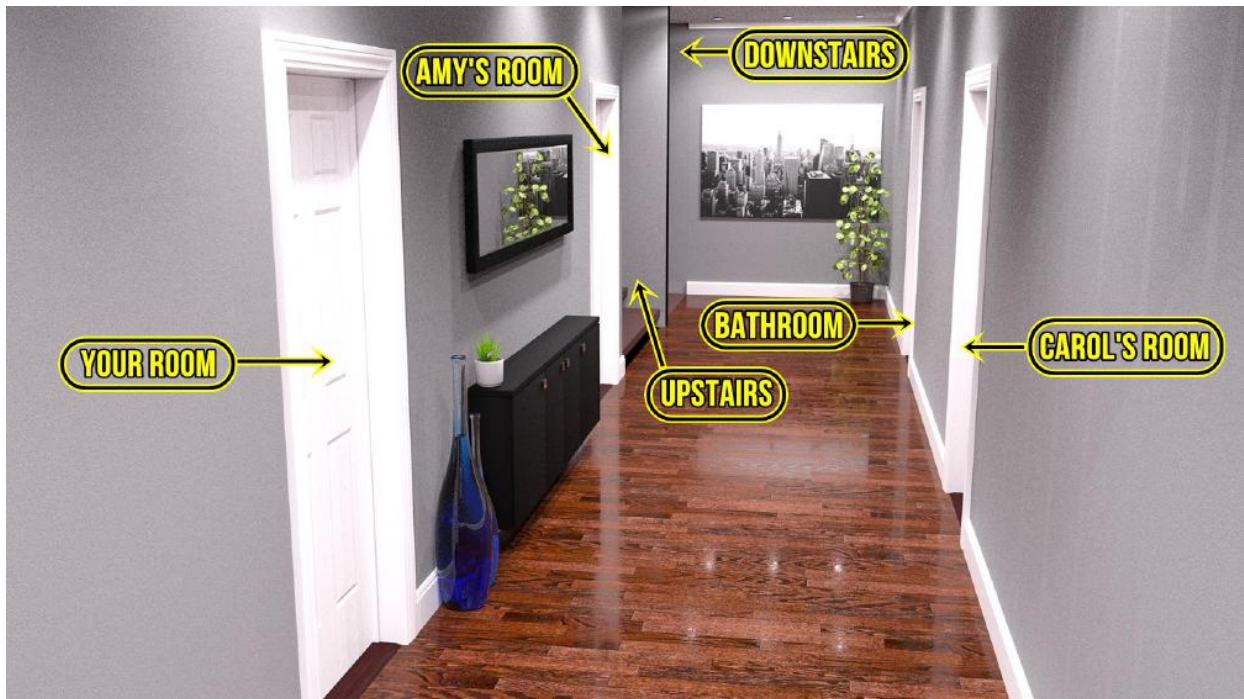
- ✓ Afterwards you get up and can now roam through the house, interact with objects and collect items.
- ✓ Click on the mobile phone on the desk and decide to recharge it (see below):



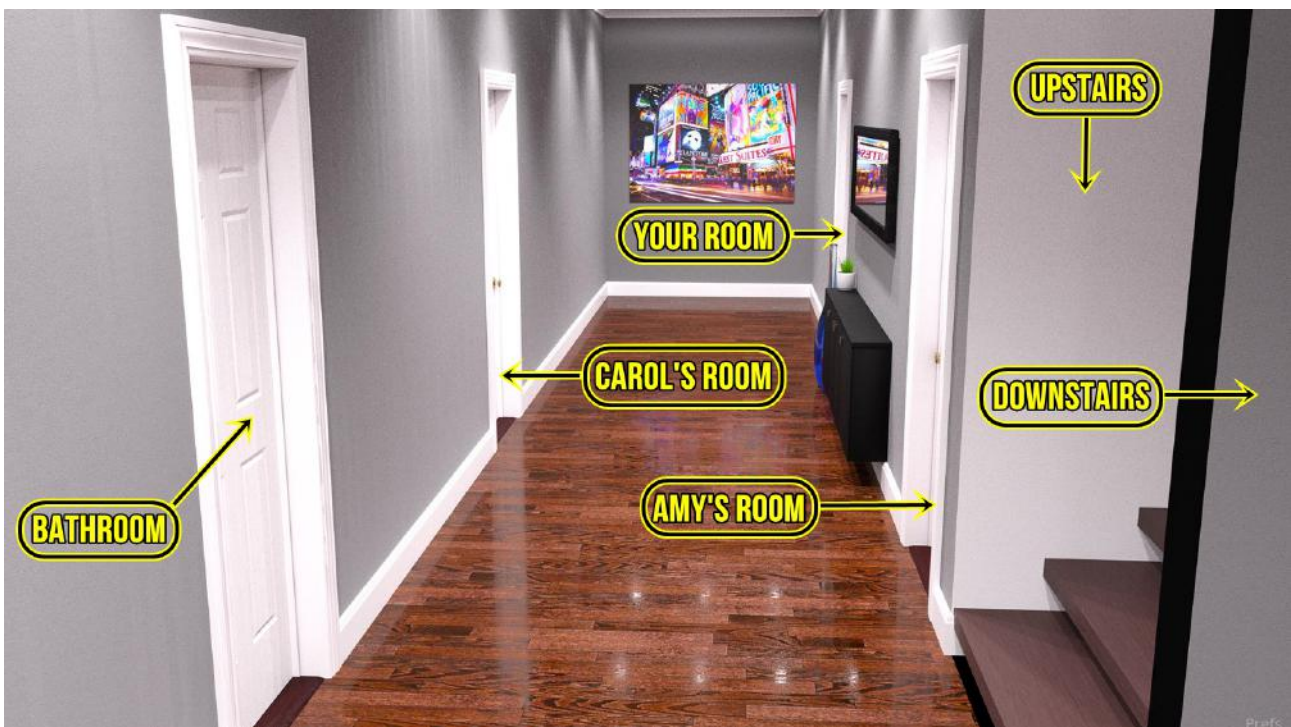


✓ Click on the picture frames on top of the cupboard to gain more information about the family.

✓ Leave the room via clicking on the door. You enter the hallway with multiple exits (see below):



- ✓ Choose to go downstairs.
- ✓ Follow the conversation at the breakfast table.
- ✓ You are asked to give your opinion on Carol dating.
- ✓ Choose as you wish as it's irrelevant for Amy's path.
- ✓ Shortly after you head upstairs to satisfy your urge.
- ✓ Before you enter the bathroom go back to your room (see below):



- ✓ There pick up your phone from the desk.
- ✓ You automatically head to the bathroom afterwards.
- ✓ After releasing the pressure choose to hide the phone inside the bathroom.

5

✓ Back downstairs you help Amy with the dishes.

✓ Choose to compliment her.

✓ Follow the conversation and tell her you would ask her out because of who she is.

✓ Carol returns and you get the chance to comment a second time on her having a date.

✓ Decide as you wish as it's irrelevant for Amy's path.

✓ After the conversation is finished you find yourself in the hallway upstairs again.

✓ First head to the bathroom to get your phone back.

✓ Then go back to your room.

✓ After plugging in the phone click on it to see the results of your observation idea.

✓ Next task is to use the laptop on the desk.

✓ Follow the sequence.

✓ NOTE: if you haven't clicked on the picture frame of your father before, you won't start to research more about him and thus lose a scene with Amy.

✓ At the end you stop to find out who has used your laptop while you were abroad.

- 5
- ✓ Leave your room and click on Amy's door.
 - ✓ You can now choose how to enter.
 - ✓ Optional: if you decide to open the door slowly, you get a small scene here, but lose the possibility to speak with her, so saving before or using the scroll back function (mouse wheel up) is recommended.
 - ✓ Knock on her door and after you are inside, you can use your mouse to click on objects in Amy's room or Amy herself (ATTENTION: clicking on Amy, her bed or her laptop leads to a different dialogue).

✓ Search for her dildo (see below):



✓ After picking it up choose to confront her.

✓ You get different options of how to react. Take the one which is tagged with (SUBMISSION).

▶ Note: this option is only available if you have clicked on the picture frame with your father.

✓ Follow the sequence with Amy and you head back outside to the hallway.

✓ Go back to your room and click on the laptop.

✓ Make your decision about Becky's mail.

✓ Afterwards you hop into the shower and hear some noise from downstairs.

✓ Optional: you can go and check downstairs to see a scene with Carol (varies depending on your earlier decisions) or you can head straight to your room.

✓ Back in your room click on the bed and go to sleep.



✓ Follow the dream sequence.

✓ The next morning after waking up, click on your phone on the desk.

✓ Then head downstairs and follow the conversation with Amy until you get a choice.

✓ Pick to compliment her for the breakfast.

- 5
- ✓ Follow the rest of the morning talk and you return to your room upstairs.
 - ✓ You now have to pick a specialization.
 - ✓ For this path it is recommended to choose psychology as it unlocks a unique scene with Amy.
 - ✓ If you do so you start to research a bit more.
 - ✓ Afterwards you hear the door bell ringing and head down to check who's paying a visit.
 - ✓ Follow the conversation until you and Jason stand alone in the hall together.
 - ✓ Optional: you can start a conversation with Jason here which gives you some options, e.g. setting up a sharing route for Amy (not in the game yet).
 - ✓ Click on the white door and choose to leave.
 - ✓ At 'La Veqvila' make your decision about Mira.
 - ✓ Follow the conversation until Becky shows up and make your choice about her (if you didn't agreed).
 - ✓ Watch the rest of the scene (varies depending on your spec and decisions about Becky).
 - ✓ Back at home go to your room after the short talk.
- 5

- 
- 
- ✓ Click on the bed for a short nap.
 - ✓ Amy wakes you up right in time for the movie night.
 - ✓ Leave your room and head downstairs.
 - ✓ There follow the discussion until you have to make your decision which movie to watch.
 - ✓ Choose 'Games of Hunger'.
 - ✓ Watch the movie sequence until Carol leaves and you get a choice of how to proceed.
 - ✓ Pick the option tagged with (SUBMISSION).
 - ▶ Only available with psychology spec.
 - ✓ Follow the scene and you head back to your room.
 - ✓ Click on the bed and go to sleep.
 - ✓ The dream sequence varies depending on your decisions with Becky earlier on.
 - ✓ Make your choice to help her or not.
 - ✓ The follow up is also based on your choices.
 - ✓ The next morning starts with the usual ritual of Amy waking you up.
 - ✓ Afterwards leave you room and go to the bathroom.

✓ Follow the events until you have to decide how to react on Caitlyn's approach.

✓ Choose as you wish (options varying on your spec).

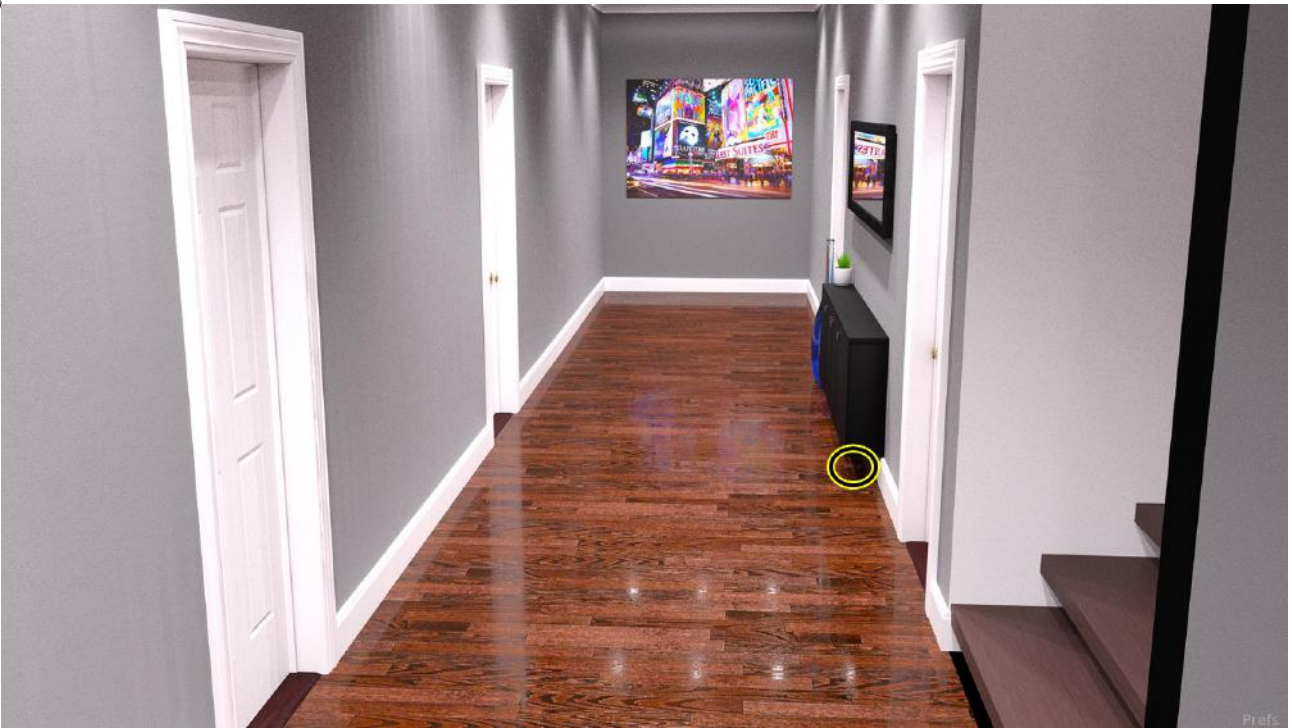
✓ Watch the long breakfast sequence until you are able to roam free again through the house:



✓ For Amy's submission path two items are important.

✓ The first one, a key, can be found on the couch in the living room between the pillows (see above).

✓ For the second one head upstairs and search for her notebook in the hallway (see below):



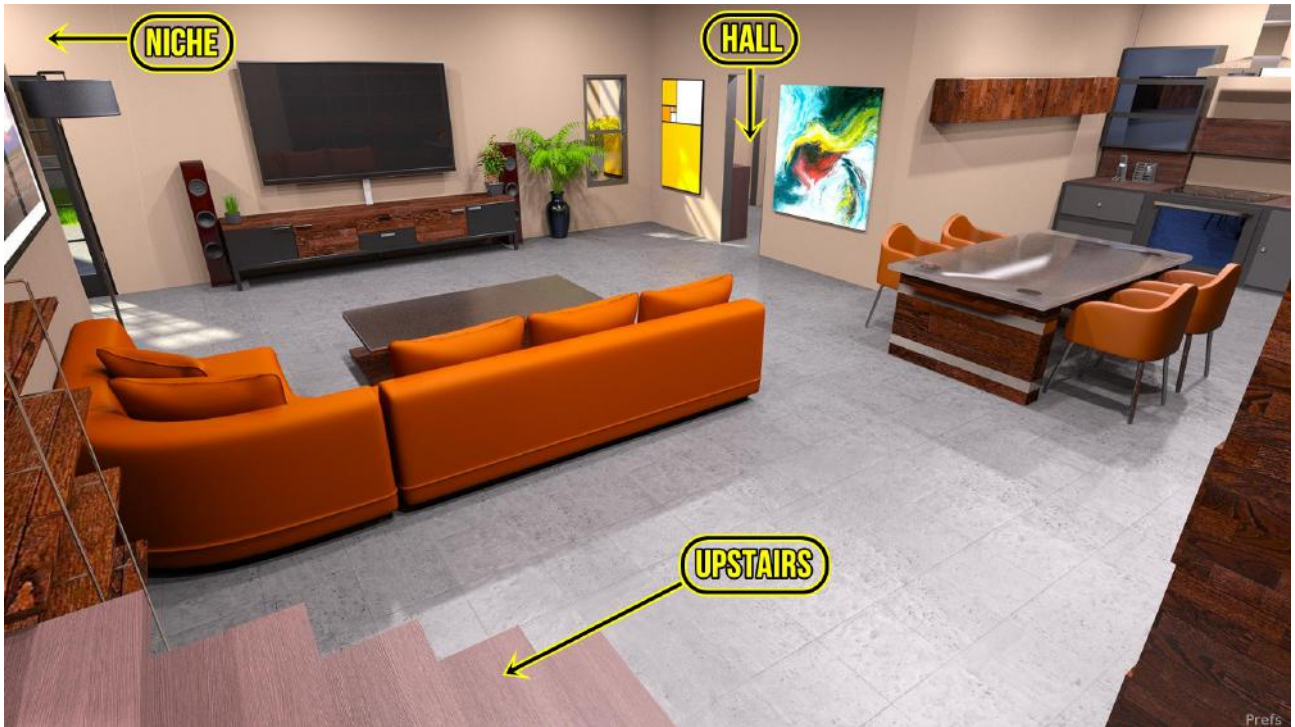
- ✓ After picking it up go back to your room.
- ✓ Follow the phone sequence and the chat with JJ.
- ✓ If you followed the recommendation and chose psychology as your spec, you head upstairs to find some old work scripts of your father (yellow boxes). To progress further you need to investigate the door in the background.
 - ▶ You can also investigate the box at the right end of the bookshelf and find some red and blue pills inside. Choose as you wish, but they have no purpose as of 0.5 (see below):



- ✓ Afterwards head back to the hallway and then downstairs to the living room.
- ✓ Follow the conversation until you get a choice.
- ✓ Decide to help Amy with proofreading and you automatically go upstairs with her.
- ✓ Watch the scene until Amy leaves the room to search for her notebook.
- ✓ You can now click on different spots in her room (Attention: clicking on her laptop ends the scene in a different way, so don't use this trigger here).
- ✓ Since you collected the key, you can open the drawer below the mirror and find Amy's diary.
- ✓ Shortly after reading her notes Amy returns.

- 5
- 5
- ✓ Watch the rest of the scene.
 - ✓ Afterwards you and Amy head out to buy some new swimming clothes for the cocktail night.
 - ✓ Follow the events at the fashion store.
 - ✓ After you leave the shop watch the dramatic scene outside until you pass out (**start of 0.5**).
 - ✓ You come back to your senses in a hospital, hearing Mira talking to some other woman named Sara.
 - ✓ Choose to look to the left to catch a glimpse at Mira.
 - ✓ Watch the conversations and events until you get the good news and a choice.
 - ✓ The decision here is up to you as both options lead to the same outcome.
 - ✓ You leave the hospital together with Mira and she drives you back home.
 - ✓ After arriving make your decision how you want to progress with her.
 - ✓ Then you head inside and pass out for the night.
 - ✓ Shortly after waking up Becky comes over for a quick visit and food delivery.
 - ▶ Only if you didn't completely refused her earlier.

✓ You enjoy your good breakfast and are then free to roam through the house (see below):



✓ Your first task is to get your phone.

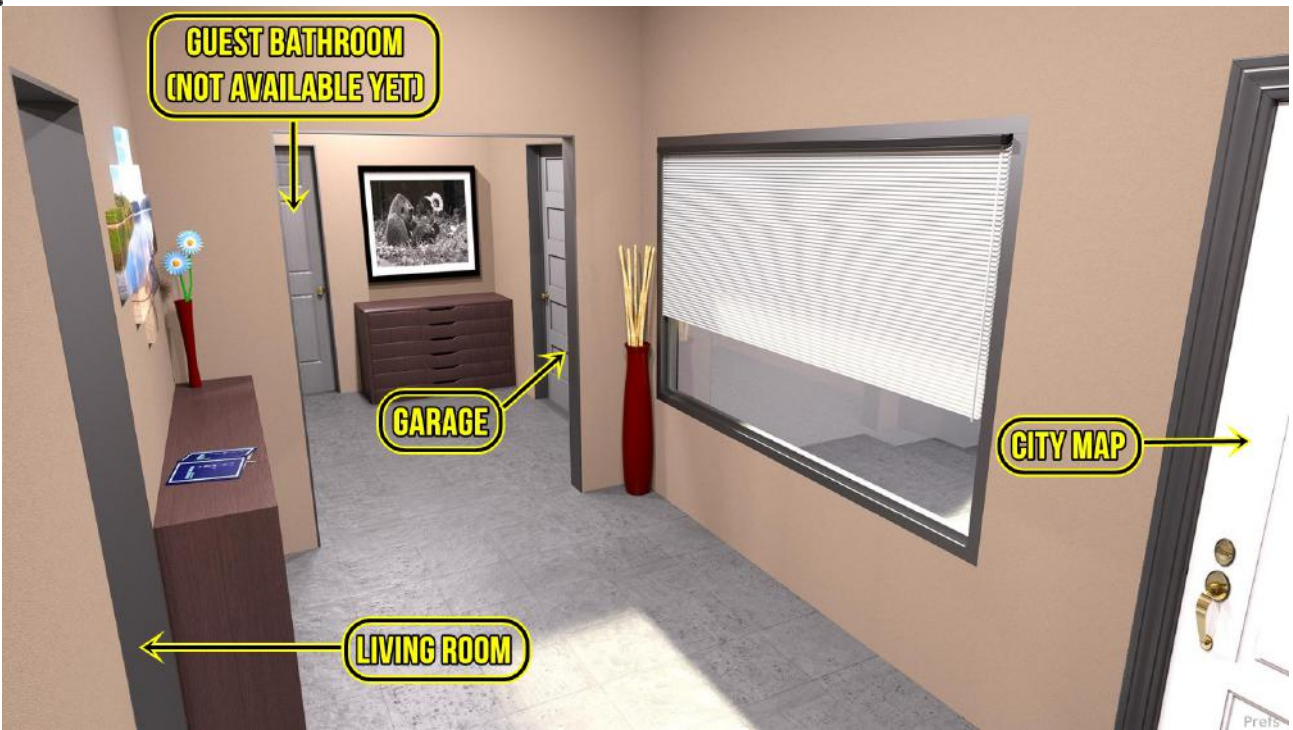
✓ Head upstairs and then through the hallway to your room and click on it on the desk (see below):



- ✓ Carol wrote you a message to bring some clothes to the hospital which you can find upstairs.
- ✓ Before you leave your room pick up the backpack from the floor on the right side (see above).
- ✓ Then head upstairs via the hallway.
- ✓ Collect the clothes from the couch (see below):



- ✓ Your next task is to bring them to the hospital.
- ✓ Go back to the hallway and then downstairs again.
- ✓ In the living room use the passage in the background between the two paintings.
- ✓ You enter the hall and can access the city map via the white door on the right side (see below):



✓ On the city map click on the hospital in the north:



✓ After entering the hospital click on the counter in the lobby (see below):



- ✓ Follow the conversation with the receptionist.
- ✓ Decide how to say goodbye (no follow up as of 0.5).
- ✓ Afterwards click on the big dark door on the right.
- ✓ You head through the hallways to Amy's room and bump into Caitlyn in front of it.
- ✓ After the short talk you enter the room.
- ✓ Inside you can click on Carol in the back and on Amy in the bed. Then leave via trigger on the right side.
- ✓ The next task for you is to find the hat of Elise.
- ✓ In front of Amy's room use the trigger on the left side to go back (see below):

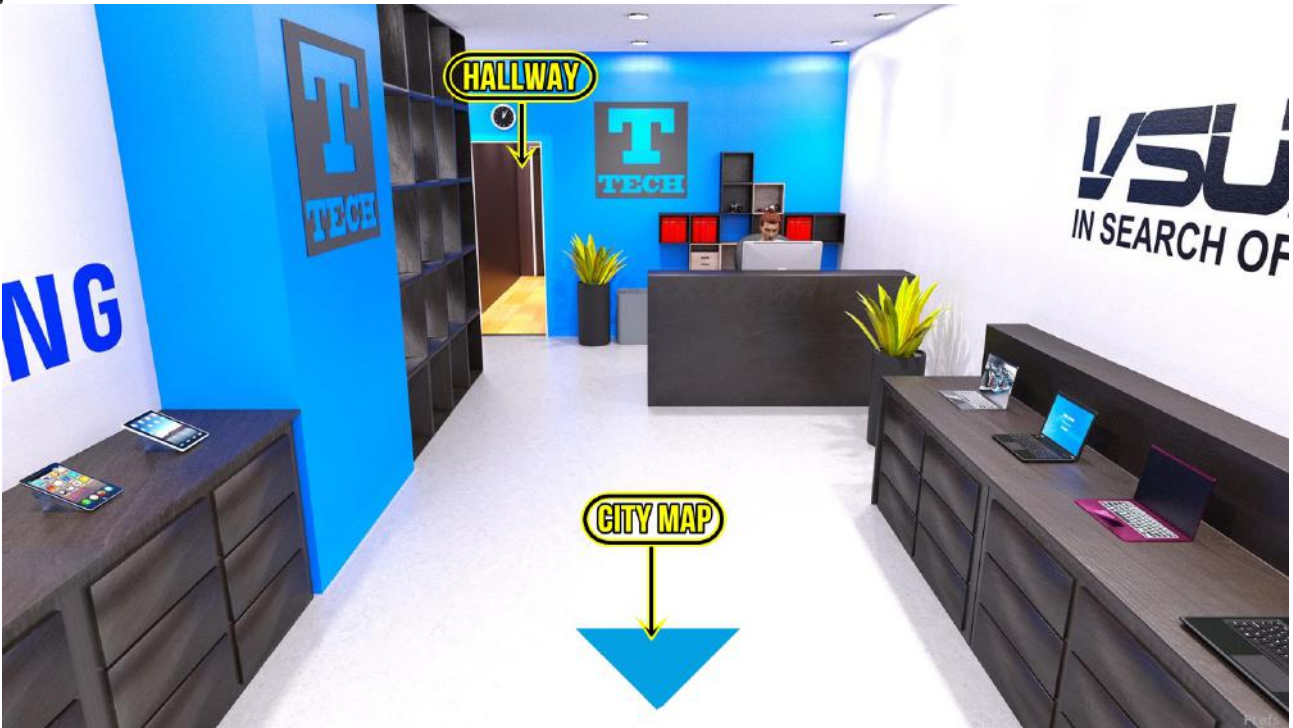


✓ In the next hallway collect the hat (see below):



✓ Then leave to the left side through the lobby and enter the city map.



- 5
- ✓ Click on the Baron's house in the east of the map.
 - ✓ Watch the scene with Mira and her parents.
 - ✓ After she stormed out decide how you want to progress with her.
 - ✓ Follow the rest of the scene.
 - ✓ You get an invitation for a move night and think about bringing some wine as a little gift.
 - ✓ Note: the wine is not mandatory to start the event, but it is recommended to collect it as you gain access to the basement of your house. Also, the event can be started any day.
 - ✓ Back on the map click your house in the east.
 - ✓ You bump into your pal JJ who offers you a job to earn some money at the store of his family.
 - ✓ Afterwards you are inside of your house. Enter the city map again via the white door on the right.
 - ✓ Click on JJ's store west of the hospital.
 - ✓ Follow the scene and decide how to progress with Lilly. Then follow the conversation again.
 - ✓ You can now roam through the store. Click on the passage in the background (see below):
- 5



✓ In the hallway click on the left door to enter the storage room (see below):



✓ Follow the scenes with Lilly and later the returning JJ. Afterwards you automatically head out.

- 
- 
- ✓ You find yourself on the city map at night.
 - ✓ Click on your house in the east and you are transported to your room.
 - ✓ Click on the bed and choose to sleep.
 - ✓ The next morning leave your house via hallway, living room and hall and head to the hospital.
 - ✓ Make your way to Amy's room.
 - ✓ Follow the short scene with Carol.
 - ✓ Your next task is to get her some coffee.
 - ✓ Go back to the city map again and click on the coffee shop right below the hospital (check map above).
 - ✓ Afterwards return to Amy's room in the hospital.
 - ✓ Watch the scene with Carol.
 - ✓ Since your massaging skills are pretty poor and you want her to come back home, your next task is to get better and give her a proper treatment.
 - ✓ Leave the hospital and return to your house.
 - ✓ There go to your room and click on the laptop.
 - ✓ After you are done with your lessons click on the bed and choose to go to sleep.

- 5
- ✓ The next morning make your way to the city map.
 - ✓ Before you go to visit Carol and Amy, click on the coffee shop to get a fresh new one.
 - ✓ Then head to Amy's room in the hospital.
 - ✓ Watch the scene with Carol and she agrees to come home the next day for a full massage.
 - ✓ Leave the hospital and go to JJ's store.
 - ✓ Optional: after arriving there, head to the hallway in the back and click on the bathroom door on the right side. Inside you can find the picture frame Lilly quickly took away from you when you helped her the day before. Check below where to spot it. Afterwards go back to the store.



5

✓ Click on the counter to start a conversation with JJ.
Then choose to start your first lesson.

✓ Afterwards JJ tells you some details about Lilly and the plans of his family for her.

✓ Decide how you want to progress with Lilly.
Afterwards you head out to the city map.

✓ Since it is already night click on your house.
Back in your room use the bed and go to sleep.

✓ The next morning you hear that Carol came home.

✓ Your task is to find her keys while she is in the shower to gain access to the basement.

✓ Leave your room and go downstairs. In the living room check the kitchen table:

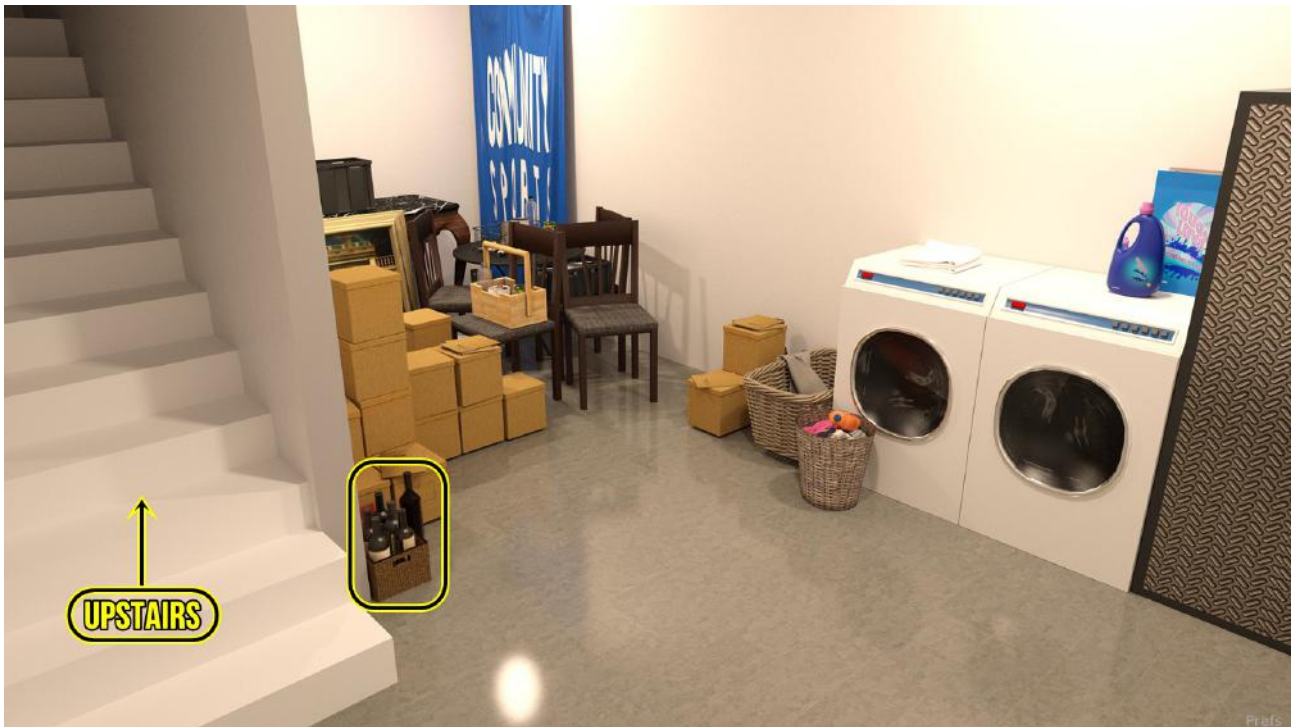


- 5
- ✓ Then head left towards the garden.
 - ✓ In the niche with the painting on the wall click on the left door to open it with the keys (see below):



- ✓ Right after Carol calls you and you both head upstairs for the full massage treatment.
- ✓ Follow the scene.
- ✓ Afterwards you follow Carol to the kitchen.
- ✓ Watch the conversation until she leaves.
- ✓ When you can roam freely again, head left to the niche in the living room with the painting.
- ✓ Click on the left door and enter the basement.

✓ Collect a bottle of wine (see below):



✓ Head back upstairs and leave the niche to the living room via trigger on the left (see niche pic earlier).

✓ Then make your way to the city map.

✓ Click on the Baron's house in the east.

✓ Follow the events at the movie night until you get a choice of continuing to drink or not.

✓ Depending on your decisions with Mira and Caitlyn each option unlocks a scene with one of the girls.

✓ Keep drinking lets you continue with Caitlyn alone.

✓ Stop drinking lets you progress with Mira alone.

- 5
- 5
- ✓ Note: as mentioned before this only applies if you made 'positive' decisions earlier on with them. Otherwise they will just head to bed with no scene.
 - ✓ However you chose, you will find yourself on the map after the movie night is over.
 - ✓ Click on your house and then go to sleep via bed.
 - ✓ On the next day your task is to visit the Barons again who invited you over for dinner.
 - ✓ However, since dinner is in the evening you need to skip time until then.
 - ✓ To do this click on your bed and choose to chill.
 - ✓ In the evening leave your room and make your way through the house to the city map.
 - ✓ Click on the Baron's house in the east.
 - ✓ Follow the conversation at the dinner event.
 - ✓ You get a choice how to ask Caitlyn about your observations on the photos.
 - ✓ Choose as you wish here as your reaction quickly becomes irrelevant due to some breaking news.
 - ✓ This ends version 0.5 of Love and Submission.



Carol

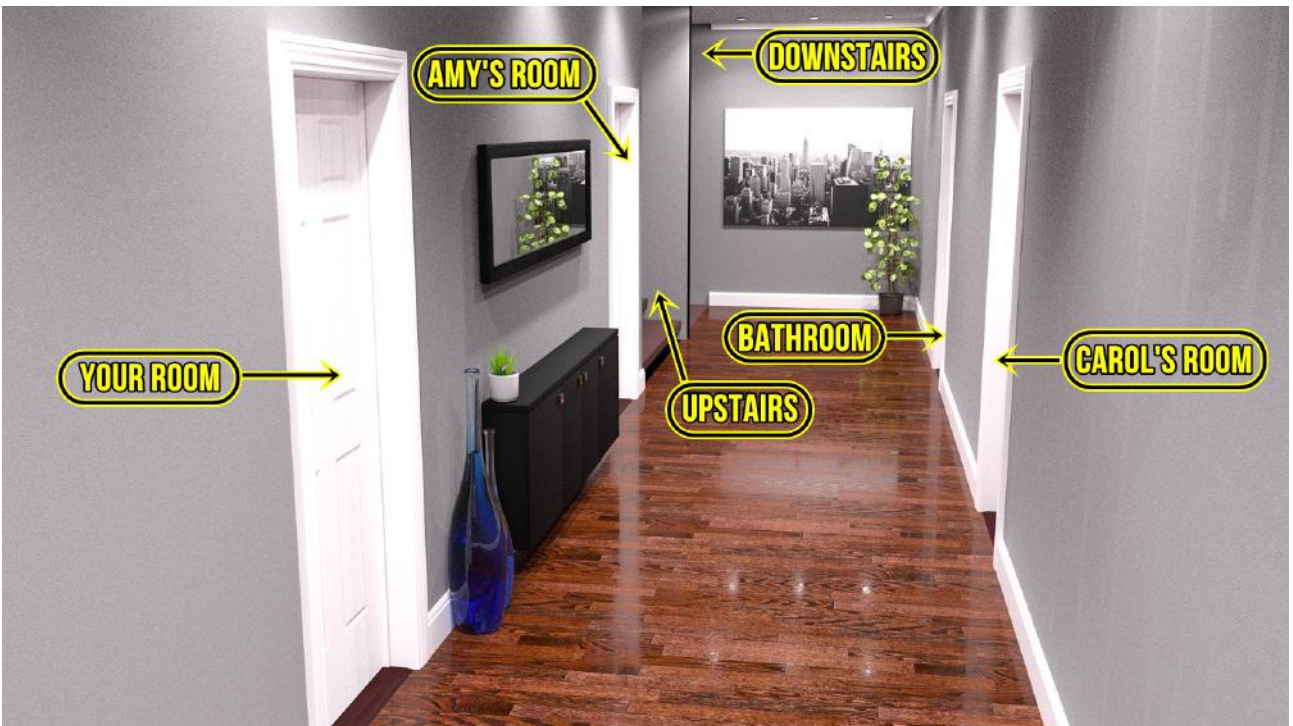
Love

- ✓ This section focuses on the love path of Carol.
- ✓ At the start follow the events until you get the first choice of the game.
- ✓ Decide to compliment your mum (Carol).
- ✓ Follow the rest of the conversation until you head inside and Amy & Carol come to say good night.
- ✓ Choose to give Carol a real kiss.
- ✓ Afterwards you take a shower and then go to bed.
- ✓ Watch the dream sequence.
- ✓ The next morning Amy wakes you up.
- ✓ Pick to keep sleeping.
- ✓ After getting up you can now roam through the house, interact with objects and collect items.
- ✓ Click on the mobile phone on the desk and decide to recharge it (see below):



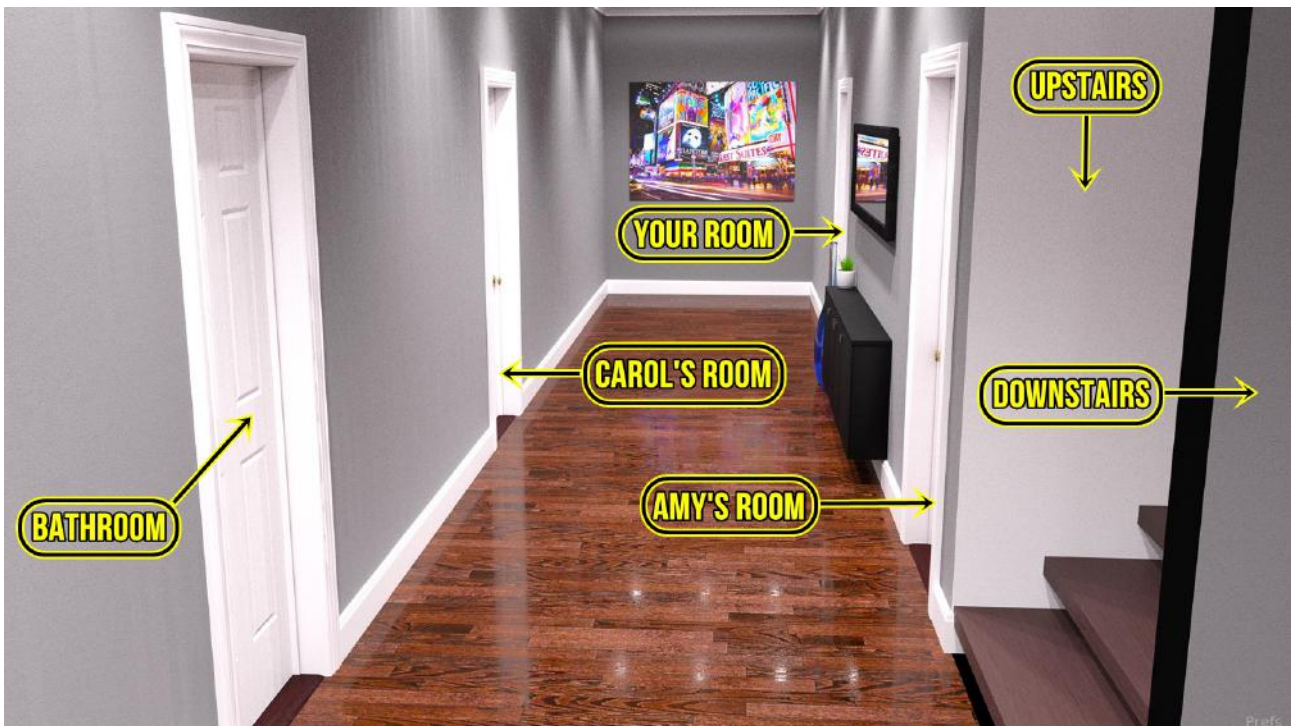


- ✓ Optional: click on the picture frames on top of the cupboard to gain more information about the family.
- ✓ Leave the room via clicking on the door. You enter the hallway with multiple exits (see below):





- ✓ Choose to go downstairs.
- ✓ Follow the conversation at the breakfast table.
- ✓ You are asked to give your opinion on Carol dating.
- ✓ Pick that you are unhappy about it.
- ✓ Shortly after you head upstairs to satisfy your urge.
- ✓ Before you enter the bathroom go back to your room (see below):



- ✓ There pick up your phone from the desk.
- ✓ You automatically head to the bathroom afterwards.
- ✓ After releasing the pressure choose to hide the phone inside the bathroom.





- ✓ Back downstairs you help Amy with the dishes.
- ✓ Follow the conversation.
- ✓ Carol returns and you get the chance on comment a second time on her having a date.
- ✓ Pick that she is too beautiful for other men.
- ✓ After the conversation is finished you find yourself in the hallway upstairs again.
- ✓ First head to the bathroom to get your phone back.
- ✓ Then go back to your room.
- ✓ After plugging in the phone click on it to see the results of your observation idea.
- ✓ Next task is to use the laptop on the desk.
- ✓ Follow the sequence.
- ✓ NOTE: if you have clicked on the picture frame of your father before, you also start to research more about him and his work in this scene.
- ✓ At the end you stop to find out who has used your laptop while you were abroad.
- ✓ Leave your room and click on Amy's door.





- ✓ You can now choose how to enter.
- ✓ Optional: if you decide to open the door slowly, you get a small scene here, but lose the possibility to speak with her, so saving before or using the scroll back function (mouse wheel up) is recommended.
- ✓ Knock on her door and after you are inside, you can use your mouse to click on objects in Amy's room or Amy herself. You can also pick up her dildo:



- ✓ Make your progress with Amy as you wish.
- ✓ Afterwards you are outside in the hallway again.
- ✓ Go back to your room and click on the laptop.
- ✓ Make your decision about Becky's mail.





- ✓ Afterwards you hop into the shower and hear some noise from downstairs.
- ✓ In the hallway click on the trigger on the right side to use the stairs and check what's going on.
- ✓ You find Carol laying down on the kitchen floor.
- ✓ Follow the conversation until you get a choice.
- ✓ Pick the option tagged with (LOVE) and comfort her.
- ✓ After the intimate moment blame yourself.
- ✓ Watch the rest of the scene and you automatically head back upstairs to your room.
- ✓ Click on the bed to go to sleep.
- ✓ Follow the dream sequence.
- ✓ The next morning Amy wakes you up again.
- ✓ Afterwards click on your phone on the desk.
- ✓ Leave your room and go to the bathroom.
- ✓ Choose to peek and watch the scene.
- ✓ Then head downstairs and follow the conversation with Amy until you get a choice.





✓ Pick as you wish.

✓ Follow the rest of the morning talk and you return to your room upstairs.

✓ You now have to pick a specialization.

✓ There are no unique scenes in Carol's love path, but the technology spec gives you a bit more dialogue, so it's recommended to choose it.

✓ Follow the research scene on the laptop.

✓ Afterwards you hear the door bell ringing and head down to check who's paying a visit.

✓ Follow the conversation until you and Jason stand alone in the hall together.

✓ Optional: you can start a conversation with Jason here which gives you some options, e.g. setting up a sharing route for Amy (not in the game yet).

✓ Click on the white door and choose to leave.

✓ At 'La Veqvila' make your decision about Mira.

✓ Follow the conversation until Becky shows up and make your choice about her (if you didn't agreed).





- ✓ Watch the rest of the scene (varies depending on your spec and decisions about Becky).
- ✓ Back at home go to your room after the short talk.
- ✓ Click on the bed and for a short nap.
- ✓ Amy wakes you up right in time for the movie night.
- ✓ Leave your room and head downstairs.
- ✓ There follow the discussion until you have to make your decision which movie to watch.
- ✓ Choose 'Gray and its 50 shades'.
- ✓ Watch the movie sequence until Amy leaves and you get a choice of how to proceed.
- ✓ Confess your love to Carol and enjoy the scene!
- ✓ Afterwards you head back to your room.
- ✓ Click on the bed and go to sleep.
- ✓ The dream sequence varies depending on your decisions with Becky earlier on.
- ✓ Make your choice to help her or not.
- ✓ The follow up is also based on your choices.





- ✓ The next morning starts with the usual ritual of Amy waking you up.
- ✓ Afterwards leave your room and go to the bathroom.
- ✓ Follow the events until you have to decide how to react on Caitlyn's approach.
- ✓ Choose as you wish (options varying on your spec).
- ✓ Watch the long breakfast sequence until you are able to roam free again through the house:

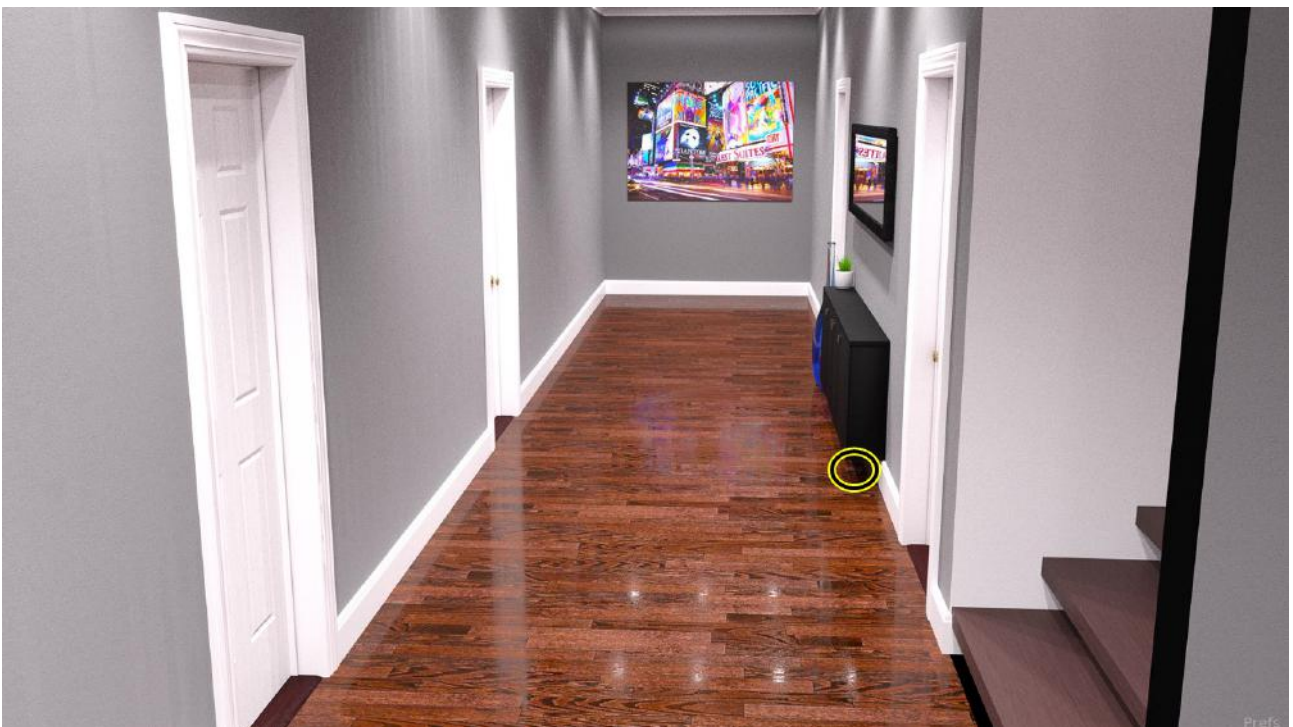


- ✓ If you followed the recommendation and picked technology as your spec, you need to collect the package from the garden to progress (see below):





- ✓ You can find some more items here but only Amy's notebook is important for Carol's love path.
- ✓ Head upstairs and look for it in the hallway:





✓ After picking it up click on the door of Amy's room and choose to leave it there.

✓ Then head back to your room.

✓ Follow the phone sequence and the chat with JJ.

✓ Afterwards you do some more research (if you followed the spec recommendation and took tech).

✓ After the sequence head downstairs.

✓ Follow the conversation until you get a choice.

✓ Decide to help Carol with cleaning.

✓ You automatically go upstairs with her.

✓ Follow the scene and if you picked technology as your spec, you get a choice about the VHS cassette.

✓ Choose as you wish as there is no follow up yet.

✓ Then enjoy the rest of the scene!

✓ Afterwards you and Amy head out to buy some new swimming clothes for the cocktail night.

✓ Follow the events at the fashion store.

✓ After you leave the shop watch the dramatic scene outside until you pass out (start of 0.5).

✓ You come back to your senses in a hospital, hearing Mira talking to some other woman named Sara.





✓ Choose to look to the left to catch a glimpse at Mira.

✓ Watch the conversations and events until you get the good news and a choice.

✓ The decision here is up to you as both options lead to the same outcome.

✓ You leave the hospital together with Mira and she drives you back home.

✓ After arriving make your decision how you want to progress with her.

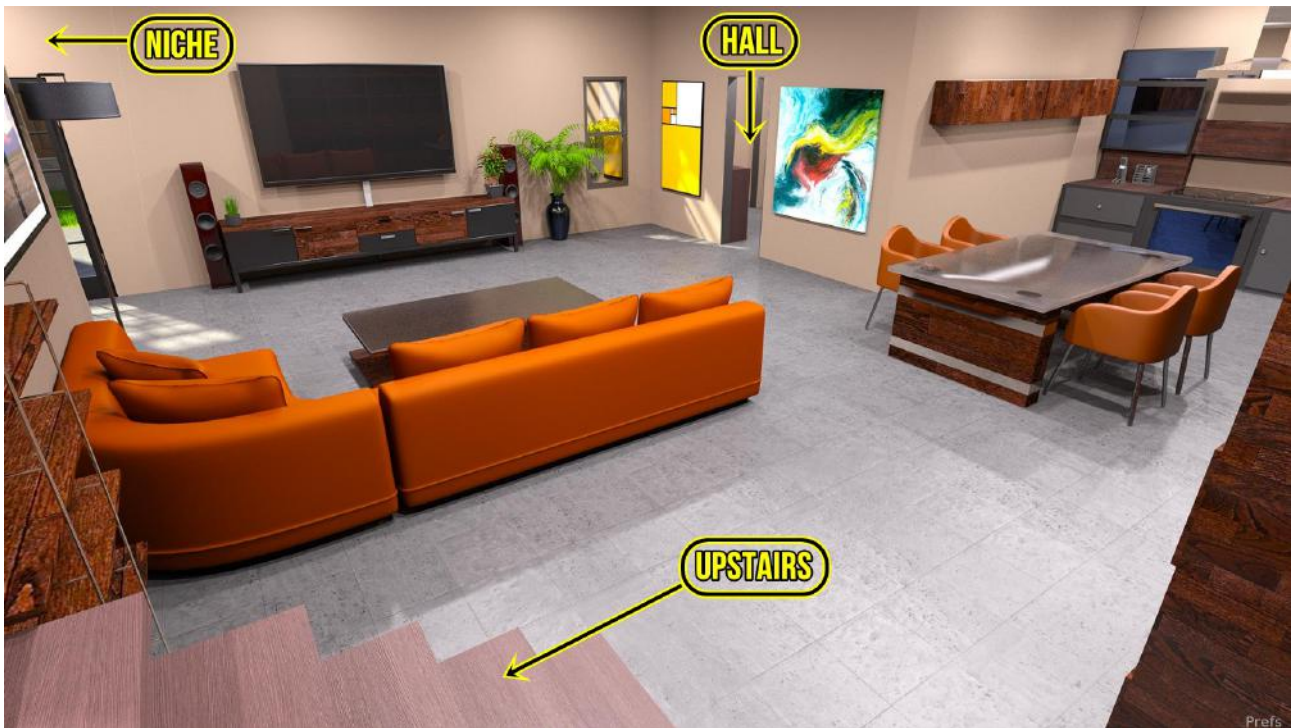
✓ Then you head inside and pass out for the night.

✓ Shortly after waking up Becky comes over for a quick visit and food delivery.

▶ This only happens if you didn't completely refused her earlier on.

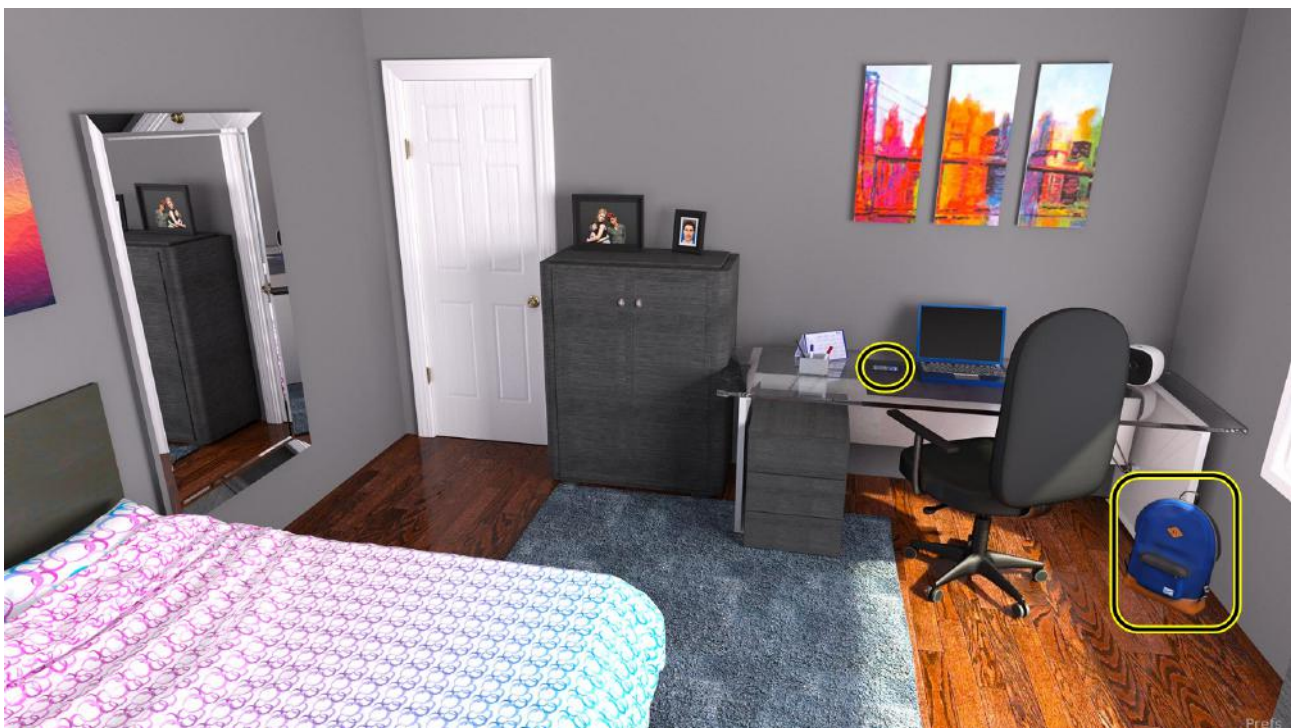
✓ You enjoy your good breakfast and are then free to roam through the house (see below):





✓ Your first task is to get your phone.

✓ Head upstairs and then through the hallway to your room and click on it on the desk (see below):



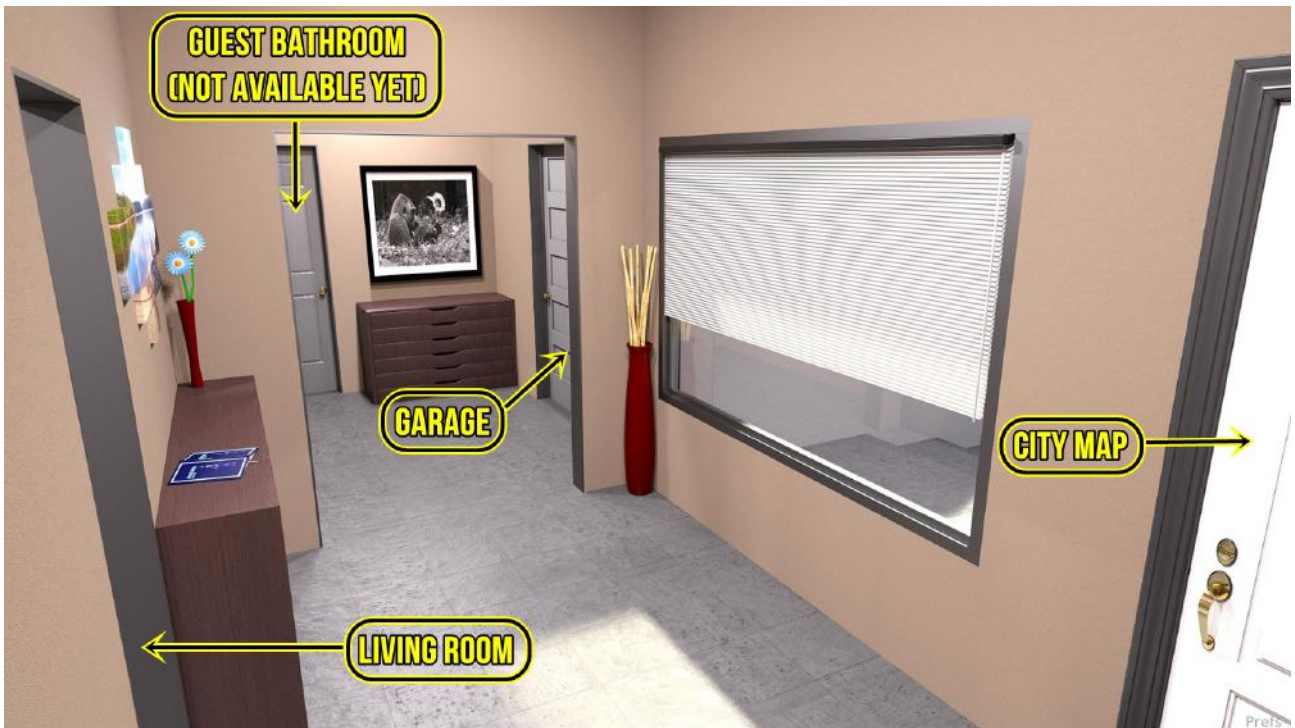


- ✓ Carol wrote you a message to bring some clothes to the hospital which you can find upstairs.
- ✓ Before you leave your room pick up the backpack from the floor on the right side (see above).
- ✓ Then head upstairs via the hallway.
- ✓ Collect the clothes from the couch (see below):



- ✓ Your next task is to bring them to the hospital.
- ✓ Go back to the hallway and then downstairs again.
- ✓ In the living room use the passage in the background between the two paintings.
- ✓ You enter the hall and can access the city map via the white door on the right side (see below):





✓ On the city map click on the hospital in the north:



✓ After entering the hospital click on the counter in the lobby (see below):





- ✓ Follow the conversation with the receptionist.
- ✓ Decide how to say goodbye (no follow up as of 0.5).
- ✓ Afterwards click on the big dark door on the right.
- ✓ You head through the hallways to Amy's room and bump into Caitlyn in front of it.
- ✓ After the short talk you enter the room.
- ✓ Inside you can click on Carol in the back and on Amy in the bed. Then leave via trigger on the right side.
- ✓ The next task for you is to find the hat of Elise.
- ✓ In front of Amy's room use the trigger on the left side to go back (see below):



✓ In the next hallway collect the hat (see below):



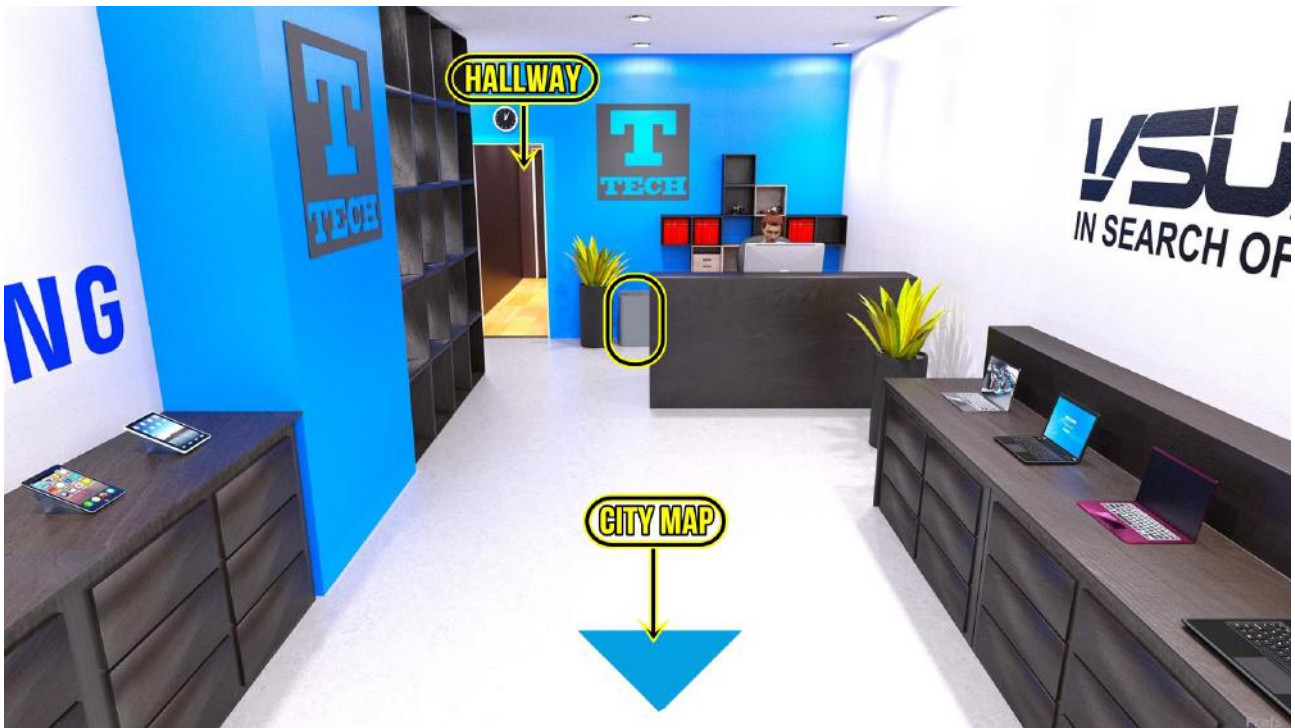
✓ Then leave to the left side through the lobby and enter the city map.





- ✓ Click on the Baron's house in the east of the map.
- ✓ Watch the scene with Mira and her parents.
- ✓ After she stormed out decide how you want to progress with her.
- ✓ Follow the rest of the scene.
- ✓ You get an invitation for a move night and think about bringing some wine as a little gift.
- ✓ Note: the wine is not mandatory to start the event, but it is recommended to collect it as you gain access to the basement of your house. Also, the event can be started any day.
- ✓ Back on the map click your house in the east.
- ✓ You bump into your pal JJ who offers you a job to earn some money at the store of his family.
- ✓ Afterwards you are inside of your house. Enter the city map again via the white door on the right.
- ✓ Click on JJ's store west of the hospital.
- ✓ Follow the scene and decide how to progress with Lilly. Then follow the conversation again.
- ✓ You can now roam through the store. Click on the passage in the background (see below):





✓ In the hallway click on the left door to enter the storage room (see below):



✓ Follow the scenes with Lilly and later the returning JJ. Afterwards you automatically head out.





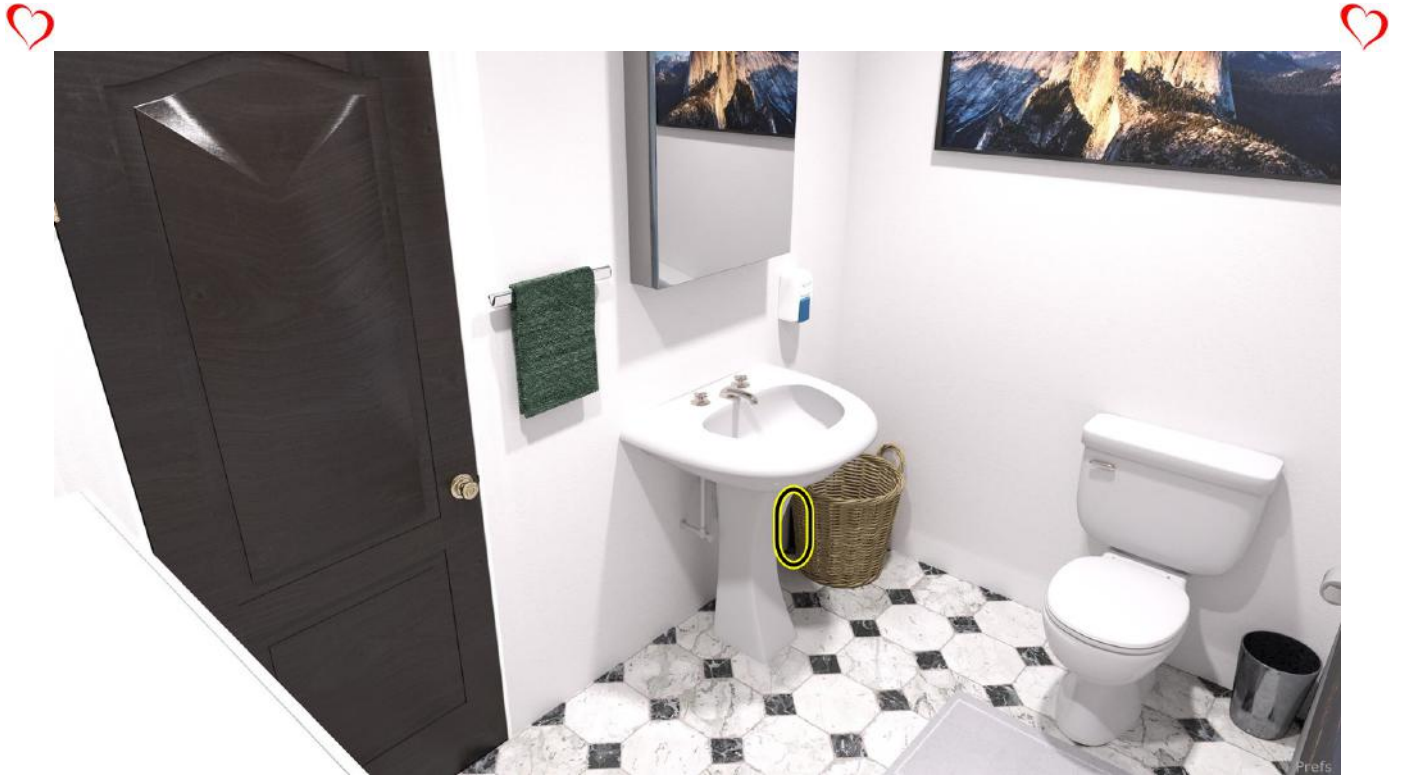
- ✓ You find yourself on the city map at night.
- ✓ Click on your house in the east and you are transported to your room.
- ✓ Click on the bed and choose to sleep.
- ✓ The next morning leave your house via hallway, living room and hall and head to the hospital.
- ✓ Make your way to Amy's room.
- ✓ Follow the short scene with Carol.
- ✓ Your next task is to get her some coffee.
- ✓ Go back to the city map again and click on the coffee shop right below the hospital (check map above).
- ✓ Afterwards return to Amy's room in the hospital.
- ✓ Watch the scene with Carol.
- ✓ Since your massaging skills are pretty poor and you want her to come back home, your next task is to get better and give her a proper treatment.
- ✓ Leave the hospital and return to your house.
- ✓ There go to your room and click on the laptop.
- ✓ After you are done with your lessons click on the bed and choose to go to sleep.





- ✓ The next morning make your way to the city map.
- ✓ Before you go to visit Carol and Amy, click on the coffee shop to get a fresh new one.
- ✓ Then head to Amy's room in the hospital.
- ✓ Watch the scene with Carol and she agrees to come home the next day for a full massage.
- ✓ Your next task is to get some massage oil.
- ✓ Since your friend JJ threw some away the day before, your next destination is his store.
- ✓ After arriving click on the bin left of the counter to get the massage oil (check store location above).
- ✓ Optional: head to the hallway in the back and click on the bathroom door on the right side. Inside you can find the picture frame Lilly quickly took away from you when you helped her the day before. Check below where to spot it. Afterwards head back to the store.





✓ Click on the counter to start a conversation with JJ.

✓ Choose to start your first lesson.

✓ Afterwards JJ tells you some details about Lilly and the plans of his family for her.

✓ Decide how you want to progress with Lilly.

✓ You automatically head out to the city map.

✓ Since it is already night click on your house.

✓ Back in your room use the bed and go to sleep.

✓ The next morning you hear that Carol came home.

✓ Your task is to find her keys while she is in the shower to gain access to the basement.

✓ Leave your room and go downstairs.



✓ In the living room check the kitchen table:



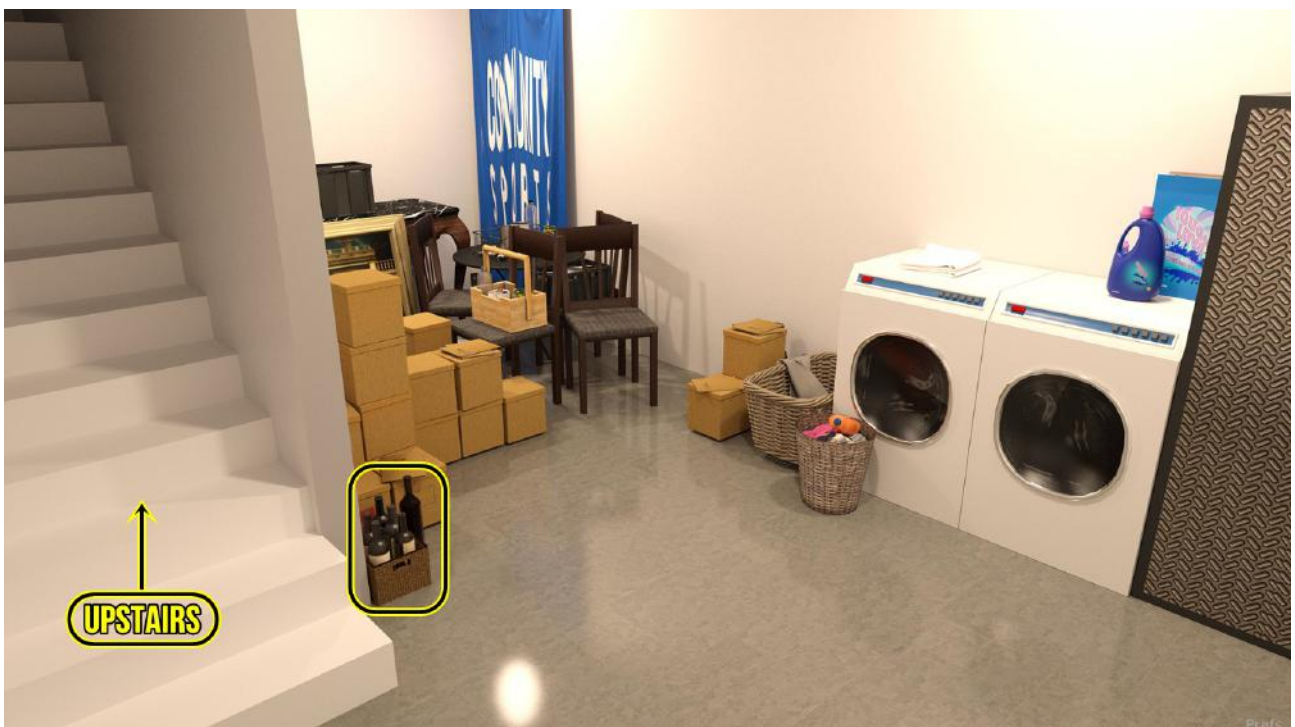
✓ Then head left towards the garden.

✓ In the niche with the painting on the wall click on the left door to open it with the keys (see below):





- ✓ Right after Carol calls you and you both head upstairs for the full massage treatment.
- ✓ Enjoy the scene!
- ✓ Afterwards you follow Carol to the kitchen.
- ✓ Watch the conversation until she leaves.
- ✓ When you can roam freely again, head left to the niche in the living room with the painting.
- ✓ Click on the left door and enter the basement.
- ✓ Collect a bottle of wine (see below):



- ✓ Head back upstairs and leave the niche to the living room via trigger on the left (see niche pic earlier).





- ✓ Then make your way to the city map.
- ✓ Click on the Baron's house in the east.
- ✓ Follow the events at the movie night until you get a choice of continuing to drink or not.
- ✓ Depending on your decisions with Mira and Caitlyn each option unlocks a scene with one of the girls.
- ✓ Keep drinking lets you continue with Caitlyn alone.
- ✓ Stop drinking lets you progress with Mira alone.
- ✓ Note: as mentioned before this only applies if you made 'positive' decisions earlier on with them. Otherwise they will just head to bed with no scene.
- ✓ However you chose, you will find yourself on the map after the movie night is over.
- ✓ Click on your house and then go to sleep via bed.
- ✓ On the next day your task is to visit the Barons again who invited you over for dinner.
- ✓ However, since dinner is in the evening you need to skip time until then.
- ✓ To do this click on your bed and choose to chill.
- ✓ In the evening leave your room and make your way through the house to the city map.





- ✓ Click on the Baron's house in the east.
- ✓ Follow the conversation at the dinner event.
- ✓ You get a choice how to ask Caitlyn about your observations on the photos.
- ✓ Choose as you wish here as your reaction quickly becomes irrelevant due to some breaking news.
- ✓ This ends version 0.5 of Love and Submission.





Amy & Carol

✓ This section focuses on the shared love path of Amy and Carol which brings some unique scenes.

✓ At the start follow the events until you get the first choice of the game.

✓ Decide to compliment your mum (Carol).

✓ Follow the rest of the conversation until you head inside and Amy & Carol come to say good night.

✓ Choose to give Carol a real kiss.

✓ Afterwards you take a shower and then go to bed.

✓ Watch the dream sequence.

✓ Next day Amy wakes you up.



✓ Pick to compliment her and follow the short talk.

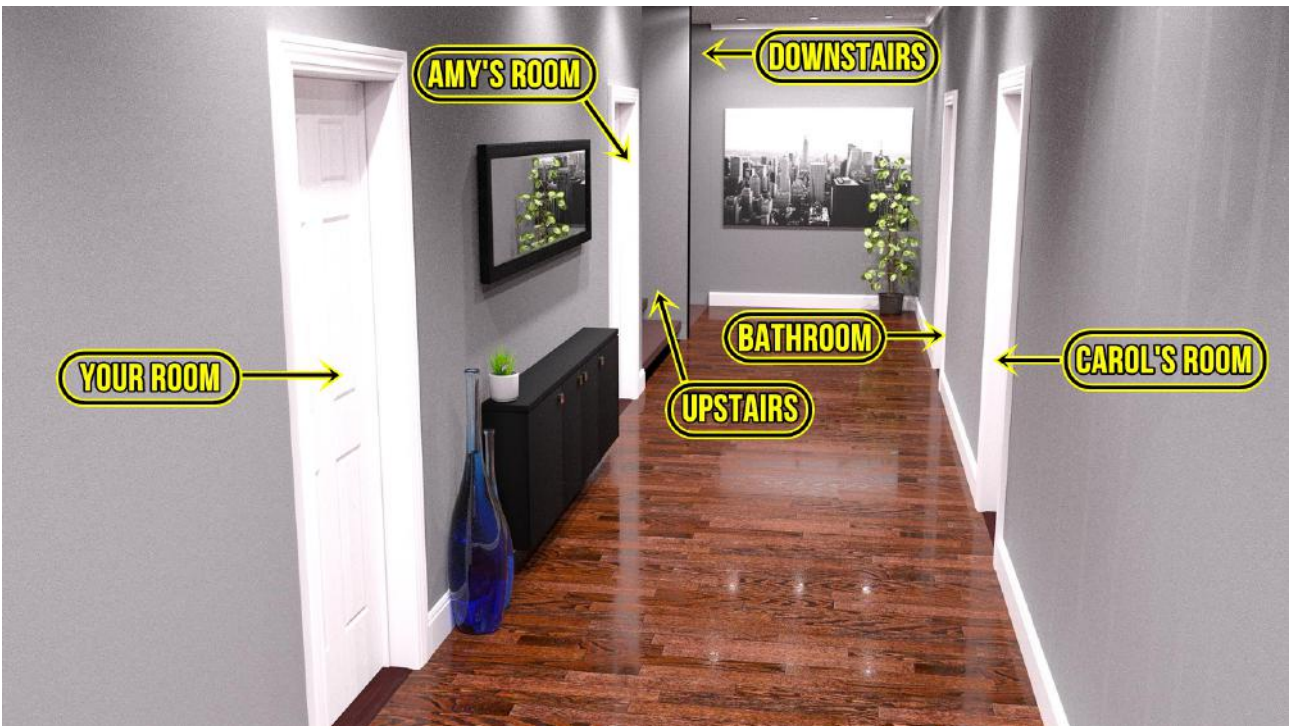
✓ After getting up you can now roam through the house, interact with objects and collect items.

✓ Click on the mobile phone on the desk and decide to recharge it (see below):



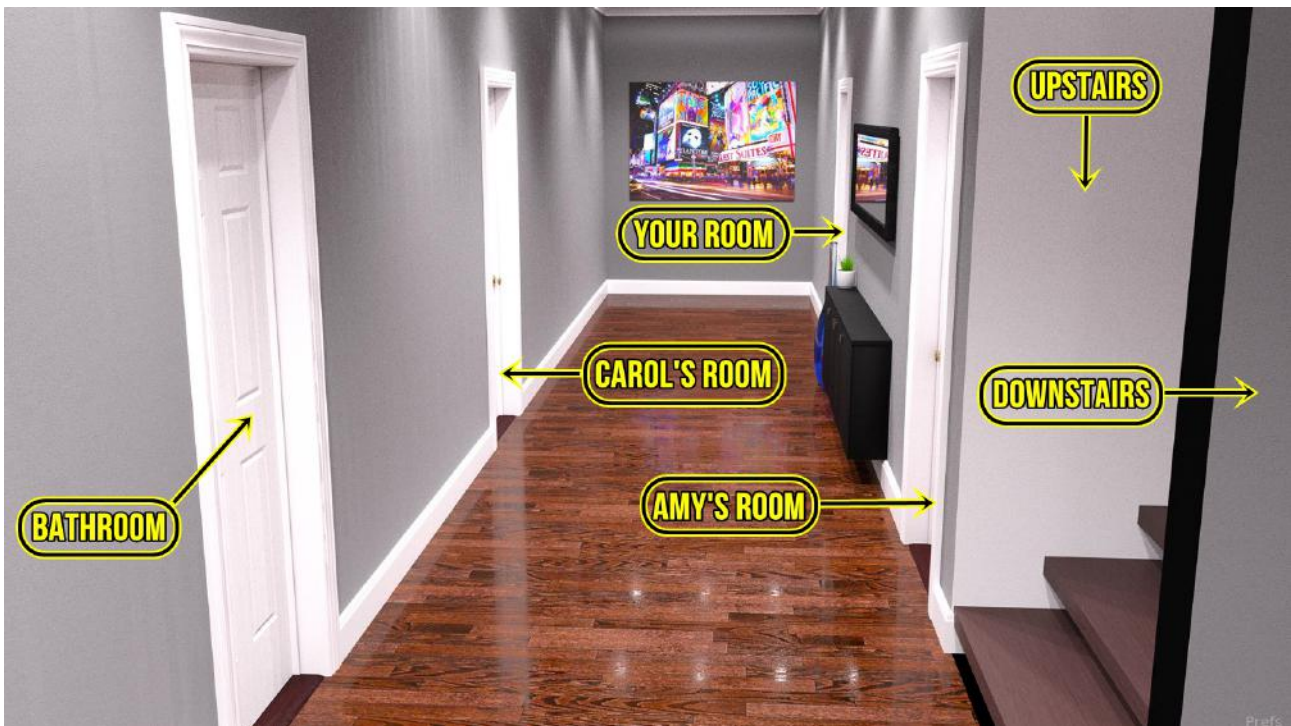


- ✓ Optional: click on the picture frames on top of the cupboard to gain more information about the family.
- ✓ Leave the room via clicking on the door. You enter the hallway with multiple exits (see below):





- ✓ Choose to go downstairs.
- ✓ Follow the conversation at the breakfast table.
- ✓ You are asked to give your opinion on Carol dating.
- ✓ Pick that you are unhappy about it.
- ✓ Shortly after you head upstairs to satisfy your urge.
- ✓ Before you enter the bathroom go back to your room (see below):



- ✓ There pick up your phone from the desk.
- ✓ You automatically head to the bathroom afterwards.
- ✓ After releasing the pressure choose to hide the phone inside the bathroom.





✓ Back downstairs you help Amy with the dishes.

✓ Choose to compliment her.

✓ Follow the conversation and tell her you would ask her out because of who she is.

✓ Carol returns and you get the chance to comment a second time on her having a date.

✓ Pick that she is too beautiful for other men.

✓ After the conversation is finished you find yourself in the hallway upstairs again.

✓ First head to the bathroom to get your phone back.

✓ Then go back to your room.

✓ After plugging in the phone click on it to see the results of your observation idea.

✓ Next task is to use the laptop on the desk.

✓ Follow the sequence.

✓ NOTE: if you have clicked on the picture frame of your father before, you also start to research more about him and his work in this scene.





- ✓ At the end you stop to find out who has used your laptop while you were abroad.
- ✓ Leave your room and click on Amy's door.
- ✓ You can now choose how to enter.
- ✓ Optional: if you decide to open the door slowly, you get a small scene here, but lose the possibility to speak with her, so saving before or using the scroll back function (mouse wheel up) is recommended.
- ✓ Knock on her door and after you are inside, you can use your mouse to click on objects in Amy's room or Amy herself (ATTENTION: clicking on Amy, her bed or her laptop leads to a different dialogue).

✓ Search for her dildo (see below):





✓ After picking it up choose to confront her.

✓ You get different options how to react. Take the one which is tagged with (LOVE) and be understanding.

✓ Follow the sequence with Amy and you head back outside to the hallway.

✓ Go back to your room and click on the laptop.

✓ Make your decision about Becky's mail.

✓ Afterwards you hop into the shower and hear some noise from downstairs.

✓ In the hallway click on the trigger on the right side to use the stairs and check what's going on.

✓ You find Carol laying down on the kitchen floor.

✓ Follow the conversation until you get a choice.

✓ Pick the option tagged with (LOVE) and comfort her.

✓ After the intimate moment blame yourself.

✓ Watch the rest of the scene and you automatically head back upstairs to your room.

✓ Click on the bed to go to sleep.

✓ Follow the dream sequence.





- ✓ The next morning Amy wakes you up again.
- ✓ Afterwards click on your phone on the desk.
- ✓ Leave your room and go to the bathroom.
- ✓ Choose to peek and watch the scene.
- ✓ Then head downstairs and follow the conversation with Amy until you get a choice.
- ✓ Pick to compliment her for the breakfast.
- ✓ Follow the rest of the morning talk and you return to your room upstairs.
- ✓ You now have to pick a specialization.
- ✓ For this path choose as you like.
- ✓ The next scene varies depending on your decision.
- ✓ Afterwards you hear the door bell ringing and head down to check who's paying a visit.
- ✓ Follow the conversation until you and Jason stand alone in the hall together.
- ✓ Optional: you can start a conversation with Jason here which gives you some options, e.g. setting up a sharing route for Amy (not in the game yet).





- ✓ Click on the white door and choose to leave.
- ✓ At 'La Veqvila' make your decision about Mira.
- ✓ Follow the conversation until Becky shows up and make your choice about her (if you didn't agreed).
- ✓ Watch the rest of the scene (varies depending on your spec and decisions about Becky).
- ✓ Back at home go to your room after the short talk.
- ✓ Click on the laptop to do some movie research.
- ✓ Afterwards leave your room and head downstairs.
- ✓ There follow the discussion until you have to make your decision which movie to watch.
- ✓ Choose 'The Paintings of Veqvil'.
- ✓ Watch the movie sequence and you automatically head back upstairs to your room.
- ✓ Click on the bed and go to sleep.
- ✓ Shortly after you hear some noise from the hallway.
- ✓ Decide to inspect what's going on.
- ✓ Follow the scene in Carol's room.
- ✓ Afterwards you head back to bed.





✓ The dream sequence varies depending on your decisions with Becky earlier on.

✓ Make your choice to help her or not.

✓ The follow up is also based on your choices.

✓ The next morning starts with the usual ritual of Amy waking you up.

✓ Afterwards leave your room and go to the bathroom.

✓ Follow the events until you have to decide how to react on Caitlyn's approach.

✓ Choose as you wish (options varying on your spec).

✓ Watch the long breakfast sequence until you are able to roam free again through the house:





- ✓ You can find some items here but none of them is important for the Amy + Carol love path.
- ✓ However, depending on your spec you need to collect the running shoes for a scene with Mira (fitness) or the package (technology) to progress.
- ✓ Both items can be found in the garden (see below):



- ✓ Head upstairs and back to your room.
- ✓ Follow the phone sequence and the chat with JJ.
- ✓ The next scene is dependent on your spec:
 - ▶ If you chose fitness and picked up the running shoes, you go for a jog with Mira.
 - ▶ If you chose technology, you do some research on your laptop.





- ▶ If you chose psychology, you go upstairs and try to find some old work scripts of your father (yellow boxes). To progress further you need to investigate the door in the background.
- ▶ You can also investigate the box at the right end of the bookshelf and find some red and blue pills inside. Choose as you wish, but they have no purpose as of 0.5.



- ✓ Independent from the scene you had you should head downstairs afterwards.
- ✓ Follow the conversation until you get a choice.
- ✓ Decide to confess your feelings to both of them.
- ✓ Watch the family drama.





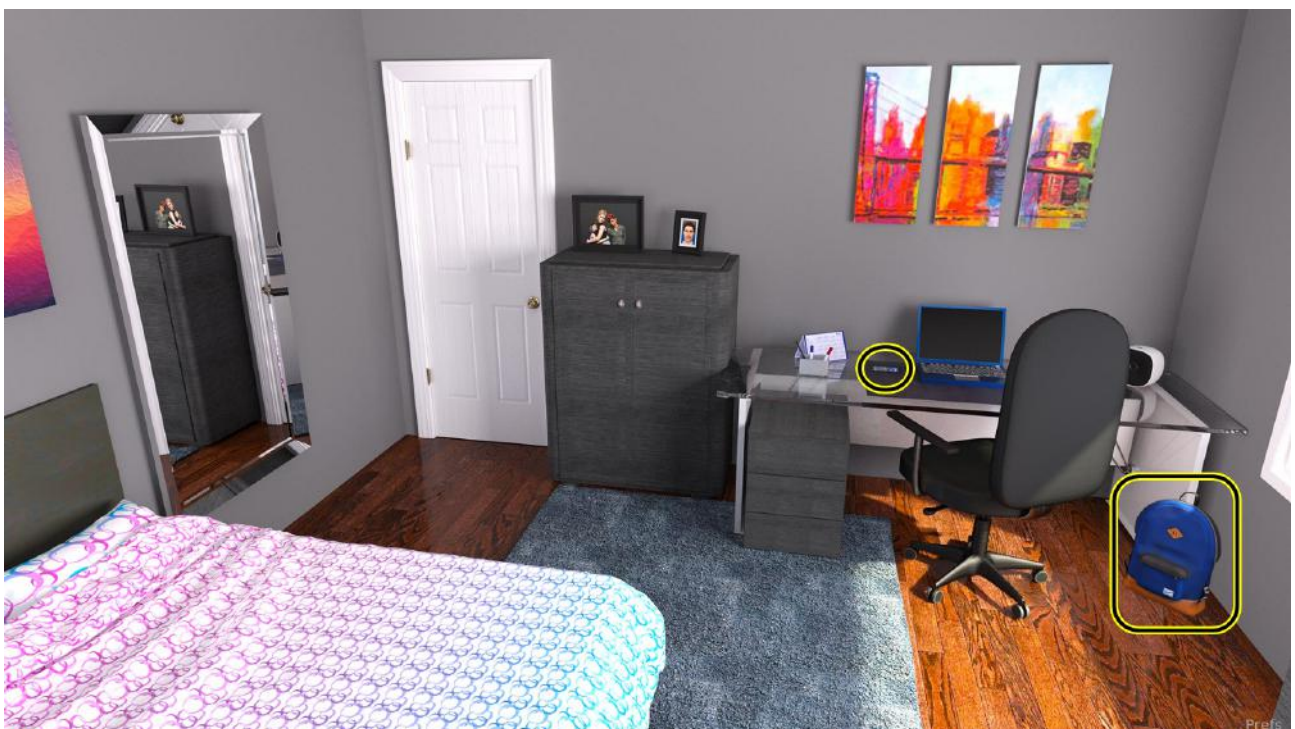
- ✓ Afterwards you and Amy head out to buy some new swimming clothes for the cocktail night.
- ✓ Follow the events at the fashion store.
- ✓ After you leave the shop watch the dramatic scene outside until you pass out (**start of 0.5**).
- ✓ You come back to your senses in a hospital, hearing Mira talking to some other woman named Sara.
- ✓ Choose to look to the left to catch a glimpse at Mira.
- ✓ Watch the conversations and events until you get the good news and a choice.
- ✓ The decision here is up to you as both options lead to the same outcome.
- ✓ You leave the hospital together with Mira and she drives you back home.
- ✓ After arriving make your decision how you want to progress with her.
- ✓ Then you head inside and pass out for the night.
- ✓ Shortly after waking up Becky comes over for a quick visit and food delivery.
 - ▶ Only if you didn't completely refused her earlier.
- ✓ You enjoy your good breakfast and are then free to roam through the house (see below):





✓ Your first task is to get your phone.

✓ Head upstairs and then through the hallway to your room and click on it on the desk (see below):



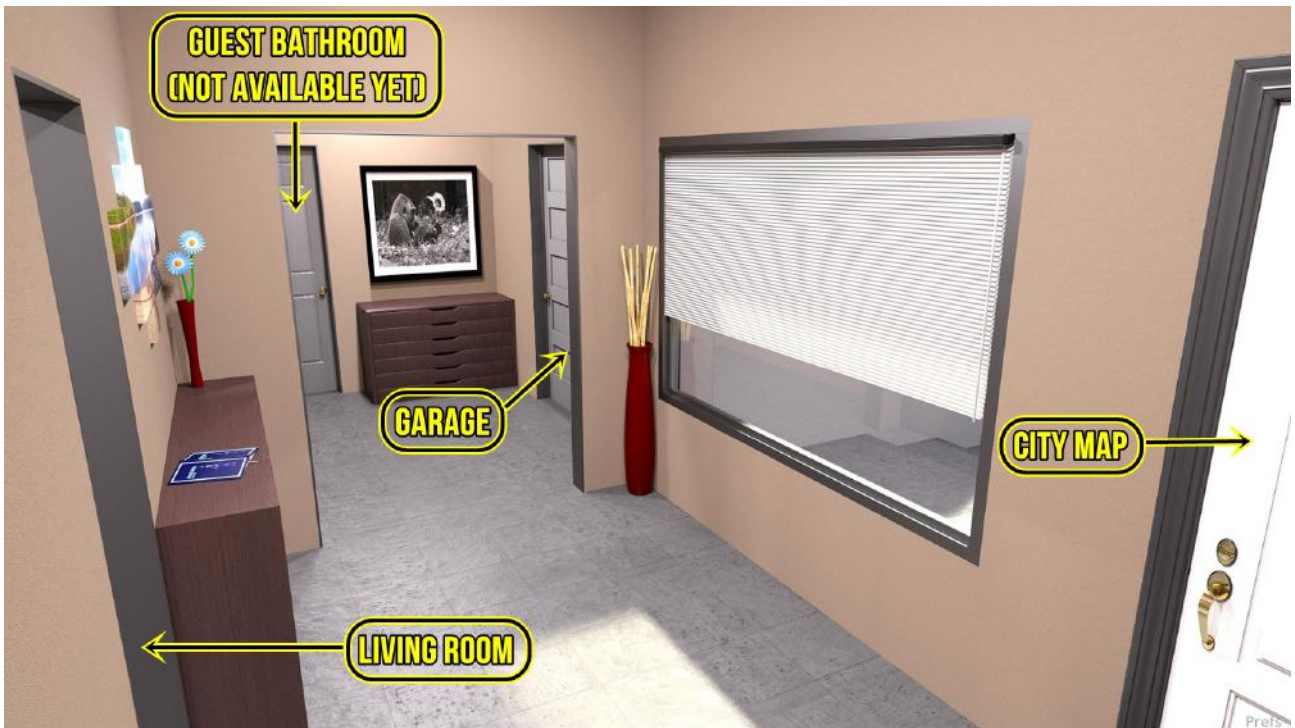


- ✓ Carol wrote you a message to bring some clothes to the hospital which you can find upstairs.
- ✓ Before you leave your room pick up the backpack from the floor on the right side (see above).
- ✓ Then head upstairs via the hallway.
- ✓ Collect the clothes from the couch (see below):



- ✓ Your next task is to bring them to the hospital.
- ✓ Go back to the hallway and then downstairs again.
- ✓ In the living room use the passage in the background between the two paintings.
- ✓ You enter the hall and can access the city map via the white door on the right side (see below):





✓ On the city map click on the hospital in the north:



✓ After entering the hospital click on the counter in the lobby (see below):





- ✓ Follow the conversation with the receptionist.
- ✓ Decide how to say goodbye (no follow up as of 0.5).
- ✓ Afterwards click on the big dark door on the right.
- ✓ You head through the hallways to Amy's room and bump into Caitlyn in front of it.
- ✓ After the short talk you enter the room.
- ✓ Inside you can click on Carol in the back and on Amy in the bed. Then leave via trigger on the right side.
- ✓ The next task for you is to find the hat of Elise.
- ✓ In front of Amy's room use the trigger on the left side to go back (see below):



✓ In the next hallway collect the hat (see below):



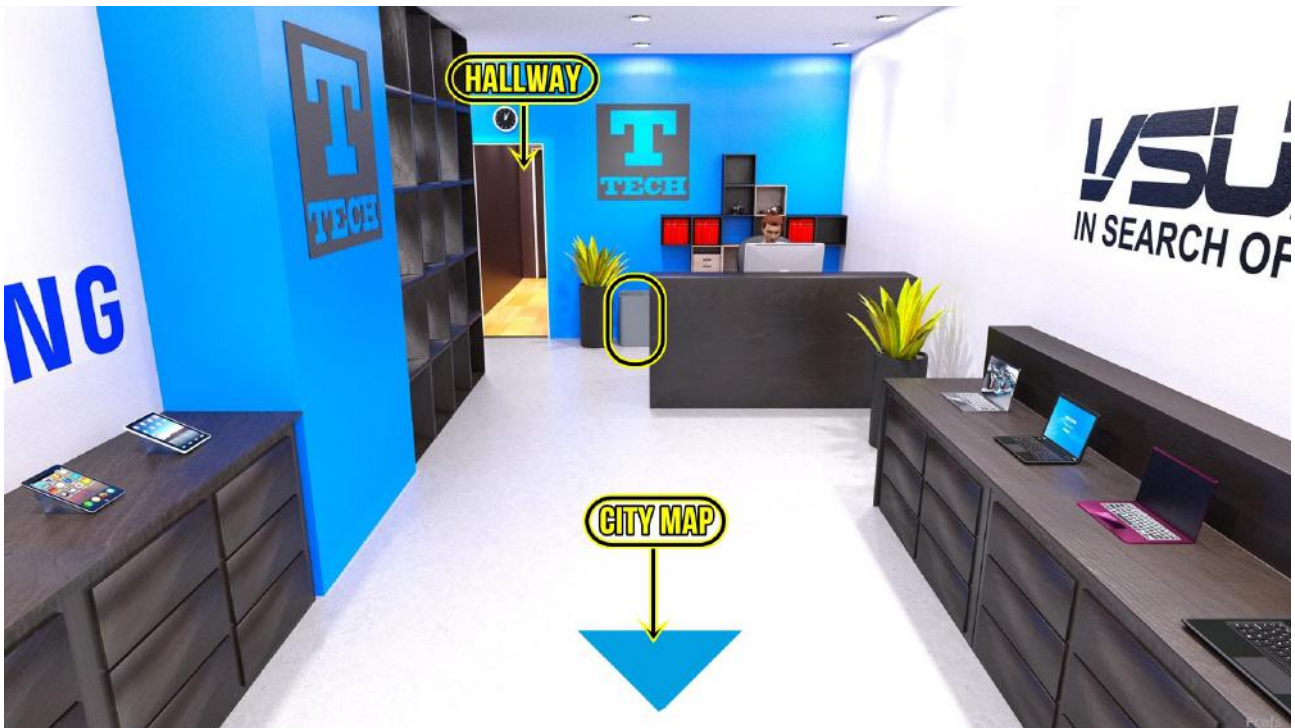
✓ Then leave to the left side through the lobby and enter the city map.





- ✓ Click on the Baron's house in the east of the map.
- ✓ Watch the scene with Mira and her parents.
- ✓ After she stormed out decide how you want to progress with her.
- ✓ Follow the rest of the scene.
- ✓ You get an invitation for a move night and think about bringing some wine as a little gift.
- ✓ Note: the wine is not mandatory to start the event, but it is recommended to collect it as you gain access to the basement of your house. Also, the event can be started any day.
- ✓ Back on the map click your house in the east.
- ✓ You bump into your pal JJ who offers you a job to earn some money at the store of his family.
- ✓ Afterwards you are inside of your house. Enter the city map again via the white door on the right.
- ✓ Click on JJ's store west of the hospital.
- ✓ Follow the scene and decide how to progress with Lilly. Then follow the conversation again.
- ✓ You can now roam through the store. Click on the passage in the background (see below):





✓ In the hallway click on the left door to enter the storage room (see below):



✓ Follow the scenes with Lilly and later the returning JJ. Afterwards you automatically head out.





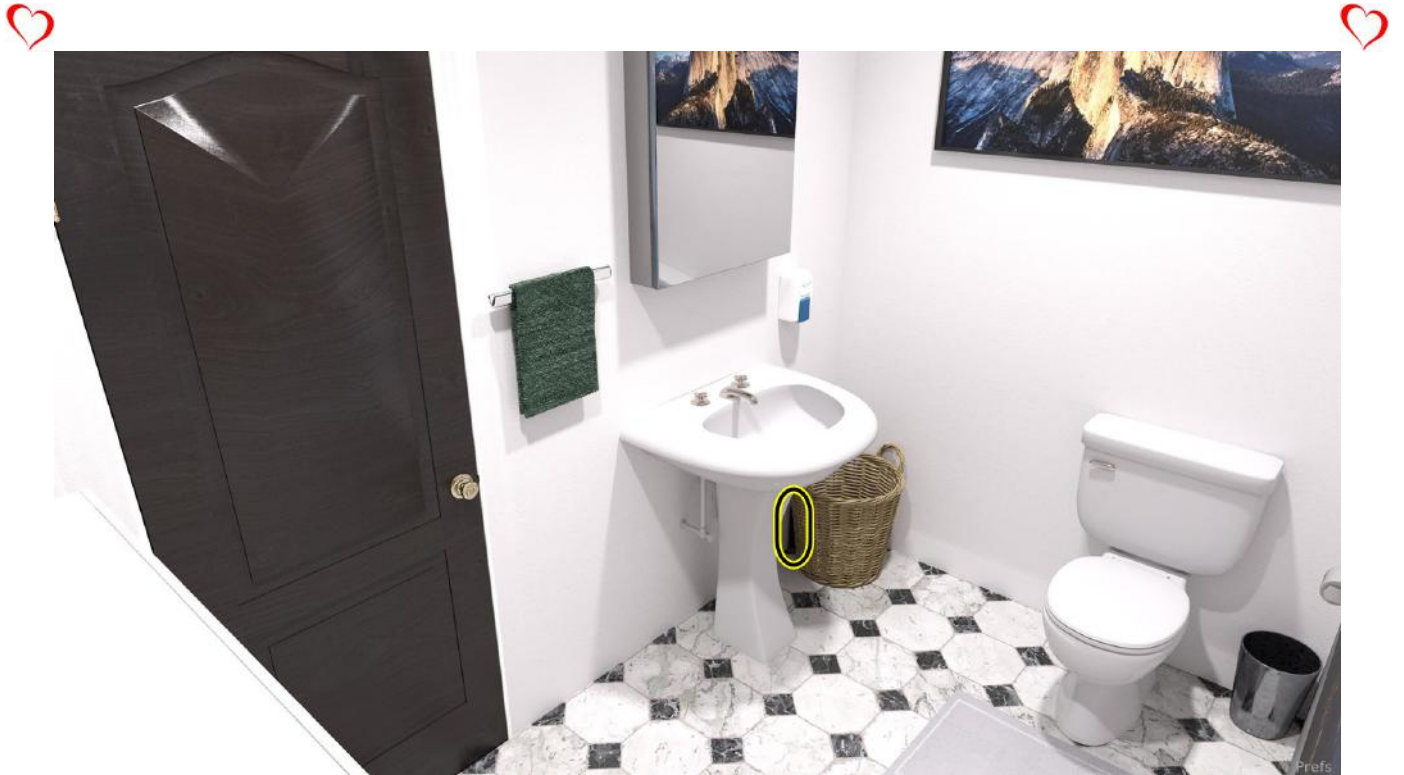
- ✓ You find yourself on the city map at night.
- ✓ Click on your house in the east and you are transported to your room.
- ✓ Click on the bed and choose to sleep.
- ✓ The next morning leave your house via hallway, living room and hall and head to the hospital.
- ✓ Make your way to Amy's room.
- ✓ Follow the short scene with Carol.
- ✓ Your next task is to get her some coffee.
- ✓ Go back to the city map again and click on the coffee shop right below the hospital (check map above).
- ✓ Afterwards return to Amy's room in the hospital.
- ✓ Watch the scene with Carol.
- ✓ Since your massaging skills are pretty poor and you want her to come back home, your next task is to get better and give her a proper treatment.
- ✓ Leave the hospital and return to your house.
- ✓ There go to your room and click on the laptop.
- ✓ After you are done with your lessons click on the bed and choose to go to sleep.





- ✓ The next morning make your way to the city map.
- ✓ Before you go to visit Carol and Amy, click on the coffee shop to get a fresh new one.
- ✓ Then head to Amy's room in the hospital.
- ✓ Watch the scene with Carol and she agrees to come home the next day for a full massage.
- ✓ Your next task is to get some massage oil.
- ✓ Since your friend JJ threw some away the day before, your next destination is his store.
- ✓ After arriving click on the bin left of the counter to get the massage oil (check store location above).
- ✓ Optional: head to the hallway in the back and click on the bathroom door on the right side. Inside you can find the picture frame Lilly quickly took away from you when you helped her the day before. Check below where to spot it. Afterwards go back to the store.





✓ Click on the counter to start a conversation with JJ.

✓ Choose to start your first lesson.

✓ Afterwards JJ tells you some details about Lilly and the plans of his family for her.

✓ Decide how you want to progress with Lilly.

✓ You automatically head out to the city map.

✓ Since it is already night click on your house.

✓ Back in your room use the bed and go to sleep.

✓ The next morning you hear that Carol came home.

✓ Your task is to find her keys while she is in the shower to gain access to the basement.

✓ Leave your room and go downstairs.



✓ In the living room check the kitchen table:



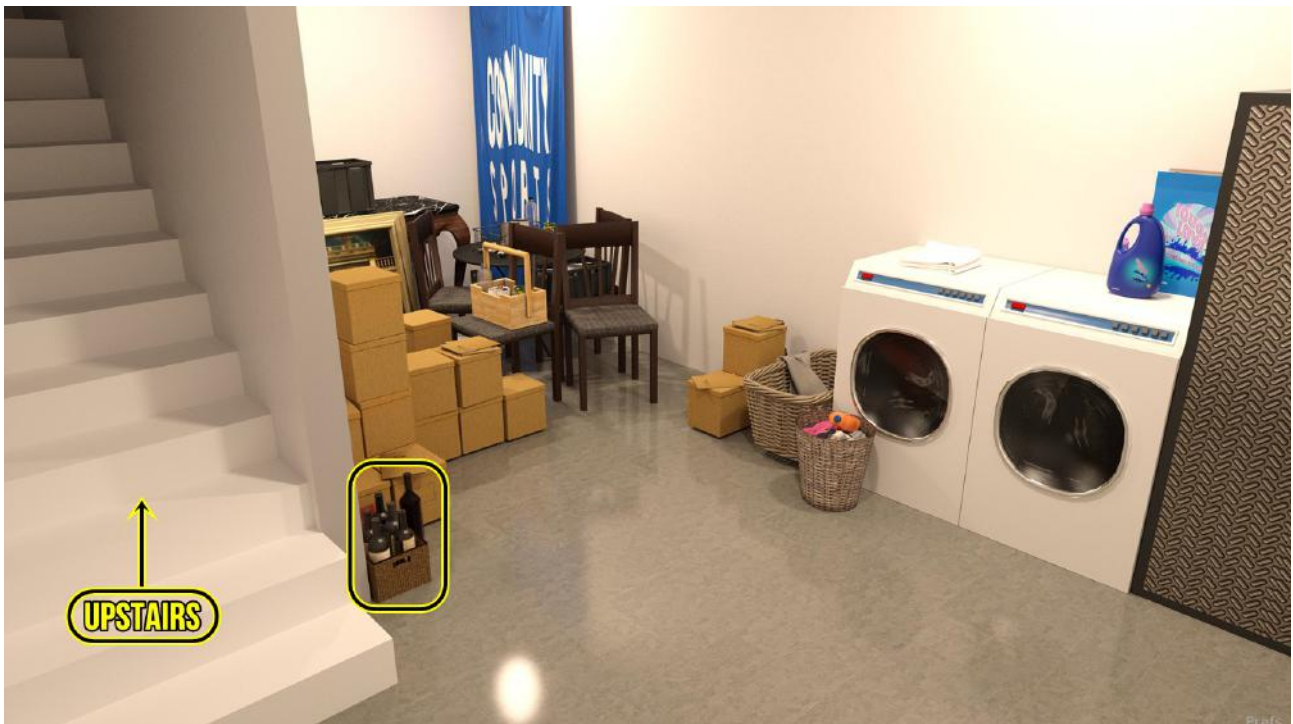
✓ Then head left towards the garden.

✓ In the niche with the painting on the wall click on the left door to open it with the keys (see below):





- ✓ Right after Carol calls you and you both head upstairs for the full massage treatment.
- ✓ Enjoy the scene!
- ✓ Note: according to veqvil the full nude massage should only happen on the Carol love path, but as of 0.5 you can enjoy it on this branch too.
- ✓ Afterwards you follow Carol to the kitchen.
- ✓ Watch the conversation until she leaves.
- ✓ When you can roam freely again, head left to the niche in the living room with the painting.
- ✓ Click on the left door and enter the basement.
- ✓ Collect a bottle of wine (see below):





- ✓ Head back upstairs and leave the niche to the living room via trigger on the left (see niche pic earlier).
- ✓ Then make your way to the city map.
- ✓ Click on the Baron's house in the east.
- ✓ Follow the events at the movie night until you get a choice of continuing to drink or not.
- ✓ Depending on your decisions with Mira and Caitlyn each option unlocks a scene with one of the girls.
- ✓ Keep drinking lets you continue with Caitlyn alone.
- ✓ Stop drinking lets you progress with Mira alone.
- ✓ Note: as mentioned before this only applies if you made 'positive' decisions earlier on with them. Otherwise they will just head to bed with no scene.
- ✓ However you chose, you will find yourself on the map after the movie night is over.
- ✓ Click on your house and then go to sleep via bed.
- ✓ On the next day your task is to visit the Barons again who invited you over for dinner.
- ✓ However, since dinner is in the evening you need to skip time until then.
- ✓ To do this click on your bed and choose to chill.





- ✓ In the evening leave your room and make your way through the house to the city map.
- ✓ Click on the Baron's house in the east.
- ✓ Follow the conversation at the dinner event.
- ✓ You get a choice how to ask Caitlyn about your observations on the photos.
- ✓ Choose as you wish here as your reaction quickly becomes irrelevant due to some breaking news.
- ✓ This ends version 0.5 of Love and Submission.





Becky

Love

- ✓ This section focuses on the relevant decisions for the love path of Becky.
- ✓ On the second day you get a mail from her (after confronting Amy in her room).
- ✓ All 3 choices of replying leave the option open to start the love path with Becky.
- ✓ However, your decision affects the pizzeria scene:
 - ▶ Responding kindly automatically opens the love path and you get no further choice.
 - ▶ Not answering Becky gives you a choice at the pizzeria how to proceed (up to you).
 - ▶ Telling her to fuck off automatically refuses Becky in the pizzeria scene later.
- ✓ This decision and your spec both have heavy influence how the scene at the pizzeria progresses.



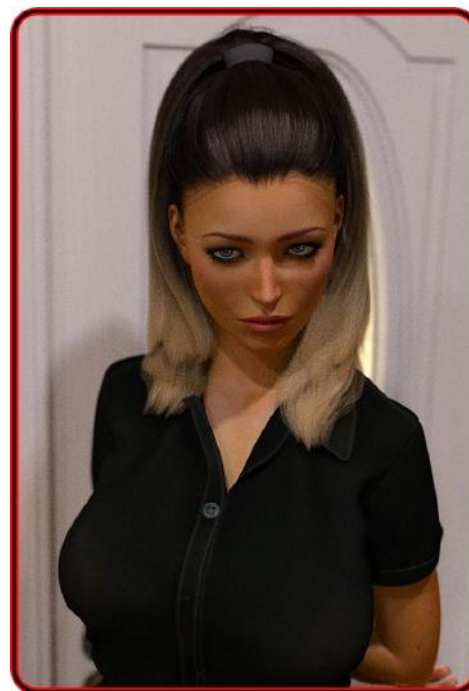


- ✓ When you wake up after dreaming about Becky, the events can unfold differently depending on your earlier choices with her:
 - ▶ Deciding to check out the alley opens the love path with Becky in all cases.
 - ▶ However, having psychology as your spec gives you a choice after returning to your house with her. Pick the option tagged with (LOVE) to follow this path.
 - ▶ If you responded kindly to her mail or didn't answer but then gave her another chance during the pizzeria scene, you can also choose to stay in bed which leads to waking up a 2nd time and meeting Becky downstairs at the door.
- ✓ The next time Becky appears is after you return from the hospital when she brings you some food.
- ✓ This ends Becky's love path as of 0.5.





Submission

- ✓ This section focuses on the relevant decisions for the submission path of Becky.
- ✓ On the second day you get a mail from her (after you confront Amy in her room).
- ✓ Only 2 choices of replying leave the option open to start the submission path with Becky:
 - ▶ Not answering gives you a choice at the pizzeria how to proceed.
 - ▶ Telling her to fuck off automatically refuses Becky in the pizzeria scene later.



✓ For the submission path of Becky the psychology spec is a must pick. Otherwise you can't start it!

- ✓ During the scene at the pizzeria you need to refuse Becky if you didn't answer her mail earlier.
- ✓ When you wake up after dreaming about Becky decide to check out the alley.

- 
- 
- ✓ You and her return both to your house afterwards.
 - ✓ There you get a choice how to proceed with Becky.
 - ✓ Choose the option tagged with (SUBMISSION).
 - ✓ Then enjoy the scene!
 - ✓ The next time Becky appears is after you return from the hospital when she brings you some food.
 - ✓ This ends Becky's submission path as of 0.5.

Mira

- ✓ This section focuses on the relevant decisions for Mira.
- ✓ As of 0.5 she has no separated routes for love and submission.
- ✓ She is your neighbour, the older sister of Caitlyn and daughter of Aiden and Elise.
- ✓ The first encounter with Mira (and Aiden) is at 'La Vequila'.
 - ▶ Your decision here about her is not relevant for progressing with her later on.
- ✓ If you pick fitness as your specialization, a unique scene with Mira can be unlocked:
- ✓ When she and Caitlyn visit your house in the morning after the movie night, she agrees to go running with you later that day.



- ✓ After the breakfast sequence head to the garden and pick up the running shoes behind the pillar:



- ✓ Back in your room choose to meditate.
- ✓ This opens the full scene AND doesn't upset Mira.
- ✓ Having a successful running scene with Mira also changes the dialogue at the fashion store.
- ✓ When you wake up at the hospital, choose to look to the left side to catch a glimpse at Mira.
- ✓ After driving you back home, you can ask Mira out.
 - ▶ This decision doesn't block progress with her, but it is recommended to ask her out. You also get a suggestive emotional reaction from her.

- ✓ When you bring back the hat of Elise, you can overhear a discussion between Mira and her parents and gain some insights about her life.
- ✓ After she storms out, choose to run after her to get a follow up scene with Mira.
- ✓ Otherwise you can't progress with her later.
- ✓ When you visit the Barons for the movie night **AND** bring the wine as a gift, you can get a scene with her.
- ✓ After Elise and Aiden left you get the choice of either to keep or to stop drinking.
- ✓ Picking to stop opens the scene with Mira.
 - ▶ As mentioned before, this **ONLY** applies if you did follow her earlier when she ran away.
- ✓ She then apologizes for her cold attitude towards you during the last days and gets emotional.
- ✓ This leads to a choice. Pick to comfort her or you won't be able to progress with her in the future.
- ✓ On the next day Mira is also present at the dinner event with the Barons at their house.

Caitlyn

- ✓ This section focuses on the relevant decisions for Caitlyn.
 - ✓ As of 0.5 she has no separated routes for love and submission.
 - ✓ She is your neighbour, the younger sister of Mira and daughter of Aiden and Elise.
 - ✓ Depending on your specialization choice you get different options to react on her approaching when you meet her the first time.
 - ▶ Fitness opens a confident reaction option.
 - ▶ Psychology unlocks the options to try to intimidate or just compliment her.
 - ▶ Technology lets you compliment her.
- ✓ However, choosing the no compliment option closes the Caitlyn path in all cases as of 0.5.



- ✓ The next time you meet Caitlyn is when you go to the hospital to visit Amy in front of her room.
 - ▶ The dialogue here slightly changes depending on refusing her or not earlier.
- ✓ When you visit the Barons for the movie night **AND** bring the wine as a gift, you can get a scene with her.
- ✓ After Elise and Aiden left you get the choice of either to keep or to stop drinking.
- ✓ Picking to continue opens a pool scene with Caitlyn.
 - ▶ As mentioned before, this only applies if you did **NOT** choose the no compliment option earlier during your first encounter with her.
- ✓ Caitlyn is also present at the dinner event with the Barons and invites you to the yacht of the family.
- ✓ While she shows you some photos of this yacht, you get a choice how to mention your observation of the changing eye colours of the Baron family.
- ✓ However, this decision with her is irrelevant as the news at the end of 0.5 prevent any further talking.

Elise

- ✓ This section focuses on the relevant decisions for Elise.
- ✓ As of 0.5 she has no separated routes for love and submission.
- ✓ She is the mother of Mira and Caitlyn and the wife of Aiden.
- ✓ During your arrival at home back from Asia you can see Elise in a scene with her husband Aiden.
- ✓ The first personal encounter you have with Elise is during the fashion store scene.
- ✓ You can see her supporting Carol at the hospital after you wake up there and following Mira.
- ✓ When bringing back her hat you can overhear her and Aiden having a discussion with Mira about an unknown serious situation they are in.
- ✓ Elise is also present during the movie night and the dinner event at the Baron's house.



Lilly

- ✓ This section focuses on the relevant decisions for Lilly.
- ✓ As of 0.5 she has no separated routes for love and submission.
- ✓ She is the twin sister of JJ.
- ✓ Before unlocking the store of her family on the city map, the only way of seeing her directly is to take the technology spec.
 - ▶ This happens when she comes to your house to bring a package from JJ. Otherwise you only hear her talking to Amy and Carol.
- ✓ As of 0.5 no special scenes with Lilly exist.
- ✓ However, some decisions which are already in the game might affect this in future updates.
- ✓ When visiting the store for the first time you can compliment her for the new design.



- ✓ After the conversation with Lilly and JJ head through the hallway to the back of the store and help Lilly in the storage room.
- ✓ While cleaning up you find a picture frame which Lilly quickly takes away from you.
- ✓ On the next day you can find this picture frame in the bathroom when visiting the store again:



- ✓ This information might come in handy in the future, but there is no follow up yet as of 0.5.
- ✓ After having the first lesson JJ tells you some details about Lilly and the plans of their family to help her with her 'rare condition'.

✓ This gives you 3 options to react:

- ▶ Telling JJ you would date her when she is normal probably leaves Lilly's branch open and you also get some little extra dialogue with her.
- ▶ Answering that she would still disgust you after surgery will most likely end her path.
- ▶ Suggesting that it would be better to find someone she can talk to about this topic might open a 'special route' without surgery.
- ▶ If you are on the sharing path of Carol you suggest her as a trusted person.

Sara

- ✓ This section focuses on the relevant decisions for Sara.
- ✓ As of 0.5 she has no separated routes for love and submission.
- ✓ During the first dream sequence of the game you can see her in a flashback.
- ✓ While she claims her family name is 'Roberts', clues suggest that it might be 'Stanton' instead.
- ✓ She is mentioned as a colleague of Aiden during the fashion store event.
- ✓ Your first personal encounter with her is after waking up at the hospital.
- ✓ She is also starring in veqvil's 'Little Xmas Gift'.



Snippets

- This section focuses on extra dialogues, side paths, quests and other noteworthy things in the game.

Carol's Submission Path

- As of 0.5 you can't start a submission path with Carol.
- However, there is one occurrence in the game.
- If you commented her plans to date both times negatively, you find her laying down on the kitchen floor in the evening after the date.
- During the conversation with Carol you get a (SUBMISSION) option, IF you have clicked on the picture frame of the father in your room earlier.
- Nonetheless this option leads to a negative reaction of Carol and no follow up exists yet.

Carol's Share Path

- Encouraging Carol to date with other men unlocks two unique scenes in the game.

- The first one you get after she returns from her date.
- Head downstairs and you hear Carol and Steve, an employee of her, talking at the front door.
- Choose to hide which unlocks a voyeur scene.
 - ▶ If you show yourself instead, you get 3 options of how to react on Steve:
 - ▶ Encouraging him to go after Carol improves your relationship with Steve.
 - ▶ Being friendly is a neutral reaction.
 - ▶ Discouraging him ends a possible sharing path of Carol with Steve.
- The second scene you get on your 3rd visit in the hospital. When you try to enter Amy's room, you can overhear a conversation between Carol and Steve.
- However, as of 0.5 no follow up exists on this path.

Additional dialogues Mira & Caitlyn

- If you pick technology as your spec, you can overhear dialogues between Mira and Caitlyn.

- After both of them made their morning visit to your house, you are able to roam through the house.
- Head to the garden and the first dialogue starts.
- Then return back inside **WITHOUT** picking up the package from the couch on the terrace.
- Instead go upstairs and click on the door of your room. You get a reminder for the package.
- Head downstairs and to the garden again.
- Another dialogue starts including Aiden.

The Vegtendo Switches

- As of 0.5 a new 'questline' is introduced after you are able to roam freely through the house.
- However, this questline **CAN'T** be finished yet.
- To start it you need to visit Amy at the hospital at least once. Otherwise the interaction is blocked.
- Afterwards it depends on your specialization how you have to proceed further.

- Go to the hall downstairs and click on the blue book:



- If you have either fitness or technology as your spec, you need to do some research first.
 - ▶ If you chose psychology you can directly progress and don't have to do the next step.
- Head to your room upstairs and click on the laptop.
- Afterwards go back to the hall and click on the blue book again. You find a key lying under it.
- This key is for the office of your father.
- Head upstairs (meaning to the upper hallway first and then use the stairs there too) and click on the white door in the background.

- This unlocks the office. To enter click the door again.
- Inside click on the white boxes on the desk to gain some more information about your father's work.
- Then click on the blueprint, also on the desk:



- You get some hints about 3 switches which can be found somewhere in the house.
- To find the switch 'behind painting' head back downstairs to the living room and to the niche.
- There click on the painting on the wall.
- You notice that it is glued to the wall and need some kind of sharp tool to loosen it.

- Go back to the living room and click on the knives:

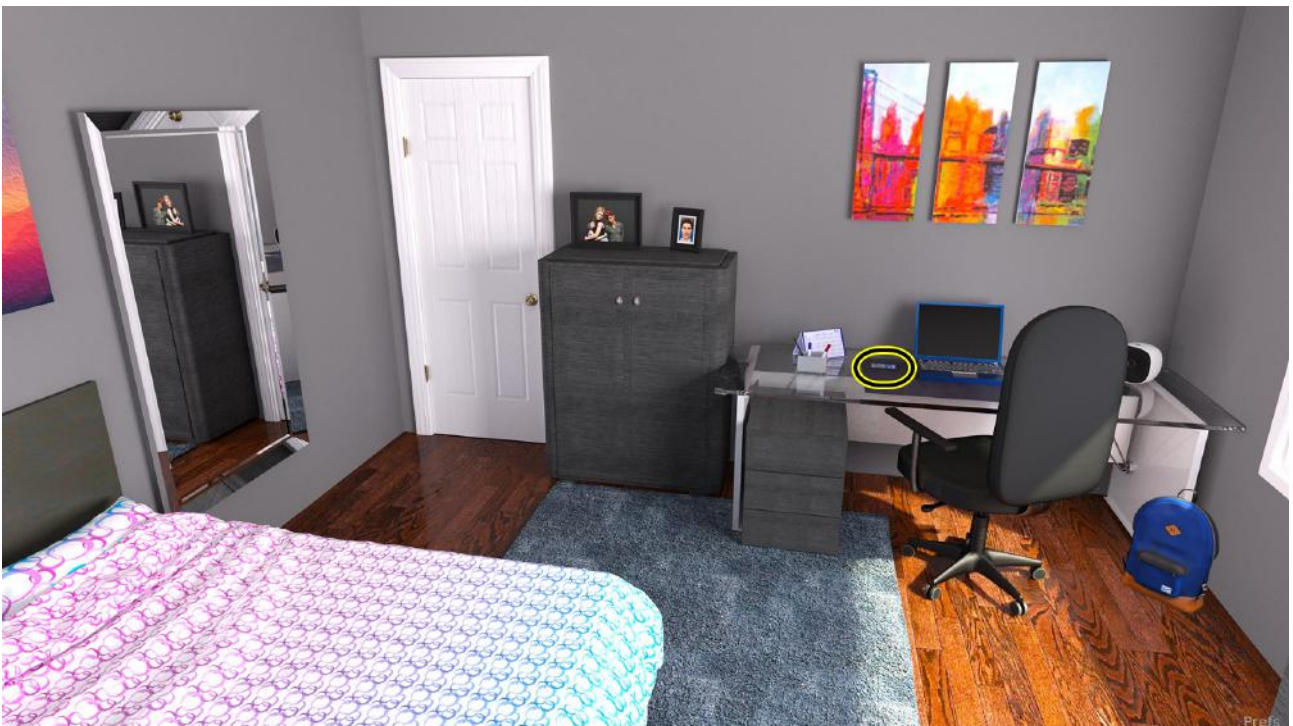


- Return to the painting and you expose the switch.
- The switch 'outside' can be found in the garden, but only during the evening when it is dark.
- Click on the lamp in the back and you get a hint to search for a tool to dig.
- This tool is in the garage (the small shovel) but the lazy dev shovelblocked you from obtaining it yet.
- Therefore, this switch **CAN'T** be activated as of 0.5.
- The last switch is in the basement behind all the stuff in the background but is not reachable yet.

Items

- This section shows all items obtainable as of 0.5 and where you can find them.
- The order will be similar to when you can find the items during the game.
- Please note that some items are only collectable with a specific specialization.
 - ▶ The needed specialization will be mentioned.

Phone (unplugged)



Dildo



Amy's key



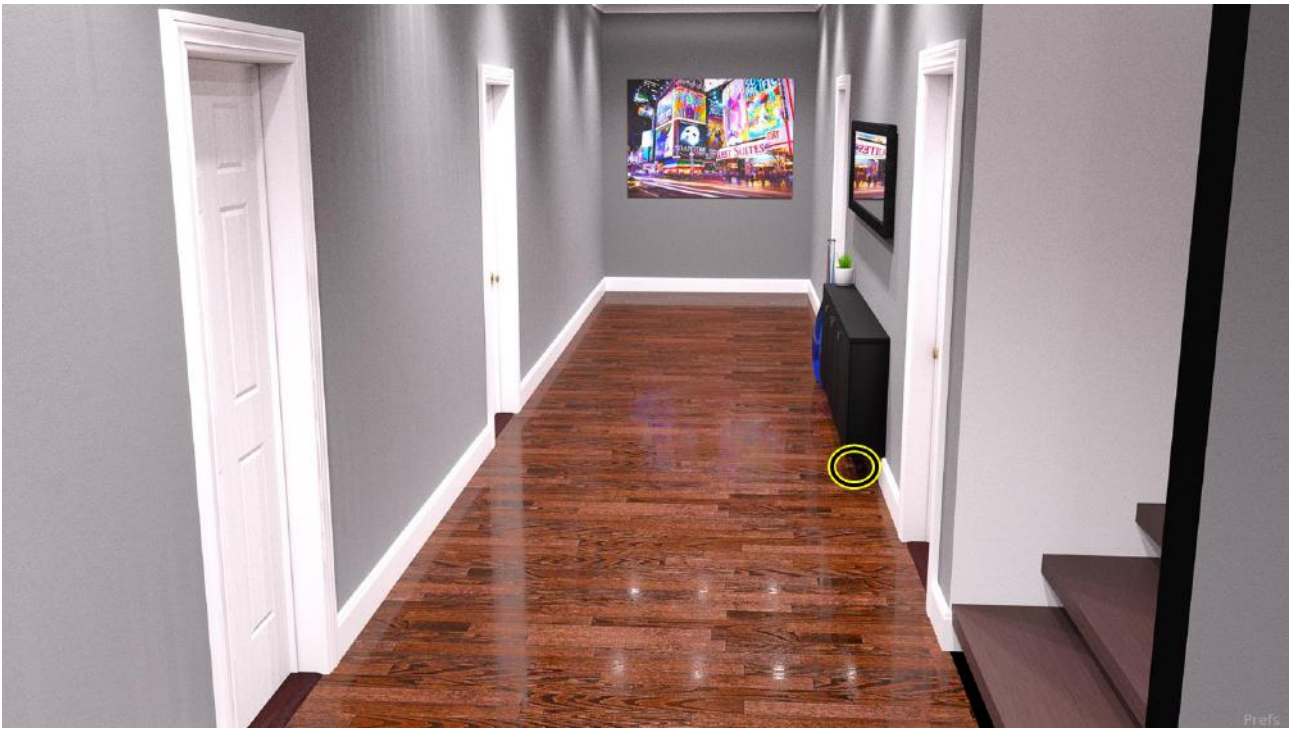
Running shoes (fitness specialization)



Package (technology specialization)



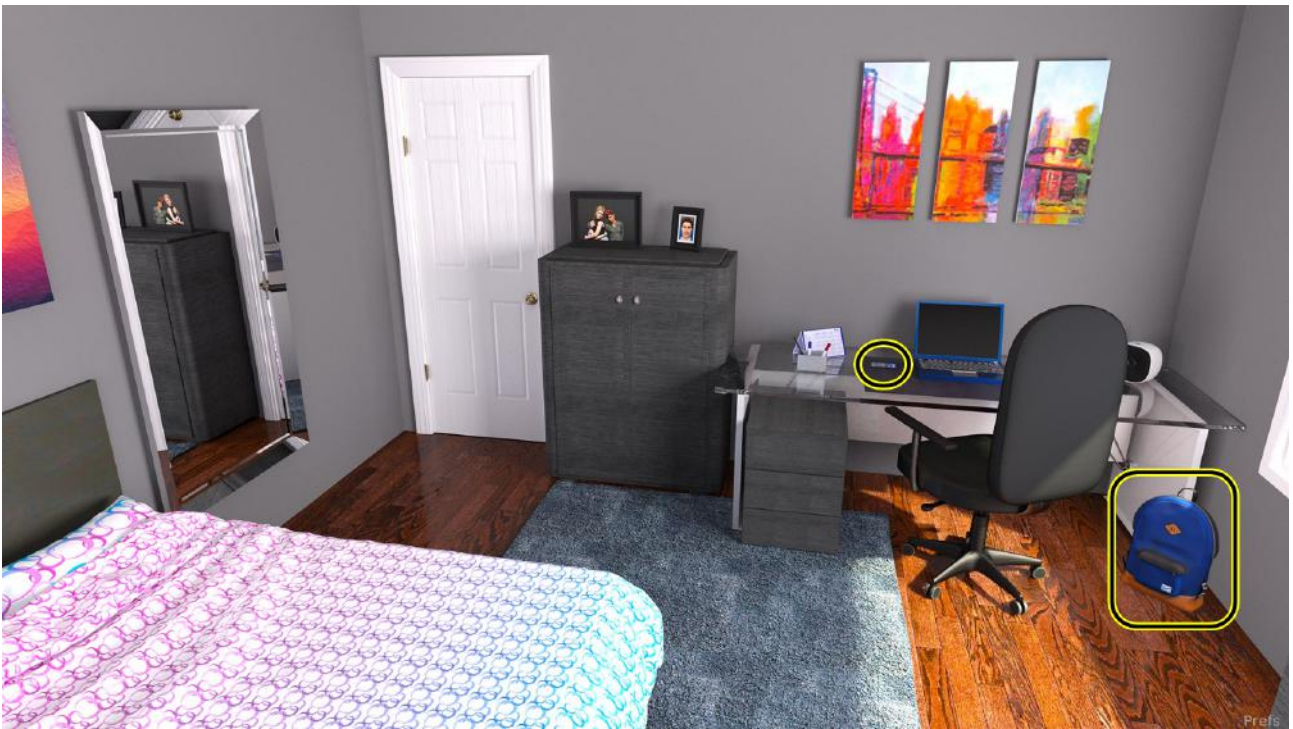
Amy's notebook



Blue / Red pills (psychology specialization)



Phone & backpack



Clothes



Hat



Massage oil / Bin



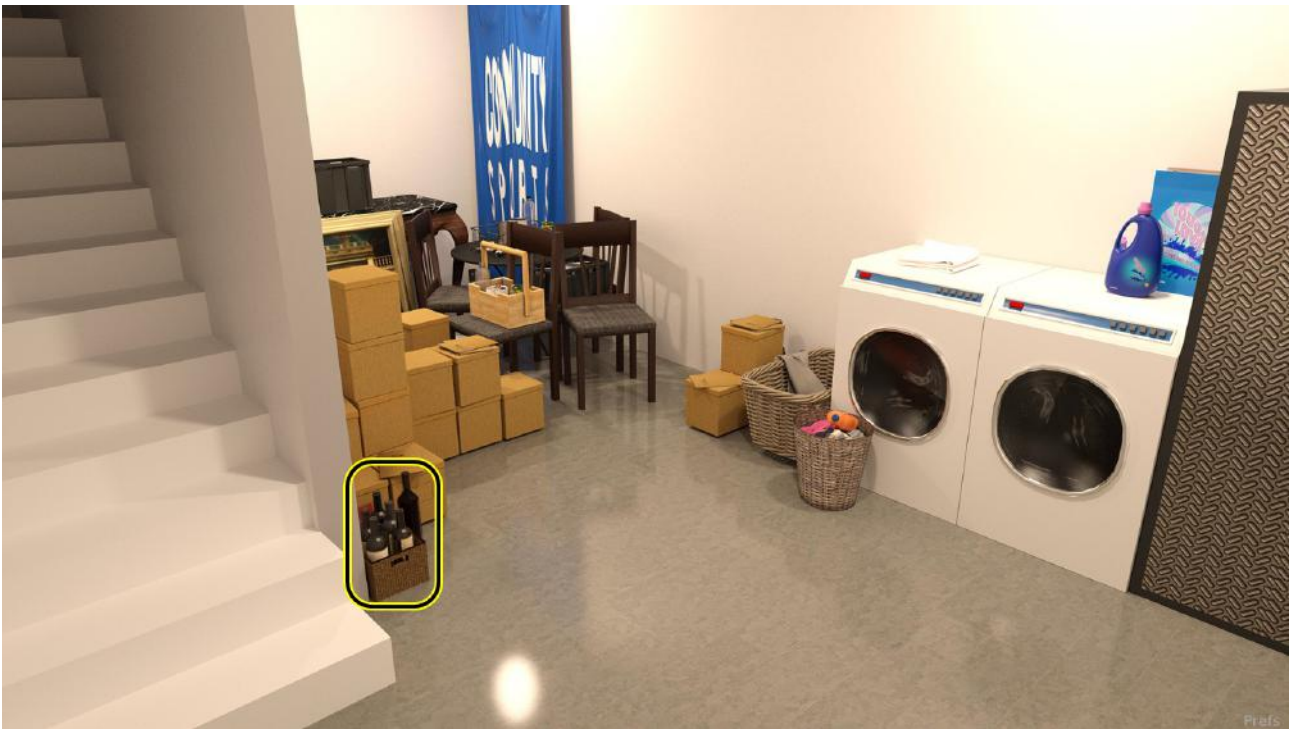
Picture frame



Carol's keys



Wine



Blue book / Office key



Blueprint / Boxes



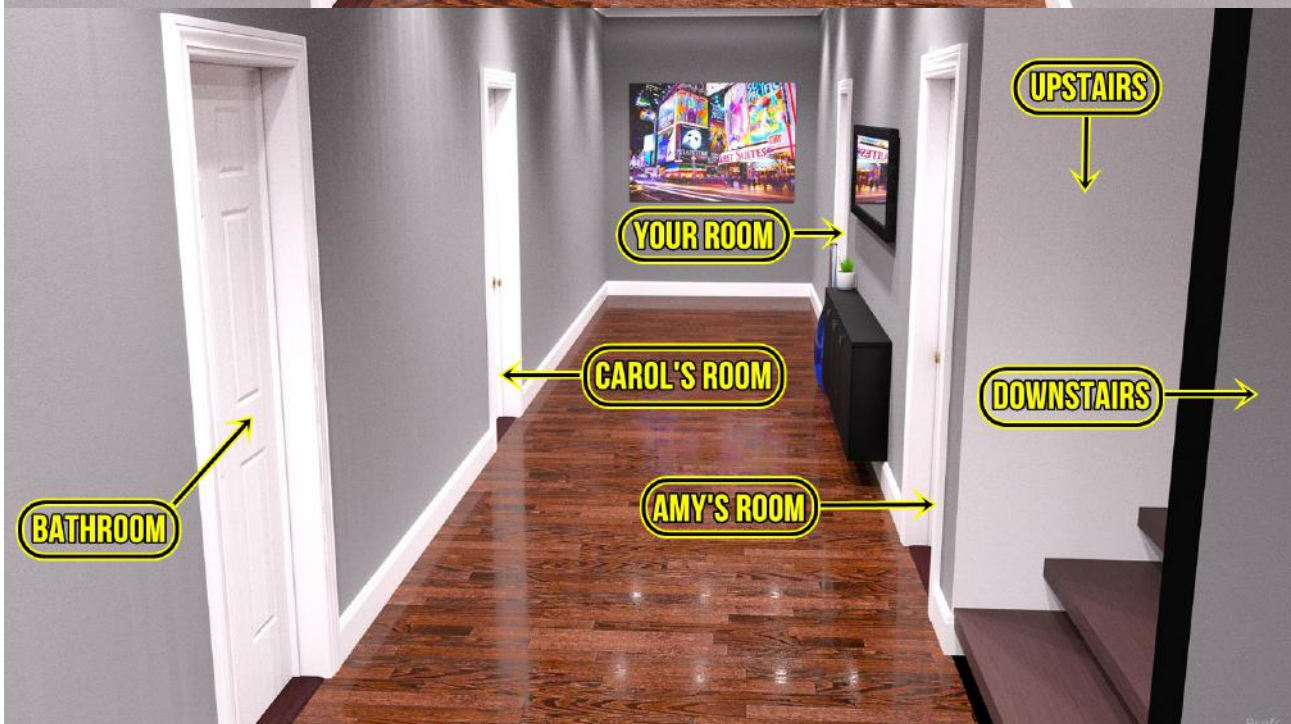
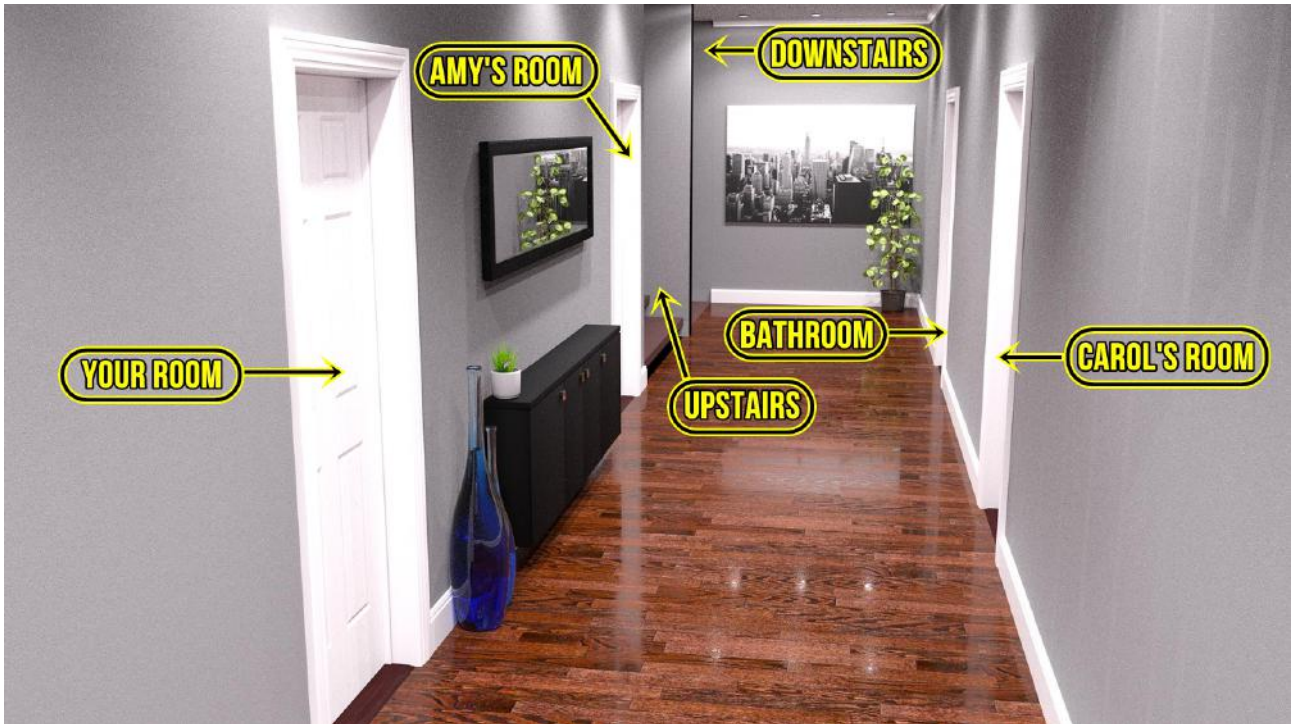
Knives



Locations

- This section shows all important locations as of 0.5 and the trigger(s) to leave them.

Hallway



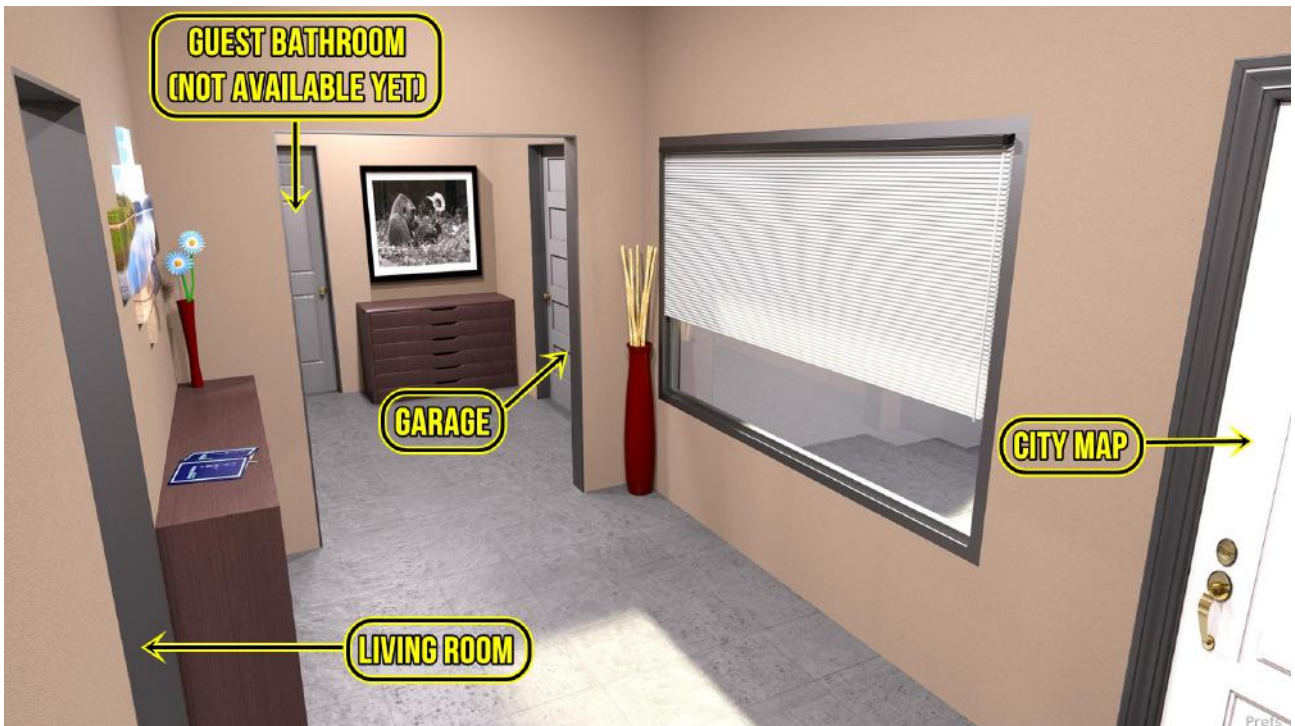
Downstairs



Living room



Hall



Hospital – Lobby



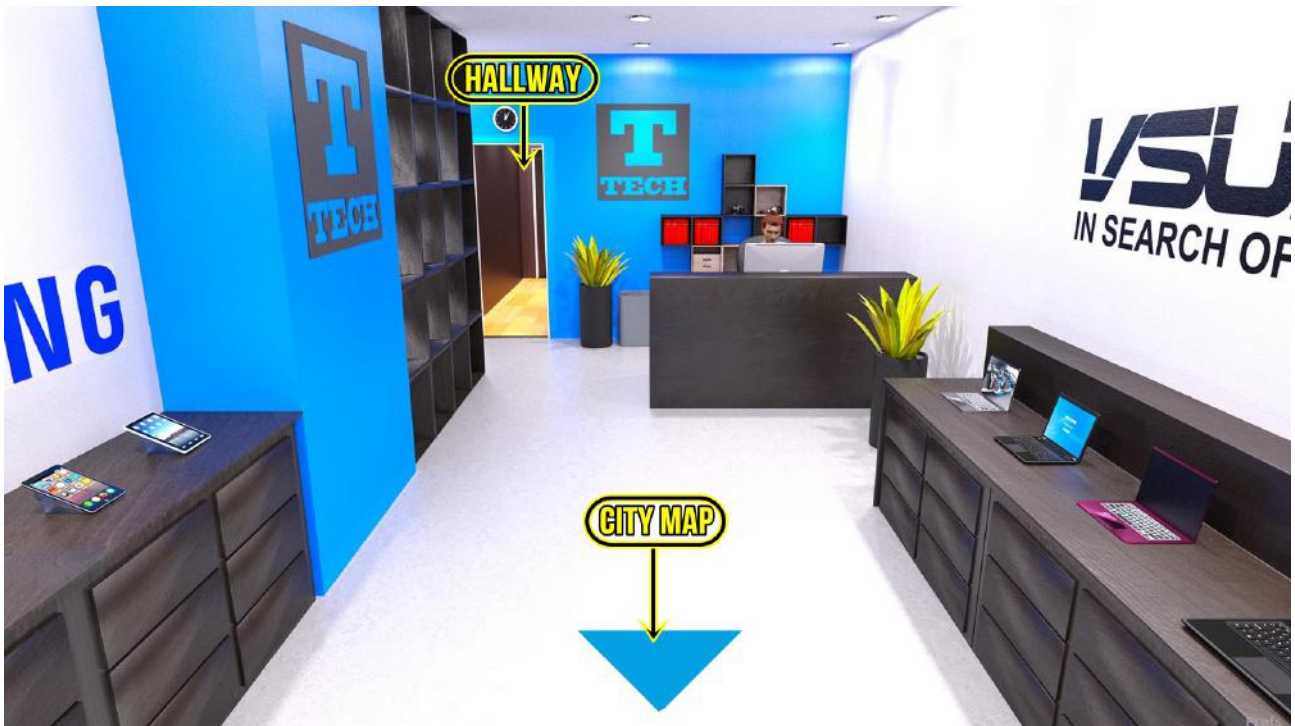
Hospital – in front of Amy’s room



Hospital – Hallway



JJ's store



Store – Hallway



Living room – Niche



City map

