Dirty Pool

DI

<u>Version 0.6</u> by <u>@Pirot King</u>

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Guide introduction

This is the guide of the Dirty Pool game, created by <u>@Pirot King</u>. You can find this game on <u>Patreon</u>.

If you like the game, please consider to support the work.

Disclaimer! I do not take responsibility for any error or fault regarding this guide. I try my best to cover everything in the game, but as I'm a human I might make mistakes. Every mistake will be corrected if anyone report it to me via <u>PM here.</u>

As I'm not a native English speaker, sorry for any spelling/language mistake.

Gameplay

In this game you play as a man who have to go to live with his sister because of a mysterious house fire. Fortunately there is some cute girl there so your task is set, seduce them... or use some more questionable method. Your choice.

The game has some very funny scene, in which you can recognise movies and games, these are just the best, but of course there are some nice lewd scene too, which you can discover.

Keep an eye on the gallery, in which you can unlock the scenes and relive them if you want. To make the searching a bit more easy, there is a guide which you can use to get an idea what you need to do to achieve everything.

Walkthrough

This game has somewhat complex and quite a redundant code, so this guide seems like a little bit compicated. This guide won't fit here, so you have to follow the link below. I advise to download the pdf and use it that way, so you can zoom more and you can read everything.

But first let's see the legend of the most important parts regarding of this guide:

The choose you can make in the game. By the arrows you can see which choose leads where. There is choices which doesn't matter at all, and those that matter. Basic choices mostly doesn't matter.

These are the bigger decisions, which actually have bigger affect on the game. You'll see.

In these labels you can see which decision you should have to make in the past to get on that part of the game.

Gallery images! Most important part of the game. In these labels you can see if you unlock an image.

End of day or version, so these labels separate the main part of the game.

The "End Label". You see this, your game ends... Try to avoid if you want to play although these contains great scenes too, which are worth to see.

Side notices, so some places you know what can you expect if you choose that way.

Variables settings, mainly during the bigger decisions and these will be used in the grey labels.

Now that you know how to use the guide it's time to see it. If you find any mistakes there please let me know, so I can fix it.

